

## Today's content

- Tower of Hanoi
- Sorting Basics
- Selection Sort
- Bubble Sort
- Insertion Sort {idea}

## Tower of Hanoi

→ Given 3 towers A, B and C

→ There are n-disks placed on tower A.

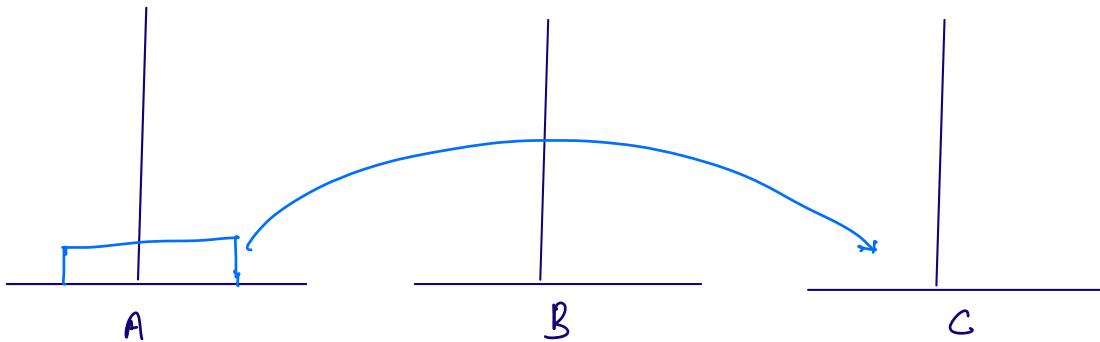
→ Move All the disks from A to C. {using B}

**Note:** ① Only one disk can be moved at a time.

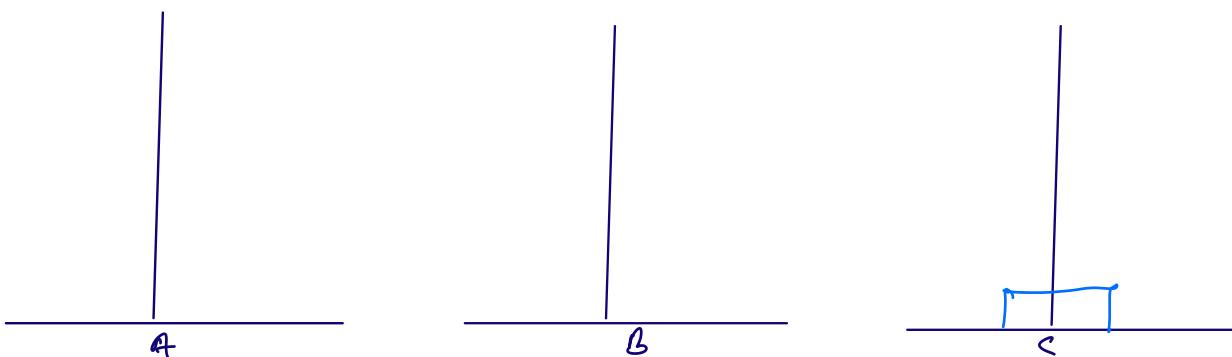
② larger disk can't be placed on a smaller disk.

Q) → Print movement of the disks.

