

Login.php

```
<!DOCTYPE html>

<html lang="en">

<head>

<meta charset="UTF-8">

<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>Login</title>

</head>

<body>

<h2>Login</h2>

<form action="login_process.php" method="post">

<label for="username">Username:</label>

<input type="text" id="username" name="username" required><br><br>

<label for="password">Password:</label>

<input type="password" id="password" name="password" required><br><br>

<input type="submit" value="Login">

</form>

</body>

</html>
```

Logout.php

```
<?php

session_start();

// Unset all session variables

$_SESSION = array();

// Destroy the session

session_destroy();
```

```
// Delete the session cookie by setting its expiration time to a past value  
setcookie(session_name(), "", time() - 3600, '/');
```

```
// Redirect to the login page after logout  
header("Location: login.php");  
exit();  
?>
```

Home.php

```
<?php  
session_start();  
  
// Check if the user is logged in, if not redirect to login page  
if (!isset($_SESSION["username"])) {  
    // Check if the remember me cookie is set  
    if(isset($_COOKIE['username'])) {  
        $_SESSION["username"] = $_COOKIE['username'];  
    } else {  
        header("Location: login.php");  
        exit();  
    }  
}  
  
// Display welcome message  
echo "Welcome, " . $_SESSION["username"] . "!" ;  
  
// Provide a logout option  
echo "<br><br><a href='logout.php'>Logout</a>";  
?>
```

Login_process.php

```
<?php
session_start();

// Dummy username and password (you should retrieve these from your database)
$valid_username = "amogh";
$valid_password = "password";

// Check if the form is submitted
if ($_SERVER["REQUEST_METHOD"] == "POST") {
    $username = $_POST["username"];
    $password = $_POST["password"];

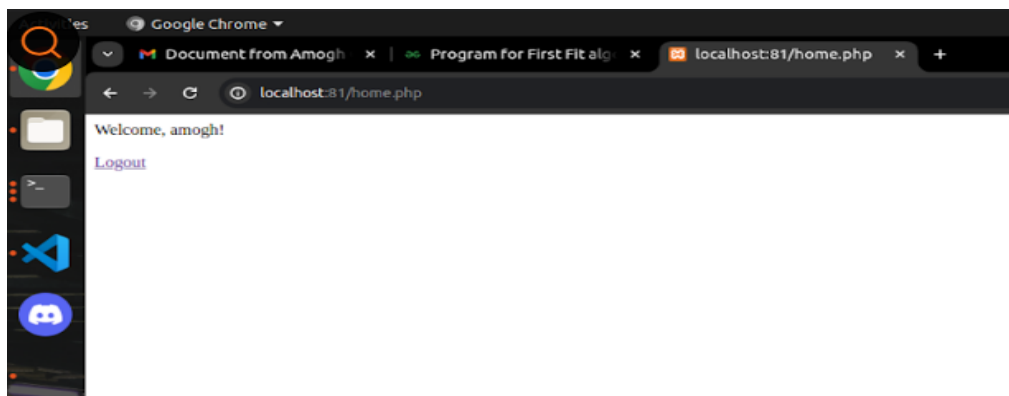
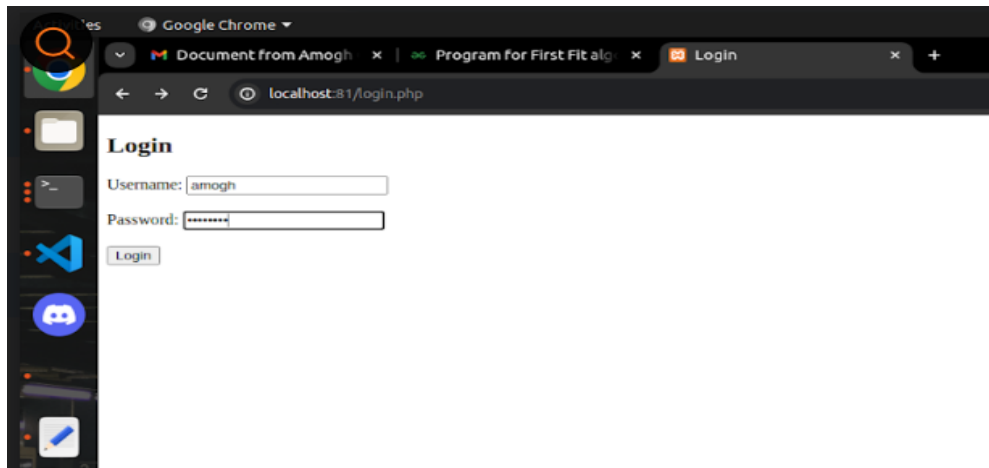
    // Check if username and password are correct
    if ($username === $valid_username && $password === $valid_password) {
        // Set session variables
        $_SESSION["username"] = $username;

        // Check if remember me is checked
        if(isset($_POST['remember'])) {
            // Set the cookie to remember the username for 1 week (adjust as needed)
            setcookie('username', $username, time() + (7 * 24 * 60 * 60), '/');
        }

        // Redirect to the home page or any other page after successful login
        header("Location: home.php");
        exit();
    } else {
        echo "Invalid username or password.";
    }
}

?>
```

