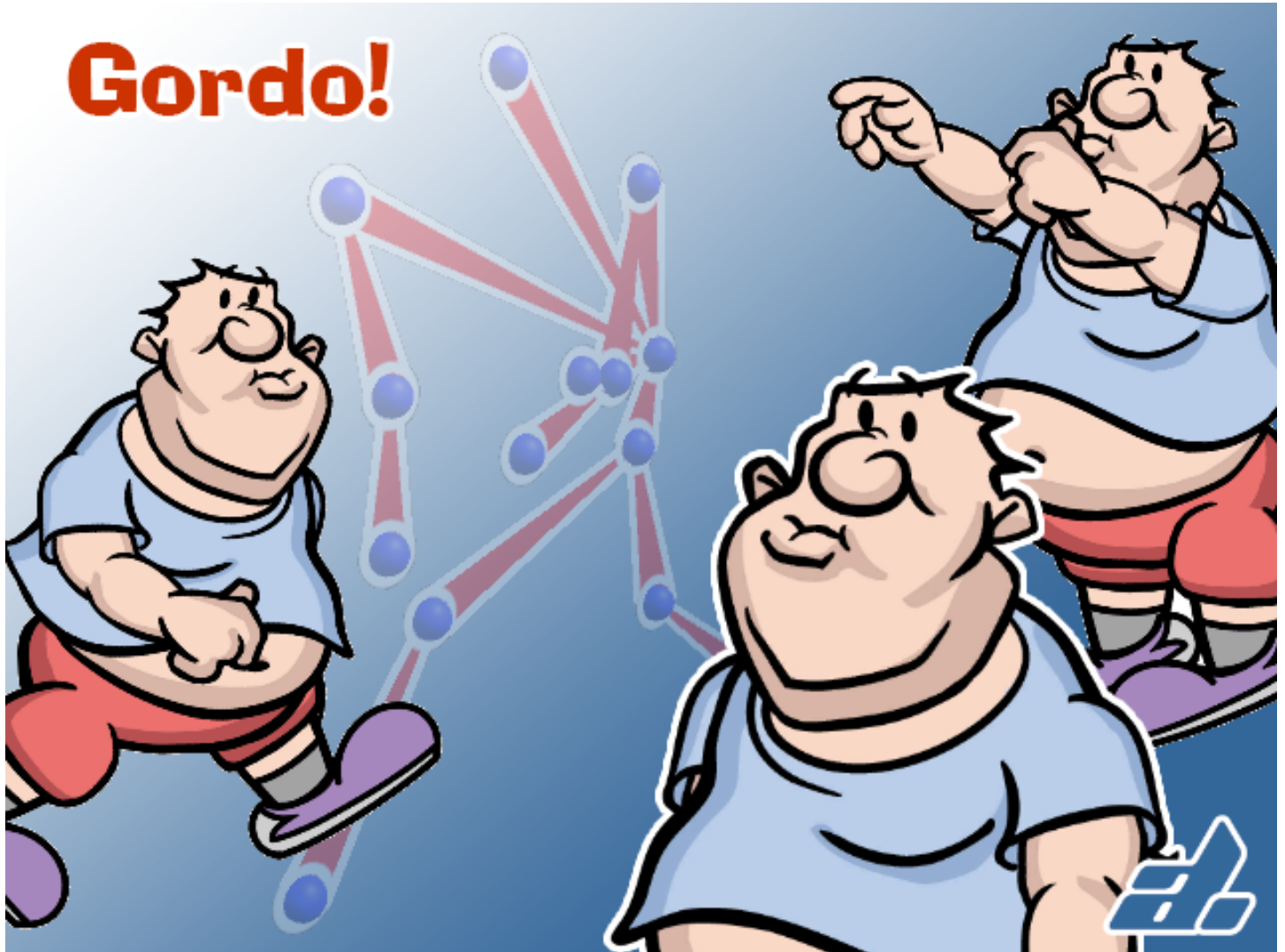


Gordo! 2D Rigged Character for Unity



from Dynamic Arts



Documentation

Please Remember!
Rate Gordo 5 stars!
Leave a Great Review!

<http://u3d.as/x2G>



Dynamic Arts - <http://DynamicArts.com>

Gordo! 2D Rigged Character for Unity



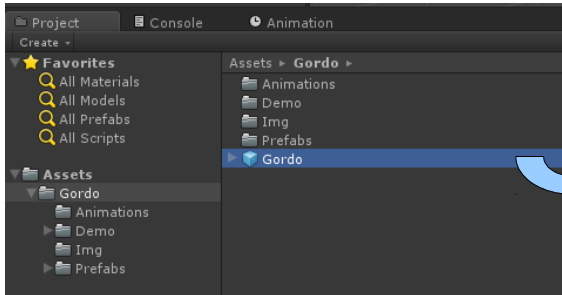
from Dynamic Arts

The Gordo Project for Unity contains:

- Standalone character
- Many animations
- A demonstration scene

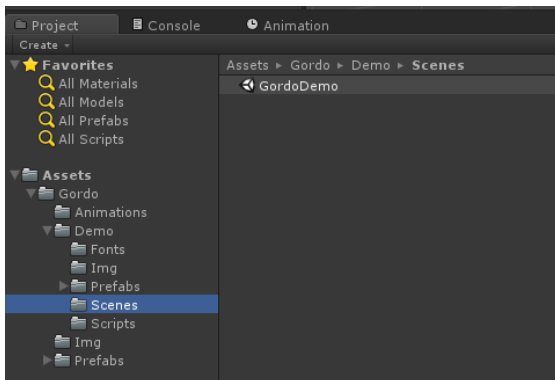
The Demo folder (and this document) can be deleted if you don't need it.

Location of Gordo prefab

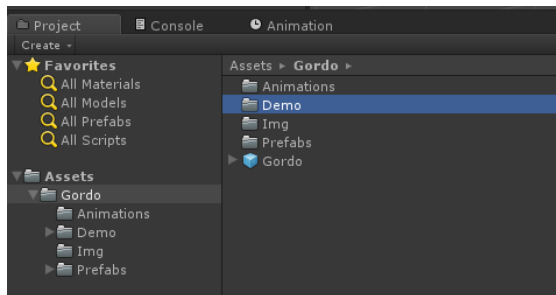


You can Drag the Gordo prefab into your own project.

Location of Demo Scene



The Demo folder can be deleted.



This is a great demonstration project to help understand basic animation in Unity!

Licensing Info

No license required, use anywhere you like!

You can use the Gordo character and animations in your project.
You can change the animations and add new animations if you like.

Please Remember!
Rate Gordo 5 stars!
Leave a Great Review!

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