

## Connecting the ropes

$$\frac{2}{2} \quad \frac{5}{5} \quad \frac{2}{2} \quad \frac{6}{6} \quad \frac{3}{3}$$

You can connect two ropes together.

Cost of connecting two ropes  $\rightarrow$  sum of length of ropes.

Find the minimum cost of connecting all the ropes.

$\frac{2}{2}$	$\frac{6}{6}$	$=$	$\frac{8}{8}$	<u>cost</u> 8
$\frac{2}{2}$	$\frac{8}{8}$	$=$	$\frac{10}{10}$	10
$\frac{5}{5}$	$\frac{10}{10}$	$=$	$\frac{15}{15}$	15
$\frac{3}{3}$	$\frac{15}{15}$	$=$	$\frac{18}{18}$	18
				<u><u>51</u></u>

$\downarrow$   
2, 2, 3, 4, 6

$\frac{2}{2} + \frac{2}{2}$	$=$	$\frac{4}{4}$	<u>cost</u> 4
$\frac{2}{2} + \frac{4}{4}$	$=$	$\frac{6}{6}$	7
$\frac{5}{5} + \frac{6}{6}$	$=$	$\frac{11}{11}$	11
$\frac{7}{7} + \frac{11}{11}$	$=$	$\frac{18}{18}$	18
			<u><u>40</u></u>

idea: Always pick two of the smallest ropes -

$\underline{2, 2, 3, 5, 6.}$   
 $4, 3, 5, 6 \xrightarrow{\text{Sort}} 3, 4, 5, 6$   
 $7, 5, 6 \xrightarrow{\text{Sort}} 5, 6, 7$   
 $11, 7 \xrightarrow{\text{Sort}} 7, 11$   
18.

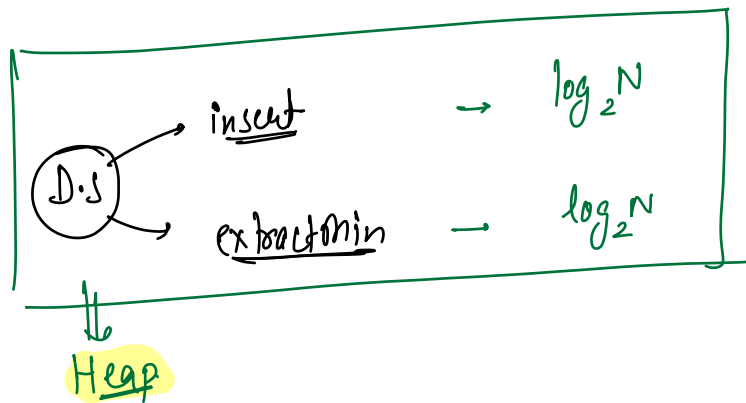
Cost.

4

7.

11

18



Heap Data Structure

Binary Tree

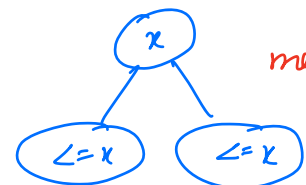
Structure.

Complete Binary Tree [C.B.T]

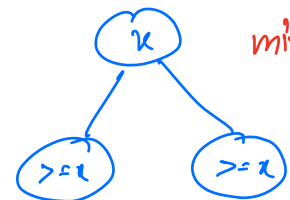
All levels should be completely filled. Last level can be exception.  
 from left to right.

