CS 474/574 Machine Learning 4. Support Vector Machines (SVMs)

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- Soft-margin SVMs

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- ▶ Think about the error-based loss function for a classifier: $\sum_i (\hat{y} y)^2$ where y is the ground truth label and \hat{y} is the prediction.
- ▶ If y = +1 and $\hat{y} = +1.5$, should the error be 0.25 or 0 (because properly classified)?

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- ▶ Batch perceptron algorithm: In each batch, computer $\nabla J(\mathbf{w})$ for all samples misclassified using the same current \mathbf{w} and then update.

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$$\mathbf{W}_{k+1} = \begin{cases} \mathbf{W}_k + \rho \mathbf{X}_j y_j & \text{, if } \mathbf{W}_j^T \mathbf{X}_j y_j \leq 0, \text{ (wrong prediction)} \\ \mathbf{W}_k & \text{, if } \mathbf{W}_j^T \mathbf{X}_j y_j > 0 \text{ (correct classification)} \end{cases}$$

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- Note that x_k is not necessarily the k-th training sample due to the loop.

Now let's begin the SVM journey.

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Need to update
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2. $\mathbf{W}_2^T \cdot \mathbf{x}_2 y_2 = \begin{pmatrix} 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} = 1 > 0$. No updated need. But since \mathbf{w} so far does not classify all samples correctly, we need to keep going. Just let $\mathbf{w}_3 = \mathbf{w}_2$.

An example of preceptron algorithm (cond.)

Continue in perceptron.ipynb

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Continue in perceptron.ipynb

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Continue in perceptron.ipynb

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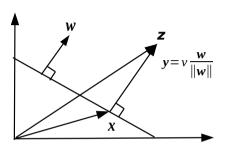
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- ► Note that the perceptron algorithm will not converge unless the data is linearly separable.
- What is w exactly? A linear composition of all training samples!
- Do all samples contribute to w? Not really!

Earlier our discussion used the augmented definition of linear binary classifier: the feature vector $\mathbf{x} = (x_1, \dots, x_n, 1)^T$ and the weight vector $\mathbf{w} = (w_1, \dots, w_n, w_b)^T$. The hyperplane is an equation $\mathbf{w}^T \mathbf{x} = 0$. If $\mathbf{w}^T \mathbf{x} > 0$, then the sample belongs to one class. If $\mathbf{w}^T \mathbf{x} < 0$, the other class.

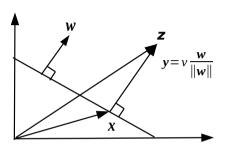
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- Let's go back to the un-augmented version. Let $\mathbf{x} = [x_1, x_2, \dots, x_n]^T$ and $\mathbf{w} = [w_1, w_2, \dots, w_n]^T$. If $\mathbf{w}^T\mathbf{x} + w_b > 0$ then $\mathbf{x} \in C_1$. If $\mathbf{w}^T\mathbf{x} + w_b < 0$ then $\mathbf{x} \in C_2$. The equation $\mathbf{w}^T\mathbf{x} + w_b = 0$ is the hyperplane, where \mathbf{w} only determines the direction of the hyperplane. To build a classifier is to search for the values for w_1, \dots, w_n and w_b , the bias/threshold.

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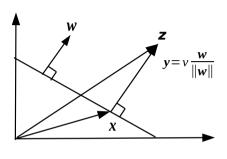
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- ▶ We have proved that w, augmented or not, is perpendicular to the hyperlane.



