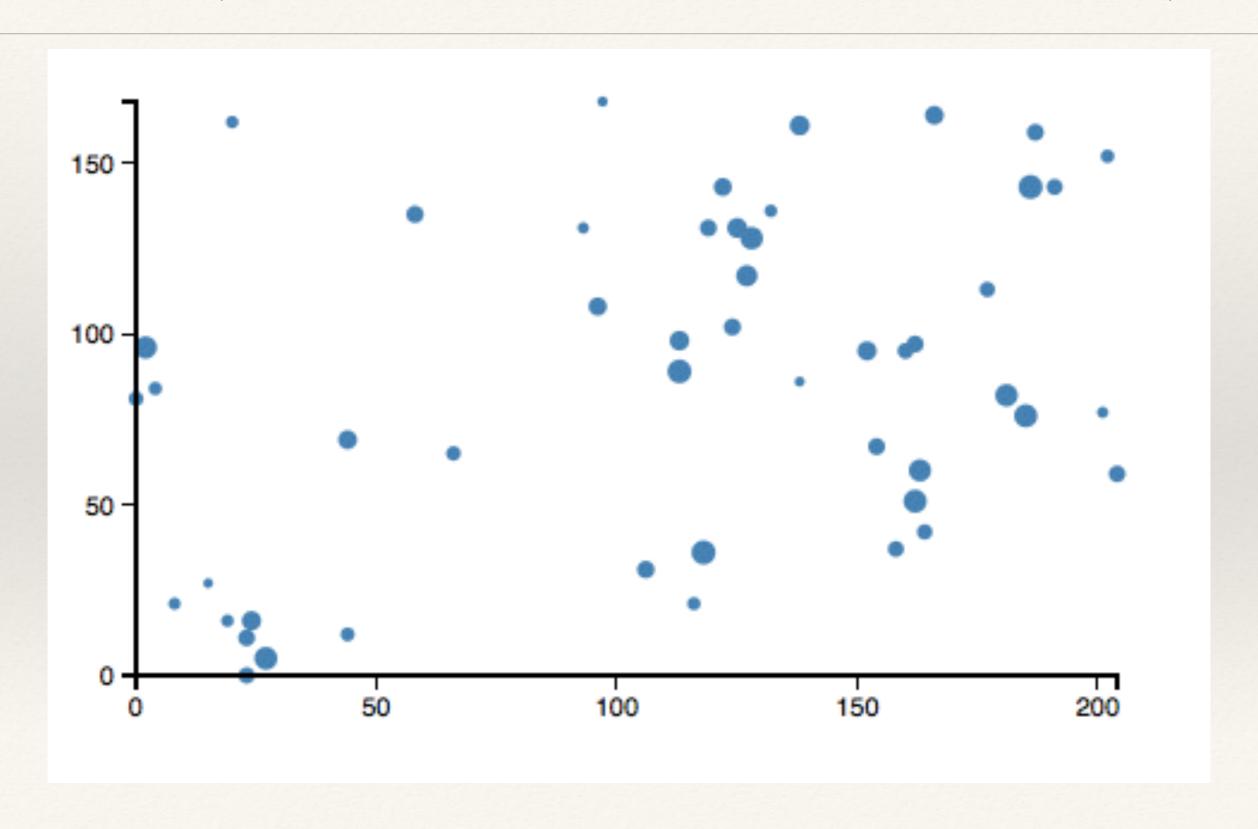
#### DataScience for Development and Social Change, 2015

### **D**3

How to get started without getting scared...

### D3 ("Data Driven Documents")



# Where you're going: a D3 File

```
var xScale = d3.scale.linear()
  .domain([0, d3.max(dataset, function(d) { return d[0]; })])
  .range([padding,w - padding *2]);
var yScale = d3.scale.linear()
  .domain([0, d3.max(dataset, function(d) { return d[1]; })])
  .range([h - padding,padding]);
var rScale = d3.scale.linear()
  .domain([0, d3.max(dataset, function(d) { return d[2];})])
  .range([2,5]);
var svq = d3.select("body")
  .append("svg")
  .attr("width", w)
  .attr("height", h);
svg.selectAll("circle")
  .data(dataset)
  .enter()
  .append("circle")
  .attr("fill", "steelblue")
  .attr("cx", function(d) {
    return xScale(d[0]);
  .attr("cy", function(d) {
    return yScale(d[1]);
  .attr("r", function(d) {
    return rScale(d[2]);
  }):
```

#### We start with HTML

```
<html lang="en">
<head>
   <meta charset="utf-8">
   <title>Hello! This is my title</title>
</head>
<body>
   <h1>Hello World!</h1>
</body>
</html>
```

## DOM (Document Object Model)

- Open your html file in Chrome
- Click view->developer->javascript console
- \* type "document" in the new window

#### Add some D3

```
<html lang="en">
<head>
    <title>this is where you put your title</title>
    <meta charset="utf-8">
    <script type="text/javascript" src="http://d3js.org/d3.v3.min.js"></script>
</head>
<body>
    <script type="text/javascript">
        d3.select("body").append("p").text("This is my new paragraph!");
    </script>
</body>
</html>
```

