Arun Marsten

Software Developer

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Skills

Languages: Ruby, Javascript, Python, HTML/CSS, SQL, C Software: Rails, Node/Express, Elastic Beanstalk, EC2, S3, RDS

Experience

Felix Gray / Full Stack Developer

04/2017-09/2017, New York, NY

- Developed back end for referral marketing system
- Restructured Spree Commerce checkout flow

EdgeDNA / Full Stack Developer

01/2017-04/2017, New York, NY

- Redesigned ecommerce site for Korean lifestyle brand
- Developed computer vision solution for focus group analysis
 - Gathered emotion, gaze, and recognition data from 40+ hidden cameras

Deeplocal / Software Development Intern

Summer 2016, Pittsburgh, PA

- $\bullet \ \mathsf{Developed} \ \mathsf{web} \ \mathsf{app} \ \mathsf{for} \ \mathsf{major} \ \mathsf{cosmetics} \ \mathsf{brand} \ \mathsf{which} \ \mathsf{detected} \ \mathsf{eyebrows} \ \mathsf{via} \ \mathsf{webcam}$
- Gained hardware experience with Particle Electron and RasPi for computer vision app

Paperless Post / Software Development Intern

Summer 2015, New York, NY

• Worked with product designers to implement new admin interface

Education

Carnegie Mellon University / Informations Systems and Music

August 2016, Pittsburgh, PA

• GPA: 3.26 / BXA Honors

Projects

Destination Constellation / Build 18 2016

- Built a CNC robot for drawing personalized and branded maps on to-go coffee cups
- Won Sponsor's Choice and Lockheed Martin Innovation Award

TypeAble / HackPrinceton 2015

- Designed a third party iOS keyboard for the blind and visually impaired
- Notified user of selection using haptic and audio feedback

Tree of Light / Build 18 2015

- Constructed 14' tall tree sculpture with interactive light and sound via touch
- Won First Penguin Award