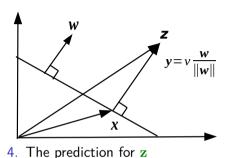
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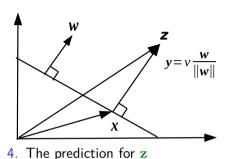
is then (subsituting into linear classifier equation):

$$\mathbf{w}^{T}\mathbf{z} + w_{b}$$

$$= \mathbf{w}^{T}(\mathbf{x} + v_{\frac{\mathbf{w}}{||\mathbf{w}||}}) + w_{b}$$

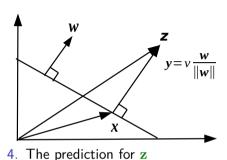
$$= \mathbf{w}^{T}\mathbf{x} + v_{\frac{\mathbf{w}^{T}\mathbf{w}}{||\mathbf{w}||}} + w_{b} = \underbrace{\mathbf{w}^{T}\mathbf{x} + w_{b}}_{=0,\text{by definition}} + v_{\frac{\mathbf{w}^{T}\mathbf{w}}{||\mathbf{w}||}}^{\mathbf{w}^{T}\mathbf{w}}$$

$$= v_{\frac{\mathbf{w}^{T}\mathbf{w}}{||\mathbf{w}||}}^{\mathbf{w}^{T}\mathbf{w}} = v_{\frac{\mathbf{w}^{T}\mathbf{w}}{||\mathbf{w}||}}^{\mathbf{w}^{T}\mathbf{w}^{T}\mathbf{w}} = v_{\frac{\mathbf{w}^{T}\mathbf{w}}{||\mathbf{w}||}}^{\mathbf{w}^{T}\mathbf{w$$



- 1. Let the point on the hyperplane closest to ${\bf z}$ be ${\bf x}$. Define ${\bf y}={\bf x}-{\bf z}$.
- 2. Because both \mathbf{y} and \mathbf{w} are perpendicular to the hyperplane, we can rewrite $\mathbf{y} = v \frac{\mathbf{w}}{||\mathbf{w}||}$, where v is the Euclidean distance from \mathbf{z} to \mathbf{x} (what we are trying to get) and $\frac{\mathbf{w}}{||\mathbf{w}||}$ is the unit vector pointing at the direction of \mathbf{w} .
- 3. Therefore, $\mathbf{z} = \mathbf{x} + v \frac{\mathbf{w}}{||\mathbf{w}||}$.

is then (substituting into linear classifier equation): 5. Finally, $v = \mathbf{w}^T \mathbf{z} + w_b / ||\mathbf{w}||$. $\mathbf{w}^T \mathbf{z} + w_b$ $= \mathbf{w}^T (\mathbf{x} + v \frac{\mathbf{w}}{||\mathbf{w}||}) + w_b$ $= \mathbf{w}^T \mathbf{x} + v \frac{\mathbf{w}^T \mathbf{w}}{||\mathbf{w}||} + w_b = \underbrace{\mathbf{w}^T \mathbf{x} + w_b}_{=0, \text{by definition}} + v \frac{\mathbf{w}^T \mathbf{w}}{||\mathbf{w}||}$ $= v \frac{\mathbf{w}^T \mathbf{w}}{||\mathbf{w}||} = v \frac{||\mathbf{w}||^2}{||\mathbf{w}||} = v ||\mathbf{w}||.$



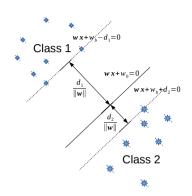
- 1. Let the point on the hyperplane closest to z be x. Define y = x - z.
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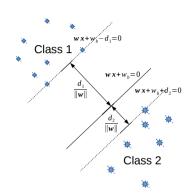
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6. Conclusion: a sample z's distribution a hyperplane $\mathbf{w}^T\mathbf{x} + w_b = 0$ if and only if the prediction $\mathbf{w}^T\mathbf{z} + w_b$ is $\pm d$. (The sign all depends on which side the same same structure of the same structure of

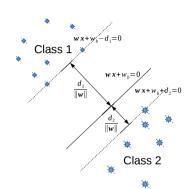
Conclusion: a sample z's distance to a hyperplane $\mathbf{w}^T \mathbf{x} + w_b = 0$ is $d/||\mathbf{w}||$ if and only if the prediction for it $\mathbf{w}^T\mathbf{z} + w_b$ is $\pm d$. (The sign ahead of d depends on which side the sample is



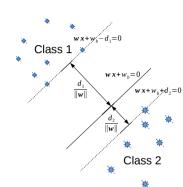
All samples of Classes +1 and -1 are above and below the hyperplane, respectively.