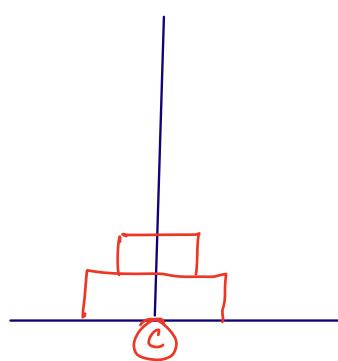
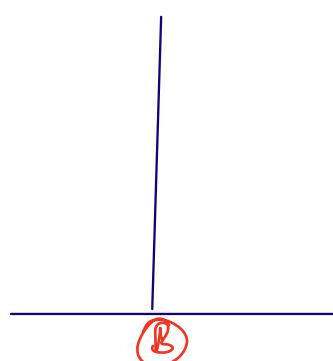
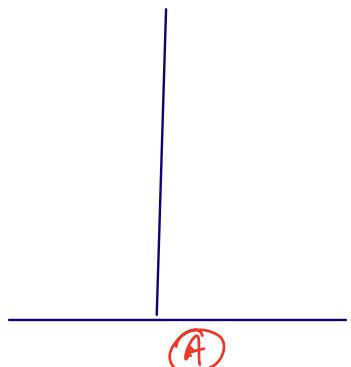
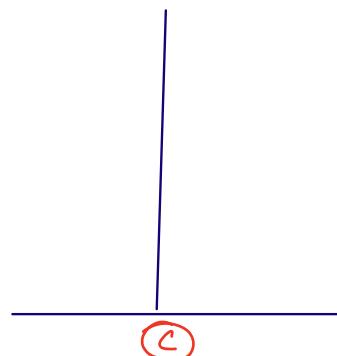
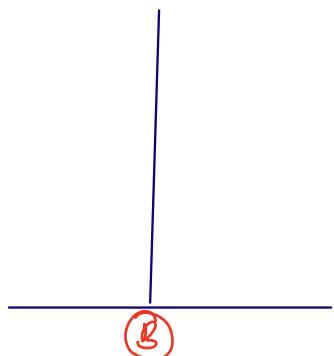
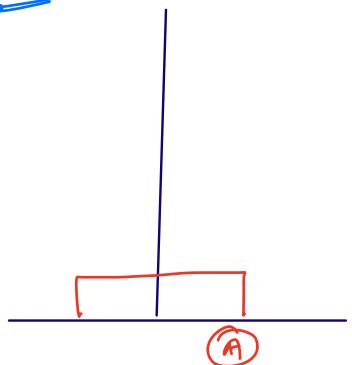
Eg (N=1)



{Move disk 1 from A to C}

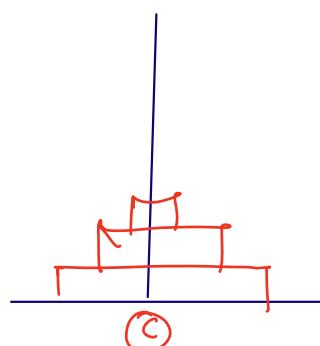
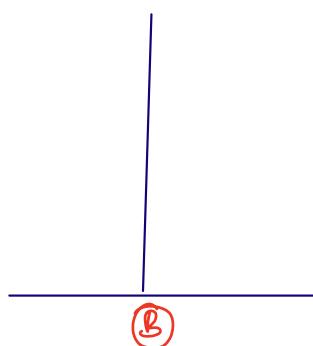
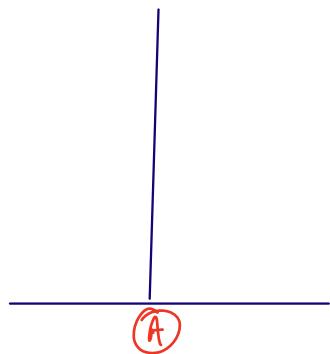
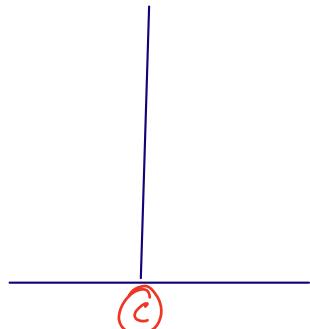
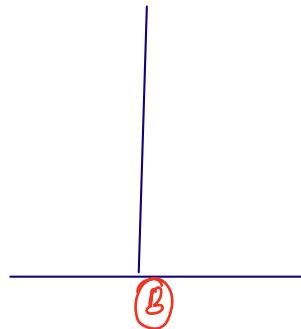
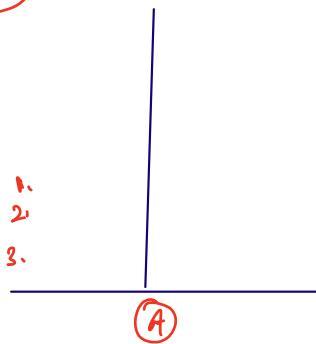


N=2



- ① Move disk 1 from A to B.
- ② Move disk 2 from A to C.
- ③ Move disk 1 from B to C.

