

```

#include <stdio.h>
#include <conio.h>
#include <stdlib.h>

#define Max-Size 100

int main() {
    int item, choice, i;
    int arr-queue[Max-Size];
    int rear = 0;
    int front = 0;
    int exit = 1;

    printf("\n simple queue example - Array");
    do {
        printf("\n\n queue main menu");
        printf("\n 1. Insert \n 2. Remove \n 3. Display \n others to exit");

        printf("\n Enter your choice:");
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                if (rear == Max-Size)
                    printf("\n## queue Reached MAX!!");
                else {
                    printf("\n Enter the value to be Insert:");
                    scanf("%d", &item);
                    printf("\n## position: %d, Insert value: %d",
                        rear + 1, item);
                    arr-queue[rear + 1] = item;
                    break;
                }
            case 2:
                break;
            case 3:
                break;
            default:
                break;
        }
    } while (choice != 0);
}

```

Case 2:

```
if (front == rear)
    printf("\n### Queue is Empty!");
else {
    printf("\n### position: %d, Remove Value: %d",
        front, arr_queue[front]);
    front++;
}
break;
```

Case 3:

```
printf("\n### Queue size: %d", rear);
for (i = front; i < rear; i++)
    printf("\n### position: %d, Value: %d",
        i, arr_queue[i]);
break;
default:
    exit = 0;
    break;
}
while (exit);
return 0;
```