Large-scale power loss in ground-based CMB maps

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ABSTRACT

1. INTRODUCTION

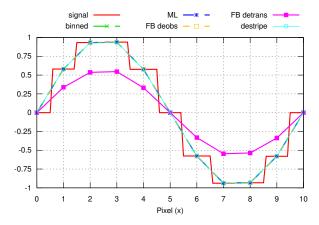
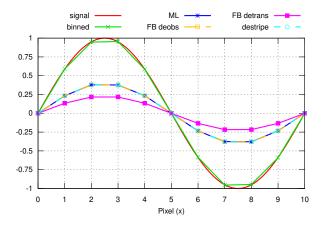


Figure 2. Like figure ??, but with the input signal having the same nearest-neighbor pixelization as the models. In this case all models except FB detrans are unbiased.



Demonstration of large loss of power in long-Figure 1. wavelength mode caused by the poor subpixel treatment in the standard nearest-neighbor pointing matrix. Figure ?? shows the noise model/inverse weights/inverse filter used in the various methods. signal: The input signal, a smooth long-wavelength mode, sampled at 10 samples per output pixel. binned: Simple binned map (the unweighted average per pixel). Very suboptimal in the presence of correlated noise, but unbiased. ML: Maximum-likelihood map. 2/3 of the signal is lost despite the naive expectation of biaslessness for this estimator. FB deobs: Filter+bin map debiased using an observation matrix. Identical to ML. FB detrans: Filter+bin map debiased by deconvolving a transfer function measured from simulations. Even more biased than the others due to ignoring mode coupling. destripe: Destriper in the limit of 1-sample baselines. Identical to ML.

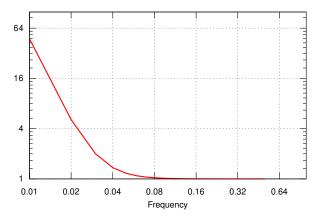


Figure 3. The noise model/inverse weights/inverse filter used in the subpixel bias demonstration in figures ?? and ??. It is a simple Fourier-diagonal 1/f + white noise spectrum typical for ground-based CMB observations.

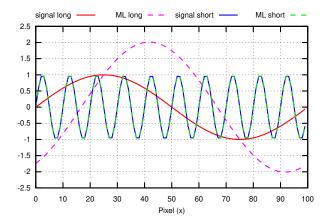


Figure 4. Demonstration of large-scale bias in a multidetector system due to an interaction between strong largescale detector correlations in the noise model and large relative gain errors between the detectors. signal long: An input long-wavelength signal, with the same pixelization as the output to avoid subpixel bias. ML long: Corresponding maximum-likelihood map, which exhibits both an amplitude and phase error. signal short and ML short: The same, but for a short-wavelength mode. Here the bias is negligible, despite the model's gain errors being scale-independent.