Order of Elements

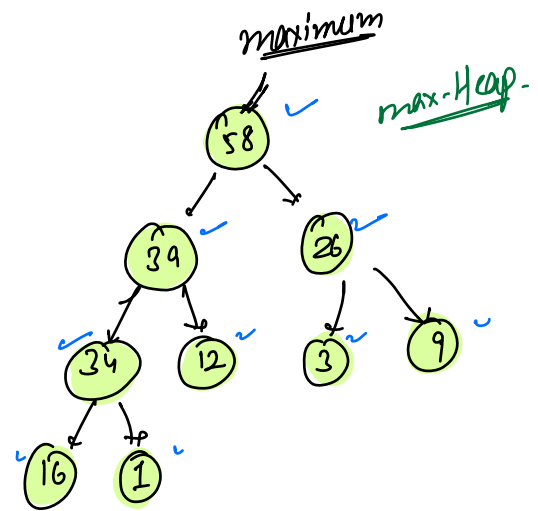
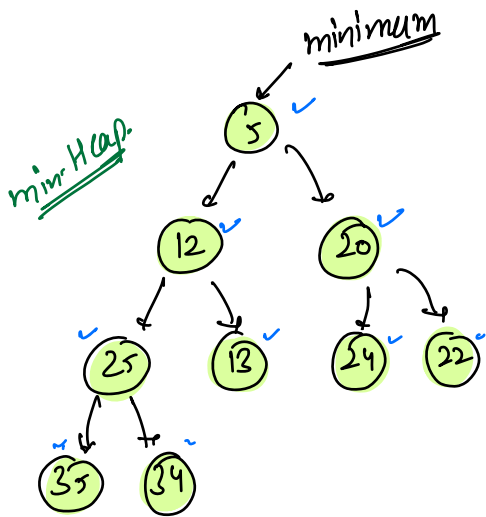
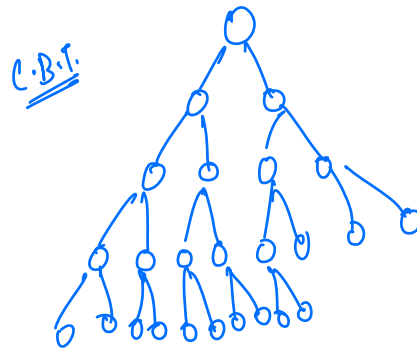
Heap Order Property (H.O.P)



max-Heap.



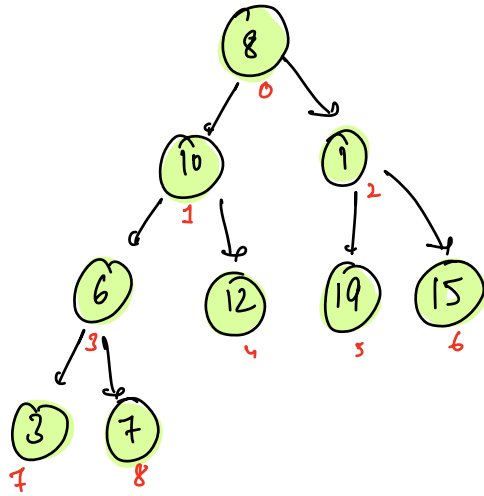
min-Heap.



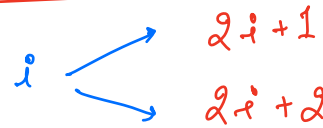
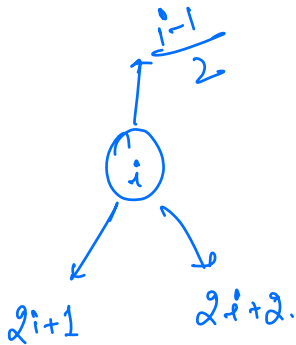
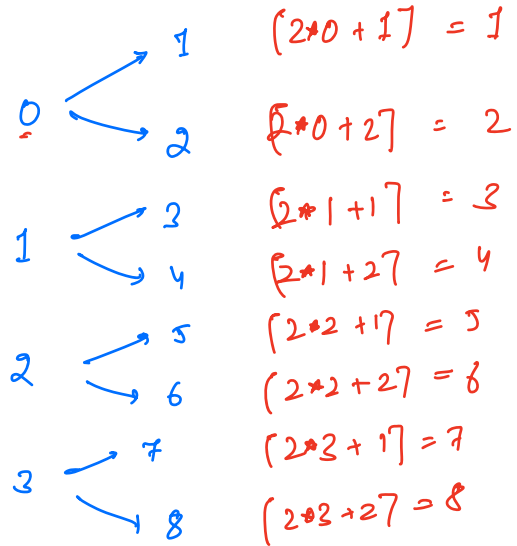
$\left\{ \begin{array}{l} \text{getMin()} / \text{getMax()} \\ \Downarrow \\ O(1) \end{array} \right\}$

# Array Implementation of Trees

C.B.T.

