

INTRODUCTION TO META-PROGRAMMING IN SCALA

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ABOUT ME

- Software Engineer
- Working with Scala professionally for 3 years
- ♥ automating stuff
- ♥ functional programming
- github.com/amarrella
- linkedin.com/in/alessandromarrella

CREDITS

- Ólafur Páll Geirsson ([@olafurpg](https://twitter.com/olafurpg))
- Scala Center / EPFL (scala.epfl.ch)
- Twitter

+ many other contributors in the Scala community

META-PROGRAMMING

- Treating other programs as **Data**
- Ability to
 - **Read**
 - **Transform**
 - **Generate**
 - **Analyze**

other programs

WHY?

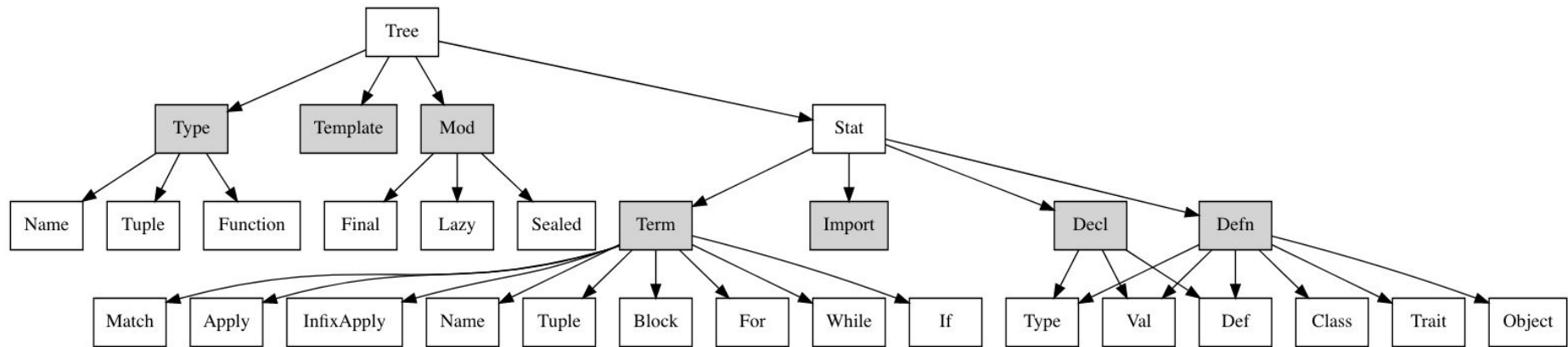
- Reduce lines of code & dev time
- Reduce boilerplate, errors and boring stuff

SCALAMETA

- **Library** to read, analyze, transform and generate Scala programs
 - Syntactic API: parse, transform & prettyprint
 - Semantic API: understand symbols and types
- **Ecosystem**
 - Scalameta (Trees & SemanticDB)
 - Scalafmt: code formatting
 - Scalafix: code linting & rewriting
 - Metals: language server

& more(scalameta.org/docs/misc/built-with-scalameta.html)

SYNTAX TREES



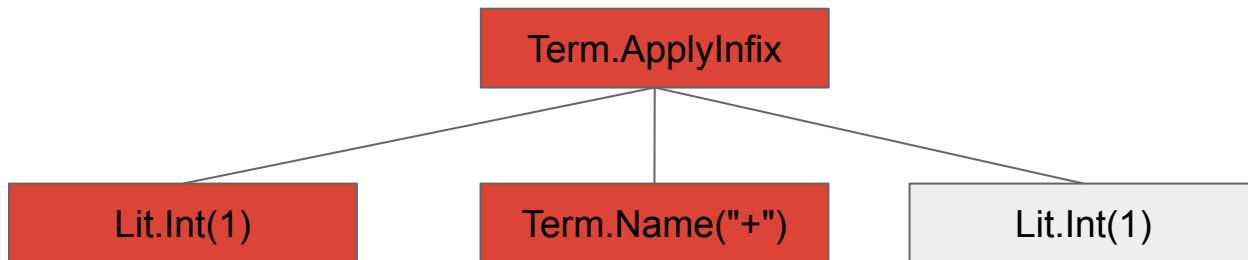
SYNTAX TREES

1

Lit.Int(1)