### Type "document" in the javascript console

```
document

    ▼#document

    ▼ <html lang="en">
      ▼ <head>
         <title>Hello! This is my title</title>
         <meta charset="utf-8">
         <script type="text/javascript" src="http://d3js.org/d3.v3.min.js"></script>
        </head>
      ▼ <body>
         <h1>Hello World!</h1>
         <script type="text/javascript">
                  d3.select('body').append('p').text('This is my new paragraph!');
              </script>
         This is my new paragraph!
        </body>
      </html>
```

### Why do we care about the DOM?

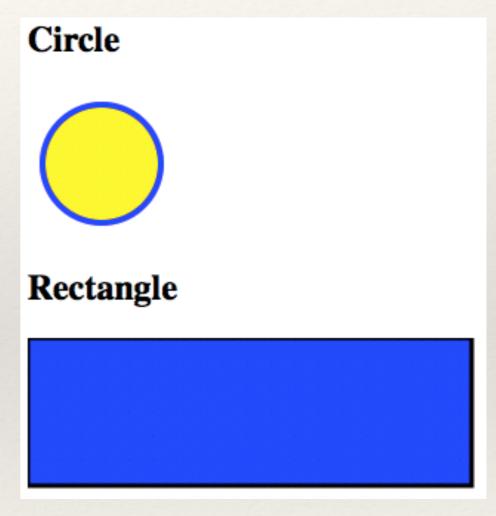
- \* The DOM is created when you open a webpage
- It contains the html code for that page
- \* And handles things like mouse clicks on the page
- \* D3 works by changing the DOM.
  - \* Just like the last example, where "New paragraph!" appeared in the DOM.

# Adding D3 to your HTML

- \* If you have stable Internet:
  - \* use <a href="http://d3js.org/d3.v3.min.js">http://d3js.org/d3.v3.min.js</a>
  - \* <script type="text/javascript" src="d3/d3.js"></script>
- \* If you have no Internet:
  - \* Download the D3 library from <a href="http://d3js.org/">http://d3js.org/</a>
  - \* use d3/d3.js
  - \* <script type="text/javascript" src="http://d3js.org/d3.v3.min.js"></script>

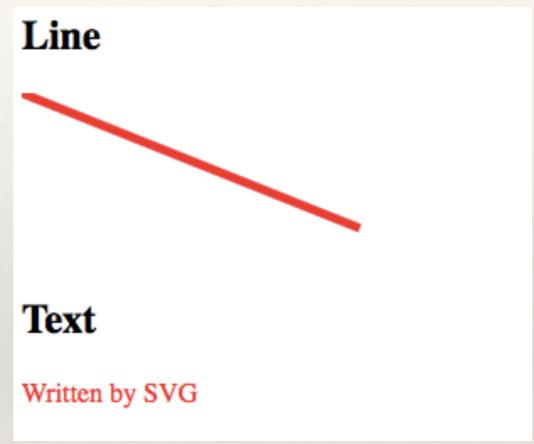
# Drawing Shapes in HTML

SVG graphics language: draws things like circles and rectangles...



### Drawing Lines and Text with SVG

And lines and text



```
<svg height="30" width="200">
  <text x="0" y="15" fill="red">Written by SVG</text>
  </svg>
```

#### CSS (Cascading StyleSheets) makes HTML pretty

```
HTML classes and ids:
 This is an orange paragraph
 This paragraph is labelled
* CSS:
 p {
  color: blue; /* Turn every paragraph blue */
 #mylabel {
  font-style: bold; /* Make the mylabel paragraph text bold */
```

### D3 is called from Javascript

#### A basic D3 visualization

- \* We need:
  - \* Styles (line colors, text fonts etc)
  - \* A drawing area
  - \* A dataset (x, y values)
  - \* x and y scales (e.g. a coordinate system)
  - \* Shapes
  - \* x and y axes

# Style

```
<style>
  .axis path,
  .axis line {
    fill: none;
    stroke: black;
    shape-rendering: crispEdges;
  .axis text {
    font-family: sans-serif;
    font-size: 11px;
}
</style>
```

### Drawing area

```
var vizwidth=500;
var vizheight=300;
var padding=30;

var svg = d3.select("body")
    .append("svg")
    .attr("width", vizwidth)
    .attr("height", vizheight);
```

#### Data

```
var dataset = [];
var numDataPoints = 50;
var xRange = Math.random() * 1000;
var yRange = Math.random() * 1000;
var rRange = Math.random() * 1000;
 for (var i =0;i<numDataPoints;i++) {</pre>
   var newNumber1 = Math.floor(Math.random() * xRange);
   var newNumber2 = Math.floor(Math.random() * yRange);
   var newNumber3 = Math.floor(Math.random() * rRange);
  dataset.push([newNumber1, newNumber2, newNumber3]);
```

### x, y and radius Scales

```
var xScale = d3.scale.linear()
   .domain([0, d3.max(dataset, function(d) { return d[0]; })])
   .range([padding,vizwidth - padding *2]);

var yScale = d3.scale.linear()
   .domain([0, d3.max(dataset, function(d) { return d[1]; })])
   .range([vizheight - padding,padding]);

var rScale = d3.scale.linear()
   .domain([0, d3.max(dataset, function(d) { return d[2];})])
   .range([2,5]);
```