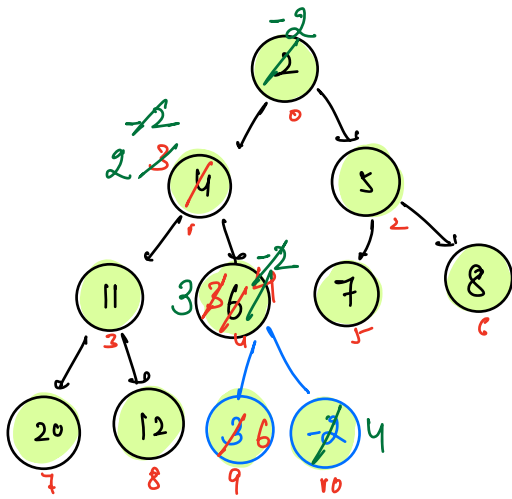


8	10	1	6	12	19	15	3	7
0	1	2	3	4	5	6	7	8

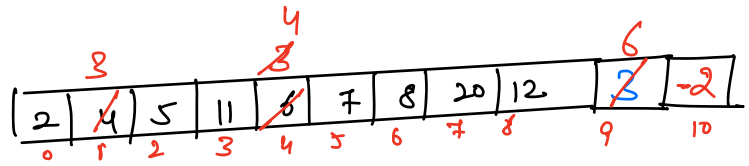


$$C.i \rightarrow \frac{(C.i - 1)}{2}$$

min-Heap (insertion)



insert(3)



<u>i</u>	<u>parent:</u>	<u>arr[parent] ≤ arr[child]</u>
9	$(9-1)/2 = 4$	No
4	$(4-1)/2 = 1$	No
1	$(1-1)/2 = 0$	Yes

T.C -  $O(H) \rightarrow O(\log_2 N)$

heap[7];

heap.insert(val); //insert at last.

i = heap.size() - 1;

while ( i != 0 ) {

    pi = (i-1)/2;

    if ( heap[pi] > heap[i] ) {

        swap ( heap[pi], heap[i] )

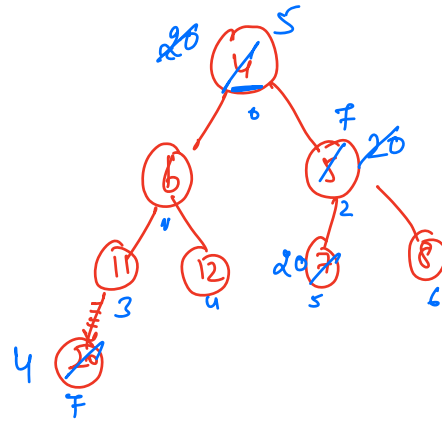
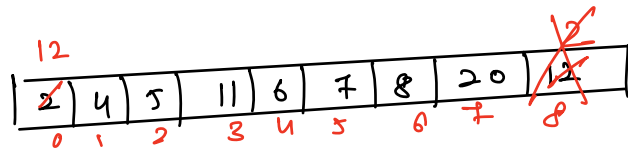
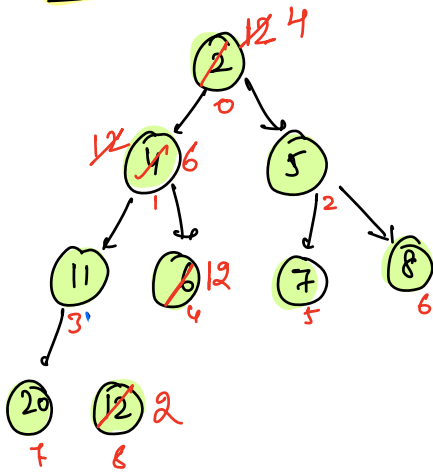
        i = pi

