

Dynamic Programming → The goal is to achieve the solution to a problem via means of solving smaller sub-problems.

→ Fibonacci series, Factorial calculation and insertion sort are popular examples.

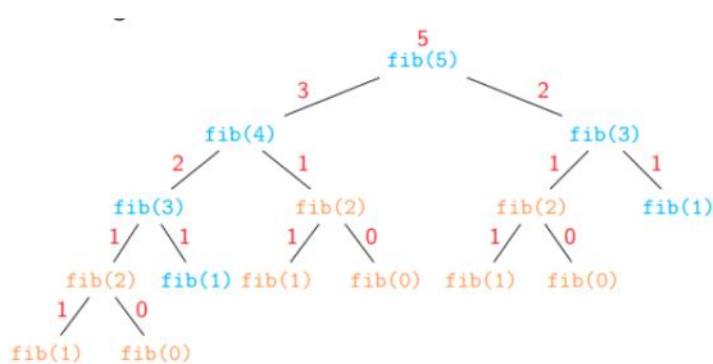
Memorization is a characteristic feature.

→ That a bigger problem is a combination of smaller easy problems.  
These are also repetitive in nature.

Simple recursive

```
def fibrec(n):
    if n <= 1:
        return n
    return fibrec(n - 1) + fibrec(n - 2)
```

The basic implementation of Fibonacci.



We can see that there are repetitive steps in between the process of finding the Fibonacci of any number.

If these values of intermediate steps can be somehow memorised, the time to get the answers will get reduced!

Memorization →

Memoization

```
memo = []
def fib(n):
    if n <= 1:
        memo[n] = n
    if n not in memo:
        memo[n] = fib(n-1) + fib(n-2)
    return memo[n]
```

A memory dict.

Each intermediate step value can be taken back from the memory dict.

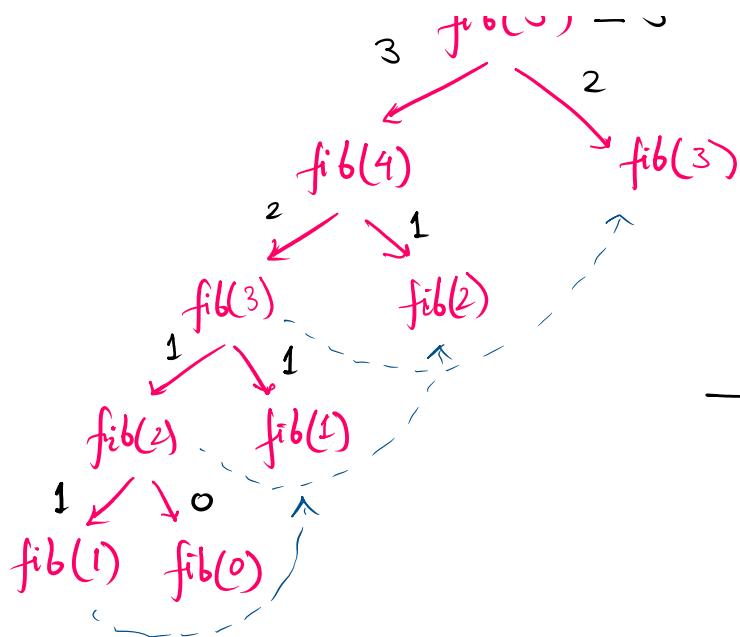
K	0	1	2	3	4	5
fib(K)	0	1	1	2	3	5

The memory dict as table →

And after memorization, the code will reduce to even simpler form →

$$\begin{matrix} 3 \\ \swarrow \quad \searrow \\ \text{fib}(5) = 5 \end{matrix}$$

... the values can be easily...



→ The values can be easily

back traced from the  
memory dictionary.

→ Reduces the computation time.

The dynamic programming  
approach →

element at  
index 1 = 1

#### Dynamic programming

```
def fib(n):
    T = [0] * (n + 1)
    T[1] = 1
    for i in range(2, n + 1):
        T[i] = T[i - 1] + T[i - 2]
    return T[n]
```

A list of  $(n+1)$  values.

Every other element is the sum  
of previous 2.

Grid path problem →

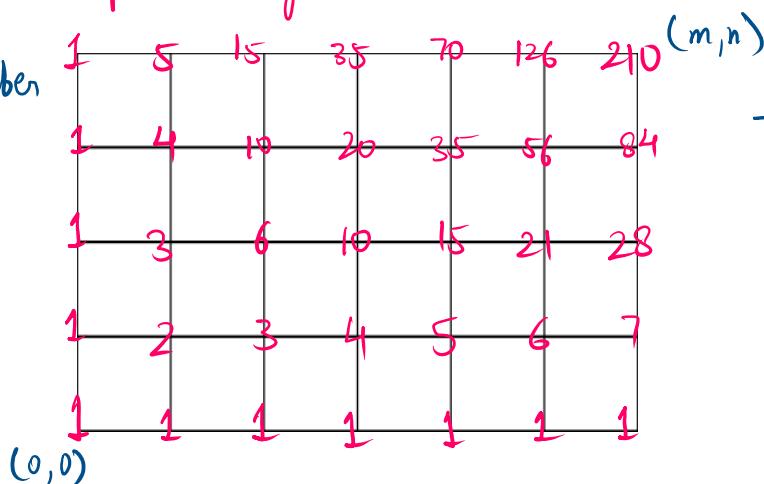
- Rectangular grid of one-way roads
- Can only go up and right
- How many paths from  $(0, 0)$  to  $(m, n)$ ?
- Every path has  $(m + n)$  segments

$\xrightarrow{\quad}$   $m^{th} C_m$  or  $m^{th} C_n$

- Remove
- What if an intersection is blocked?
  - Need to discard paths passing through blocked intersection

those all paths which pass through that blocked intersection.

