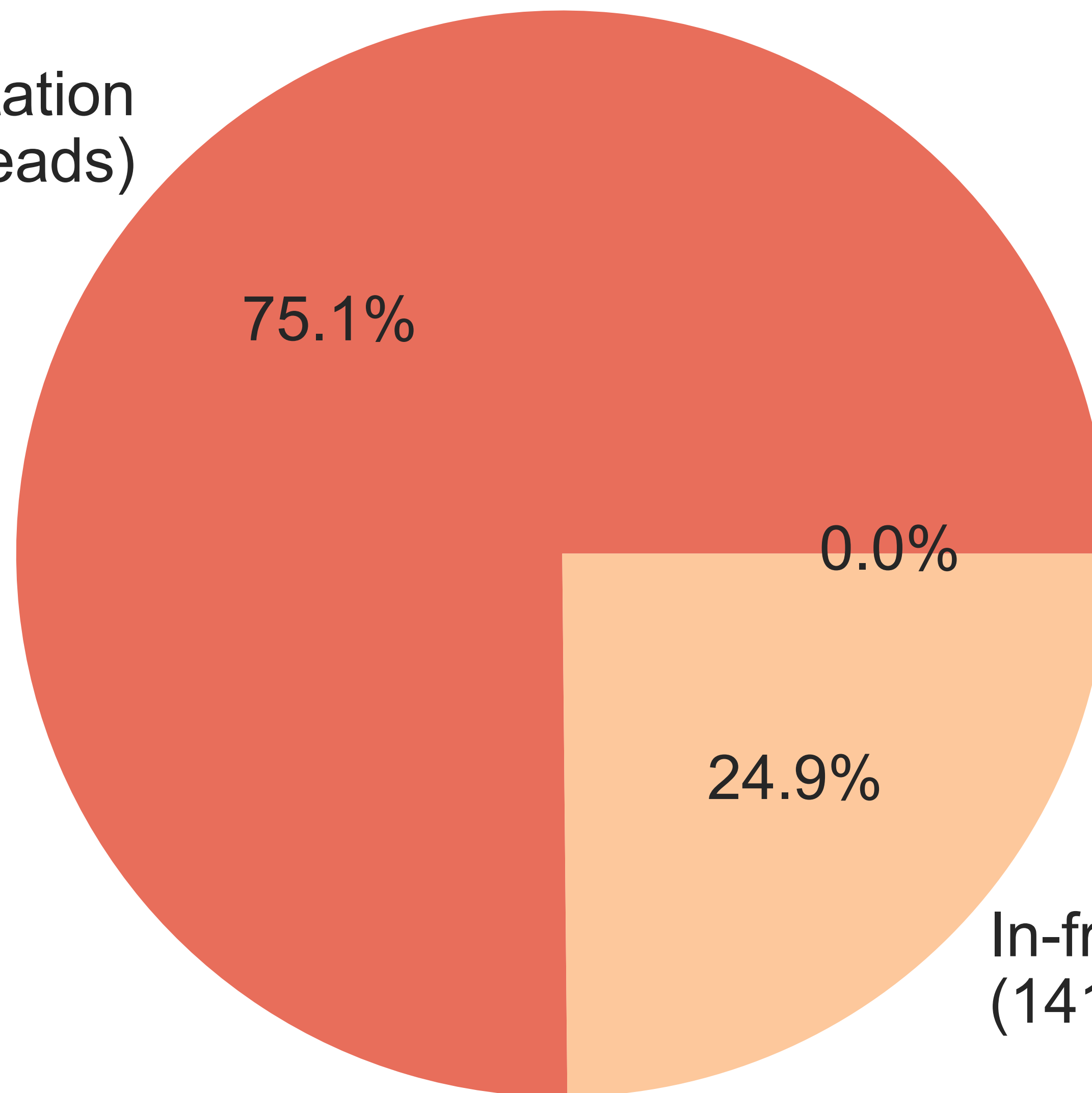


Frameshift mutation
(4264 reads)



0.0%

Noncoding mutation
(0 reads)

24.9%

In-frame mutation
(1410 reads)