    } else {

        break;

    }

## Extract - Min



```
swap(heap[0], heap(heap.size()-1));
```

```
size--;
```

```
heapify(heap, 0);
```

```
void heapify(heap T, i){
```

```
    while( 2i+1 < N ){
```

```
        x = min(heap[i], heap[2i+1], heap[2i+2]);
```

```
        if (x == heap[i]) {return}
```

```
        else if (x == heap[2i+1]) {
```

```
            swap(heap[i], heap[2i+1])
```

```
            i = 2i+1
```

```
        } else if (x == heap[2i+2]) {
```

```
            swap(heap[i], heap[2i+2])
```

```
            i = 2i+2
```

```
        }
```

```
    }
```

```
}
```

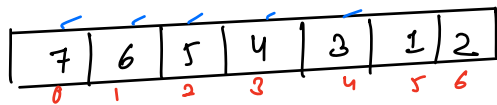
TC  $\rightarrow O(N)$   
 $\rightarrow O(\log N)$

```

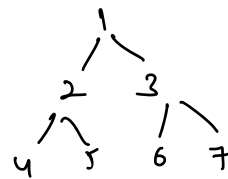
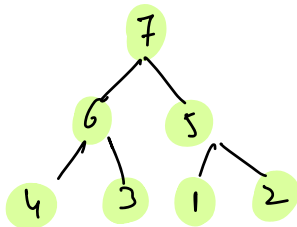
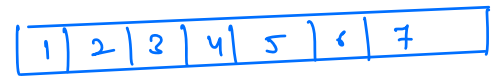
Priority Queue < Integer > pq = new PriorityQueue < > ();
pq.add(val); // insert
pq.peek(); // get min
pq.remove(); // extract min

```

Build a heap

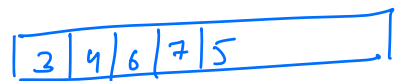


Sort

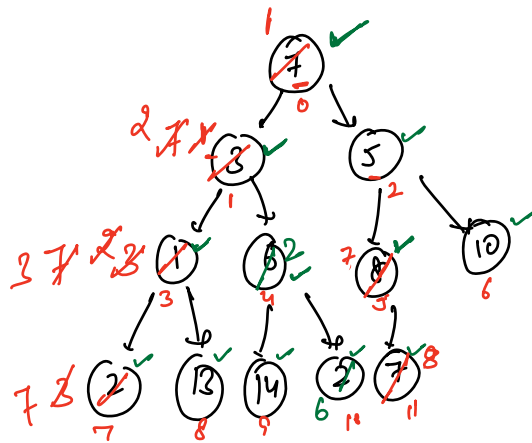
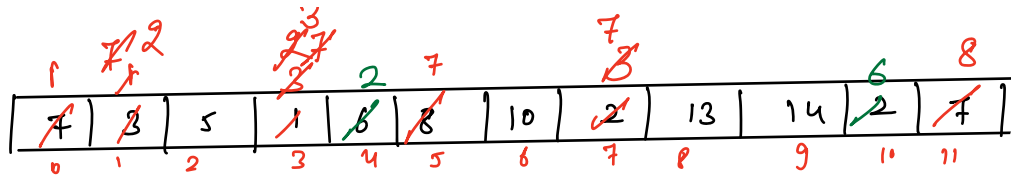


T.C  $\rightarrow O(N \log N)$

insert() for  
all the elements



T.C  $\rightarrow O(N \log N)$



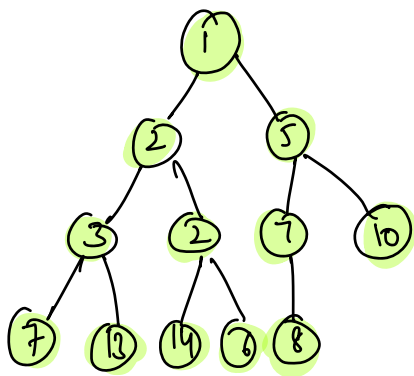
leaf node - H.O.P will always valid.