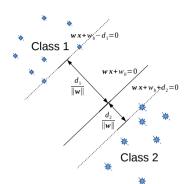
- All samples of Classes +1 and -1 are above and below the hyperplane, respectively.
- For Class +1, denote the distance from the sample(s) closest to the hyperplane as $d_1/||\mathbf{w}||$ ($d_1 > 0$).



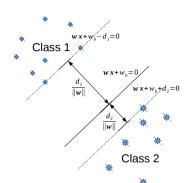
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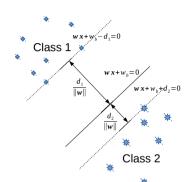
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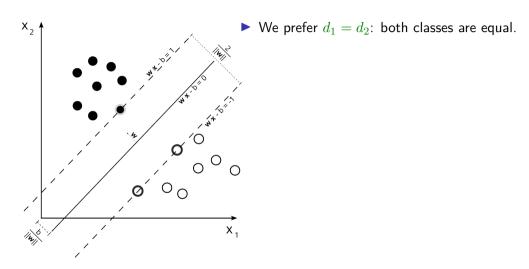
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- ► Hence, we want to maximize $\frac{d_1}{||\mathbf{w}||} + \frac{d_2}{||\mathbf{w}||}$, known as the **margin**.

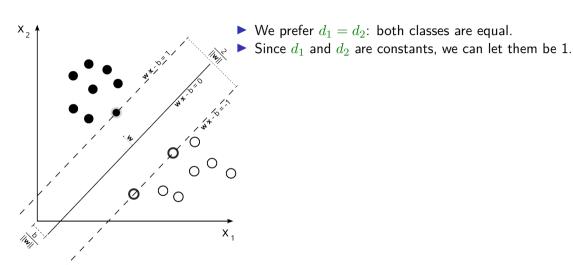


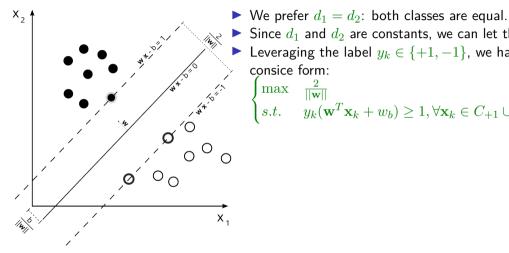
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Finally:

$$\begin{cases} \max & \frac{d_1}{||\mathbf{w}||} + \frac{d_2}{||\mathbf{w}||} \\ s.t. & \mathbf{w}^T \mathbf{x} + w_b - d_1 \ge 0, \forall x \in C_{+1} \\ & \mathbf{w}^T \mathbf{x} + w_b + d_2 \ge 0, \forall x \in C_{-1} \end{cases}$$



