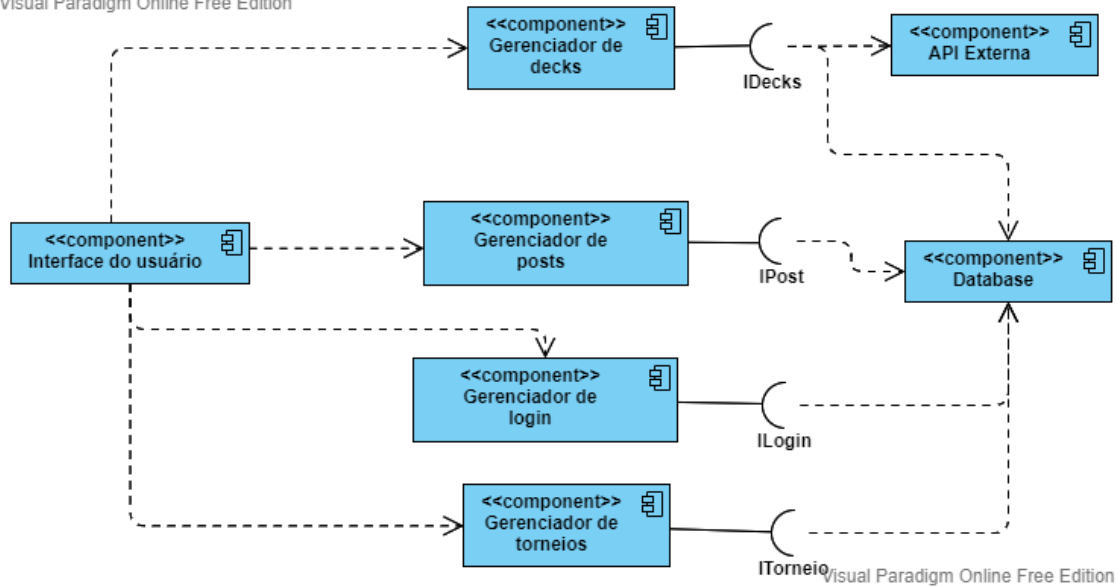


Diagrama de Componentes

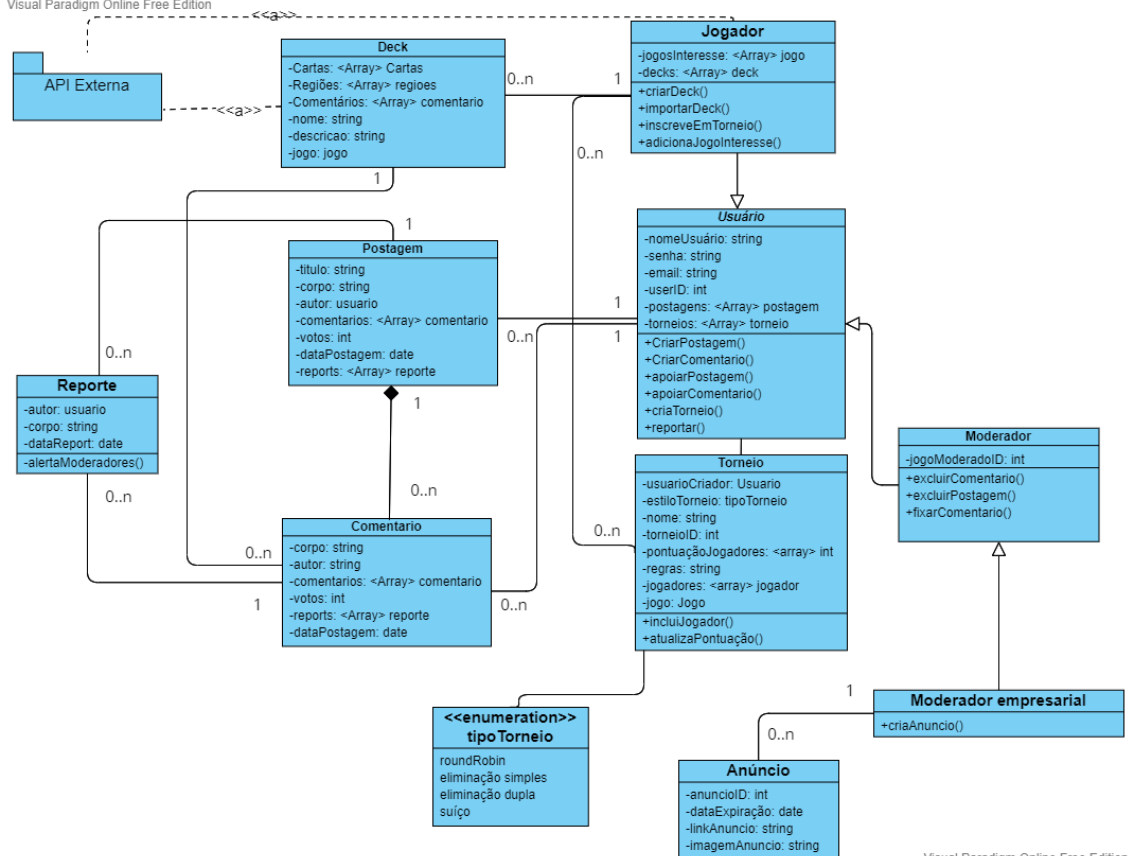
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Diagrama de Classes