Output:-



app.rb:-

```
require 'sinatra'
# Method to reverse the name
def reverse_name(first_name, last_name)
  "#{last_name} #{first_name}"
end
get '/' do
  erb :index
end
post '/reverse' do
  first_name = params[:first_name]
  last_name = params[:last_name]
  @reversed_name = reverse_name(first_name, last_name)
  erb :reverse
end
```

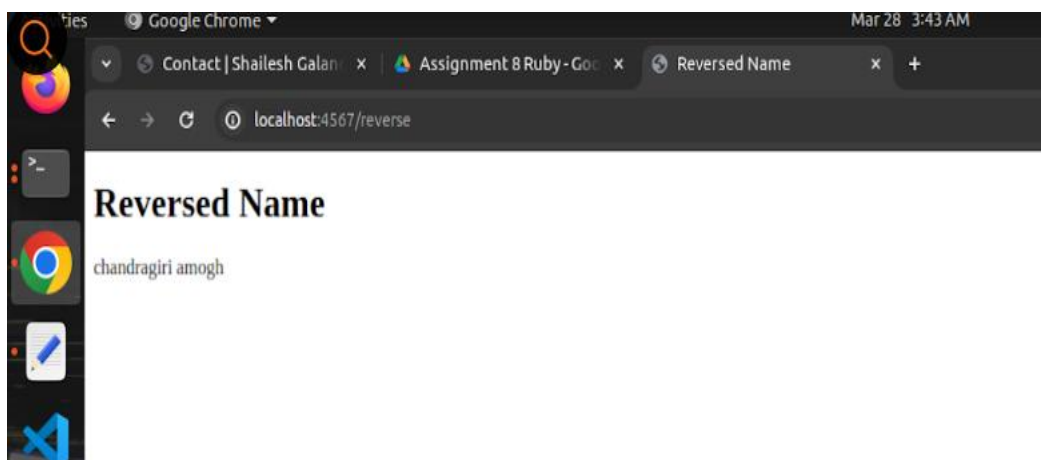
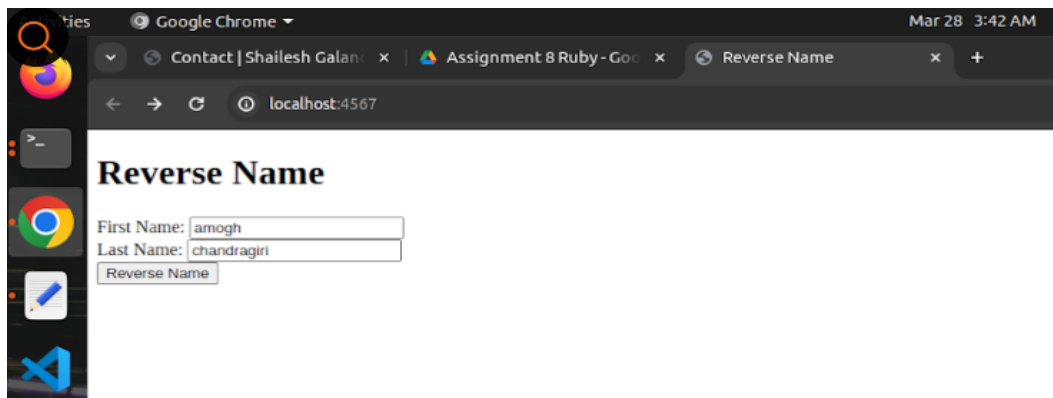
index.erb:-