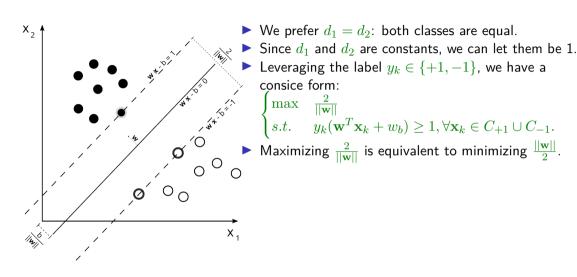


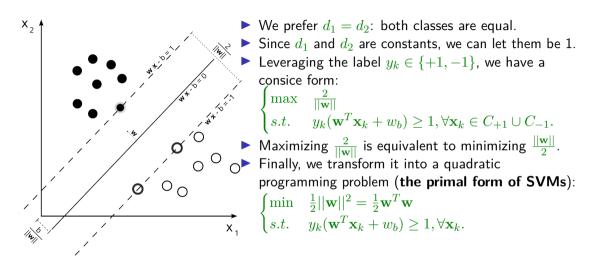


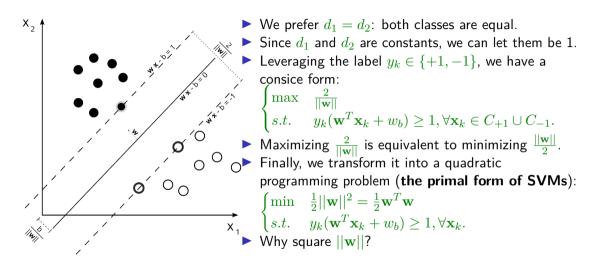
▶ Since d_1 and d_2 are constants, we can let them be 1.

Leveraging the label $y_k \in \{+1, -1\}$, we have a

$$\begin{cases} \max & \frac{2}{\|\mathbf{w}\|} \\ s.t. & y_k(\mathbf{w}^T \mathbf{x}_k + w_b) \ge 1, \forall \mathbf{x}_k \in C_{+1} \cup C_{-1}. \end{cases}$$







Recap: the Karush-Kuhn-Tucker (KKT) conditions

Given a nonlinear optimization problem

$$\begin{cases} \min & f(\mathbf{x}) \\ s.t. & h_k(\mathbf{x}) \ge 0, \forall k \in [1..K], \end{cases}$$

where ${\bf x}$ is a vector, and $h_k(\cdot)$ is linear, its Lagrange multiplier (or Lagrangian) is:

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▶ The necessary conditions that the problem above has a solution are KKT conditions:

$$\begin{cases} \frac{\partial L}{\partial \mathbf{x}} = \mathbf{0}, \\ \lambda_k \ge 0, & \forall k \in [1..K] \\ \lambda_k h_k(\mathbf{x}) = 0, & \forall k \in [1..K] \end{cases}$$

Properties of hard margin linear SVM

For an SVM problem, the KKT conditions thus are:

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$$\frac{\partial L}{\partial \mathbf{w}} = \mathbf{w} - \sum_{k=1}^{K} \lambda_k y_k \mathbf{x_k} \Rightarrow \mathbf{w} = \sum_{k=1}^{K} \lambda_k y_k \mathbf{x_k}$$
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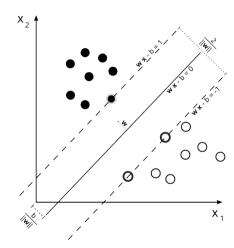
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Because λ_k is either positive or 0, the solution of the SVM problem is only associated with samples whose $\lambda_k \neq 0$. Denote them as $N_s = \{\mathbf{x}_k | \lambda_k \neq 0, k \in [1..K]\}$.

► Therefore, Eq. A can be rewritten into

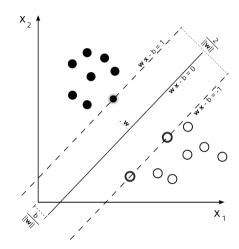
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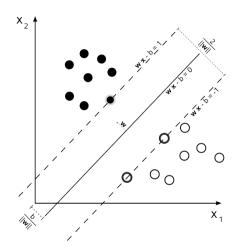
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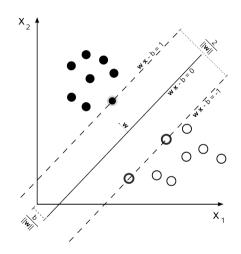
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- ▶ Given that $y_k \in \{+1, -1\}$, we have $\mathbf{w}^T \mathbf{x_k} + w_b = \pm 1$. They support the **gutters**.



