# Functional Vs OOP Mental Model







# It's not about

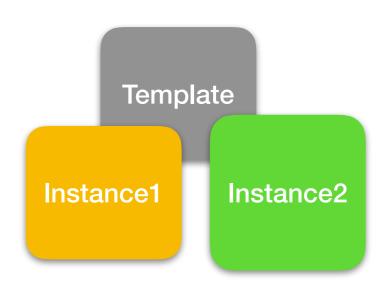
**Pure Functions** 

or

Higher Order Functions

## Object Oriented view of the World

- Class
- Object



State & Behaviour => Application (System)

"Application as a unit of programming"

### Functional view of the world

- Immutable Data
- Function



"Data & Function as units of programming"

# Programming is about building systems

- fast **enough** 

- simple to collaborate on
- simple to extend/evolve/maintain
- simple to test correctly

Simple to **reason** about

OOP

"Application as a unit of programming"

FP

"Data & Function as units of programming"

Many systems in one

One system

## Clojure

"Clojure is predominantly a functional programming language, and features a rich set of immutable, persistent data structures.

When mutable state is needed, Clojure offers a software transactional memory system and reactive Agent system that ensure clean, correct, multithreaded designs."

Source: clojure.org

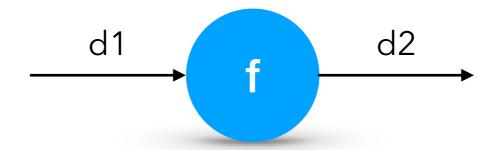
# Clojure

### Immutable Data

Expressed in the forms of different data structures

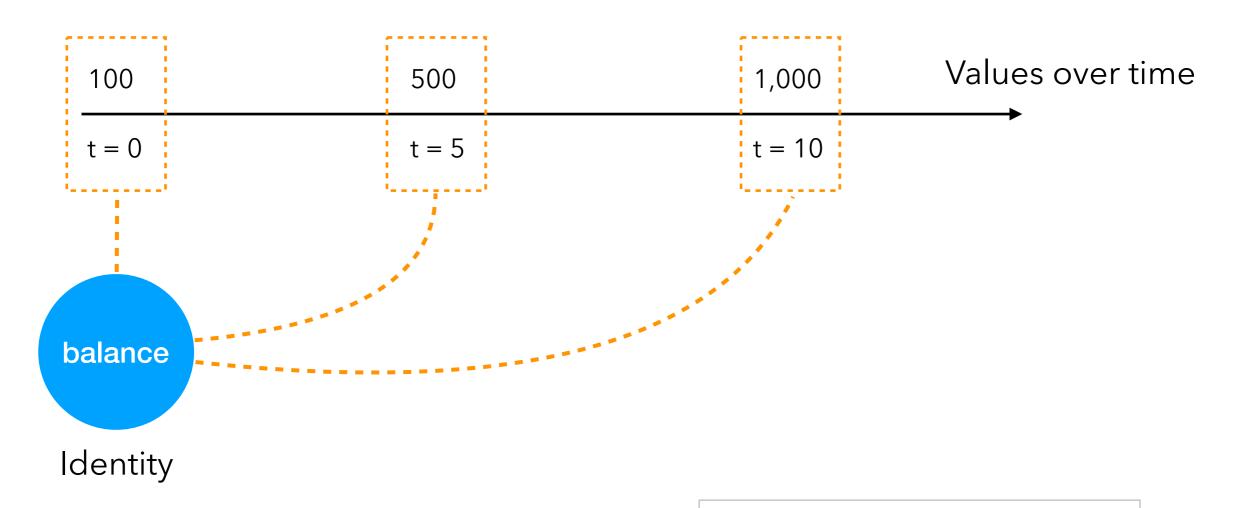
### **Function**

Operates on data and produce new data



Safe and Clean mechanism to deal with the state (mutation)

# Immutability & State



#### $\underline{At t = 0}$

my-bal: (balance)

my-dream-bal: (my-bal + 200)

=> my-bal => 100

=> my-dream-bal => 300

At t = 10

my-curr-bal: (balance)

my-new-bal: (my-bal + 300)

