References

* I used the Zelle Graphics Reference to find how to change font size
* I modeled my buttons and finding which button is clicked off of code from buttonShapePicker.pt
* I used appJar.com to find a list of legal colors that can be used in graphics
* I used the class 20 Powerpoint to refresh how to import images, user time/sleep
* I looked up list methods on w3schools.com
* I talked to my brother, Tyler Kusma, about classes and when it is best to use them
* I talked to my dad, Mark Kusma, about input and output files and how to not write over data in a file
* I talked to Mark about displaying the window in a consistent location
* Both Mark and Tyler played my game and gave me feedback