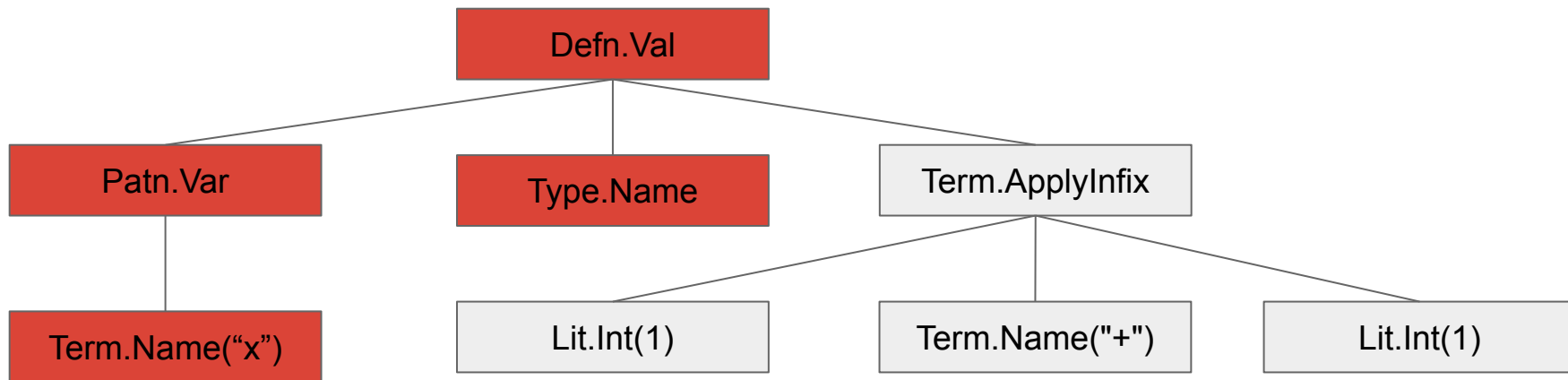
SYNTAX TREES

1+1



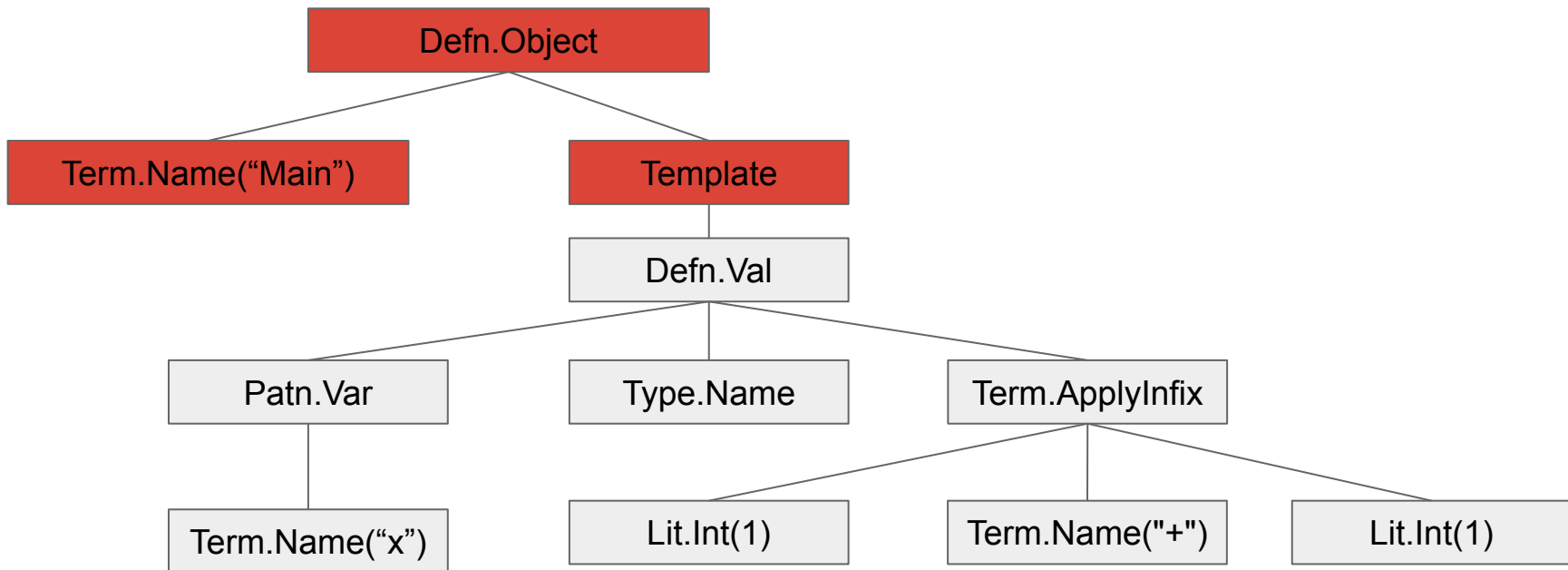
SYNTAX TREES