=> my-curr-bal => 1,000

=> my-new-bal => 400

=> my-dream-bal => 300

my-bal, my-dream-bal => **Immutable data** (balance), (my-bal + 100) => **Function call** with latest values attached to the arguments

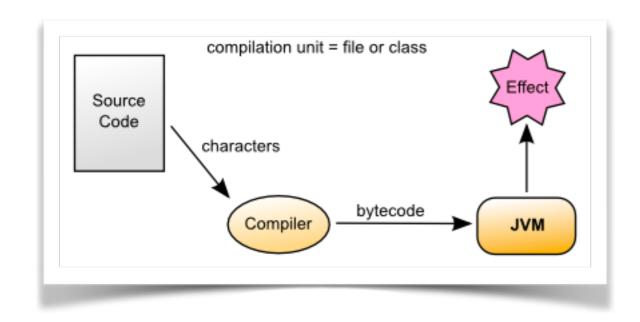
# Concurrency & Multi-threading

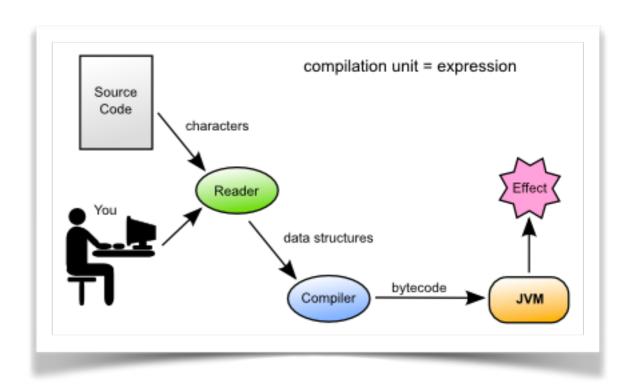
Software Transactional Memory (STM) MVCC

atom | ref | agent

## Expressiveness

## Critical for reasonability





source: clojure.org

So, writing a mini language (DSL) is super easy. The compiler for your DSL is just another Clojure program that transforms one data structure to another.

# No Breaking Changes (Principle)

Update your project from Clojure 1.8 to 1.10 without a single worry.

## Clojure 101 (for absolute beginners)

## Your code goes inside two parens

```
(...your code...)
```

#### Define immutable data

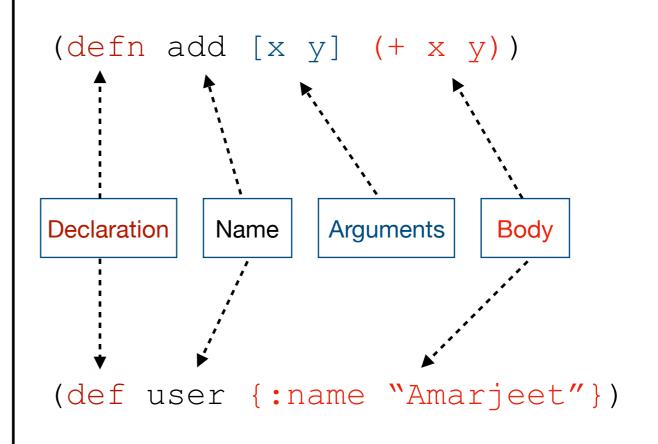
```
(def user {:name "Amarjeet"})
(def balance 1000)
```

#### Define function

```
(defn add [x y] (+ x y))
(defn arbit-fn [a] (add a 10))
```

## Calling a function

```
(fn-name ...arguments...)
(add 2 3)
(arbit-fn 5)
```



#### Return of a function

- the computational result of the body is the return of the function

### Reach

## Clojure

- JVM
- CLR
- GraalVM (community work in progress)

## ClojureScript (Compiles to JavaScript)

- Browser
- Mobile
- Desktop

Use Java or JavaScript libraries via Clojure-Java and ClojureScript-JS interop

## Community

One of the most active and helpful dev community today.

Majority of the conversation/help happen on **Slack**. There are some other channels, such as <u>ask.clojure.org</u> (stackoverflow for Clojure), **Google group**, **Zulip**, and **ClojureVerse**.

Each community platform adheres to community guideline to get most out of it please follow guidelines.

