Chau Pham Hai

EDUCATION

University at Buffalo

Aug 2023 - now

• Ph.D. Student in Computer Science and Engineering.

Hanoi University of Science and Technology

Sep 2017 - May 2022

• Banchelor Degree of Mechatronics.

Nguyen Trai High School for the Gifted

2014 - 2017

• Major: Math.

PUBLICATIONS

- Thanh Nguyen, **Chau Pham**, Khoi Nguyen, and Minh Hoai, "Few-Shot Object Counting and Detection", in *European Conference on Computer Vision (ECCV)*, 2022.
- Chau Pham, Tuan Truong Vu, and Khoi Nguyen, "LP-OVOD: Open-Vocabulary Object Detection by Linear Probing on Pseudo Labels Retrieved from Top Relevant Box Proposals", in Winter Conference on Applications of Computer Vision (WACV), 2024.

RESEARCH EXPERIENCE

VinAI Research Resident

Aug 2021 - present

- Research project: Open Vocabulary Object Detection.
 - Advisor: Dr. Khoi Nguyen.
 - Work: Introducing a new Open Vocabulary Object Detection approach that detects objects beyond a closed set of categories.
 - Result: A paper accepted at WACV 2023.
- Research project: Few-shot Counting and Detection.
 - Advisors: Dr. Khoi Nguyen and Prof. Minh-Hoai Nguyen.
 - Work: Introducing the few-shot object counting and detection problem, new datasets for evaluation, and an approach to address the problem.
 - Result: A paper published at ECCV 2022.
- Applied project: Cost for annotating bounding boxes and tracking algorithm.
 - Advisor: Duong Trung Tin AI Engineer at VinAI.
 - Work: Design a cost for annotating the bounding box and implementing an unsupervised tracking algorithm.
 - Result: Designing the pipeline to make algorithms for a product.

VinAI Engineer Resident

Dec 2020 - May 2021

- Project: Monocular 3D Object Detection.
 - Advisor: Bac Nguyen AI Engineer at VinAI.
 - Work: Implementing a DETR-based Monocular 3D Object Detection and a Weakly supervised
 3D Object Detection based on a set of keypoint.

Honors And Awards

• Consolation Prize in Vietnamese Mathematical Olympiad 2017.

• Scholarship from Hanoi University of Science and Technology, 2020.

TECHNICAL SKILLS

- Programming Language: Python (most proficient), C++, C, Java.
- Library: PyTorch, Numpy, Opency.
- Online courses: Machine Learning and Deep Learning