val x: Int = 1+1



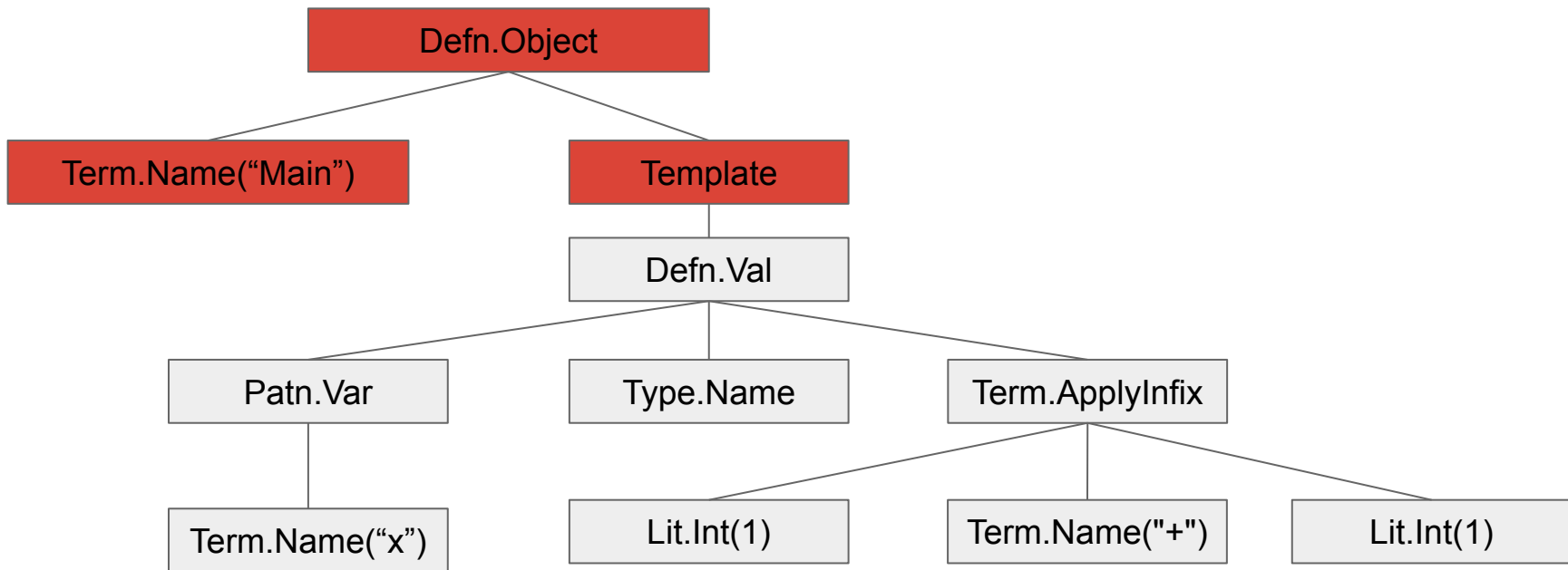
SYNTAX TREES

```
object Main { val x: Int = 1+1 }
```



