





(sing c#)

F#m . . | **C#7** . . | **A** . . . | **D** . . | Mo-tor cars--- han-dle bars-- bi-cy-cles for two-o-----

D . . | . . . | **A** . **Asus4** | **A**\ **Asus4**\ **A**\ | Bro-ken heart-ed ju----- bil---ee----

Chorus: Dm* . . | A* . . . | E7 . . . | A . . . Buy" says the sign in the shop win-dow Dm* . . | A* . . . | E7 . . . | A . . . | Why------ Why" says the junk in the yard------

F#m . . | C#7 . . . | A | D . . . | Can-dle sticks— build-ing bricks— some-thing old and new-ew——

D . . | . . . | A . Asus4 | A\ Asus4\ A\ |

Mem-o-ries for you—— and me—e—

Chorus: Dm* . . | A* . . . | E7 . . | A . . . | Chorus: "Buy" says the sign in the shop win-dow Dm* . . | A* . . . | E7 . . | "Why------ Why" says the junk in the