{ first non-leaf node  $\Rightarrow \frac{N}{2} - 1$  }

$$j = N - 1$$

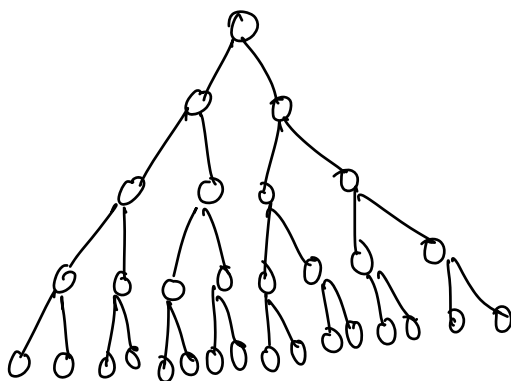
$$pi = \frac{(i-1)}{2} = \frac{(N-1-1)}{2}$$

$$= \frac{N-2}{2} = \frac{N}{2} - 1$$



```
for( i = N/2 - 1 ; i >= 0 ; i-- ) {
    heapify( heap, i );
}
```





swaps.

1	
$N/16$	$\Rightarrow 3$
$N/8$	$\Rightarrow 2$
$N/4$	$\Rightarrow 1$
$N/2$	$\Rightarrow 0$

$$= \frac{N}{2} * 0 + \frac{N}{4} * 1 + \frac{N}{8} * 2 + \frac{N}{16} * 3 + \dots$$

$$= \frac{N}{2} \left[ 0 + \frac{1}{2} + \frac{2}{4} + \frac{3}{8} + \frac{4}{16} + \frac{5}{32} + \dots \right] \quad \text{A.G.P.}$$

$S$

$$S = \frac{1}{2} + \frac{2}{4} + \frac{3}{8} + \frac{4}{16} + \frac{5}{32} + \dots$$

$$\frac{S}{2} = \frac{1}{4} + \frac{2}{8} + \frac{3}{16} + \frac{4}{32} + \dots$$

$$\frac{S}{2} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \frac{1}{32} + \dots$$

$$\frac{S}{2} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \frac{1}{32} + \dots \infty$$

$$\frac{S}{2} = 1$$

$$\boxed{S = 2}$$

$$S_{\infty} = \frac{a}{1-r}$$

$$a \rightarrow \frac{1}{2}, r \rightarrow \frac{1}{2}$$

$$S = \frac{\frac{1}{2}}{1 - \frac{1}{2}} = \frac{\frac{1}{2}}{\frac{1}{2}} = 1$$

T.C  $\rightarrow O(N)$

Building a Heap

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Bin-built Heap?

$$A = [5, 2, 7]$$

0
1
2

$$\left\{ \begin{array}{l} i \quad j \quad k \\ 0, 1, 1 \rightarrow 5 \neq 2 \\ 0, 1, 2 \rightarrow 5 = 5 \\ 0, 2, 2 \rightarrow 7 = 7 \\ 1, 2, 2 \rightarrow 2 \neq 7 \end{array} \right.$$

$$\begin{array}{r} 0101 \\ 10 \\ \hline 111 \end{array}$$

$$[i < j \leq k]$$

$$A[i] \wedge A[i+1] \wedge \dots \wedge A[j-1] \\ = A[j] \wedge A[j+1] \wedge \dots \wedge A[k]$$

$$\left[ \begin{array}{l} \text{Xor of subarray from } i, j-1 = \\ \text{Xor of subarray from } j \text{ to } k. \end{array} \right]$$

$$[\text{count} = 2]$$