```
Last login: Mon Jan 22 15:32:48 on ttys007 carbon: $\text{utop}$
```

Welcome to utop version 2.0.2 (using OCaml version 4.06.0)!

Type #utop\_help for help about using utop.

```
utop # #use "simple";;
Cannot find file simple.
utop # #use "simple.ml";;
val inc v1 : int -> int = <fun>
val inc v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a = <fun>
val circle area : float -> float = <fun>
val power : int -> float -> float = <fun>
-( 15:39:51 )-< command 2 >-----{ counter: 0 }-
utop # power 3 3.0 ;;
- : float = 27.
-( 15:39:55 )-< command 3 >-----{ counter: 0 }-
utop # #use "simple.ml";;
val inc v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a = <fun>
val circle_area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
utop # cube 3.0 ;;
-: float = 27.
-( 15:49:34 )-< command 5 >------{ counter: 0 }-
utop # #use "simple.ml";;
val inc v1 : int -> int = <fun>
val inc v2 : int -> int = <fun>
```

```
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a = <fun>
val circle area : float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
utop # #use "simple.ml";;
val inc v1 : int -> int = <fun>
val inc v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a = <fun>
val circle area : float -> float = <fun>
val p : int -> float -> float = <fun>
val power : int -> float -> float = <fun>
val cube : float -> float = <fun>
val gcd : int -> int -> int = <fun>
utop # gcd 10 8 ;;
-: int = 2
-( 16:08:53 )-< command 8 >-----{ counter: 0 }-
utop # [ 1; 2; 3 ] ;;
-: int list = [1; 2; 3]
-( 16:08:59 )-< command 9 >------{ counter: 0 }-
utop # 1 :: 2 :: 3 :: [] ;;
-: int list = [1; 2; 3]
utop # 1 :: (2 :: (3 :: [])) ;;
-: int list = [1; 2; 3]
utop # 2 :: 3 ;;
Error: This expression has type int
     but an expression was expected of type int list
-( 16:17:24 )-< command 12 >------{ counter: 0 }-
utop # 2 :: 3 :: [] ;;
-: int list = [2; 3]
-( 16:17:36 )-< command 13 >-----{ counter: 0 }-
utop # [1;2] @ [3;4] ;;
-: int list = [1; 2; 3; 4]
```

```
utop # let x = 4 ::
val x : int = 4
utop # let add4 y = y + x;;
val add4 : int -> int = <fun>
-( 16:44:01 )-< command 16 >-----{ counter: 0 }-
utop # add4 6 ;;
-: int = 10
-( 16:44:08 )-< command 17 >-----{ counter: 0 }-
utop # let x = 18 ;;
val x : int = 18
-( 16:44:12 )-< command 18 >-----{ counter: 0 }-
utop # add4 6 ::
-: int = 10
-( 16:44:18 )-< command 19 >-----{ counter: 0 }-
utop # let add4 y = y + x;;
val add4 : int -> int = <fun>
```