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Last login: Mon Jan 22 13:22:57 on ttys008
carbon:$ utop
────────────────────────────────────────────────────────────────────────────────
        │ Welcome to utop version 2.0.2 (using OCaml version 4.06.0)! │
        └─────────────────────────────────────────────────────────────┘

Type #utop_help for help about using utop.

─( 13:28:43 )─< command 0 >──────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
File "simple.ml", line 26, characters 48-53:
Error: Unbound value power
─( 13:28:43 )─< command 1 >──────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> int -> int = <fun>
─( 13:28:56 )─< command 2 >──────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
─( 13:29:40 )─< command 3 >──────────────────────────────────────{ counter: 0 }─
utop # power 3 3.0 ;;
- : float = 27.
─( 13:30:24 )─< command 4 >──────────────────────────────────────{ counter: 0 }─
utop # power 0 3.0 ;;
Stack overflow during evaluation (looping recursion?).
─( 13:30:41 )─< command 5 >──────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
```

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val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
File "simple.ml", line 29, characters 24-37:
Error: This expression has type int but an expression was expected of type
         float
─( 13:32:05 )─< command 6 >──────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
─( 13:32:41 )─< command 7 >──────────────────────────────────────{ counter: 0 }─
utop # power -2 16.0 ;;
Error: This expression has type int -> float -> float
       but an expression was expected of type int
─( 13:34:08 )─< command 8 >──────────────────────────────────────{ counter: 0 }─
utop # power ~2 16.0 ;;
Error: Syntax error
─( 13:34:15 )─< command 9 >──────────────────────────────────────{ counter: 0 }─
utop # power (0-2) 16.0 ;;
- : float = 0.00390625
─( 13:34:20 )─< command 10 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
File "simple.ml", line 34, characters 19-20:
Error: Unbound value x
─( 13:34:28 )─< command 11 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
─( 13:42:25 )─< command 12 >─────────────────────────────────────{ counter: 0 }─
utop # cube 3.0 ;;
- : float = 27.
─( 13:42:43 )─< command 13 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
val flip : ('a -> 'b -> 'c) -> 'b -> 'a -> 'c = <fun>
─( 13:42:43 )─< command 14 >─────────────────────────────────────{ counter: 0 }─
utop # cube ;;
- : float -> float = <fun>
─( 13:49:56 )─< command 15 >─────────────────────────────────────{ counter: 0 }─
utop # (power 3) 3.0  ;;
- : float = 27.
─( 13:49:59 )─< command 16 >─────────────────────────────────────{ counter: 0 }─
utop # cube 2 ;;
Error: This expression has type int but an expression was expected of type
         float
─( 13:50:20 )─< command 17 >─────────────────────────────────────{ counter: 0 }─
utop # cube 2.0 ;;
- : float = 8.
─( 13:50:28 )─< command 18 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
File "simple.ml", line 41, characters 6-8:
Error: Syntax error
─( 13:50:32 )─< command 19 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
val gcd : int -> int -> int = <fun>
─( 13:58:48 )─< command 20 >─────────────────────────────────────{ counter: 0 }─
utop # gcd 10 8 ;;
- : int = 2
─( 13:59:00 )─< command 21 >─────────────────────────────────────{ counter: 0 }─
utop # f ;;
Error: Unbound value f
─( 13:59:14 )─< command 22 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
val gcd : int -> int -> int = <fun>
val sum : int list -> int = <fun>
─( 13:59:43 )─< command 23 >─────────────────────────────────────{ counter: 0 }─
utop # sum [1;2;3;4] ;;
- : int = 10
─( 14:11:31 )─< command 24 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
val gcd : int -> int -> int = <fun>
val sum : int list -> int = <fun>
val all : bool list -> bool = <fun>
─( 14:11:38 )─< command 25 >─────────────────────────────────────{ counter: 0 }─
utop # all [true; true] ;;
- : bool = true
─( 14:12:42 )─< command 26 >─────────────────────────────────────{ counter: 0 }─
utop # all [true; false] ;;
- : bool = false
─( 14:12:50 )─< command 27 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
val gcd : int -> int -> int = <fun>
val sum : int list -> int = <fun>
val all : bool list -> bool = <fun>
File "simple.ml", line 62, characters 27-36:
Error: Unbound value even2ways
Hint: Did you mean even2way?
─( 14:12:53 )─< command 28 >─────────────────────────────────────{ counter: 0 }─
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
val gcd : int -> int -> int = <fun>
val sum : int list -> int = <fun>
val all : bool list -> bool = <fun>
val even2ways : int list -> bool = <fun>
─( 14:17:04 )─< command 29 >─────────────────────────────────────{ counter: 0 }─
utop # even2ways [2;4;6;8] ;;
- : bool = true
─( 14:17:14 )─< command 30 >─────────────────────────────────────{ counter: 0 }─
utop # even2ways [2;4;8] ;;
- : bool = false
─( 14:17:21 )─< command 31 >─────────────────────────────────────{ counter: 0 }─
utop #
┌───┬─────┬───────────┬──────────────┬────────┬──────┬─────┬───────────┬───────┐
│Arg│Array│ArrayLabels│Assert_failure│Bigarray│Buffer│Bytes│BytesLabels│Callbac│
└───┴─────┴───────────┴──────────────┴────────┴──────┴─────┴───────────┴───────┘
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