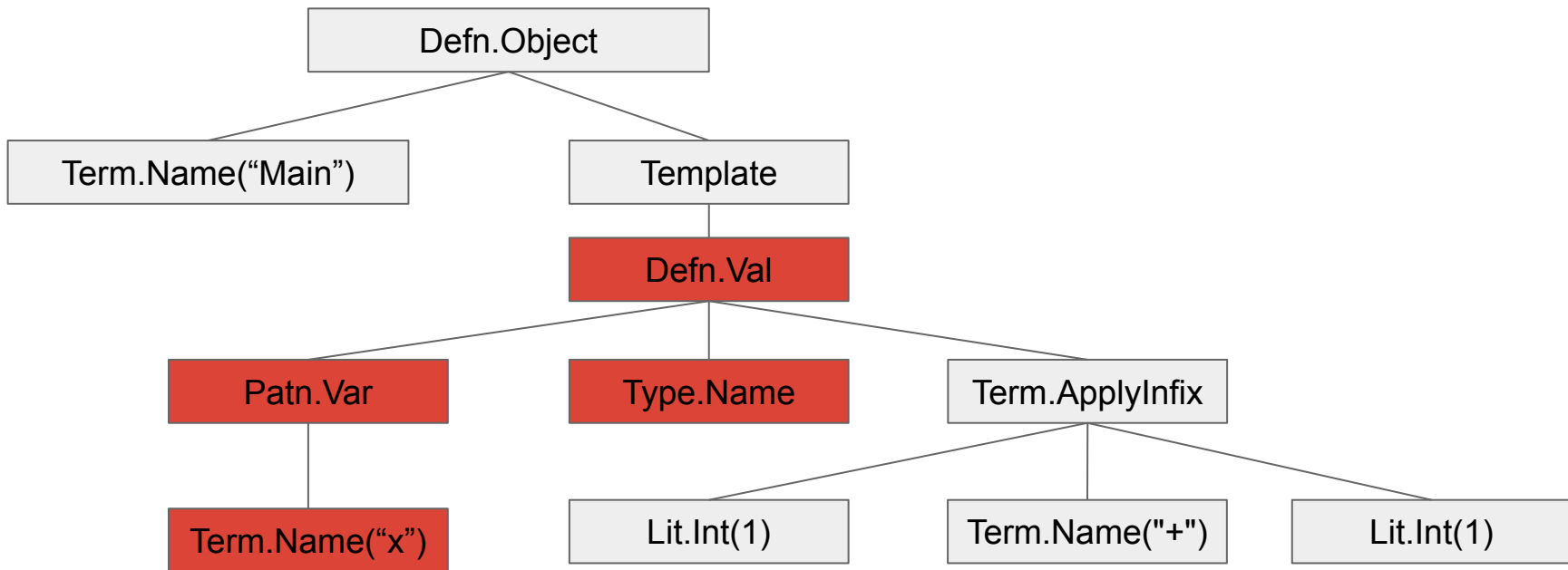
SYNTAX TREES: FROM TREE TO CODE

object Main {}



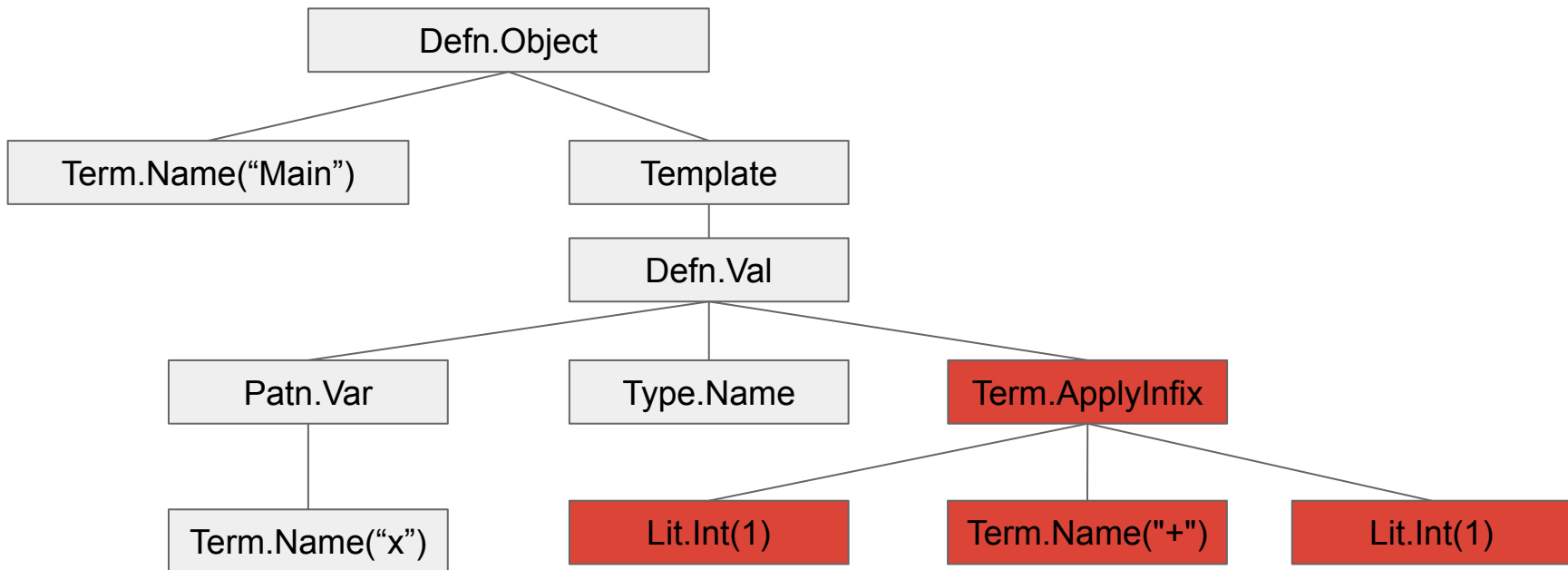
SYNTAX TREES: FROM TREE TO CODE

```
object Main { val x: Int }
```



