### Records





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### Introduction to records



#### Records

It's not really a new C#9 type
It's a reference type
Generates a class
Provides immutability, value type equality and destructuring

#### Declaration

Declared with the record keyword

#### Declaration

public record Movie(int Id, string Title, string Description);

## Generated members

The compiler generates many members behind the scenes

#### Formatting

The ToString() method returns the names and values of public properties and fields

Create a record

Decompile the assembly to see generated members

Records and equality

# Records immutability and with expressions



## Positional parameters

Positional parameters allow to declare initonly properties in a concise way

It can be customized by defining a property with the same name

# Records immutability

Init-only properties have shallow immutability

Records can be mutable, but it's not intended to

# with expressions

Creates a copy of a record instance with modified members

These members must have an init or set accessor

with expressions

Calls the generated Clone method

#### with expression

```
var newMovie = movie with
{
    Description = "Another description"
};
```

Copy immutable objects using with expressions

## Deconstructing



### Deconstructing

Provides a way to retrieve multiple values from an object

## For non record types

Classes, structures and interfaces, can be deconstructed by implementing one or more Deconstruct methods

#### For records

Records offer built-in support for deconstructing

Deconstructing record and class movie instances

More on records

### **Records inheritance**



# Inheritance support

A record can inherit from records only

### Equality

To be equal, two records must have the same runtime type and all the properties must be equal

Inherit from a record



With records you can create immutable objects

Records provide value type equality

The **ToString** method of a record instance returns the names and values of public properties and fields

You can define properties with positional parameters or by adding "regular" properties

With expressions allow to create a copy of a record or a class

Destructuring provides a way to retrieve multiple values from an object

A record can inherit from a record only