Outline

- Introduction
- Package Manager (npm/Yarn)
 - o npm
 - What is Node.js?
 - What is npm?
 - Using npm
 - npm Scripts
 - Working with HapiJS
- Compiler Setup
 - o Setup (Babel)
- ES6/ES2015
 - Classes
 - Scope (var, let, const)
 - Arrow Functions
 - o Modules
 - o Template Literals
 - o Default, Rest, Spread
 - o Default
 - o Rest
 - Spread
 - Destructuring
 - Optional Parameters
 - Object.assign()
 - Object Initializer
- Project Setup (Create React App)
 - o Create new Project
 - o Folder Structure
 - Browser Support
 - Styles and Assets
 - Dependencies
- Best Practices (Code Organization & Conventions)
- React Overview
 - o Why React?
 - o What it is?
 - o Why it is useful?
 - Angular, React Compared
 - Web application architectures
 - Server-side web application architecture
 - Single-page web application architecture
 - o React Architecture
- Elements
 - Hello World in JavaScript
 - Hello World in React

- JSX
 - Replacing createElement
 - Embedding Expressions
 - Specifying Attributes
- Virtual DOM
- Components
 - o Creating an Element
 - o Create a Function Component
 - Rendering a Component
 - o Creating a Class Component
 - Composing & Reuse
- Props
 - Read-only
 - String Literals vs. Expressions
 - Function vs. Class Components
- Events
 - o Listening/Subscribing/Wiring to an Event
 - o In Vanilla JavaScript
 - o In React: Function Component
 - o In React: Class Component
 - o Binding
 - Why Binding is Necessary?
 - Class Method
 - Arrow Function
 - Passing Parameters
 - Using Arrow Functions
 - Using Bind
 - Handling Events
 - Using Arrow Functions
 - Using Bind
 - Synthetic Events
- State
 - Defining
 - o Using State Correctly
 - Data Flows Down
 - Converting a Function Component to a Class Component
- Lifecycle
 - What are Lifecycle Methods
 - Understanding Mounting
 - Common vs. Less Common Methods
 - Using Lifecycle Methods
- Conditional Rendering
 - If, else
 - o Conditional Operator (?)
 - Logical (&&) Operator
- Lists
 - o In Vanilla JavaScript: for loop, array.forEach, array.map
 - o In React: using Elements, Components
 - Why Keys are Needed
- Component Architecture

- Reuse
- o Component Communication
- Design Patterns
 - Container and Presentation Components
 - Composition vs. Inheritance

Forms

- Controlled Components
- Reuse of Change Logic across Multiple Inputs
- Handling Form Submission
- o Controlling Other Form Elements: select, textarea, number
- Validation
- Uncontrolled Components

HTTP

- Axios library
- Fetch API
- Using with React (HTTP GET)
- Refactoring for Reuse
- HTTP POST, PUT, DELETE

• Routing (React Router)

- o Installation
- o Basics
- o Handling Not Found (404)
- o Parameters (Url & Query)
- Nesting

Hooks

- Defined
- o Why Hooks?
- No Breaking API Changes
- Hooks API
- o useState
- useEffect
- Custom Hooks
- o Rules of Hooks

Build & Deploy

- Building a React Application for Production
- Deploying a React Application
- Serving Apps with Client-Side Routing
- Customizing Environment Variables

Redux

- o What is Redux?
- o What is State?
- Benefits Checklist
- Principles of Redux
- o Core Concepts (Store, State, Reducers, Actions, Action Creators)
- Complementary Packages
- o When do you need Redux?
- Basic Redux Example (includes time traveling)
- Gotchas/Tips
- Using Redux with React (React Redux Library)
 - o The connect function

- Writing mapState functions
- Writing mapDispatch Functions
- Provider
- o Inside React Redux
- o Example
- Asynchronous Actions (Redux Thunk)
 - o Overview
 - Async Actions (Thunks)
 - o Installation
 - Your First Thunk
 - o Full CRUD Example
- Putting It All Together (React & Redux & Thunk)
- Unit Testing
 - o Tools (Jest, Enzyme, Mocha)
 - o Syntax
 - o Testing Vanilla JavaScript with Jest
 - Mocking
 - Mocking Modules
 - Mocking Functions