

CONFIGURATION
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Current state of configuration in node-land.



branch: master ▾

node-config / +



Quick Start

The following examples are in JSON format, but configurations can be in other [file formats](#).

Install in your app directory, and edit the default config file.

```
$ npm install config
$ mkdir config
$ vi config/default.json

{
  // Customer module configs
  "Customer": {
    "dbConfig": {
      "host": "localhost",
      "port": 5984,
      "dbName": "customers"
    },
    "credit": {
      "initialLimit": 100,
      // Set low for development
      "initialDays": 1
    }
  }
}
```

Edit config overrides for production deployment:

```
$ vi config/production.json
```

Hierarchical node.js configuration with files, environment variables, command-line arguments, and atomic object merging.

Example

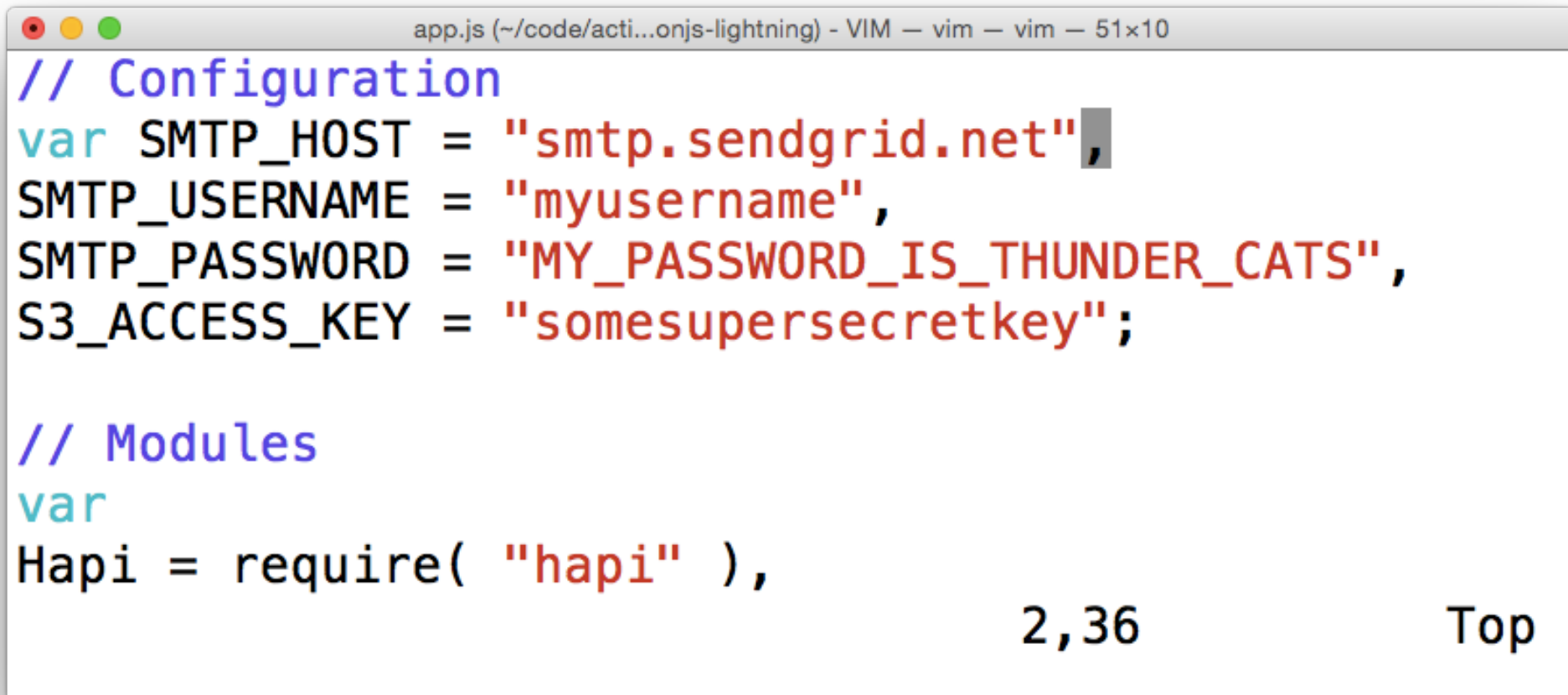
Using nconf is easy; it is designed to be a simple key-value store with support for both local and remote storage. Keys are namespaced and delimited by `:`. Lets dive right into sample usage:

```
var fs    = require('fs'),
    nconf = require('nconf');

//
// Setup nconf to use (in-order):
// 1. Command-line arguments
// 2. Environment variables
// 3. A file located at 'path/to/config.json'
//
nconf.argv()
  .env()
  .file({ file: 'path/to/config.json' });

//
// Set a few variables on `nconf`.
//
nconf.set('database:host', '127.0.0.1');
nconf.set('database:port', 5984);

//
// Get the entire database object from nconf. This will output
// { host: '127.0.0.1', port: 5984 }
//
console.log(JSON.stringify(nconf.get('database')));
```



The image shows a VIM editor window with a title bar containing three colored window control buttons (red, yellow, green) and the text "app.js (~/.code/acti...onjs-lightning) - VIM — vim — vim — 51x10". The editor displays the following JavaScript code:

```
// Configuration
var SMTP_HOST = "smtp.sendgrid.net",
    SMTP_USERNAME = "myusername",
    SMTP_PASSWORD = "MY_PASSWORD_IS_THUNDER_CATS",
    S3_ACCESS_KEY = "somesupersecretkey";

// Modules
var
Hapi = require( "hapi" ),
```

At the bottom right of the editor window, the text "2,36" and "Top" are displayed.



.ENV

.env

[illegible]

.load()

```
var dotenv = require('dotenv');  
dotenv.load();
```

process.env.X

```
var sendgrid_username = process.env.SENDGRID_USERNAME;  
var secret_key        = process.env.SECRET_KEY;
```

One more time.



jk.

Define a .env file.

[illegible]

Load ENVs in.

```
var dotenv = require('dotenv');
dotenv.load();
```

Access with process.env.X.

```
var sendgrid_username = process.env.SENDGRID_USERNAME;
var secret_key        = process.env.SECRET_KEY;
```

A yellow square logo with the text **.ENV** in black, bold, sans-serif font.

.ENV

Let's live code, real quick.

@motdotla