**What are three conclusions we can make about Kickstarter campaigns given the provided data?**

Most Kickstarter campaigns are for plays.

Campaigns in the journalism category are usually canceled.

There are less successful campaigns launched in December than during the rest of the year.

Campaigns with goals $50,000+ are less successful.

**What are some of the limitations of this dataset?**

We don’t have reasons campaigns were canceled. Was it because they were going to fail?

We don’t have information on how the campaign was marketed.

We don’t have deadline/campaign length information.

Were some of these projects featured on the website? Did that affect its success?

**What are some other possible tables/graphs that we could create?**

Comparing the percentage of a category that is successful/failed/canceled.