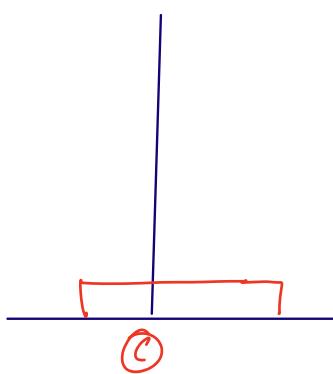
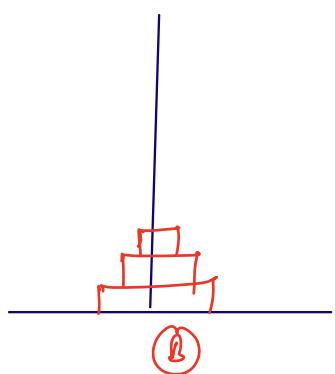
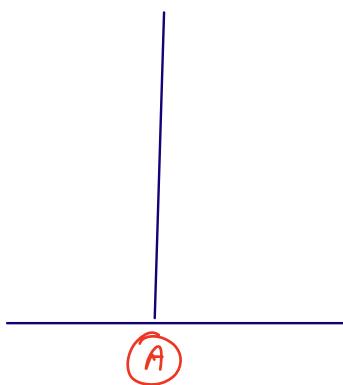
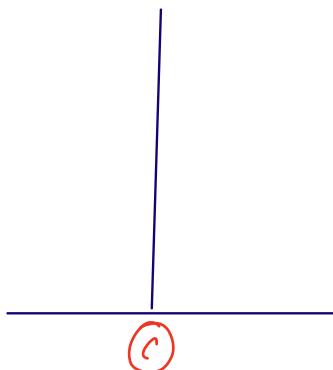
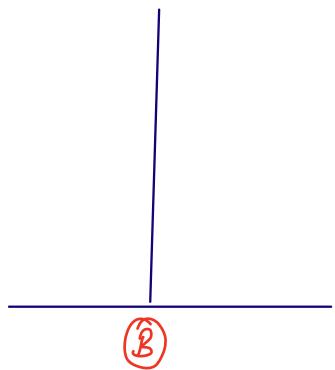
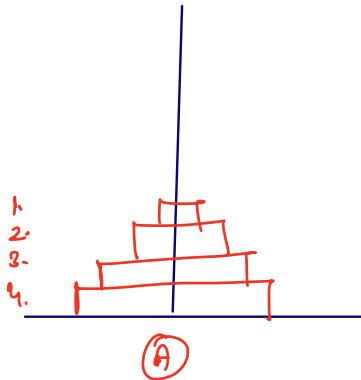
No.3



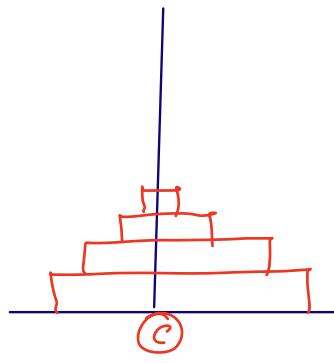
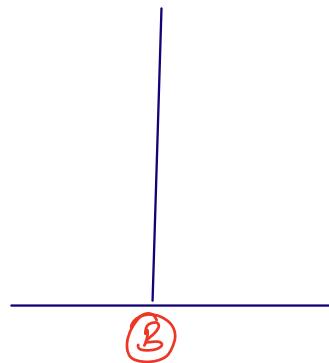
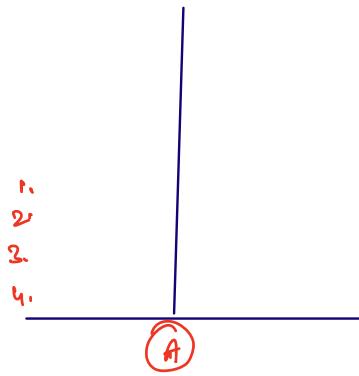
- ① Move disk 1 from A to C.
- ② Move disk 2 from A to B.
- ③ Move disk 1 from C to B.
- ④ Move disk 3 from A to C.
- ⑤ Move disk 1 from B to A
- ⑥ Move disk 2 from B to C
- ⑦ Move disk 1 from A to C.

} O/P.

