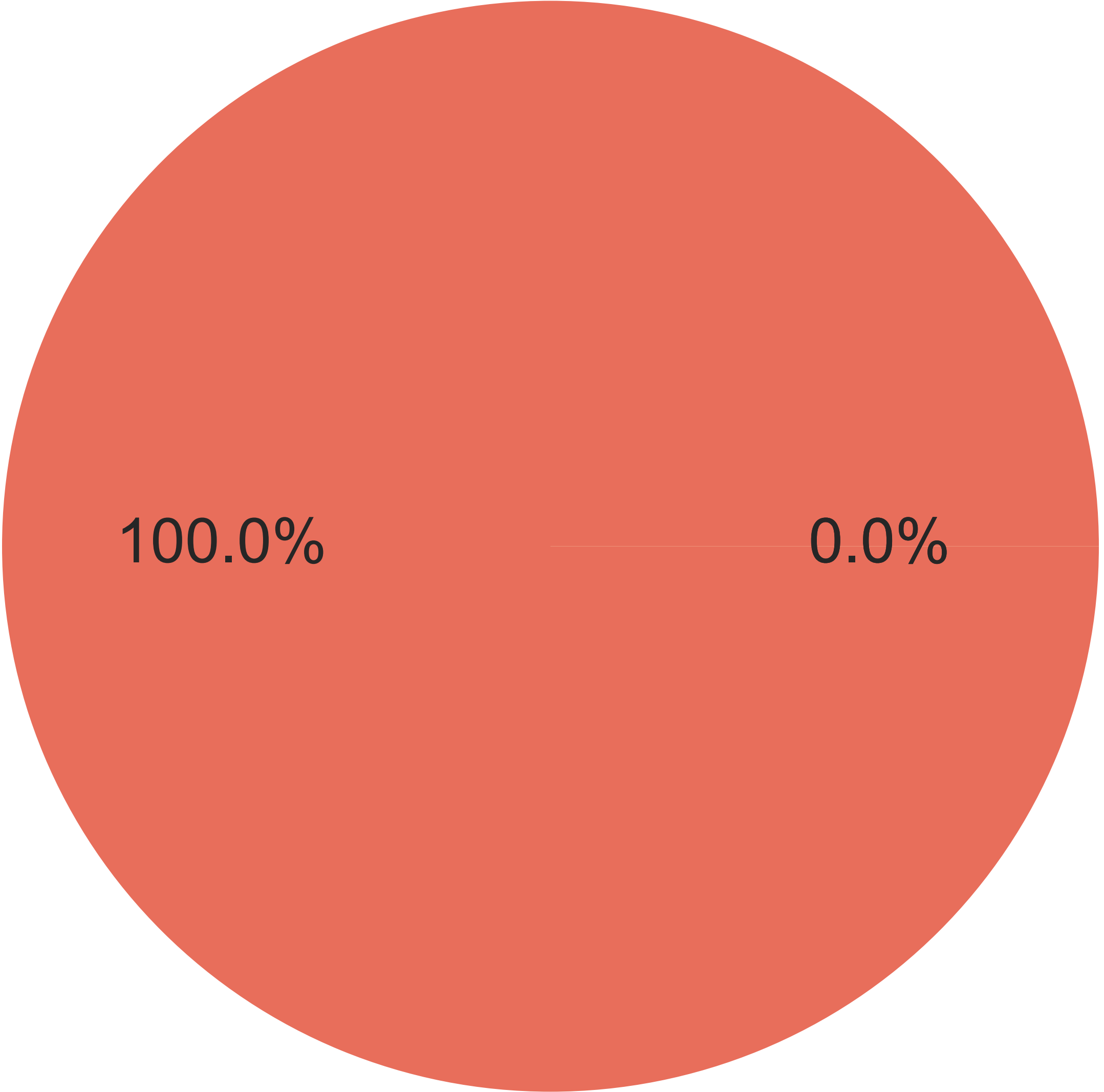


Frameshift mutation
(210 reads)



100.0%

0.0%

Noncoding mutation
(0 reads)