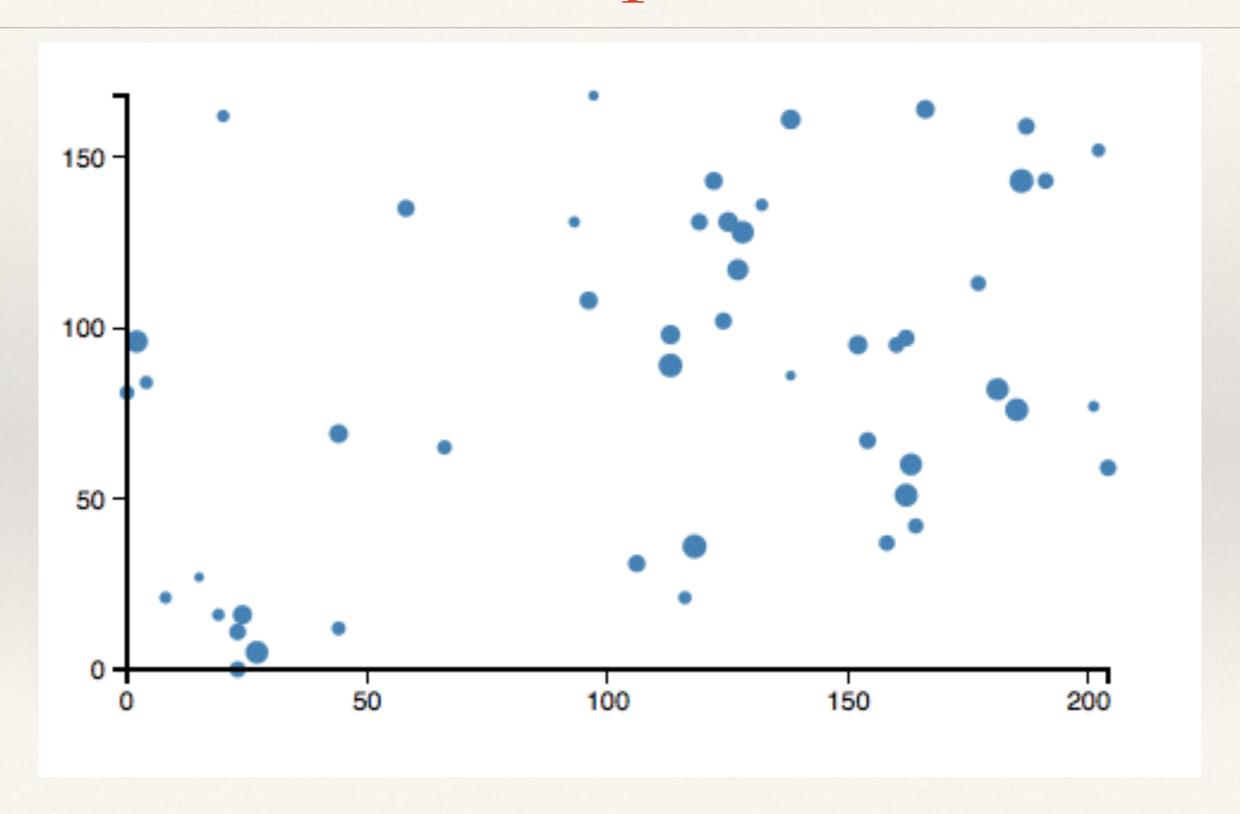
### Shapes

```
svg.selectAll("circle")
  .data(dataset)
  .enter()
  .append("circle")
  .attr("fill", "steelblue")
  .attr("cx", function(d) {
    return xScale(d[0]);
  })
  .attr("cy", function(d) {
    return yScale(d[1]);
  })
  .attr("r", function(d) {
    return rScale(d[2]);
  });
```

# x and y Axes

```
var xAxis = d3.svg.axis()
  .scale(xScale)
  .orient("bottom")
  .ticks(5);
svg.append("g")
  .attr("class", "axis")
  .attr("transform", "translate(0,"+(vizheight-padding)+")")
  .call(xAxis);
var yAxis = d3.svg.axis()
  .scale(yScale)
  .orient("left")
  .ticks(5);
svg.append("g")
  .attr("class", "axis")
  .attr("transform", "translate("+padding+",0)")
 .call(yAxis);
```

# The end product:



### AD3 Choropleth

- \* We need:
  - \* Styles (line colors, text fonts etc)
  - \* A set of map shapes (e.g. admin boundaries)
  - \* A dataset (shapename, value)
  - \* A color palette (value, color)
  - \* A legend
  - \* Tooltips

## Reading data from a CSV file

# Connecting D3 and Python

\* Welcome to Flask...

## Making D3 Easier

- \* D3 helpers:
  - \* NVD3
  - \* xCharts
  - \* dimple
  - \* Vega

- \* D3 libraries:
  - \* rCharts
  - \* d3py

# Continuing your D3 journey