$N=4$



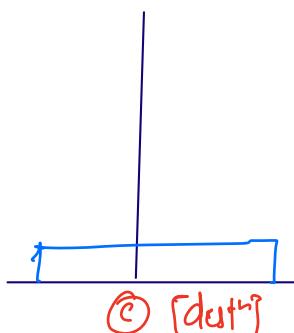
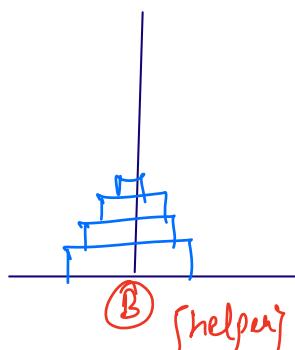
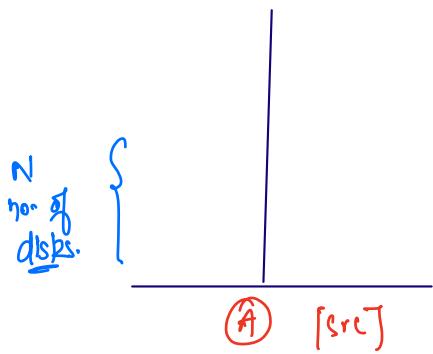
- ① Move 2 disks from A to B {using C} → sub-problem
- ② Move disk 4 from A to C.
- ③ Move 2 disks from B to C {using A} → sub-problem.



- ① disk 1 from A to B
- ② disk 2 from A to C
- ③ disk 1 from B to C
- ④ disk 3 from A to B
- ⑤ disk 1 from C to A
- ⑥ disk 2 from C to B
- ⑦ disk 1 from A to B
- ⑧ disk 4 from A to C

- ⑨ disk 1 from B to C
- ⑩ disk 2 from B to A
- ⑪ disk 1 from C to A
- ⑫ disk 3 from B to C
- ⑬ disk 1 from A to B
- ⑭ disk 2 from A to C
- ⑮ disk 1 from B to C

$$\text{total no. of movements} = 2^n \cdot 1.$$



// Assm → Given  $N$ , print steps of moving  $N$  disks from  $S \rightarrow D$  using helper & following all rules.

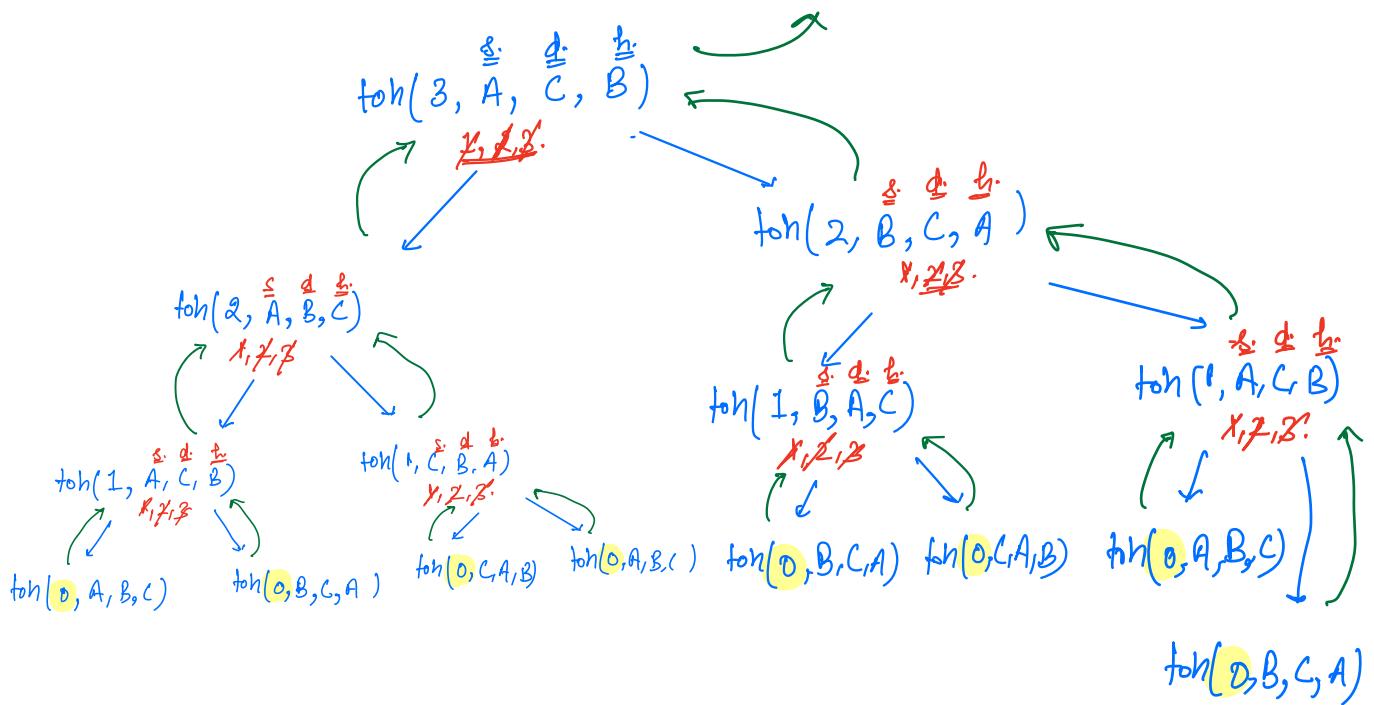
```
void toh( int N, char A, char C, char B) {
    B.Cond if (N==0) {return;}
    ① toh(N-1, S, B, C);
    ② printf("Move disk from %c to %c", A, C);
    ③ toh(N-1, B, C, S);
}
```