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Reverse Name</title>
</head>
<body>
<h1>Reverse Name</h1>
<form action="/reverse" method="POST">
<label for="first_name">First Name:</label>
<input type="text" id="first_name" name="first_name" required><br>
<label for="last_name">Last Name:</label>
<input type="text" id="last_name" name="last_name" required><br>
<button type="submit">Reverse Name</button>
</form>
</body>
</html>
```

reverse.erb:-

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Reversed Name</title>
</head>
<body>
<h1>Reversed Name</h1>
<p><%= @reversed_name %></p>
</body>
</html>
```

Output:-



```

<?php
define('pi', 3.14);

interface shape
{
    function calc_area($l, $w);
    function calc_peri($l, $w);
}

class Circle implements shape
{
    function calc_area($l, $w)
    {
        return pi * $l * $l;
    }

    function calc_peri($l, $w)
    {
        return 2 * pi * $l;
    }
}

class Rectangle implements shape
{
    function calc_area($l, $w)
    {
        return $l * $w;
    }

    function calc_peri($l, $w)
    {
        return 2 * ($l + $w);
    }
}

class Square implements shape
{
    function calc_area($l, $w)
    {
        return $l * $l;
    }

    function calc_peri($l, $w)
    {
        return 4 * $l;
    }
}

$op = isset($_GET['op']) ? $_GET['op'] : null;

echo '<html>';
echo '<head>';
echo '<style>';
echo 'body {';
echo '    font-family: Arial, sans-serif;';
echo '    background-color: #f4f4f4;';
echo '    margin: 0;';
echo '    padding: 0;';

```

```

echo '    display: flex;';
echo '    justify-content: center;';
echo '    align-items: center;';
echo '    height: 100vh;';
echo '}';
echo 'div {';
echo '    max-width: 400px;';
echo '    width: 100%;';
echo '    background-color: #fff;';
echo '    padding: 20px;';
echo '    border-radius: 8px;';
echo '    box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);';
echo '}';
echo '</style>';
echo '</head>';
echo '<body>';
echo '<div>';

switch ($op) {
    case 1:
        $l = isset($_GET['l']) ? (int)$_GET['l'] : 0;
        $w = isset($_GET['w']) ? (int)$_GET['w'] : 0;
        $ob = new Rectangle();
        $a = $ob->calc_area($l, $w);
        $v = $ob->calc_peri($l, $w);
        echo "<p>Area of Rectangle is: $a</p><p>Perimeter of Rectangle
is: $v</p>";
        break;

    case 2:
        $l = isset($_GET['l']) ? (int)$_GET['l'] : 0;
        $w = isset($_GET['w']) ? (int)$_GET['w'] : 0;
        $ob = new Square();
        $a = $ob->calc_area($l, $w);
        $v = $ob->calc_peri($l, $w);
        echo "<p>Area of Square is: $a</p><p>Perimeter of Square is:
$v</p>";
        break;

    case 3:
        $r = isset($_GET['r']) ? (int)$_GET['r'] : 0;
        $ob = new Circle();
        $a = $ob->calc_area($r, 0);
        $v = $ob->calc_peri($r, 0);
        echo "<p>Area of Circle is: $a</p><p>Perimeter of Circle is:
$v</p>";
        break;

    default:
        echo "<p>Invalid operation.</p>";
}

echo '</div>';
echo '</body>';
echo '</html>';
?>

```


Output:-

The screenshot shows a web form titled "For Rectangle and Square" and "For Circle". The form has two sections. The first section, "For Rectangle and Square", has input fields for "Enter Length" and "Enter Width", both containing the value "4". Below these are radio buttons for "Select Shape:", with "Rectangle" selected (indicated by a blue dot) and "Square" unselected. The second section, "For Circle", has an input field for "Enter Radius" which is empty. Below this is an unselected radio button for "Circle". At the bottom of the form is a green "SUBMIT" button.

Area of Square is: 16

Perimeter of Square is: 16

Area of Circle is: 50.24

Perimeter of Circle is: 25.12

Area of Rectangle is: 16

Perimeter of Rectangle is: 16