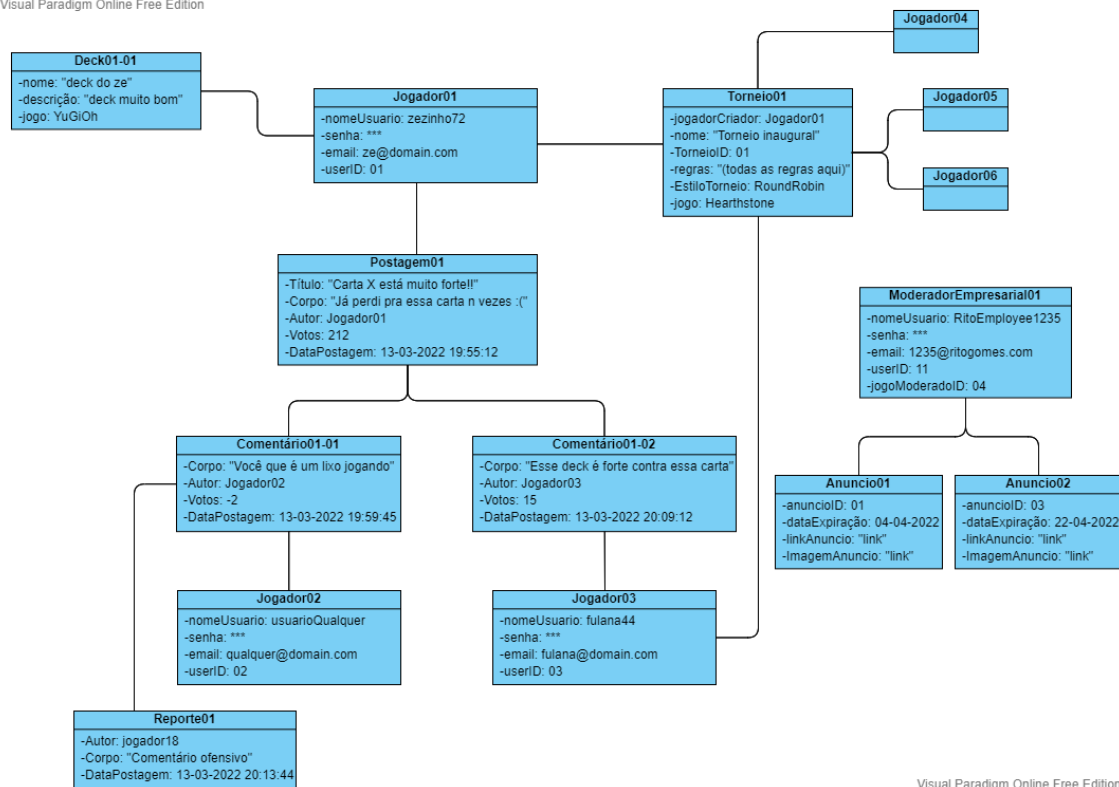
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Diagrama de Objetos