$$T(N) = T(N-1) + T(N-1) + 1$$

$$T(N) = 2T(N-1) + 1.$$

$$\{ T(0) = 1 \}$$

```
void toh( int N, char A, char C, char B) {
    B.Cond if (N==0) {return;}
    ① toh(N-1, S, B, C);
    ② printf("Move disk from %c to %c", A, C);
    ③ toh(N-1, B, C, S);
}
```



}  
 Move disk 1 from A to C.  
 Move disk 2 from A to B.  
 Move disk 1 from C to B.  
 Move disk 2 from A to C.  
 " disk 1 from B to A  
 Move disk 2 from B to C  
 Move disk 1 from A to C.

## Time Complexity.

$$T(N) = 2T(N-1) + 1$$

$\curvearrowleft T(N-1) = 2T(N-2) + 1$

$$T(N) = 2 \left[ 2T(N-2) + 1 \right] + 1$$

$$T(N) = 2^2 T(N-2) + (2^2 - 1)$$

$\curvearrowleft T(N-2) = 2T(N-3) + 1$

$$T(N) = 4 \left[ 2T(N-3) + 1 \right] + 3$$

$$T(N) = 2^3 T(N-3) + (2^3 - 1)$$

## Generalisation

$$T(N) = 2^K T(N-K) + (2^K - 1)$$

$$N - K = 0 \Rightarrow \underline{K=N}$$

$$\begin{aligned} T(N) &= 2^N T(0) + (2^N - 1) \\ &= 2^N + 2^N - 1 = 2 \cdot 2^N - 1 \end{aligned}$$

$T.C \rightarrow O(2^N)$
$S.C \rightarrow O(N)$

Sorting → arranging the data in inc/dec order based on parameter.

$\mathcal{E}_1 \rightarrow \{4, 8, 10, 12, 15, 20\}$  → inc based on value

$\mathcal{E}_2 \rightarrow \{100, 90, 85, 27, 3, -10\}$  → dec. based on value.

$\mathcal{E}_3 \rightarrow \{\underline{1}, \underline{3}, \underline{5}, \underline{7}, \underline{4}, \underline{9}, \underline{6}, \underline{10}, \underline{12}\}$  → inc. order based  
on no. of factors  
factors: 1 2 2 2 3 3 4 4 6

## Sorting Algorithms



Stable sorting.

In-place sorting.

→ without using any extra space

→ SC:  $O(1)$

### Actors

### Remuneration

SRK

40 CRS

Akshay Kumar

30 CRS

Rajnikanth

40 CRL

P.C

25 CRS

Alia Bhatt

30 LRS

Salman Khan

50 CRS

Yash

40 CRS.

Arrange on basis of Remuneration

P.C → 25 Cr

Akshay Kumar → 30 Cr

Alia Bhatt → 30 Cr

SRK → 40 Cr

Rajnikanth → 40 Cr

Yash → 40 Cr

Salman Khan → 50 Cr

## Stable - Sorting :

2 data points having same parameter value, their relative order before sorting & after sorting should be same.

e.g.  $\rightarrow$  arr  $\rightarrow [10 \text{ } 2 \text{ } 5 \text{ } 7 \text{ } 2 \text{ } 9]$

After sorting.  $\rightarrow [2 \text{ } 2 \text{ } 5 \text{ } 7 \text{ } 9 \text{ } 10]$

Q2 Given N array elements. Find  $k^{th}$  smallest element.