→ This is the number  
of paths for the  
given vertex  $(m, n)$   
from  $(0, 0)$ .



→ No intermediate  
blockage!

When there  
are blockages  
present in between.

→ Blockage means  
zero.

	1	1	7	23	39	61	96
1	0	6	16	16	22	35	
1	3	6	10	0	6	13	
1	2	3	4	5	6	7	
1	1	1	1	1	1	1	

→ For cases of blockages,  
ignore the pathways passing  
through the blockages!

→ The complexity is  $O(mn) \approx O(n^2)$  with Dynamic Programming and  $O(m+n) \approx O(n)$  using memorizing.

Longest Common Subword (LCS) →

Common subwords mean; a substring that are common to two given strings, and are consecutive.

	s	e	c	g	e	t	.
b	0	0	0	0	0	0	0
i	0	0	0	0	0	0	0
s	3	0	0	0	0	0	0
e	0	2	0	0	1	0	0
c	0	0	1	0	0	0	0
t	0	0	0	0	0	1	0
.	0	0	0	0	0	0	0

→ sec is the longest common subword.

- Table of  $m + n + 1$  values
- Inductive structure

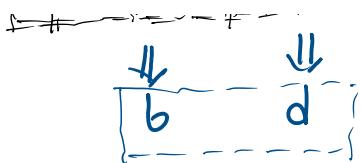
$$LCW[i, j] = \begin{cases} 1 + LCW[i + 1, j + 1], & \text{if } a_i = b_j \\ 0, & \text{if } a_i \neq b_j \end{cases}$$

→ Complexity of the process is  $O(mn) \approx O(n^2)$ .

Longest Common Subsequence → Very much similar to the longest common subwords, where we can omit any word in between, but sequence must stay intact!

	a	b	c	d
a	0	0	0	0
b	0	1	1	1
d	0	1	1	2

→ Get the elements at the diagonal arrows.  
→ Those will denote the common (longest) subsequence.



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Answer sub-sequence.

Ques: Find longest common subsequence for the strings  $\rightarrow$   
stone & longest.

longest							
l	o	n	g	e	s	t	
0	0	0	0	0	0	0	
s	0	0	0	0	0	1	1
t	0	0	0	0	0	1	2
o	0	1	1	1	1	1	2
n	0	1	2	2	2	2	2
e	0	1	2	2	3	3	3

↓      ↓      ↓

o	n	e
---	---	---

Ans.

$\rightarrow$  Complexity is  $O(m \times n) \approx O(n^2)$ .

len of str1      len of str2

Edit Distance  $\rightarrow$  Aim is to identify min number of editing operations to be done, for transforming a document to another.

$\rightarrow$  The complexity is  $O(n \times m) \approx O(n^2)$ .

Matrix Multiplication  $\rightarrow$  (Chain multiplication)

$\rightarrow$  For a case of 'n' matrices, we will have  $\frac{2^n C_n}{n+1}$  binary trees.

$$\begin{array}{ccc} A_1 \times A_2 \times A_3 & & \\ 2 \times 3 & 3 \times 4 & 4 \times 2 \\ d_1 & d_1 d_2 & d_2 d_3 \end{array}$$

$$\begin{array}{c} \rightarrow (A_1 \times A_2) \times A_3 \\ \underbrace{2 \times 3 \times 4}_{+} \quad \quad \quad 4 \times 2 \\ \quad \quad \quad 2 \times 4 \times 2 \end{array} \Rightarrow 24 + 16 \\ \Rightarrow 40 \\ \text{multiplications needed!}$$

$$\begin{array}{c} \rightarrow A_2 \times (A_1 \times A_3) \\ \underbrace{3 \times 4 \times 2}_{\dots} \end{array} \Rightarrow 24 + 12$$

Aim is to derive an approach,  
so as to perform these multiplications  
with least number of computation/calculations.

$$\begin{array}{c} \overbrace{\quad \quad \quad}^{\substack{3 \times 4 \times 2 \\ + \\ 2 \times 3 \times 2}} \Rightarrow 24 + 12 \\ \Rightarrow 36 \\ \text{multiplications needed!} \end{array}$$

$$\text{Formulation} \rightarrow C[i, j] = \min_{i \leq k < j} \{ C[i, k] + C[k+1, j] + d_{i-1} \times d_k \times d_j \}$$

Ques.  $A_1 \times A_2 \times A_3 \times A_4$

$$\begin{array}{ccccccccc} 3 \times 2 & & 2 \times 4 & & 4 \times 2 & & 2 \times 5 \\ \hline d_0 & d_1 & d_2 & d_3 & d_4 & & \end{array}$$

$$C[1, 2] = 0 + 0 + 3 \times 2 \times 4 = 24$$

$$C[2, 3] = 0 + 0 + 2 \times 4 \times 2 = 16$$

$$C[3, 4] = 0 + 0 + 4 \times 2 \times 5 = 40$$

$$C[1, 3] = \min \left\{ \begin{array}{l} K=1 \quad 0 + 16 + 3 \times 2 \times 2 = 28 \\ K=2 \quad 24 + 0 + 3 \times 4 \times 2 = 48 \end{array} \right.$$

$$C[2, 4] = \min \left\{ \begin{array}{l} K=2 \\ K=3 \end{array} \right.$$

$$C[1, 4] = \min \left\{ \begin{array}{l} K=1 \\ K=2 \\ K=3 \end{array} \right.$$

C	1	2	3	4
1	0	24	28	58
2	24	0	16	36
3	28	16	0	40
4	58	36	40	0

K	1	2	3	4
1		1	1	3
2			2	3
3				3
4				

$\Rightarrow$  Worst case complexity is  $O(n^3)$ .