1. Given a nonlinear optimization problem in the **primal** form

```
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$$\begin{cases} \max & -\frac{1}{2} \sum_{i=1}^K \sum_{j=1}^K \lambda_i \lambda_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j + \sum_{k=1}^K \lambda_k y_k \\ s.t. & \lambda_k \ge 0, \forall k \in [1..K], \\ \sum_{k=1}^K \lambda_k y_k = 0 \end{cases}$$

Substituting \mathbf{w} with $\sum\limits_{k=1}^{K}\lambda_{k}y_{k}x_{k}$, the objective function becomes:

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Thus, the new dual form is:

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The number of unknowns to solve drops from n features to K samples.

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- The number of unknowns to solve drops from n features to K samples.
- Instead of finding w, find $K \lambda_k$'s. (Is an SVM really non-parametric?)

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► To store an SVM model, just store the support vectors \mathbf{x}_i 's, their labels y_i 's and weights λ_i 's, and the bias w_h .

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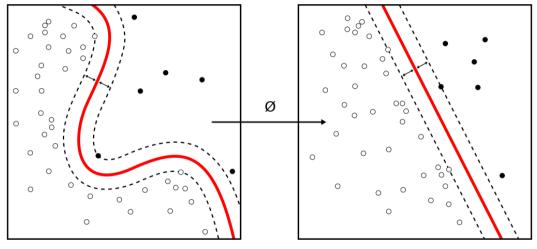
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- Usually linear and Gaussian are good enough. A Gaussian kernel can be decomposed into many polynomial terms.

Transforming a nonlinearly separable problem to a linearly separable one



Source: Wikipedia/SVM.

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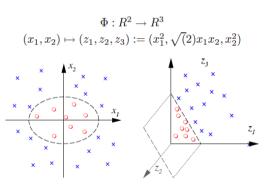
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Essentially, we are building a new hyperplane $g(\mathbf{x}) = 0$ such that $g(\mathbf{x}) = w_b + \sum_{p=1}^P w_p f_p(\mathbf{x})$. Instead of computing the weighted sum of elements of feature vector, we compute that of elements of the transformed vector.

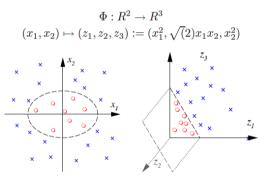
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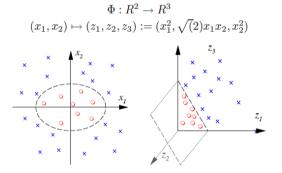
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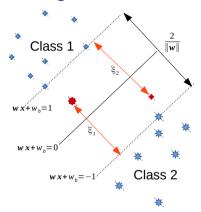


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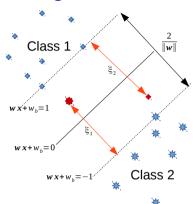
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▶ A good explanation on StackOverflow: https://stats.stackexchange.com/questions/46425/what-is-feature-space



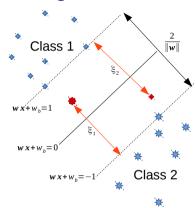
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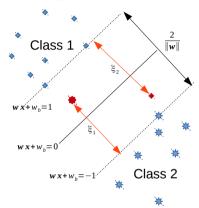


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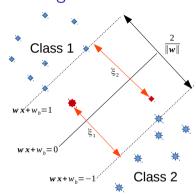


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- Next: How to find C and why is slack variable defined so.

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- But, is just one test set good?

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➤ Cross validation (CV): split your data into many pairs of training and test sets. Then evaluate the performance of the classifier on each pair. Usually the test sets do not overlap. And, of course, the training and test sets in each pair do not overlap.

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- leave-N-out CV (LNOCV): A special case of k-fold CV that only N samples are the test set. When N=1, it becomes leave-one-out CV (LOOCV).

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- ▶ The expression $\max(0, 1 y \cdot \hat{y})$ where $y \in \{+1, -1\}$ is the ground truth label and \hat{y} is prediction for a classifier, is called a **hinge loss**. It's "hinge" because as long as the classification is correct, the loss/error is (capped at) 0.