

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC502	Internet Programming	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC502	Internet Programming	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

- 1 To get familiar with basics of the Internet Programming.
2. To acquire knowledge and skills for creation of web site considering both client and server side programming
3. To gain ability to develop responsive web applications
4. To explore different web extensions and web services standards
5. To learn characteristics of RIA –Web Mashup Eco System
6. To be familiarized with Python web framework-Django.

Course Outcomes: Students will be able to:

1. Implement interactive web page(s) using HTML,CSS and JavaScript.
2. Design a responsive web site using HTML5 and CSS3.
3. Demonstrate Rich Internet Application .
4. Build Dynamic web site using server side PHP Programming and Database connectivity.
5. Describe and differentiate different Web Extensions and Web Services.
6. Demonstrate web application using Python web Framework-Django

Prerequisite: Basic Java Programming and Python Programming.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Introduction to web technologies: Introduction to OSI layers,	02	---
I	Client Side Programming :HTML, CSS and JavaScript	Basic of HTML: Web System architecture-1,2,3 and n tier architecture, URL, domain name system, overview of HTTP and FTP, Cross browser compatibility issues, W3C Validators. Formatting and Fonts, Anchors, images, lists, tables, frames and forms. Introduction to CSS: Evolution of CSS, Syntax of CSS, Exploring CSS Selectors, Inserting CSS in an HTML Document, Defining Inheritance in CSS. Introduction to JavaScript: JavaScript language constructs, Objects in JavaScript- Built in, Browser objects and DOM objects, event handling, form validation and cookies.	09	CO1
II	HTML5 and Responsive Web Design with CSS3	HTML 5 : Fundamental Syntax and Semantics, Native Audio and Video, Micro data and Custom data, Accessibility, Geo-location, Canvas	12	CO1 CO2

		<p>Accessibility, Geo location, Canvas</p> <p>CSS3 and Responsive Web Design</p> <p>Media Queries: Supporting Differing Viewports, Embracing Fluid Layout.</p> <p>CSS3: Selectors, Typography and color Modes, Stunning Aesthetics with CSS3, CSS3 Transitions, Transformations and Animations, Conquer Forms HTML5 and CSS3</p>		
III	Rich Internet Application(RIA)	<p>Characteristics of RIA,</p> <p>Introduction to AJAX :AJAX design basics, AJAX vs Traditional Approach, , Rich User Interface using Ajax.</p> <p>Working with JavaScript Object Notation(JSON): Create data in JSON format, JSON Parser .</p>	09	CO3

		<p>Web Mashup Eco Systems –Mashup Techniques: Mashing on the Web Server, Mashing with JSON</p>		
IV	Server Side Programming: PHP	<p>Introduction to PHP- Data types, control structures, built in functions, Building web applications using PHP- tracking users, PHP and Mysql database connectivity with example. Introduction to PHP Framework.</p>	08	CO4

V	Web Extensions and Web Services	Web Extensions: Introduction to XML, Introducing XSL. Web services: Evolution and differences with Distributed computing, WSDL, SOAP, UDDI. REST-ful web services, Resource Oriented Architecture	07	CO5
VI	Python Web Framework: Django	Introduction, Web Frameworks, Introduction to Django ,Projects and Apps, “Hello World” Application.	05	CO6

Text Books:

1. HTML 5 Black Book: Kogent Learning solutions
2. “Learning PHP 5”, David Sklar, O’Reilly Publication
3. Rich Internet Application AJAX and Beyond WROX press
4. Responsive Web Design with HTML5 and CSS3, Ben Frain, PACKT Publication

References:

1. “Web Technologies: Black Book”, Dreamtech publication
2. HTML5 Cookbook, By Christopher Schmitt, Kyle Simpson, O'Reilly Media
3. Core Python Applications Programming by Wesley J Chun Third edition Pearson Publication
4. Advanced Internet Technologies (includes practicals), Deven Shah, Dreamtech publication

Assessment:

Internal Assessment for 20 marks:

Consisting of **Two Compulsory Class Tests**

Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination:

Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions, each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus.**
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.