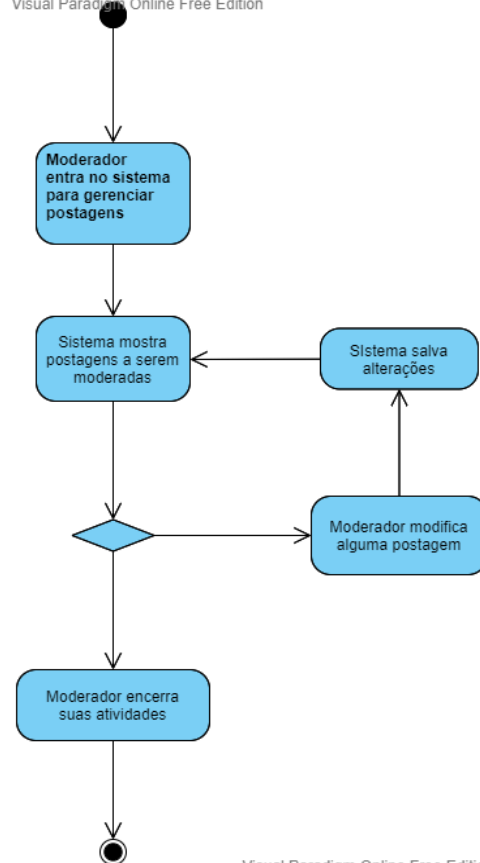
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Diagrama de Atividades

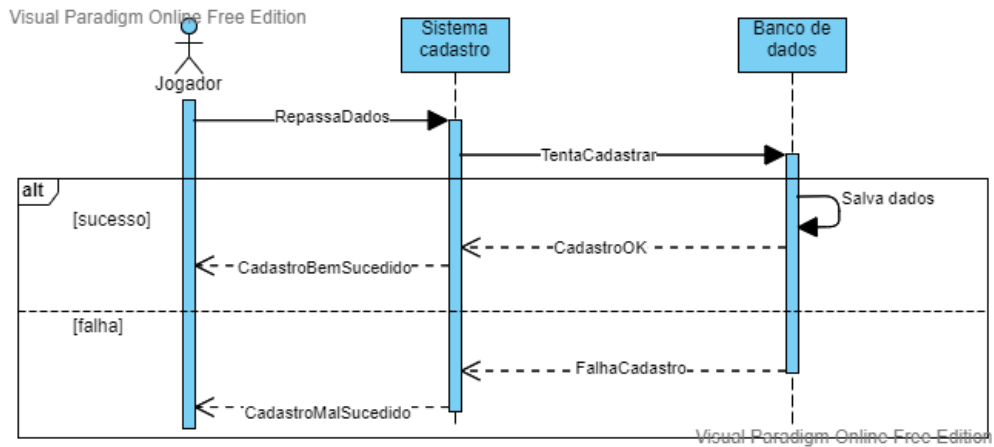
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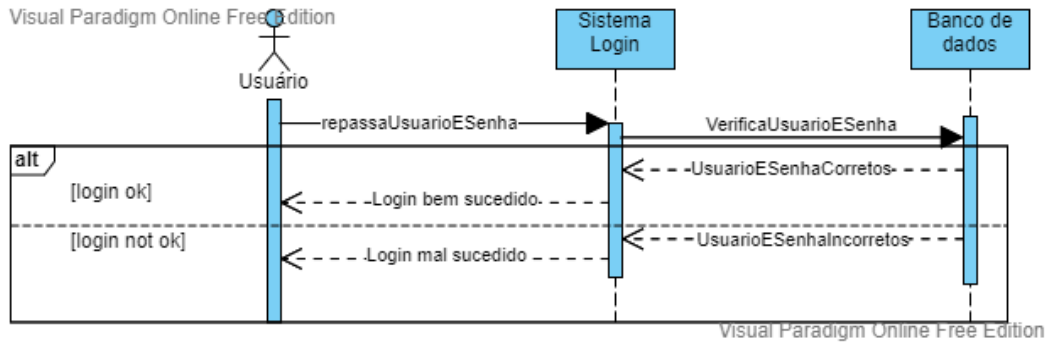
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Diagramas de sequência:

