

No of vertices: 4

Enter Weight matrix(-1 if there is no edge):

0 2 3 7

-1 0 1 -1

-1 -1 0 5

-1 -1 -1 0

Time taken is 0.000004Distance matrix:

0 2 3 7

INF 0 1 6

INF INF 0 5

INF INF INF 0