LAB PROGRAMS

Data Structure and Applications

3. Design, Develop and Implement a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack with maximum size MAX)

c. Demonstrate how Stack can be used to check Palindrome

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d. Demonstrate Overflow and Underflow situations on Stack
      e. Display the status of Stack
      f. Exit
Support the program with functions for each of the above operations.
#include<stdio.h>
#define MAX 5
int stack[MAX];
int top=-1;
void push();
void pop();
void display();
void palindrome();
void main()
  int choice;
  while(1)
    printf("******************************/n"):
```

printf("Stack Operations\n");

a. Push an Element on to Stackb. Pop an Element from Stack

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printf("1.Push\n 2:Pop\n 3.Dislay\n 4:Palindrome\n5.Exit\n");
    printf("*****************************/n");
    printf(" Enter your choice\n");
    scanf("%d", &choice);
    switch(choice)
       case 1: push();
               break;
       case 2: pop();
               break;
       case 3: display();
              break;
       case 4: palindrome();
              break;
       case 5:return;
       default: printf(" Invalid Choice\n");
void push()
  int item;
  if(top = = MAX-1)
  printf(" sorry stack is full\n");
   else
     printf(" Enter element to push\n");
     scanf("%d",&item);
     stack[++top]=item;
   }
void pop()
```

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if(top = = -1)
     printf("Sorry stack is empty\n");
  else
  {
     printf(" Popped item is %d\n", stack[top--]);
  }
void display()
  int i;
  if(top = = -1)
     printf("Sorry there is nothing to display\n");
  else
     printf(" Elements of the stack are\n");
     for(i=top;i>=0;i--)
       printf("stack[%d] = %d\n", i, stack[i]);
void palindrome()
  int i,count=0;
  for(i=0;i \le (top/2);i++)
     if(stack[i]==stack[top-i])
       count++;
  if((top/2+1) = = count)
     printf("Stack contents are palindrome\n");
  else
```

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printf("Stack contents are not palindrome\n");
}
```