Functional Data Structures

Exercise Sheet 10

Exercise 10.1 Tries with 2-3-trees

In this exercise, you shall develop a trie data structure for keys of type 'a list (instead of bool list).

Thus, a node needs to store a map from 'a to the next trie.

In a first step, we encode the map as $'a \Rightarrow 'b \ option$

```
datatype 'a trie = Leaf | Node bool "'a \to 'a trie"
```

Define and prove correct membership, insertion and deletion (without shrinking the trie).

```
\mathbf{fun} \ \mathit{isin} :: \ ``'a \ \mathit{trie} \Rightarrow 'a \ \mathit{list} \Rightarrow \mathit{bool}"
```

```
fun ins :: "'a \ list \Rightarrow 'a \ trie \Rightarrow 'a \ trie"
```

lemma $ins_correct$: " $isin (ins as t) bs = (as=bs \lor isin t bs)$ "

fun delete :: "'a $list \Rightarrow$ 'a $trie \Rightarrow$ 'a trie" where

lemma delete_correct: "isin (delete as t) $bs = (as \neq bs \land isin \ t \ bs)$ "

Now refine the trie data structure to use 2-3-trees for the map. Note: To make the provided interface more usable, we introduce some abbreviations here:

```
abbreviation "empty23 \equiv Tree23.Leaf" abbreviation "inv23 \ t \equiv bal \ t \land sorted1 \ (inorder \ t)"
```

 $\mathbf{lemmas}\ map23_thms[simp] = map_empty\ map_update\ map_delete\\ invar_empty\ invar_update\ invar_delete$

The refined trie datatype

```
datatype 'a trie' = Leaf' \mid Node' \ bool \ "('a \times 'a \ trie') \ tree 23"
```

Define an invariant for trie' and an abstraction function to trie. Then define membership, insertion, and deletion, and show that they behave correctly wrt. the abstract trie'. Finally, combine the correctness lemmas to get a set interface based on 2-3-tree tries.

```
fun trie'\_inv :: "'a::linorder trie' \Rightarrow bool"

fun trie'\_\alpha :: "'a::linorder trie' \Rightarrow 'a trie"

fun isin' :: "'a::linorder trie' \Rightarrow 'a list \Rightarrow bool"

fun ins' :: "'a::linorder list \Rightarrow 'a trie' \Rightarrow 'a trie'

fun delete' :: "'a::linorder list \Rightarrow 'a trie' \Rightarrow 'a trie'

lemma ins'\_correct : "trie'\_inv \ t \Rightarrow (isin' \ (ins' \ xs \ t) \ ks \longleftrightarrow xs = ks \lor isin' \ t \ ks) \land trie'\_inv \ (ins' \ xs \ t)"

lemma delete'\_correct : "trie'\_inv \ t \Rightarrow (isin' \ (delete' \ xs \ t) \ ks \longleftrightarrow xs \neq ks \land isin' \ t \ ks) \land trie'\_inv \ (delete' \ xs \ t)"
```

Exercise 10.2 Union Function on Tries

Define a function to merge two tries and show its correctness

```
fun union :: "trie \Rightarrow trie"

lemma "isin (union \ a \ b) \ x = isin \ a \ x \lor isin \ b \ x"
```

Homework 10.1 Tries with Same-Length Keys

Submission until Friday, 22. 6. 2018, 11:59am.

Consider the following trie datatype:

```
datatype trie = LeafF \mid LeafT \mid Node "trie * trie"
```

It is meant to store keys of the same length only. Thus, the Node constructor stores inner nodes, and there are two types of leaves, LeafF if this path is not in the set, and LeafT if it is in the set.

Define an invariant $is_trie\ N\ t$ that states that all keys in t have length N, and that there are no superfluous nodes, i.e., no nodes of the form $Node\ (LeafF,\ LeafF)$.

```
fun is\_trie :: "nat \Rightarrow trie \Rightarrow bool"
```

Hint: The following should evaluate to true!

```
value "is_trie 42 LeafF"
value "is_trie 2 (Node (LeafF,Node (LeafT,LeafF)))"
```

Whereas these should be false

```
value "is_trie 42 LeafT" — Wrong key length
value "is_trie 2 (Node (LeafT,Node (LeafT,LeafF)))" — Wrong key length
value "is_trie 1 (Node (LeafT,Node (LeafF,LeafF)))" — Superfluous node
```

Define membership, insert, and delete functions, and prove them correct!

```
fun isin :: "trie \Rightarrow bool \ list \Rightarrow bool"
fun ins :: "bool \ list \Rightarrow trie \Rightarrow trie"
```

```
lemma isin\_ins:

assumes "is\_trie\ n\ t" and "length\ as=n"

shows "isin\ (ins\ as\ t)\ bs=(as=bs\ \lor\ isin\ t\ bs)"

and "is\_trie\ n\ (ins\ as\ t)"

fun delete2:: "bool\ list\Rightarrow trie\Rightarrow trie" where

lemma

assumes "is\_trie\ n\ t"

shows "isin\ (delete2\ as\ t)\ bs=(as\ne bs\ \land\ isin\ t\ bs)"

and "(is\_trie\ n\ (delete2\ as\ t))"
```

Hints:

- Like in the delete2 function for standard tries, you may want to define a "smart-constructor" node :: $trie \times trie \Rightarrow trie$ for nodes, that constructs a node and handles the case that both successors are LeafF.
- Consider proving auxiliary lemmas about the smart-constructor, instead of always unfolding it with the simplifier.

Homework 10.2 Enumeration of Keys in Tries

Submission until Friday, 22. 6. 2018, 11:59am.

Write a function that enumerates all keys in a trie, in lexicographic order! Prove it correct.

```
fun enum :: "trie \Rightarrow bool \ list \ list"
lemma \ enum\_correct: "set \ (enum \ t) = \{ \ xs. \ isin \ t \ xs \ \}" \ and "sorted\_wrt \ op < \ (enum \ t)"
```

Note that Booleans are ordered by False < True, and that we imported List_lexord, which defines a lexicographic ordering on lists, if the elements are ordered.

```
value "[True, True, False] < [True, True, True, True]"
```

Homework 10.3 Be Original!

Submission until Friday, 13. 7. 2017, 11:59am.

Develop a nice Isabelle formalization yourself!

• This homework goes in parallel to other homeworks for the rest of the lecture period. From next sheet on, we will reduce regular homework load a bit, such that you have a time-frame of 3 weeks with reduced regular homework load.

- This homework will yield 15 points (for minimal solutions). Additionally, up to 15 bonus points may be awarded for particularly nice/original/etc solutions.
- You may develop a formalization from all areas, not only functional data structures.
- Document your solution, such that it is clear what you have formalized and what your main theorems state!
- Set yourself a time frame and some intermediate/minimal goals. Your formalization needs not be universal and complete after 3 weeks.
- You are welcome to discuss the realizability of your project with the tutor!
- In case you should need inspiration to find a project: Sparse matrices, skew binary numbers, arbitrary precision arithmetic (on lists of bits), interval data structures (e.g. interval lists), spatial data structures (quad-trees, oct-trees), Fibonacci heaps, prefix tries/arrays and BWT, etc.