Cadastro



Login



Criação de decks

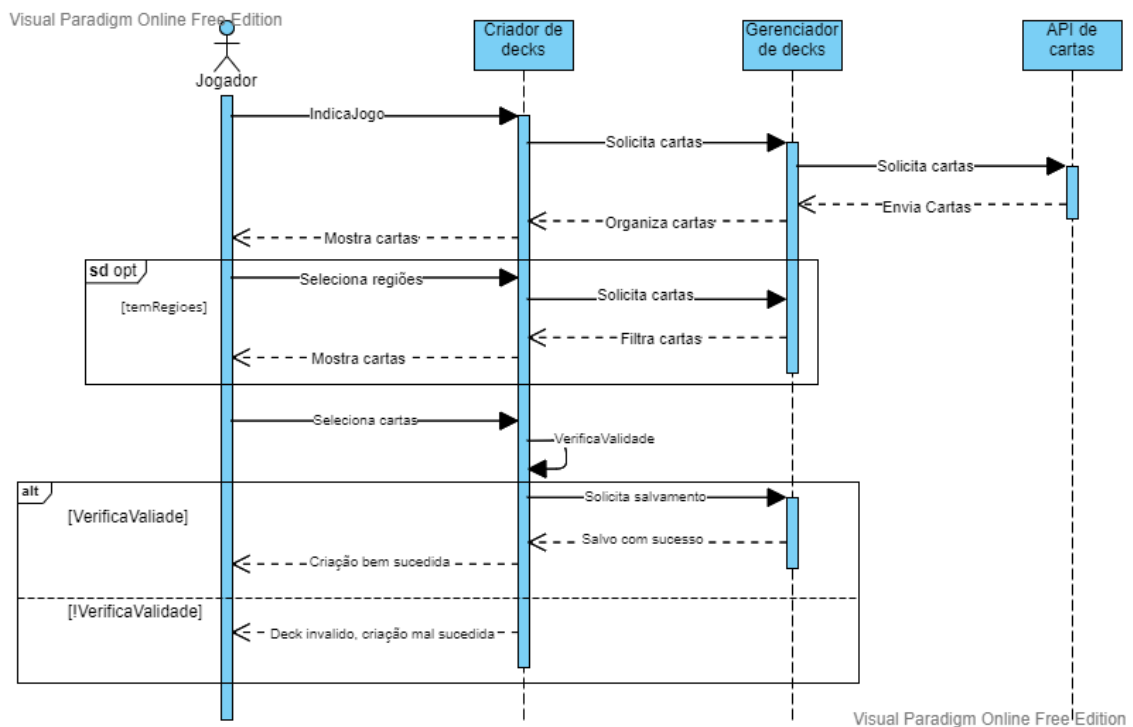
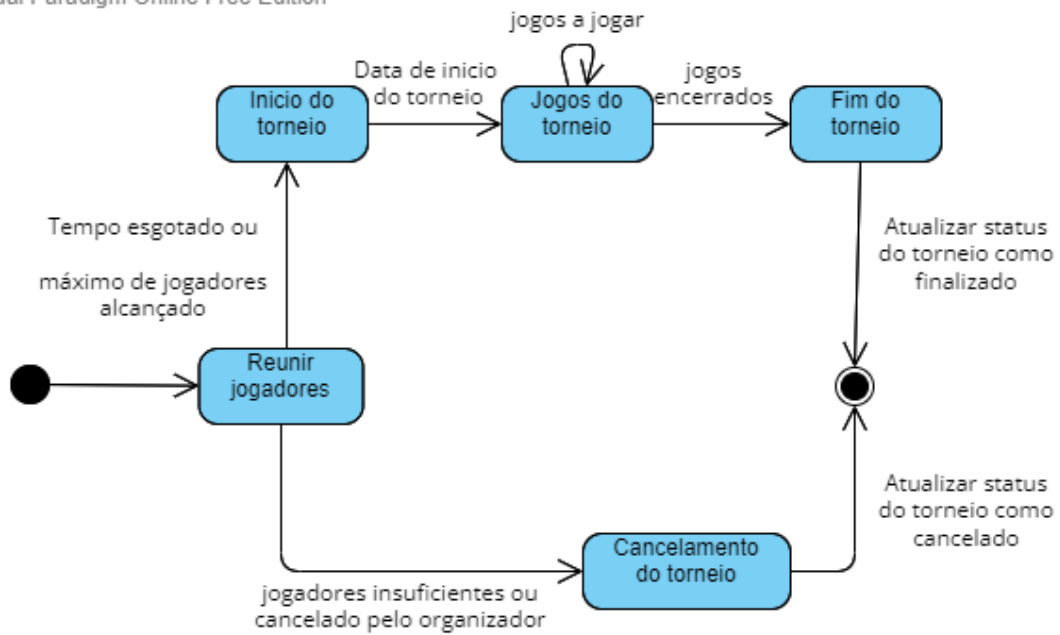


Diagrama de estados

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Testes a serem realizados:

- Quantidade mínima e máxima permitida por tipos de torneio
- Verificar necessidade de se criar uma classe específica de decks para jogos que possuem sistema de regiões.
- Verificar se os reportes podem estar associados a postagens ou se é melhor utilizar um gerenciador de reportes.