SYNTAX TREES: FROM TREE TO CODE

```
object Main { val x: Int = 1 + 1 }
```



SCALAMETA

- Scalameta Trees are *lossless*
- Scalafmt: uses trees to figure out how to format
- Scalafix: uses trees to apply syntactic rules (more later)
- Explicit syntax or quasiquotes

```
q"object $name { val $val: $t = $expr }"
```

<https://scalameta.org/docs/trees/guide.html>

SEMANTICDB



- Compiles scala programs to semantic information
- Decouples producing and consuming semantic information

SEMANTICDB

```
package com.alessandromarrella.presentation
```

```
import cats.effect.IO
```

```
object IOExample {
```

```
    val x = IO(println("Hello world"))
```

```
}
```


SEMANTICDB

```
package com.alessandromarrella.presentation

import cats.effect.IO

object IOExample {

    val x = IO(println("Hello world"))

}
```

Summary:

Schema => SemanticDB v4

Uri =>
src/main/scala/com/alessandro
marrella/presentation/IOExamp
le.scala

Text => empty

Language => Scala

Symbols => 2 entries

Occurrences => 11 entries

SEMANTICDB

```
package com.alessandromarrella.presentation

import cats.effect.IO

object IOExample {

    val x = IO(println("Hello world"))

}
```



Symbols:

```
com/alessandromarrella/presentation/IOExample. => final
object IOExample extends
AnyRef { +1 decls }
```

```
com/alessandromarrella/presentation/IOExample.x. => val
method x: IO[Unit]
```

SEMANTICDB

```
package com.alessandromarrella.presentation

import cats.effect.IO

object IOExample {

    val x = IO(println("Hello world"))

}
```

Occurrences:

position
[0:8..0:11) => com/
[0:12..0:30) =>
com/alessandromarrella/
[0:31..0:43) =>
com/alessandromarrella/presen
tation/

SEMANTICDB

```
package com.alessandromarrella.presentation

import cats.effect.IO

object IOExample {

    val x = IO(println("Hello world"))

}
```

Occurrences:

[2:7..2:11) => cats/

[2:12..2:18) => cats/effect/

[2:19..2:21) =>
cats/effect/IO# <- class

[2:19..2:21) =>
cats/effect/IO. <- object

SEMANTICDB

```
package com.alessandromarrella.presentation

import cats.effect.IO

object IOExample {

    val x = IO(println("Hello world"))

}
```

Occurrences:

[4:7..4:16) <=
com/alessandromarrella/presentation/IOExample.

[6:8..6:9) <=
com/alessandromarrella/presentation/IOExample.x.

[6:12..6:14) =>
cats/effect/IO. It “knows”

[6:15..6:22) =>
scala/Predef.println(+1).

Method overload

SEMANTICDB

- Compiles the program to a SemanticDB file
- Symbol information
- Disambiguation
- Scalafix can use it for semantic rules
(more later)
- Metals uses it for code navigation

<https://scalameta.org/docs/semanticdb/guide.html>

SCALAFIX

- **Refactoring** and **linting** tool
- **Syntactic** and **semantic** rules
- As a user:
 - Apply rules
 - Integrate with your CI
- As a dev:
 - Create & publish rules

APPLYING RULES

Add scalafix dependency

project/plugins.sbt

```
addSbtPlugin("ch.epfl.scala" % "sbt-scalafix" % "0.9.1")
```

Run the rule (e.g. http4s 0.18 to 0.20 upgrade)

```
$ sbt ";scalafixEnable; scalafix github:http4s/http4s/v0_20"
```


CREATING NEW RULES

Create a new project with the Giter8 template

```
$ sbt new scalacenter/scalafix.g8
```

You get a new directory with:

```
build.sbt  readme.md  input output rules  test
```

EXAMPLE: NO RETURN UNIT RULE

```
def foo(x: Int): Unit
```

What does calling *foo(42)* do?

EXAMPLE: NO RETURN UNIT RULE

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def foo(x: Int): Unit
```

What does calling *foo(42)* do?

- Nothing
- Performs a side effect

EXAMPLE: NO RETURN UNIT RULE

```
def foo(x: Int): Unit
```

What does calling *foo(42)* do?

- Nothing
- Performs a side effect

We won't consider:

- Throwing exceptions
- Returning null

We don't want the user to be able to return Unit.

EXAMPLE: NO RETURN UNIT RULE

Demo

<https://github.com/amarrella/noreturnunit>

THANK YOU!

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