$\text{arr[8]} : \{2, 8, -1, 7, 4, 5, 11, 3\}$

$\underline{k=1}.$	$\underline{k=2}.$	$\underline{k=3}.$
-1	2	3

idea → Sort it in increasing order  $\rightarrow \text{ans} = \text{arr}[k-1]$

$$\left\{ \begin{array}{l} \text{T.C} \rightarrow O(N \log N) \\ \text{S.C} \rightarrow O(1) \end{array} \right\}$$

$\text{arr[8]} : \{ \begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 \\ 2 & 8 & -1 & 7 & 4 & 5 & 11 & 3 \end{matrix} \}$   $\boxed{k=5}.$

i=0 :  $[0, 7]$       idx of minimum element      swap ( $\text{arr}[0], \text{arr}[2]$ )

i=1 :  $[1, 7]$       2      swap ( $\text{arr}[1], \text{arr}[2]$ )

i=2 :  $[2, 7]$       7      swap ( $\text{arr}[2], \text{arr}[7]$ )

i=3 :  $[3, 7]$       4      swap ( $\text{arr}[3], \text{arr}[4]$ )

i=4 :  $[4, 7]$       5      swap ( $\text{arr}[4], \text{arr}[5]$ )

i=5 :  $\longrightarrow$   $[0, 5]$  is sorted.

i=6 :  $\longrightarrow$   $[0, 6]$  is sorted.

i=7 :  $\longrightarrow$   $[0, 7]$  is sorted.  $\rightarrow$  whole array is sorted.

## Selection Sort

```
void selectionSort( arr, N){  
    for( i=0; i< N; i++) {  
        // find minimum element & its index in [i, N-1].  
        minValue = arr[i], minIdx = i  
        for( j=i+1; j < N; j++) {  
            if (arr[j] < minValue) {  
                minValue = arr[j]  
                minIdx = j  
            }  
        }  
        swap arr[i] with arr[minIdx]  
    }  
}
```

T.C  $\rightarrow O(N^2)$   
S.C  $\rightarrow O(1)$

Data.: 2 2 1 4      if stable  $\rightarrow$  1 2 2 4

Algo. 2 1 2 3  $\rightarrow$  { Selection sort is not a }  
              | 2 3  
              { stable sorting. }

## Bubble Sort

arr[6]: {  
    <sup>0</sup> 9   <sup>1</sup> 1   <sup>2</sup> 7   <sup>3</sup> 2   <sup>4</sup> 8   <sup>5</sup> 3 }  
    -1 9   9   9   9   9  
    7   2   5   3   9

: { -1   <sup>1</sup> 2   <sup>2</sup> 7   <sup>3</sup> 8   <sup>4</sup> 3   <sup>5</sup> 9 }

: { -1   2   <sup>3</sup> 8   <sup>4</sup> 3   <sup>5</sup> 7   9 }

: { -1   2   3   <sup>4</sup> 5   <sup>5</sup> 7   9 }

max element will be  
present at its  
correct posn.

last 2 max elements  
at correct posn.

last 3 max elements  
at correct posn.

## Pseudo-code:

```
void bubbleSort( arr, N ) {  
    for( i = 1; i < N; i++ ) {  
        for( j = 0; j < N-i; j++ ) {  
            if( arr[ j ] > arr[ j+1 ] ) {  
                swap( arr, j, j+1 );  
            }  
        }  
    }  
}
```

$$\boxed{\begin{array}{l} T.C \rightarrow O(N^2) \\ S.C \rightarrow O(1) \end{array}}$$

$$arr \rightarrow \{ 2 \underset{1}{\cancel{2}} \underset{2}{\cancel{1}} 4 \}$$

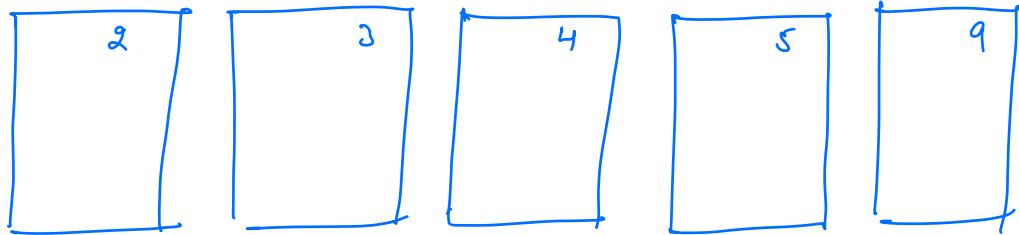
$$arr \rightarrow \{ \underset{1}{\cancel{2}} \underset{2}{\cancel{1}} 2 4 \}$$

$$arr \rightarrow \{ 1 2 \underset{2}{\cancel{2}} 4 \}$$

$\left\{ \begin{array}{l} \rightarrow \text{stable sorting} \\ \rightarrow \text{in-place sorting} \end{array} \right.$

## Inser~~tion~~ Sort -

↳ arrangement of conds.



arr →	0	1	2	3	4	5
	9	3	5	2	4	7

arr →	0	1	2	3	4	5
	3	9	5	2	4	7

Below the array, indices 5 and 9 are written.

arr →	0	1	2	3	4	5
	3	8	9	2	4	7

Below the array, indices 2, 3, 2, 3, 9, 3, 5 are written.

arr →	0	1	2	3	4	5
	2	3	5	8	4	7

Below the array, indices 4, X, 5, 9 are written.

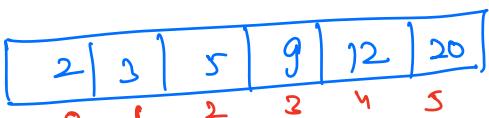
arr →	0	1	2	3	4	5
	2	3	4	5	8	7

Below the array, indices j-1, j, 7, 9 are written. To the right of the array, the condition arr[j-1] > arr[j] is noted.

## Pseudo-code

```
void insertionSort ( arr, N ) {  
    for ( i = 1 ; i < N ; i++ ) {  
        for ( j = i ; j > 0 ; j-- ) {  
            if ( arr[ j-1 ] > arr[ j ] ) {  
                swap( arr, j, j-1 )  
            } else {  
                break;  
            }  
        }  
    }  
}
```

$$\left\{ \begin{array}{l} T.C \rightarrow O(N^2) \\ S.C \rightarrow O(1) \end{array} \right\}$$

arr -   $\rightarrow$  stable ? (#todo)

$\Rightarrow \left\{ \text{H.W till Combination's} \right\} \rightarrow \underline{\text{P.S.S.}} \text{ on Friday.}$

N=30

1 ✓

2  $\sqrt{a}$

3  $\sqrt{a^2}$

4  $\sqrt{a}\sqrt{a}$

5  $\sqrt{a^3}$

6  $\sqrt{a}\sqrt{a^2}$

7  $\sqrt{a^3}$

8  $\sqrt{a}\sqrt{a^2}$

9  $\sqrt{a}\sqrt{a}\sqrt{a}$

10  $\sqrt{a}\sqrt{a}\sqrt{a}$

11  $\sqrt{a}$

12  $\sqrt{a}\sqrt{a}\sqrt{a}$

13  $\sqrt{a^2}$

14  $\sqrt{a}\sqrt{a}$

15  $\sqrt{a}\sqrt{a}\sqrt{a}$

16  $\sqrt{a}\sqrt{a}\sqrt{a}\sqrt{a}$

17  $\sqrt{a}$

18  $\sqrt{a}\sqrt{a}\sqrt{a}$

19  $\sqrt{a}$

20  $\sqrt{a}\sqrt{a}\sqrt{a}$

21  $\sqrt{a}\sqrt{a}\sqrt{a}$

22  $\sqrt{a}\sqrt{a}\sqrt{a}$

23  $\sqrt{a}$

24  $\sqrt{a}\sqrt{a}\sqrt{a}\sqrt{a}\sqrt{a}$

25  $\sqrt{a}\sqrt{a}$

26  $\sqrt{a}\sqrt{a}\sqrt{a}$

27  $\sqrt{a}\sqrt{a}\sqrt{a}$

28  $\sqrt{a}\sqrt{a}\sqrt{a}\sqrt{a}$

29  $\sqrt{a}$

30  $\sqrt{a}\sqrt{a}\sqrt{a}\sqrt{a}\sqrt{a}$

→ perfect squares will remain open?



no. of factors are odd.