Last login: Mon Jan 29 15:42:14 on ttys004

carbon:\$ utop

Welcome to utop version 2.0.2 (using OCaml version 4.06.0)!

Type #utop\_help for help about using utop.

```
_____{ counter: 0 }-
-( 15:42:40 )-< command 0 >----
utop # #use "simple.ml";;
val inc v1 : int -> int = <fun>
val inc v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a = <fun>
val circle area : float -> float = <fun>
val power : int -> float -> float = <fun>
val power v2 : int -> float -> float = <fun>
val cube : float -> float = <fun>
val foo : float = 13.824
val bar : float = 13.824
val gcd : int -> int -> int = <fun>
val all : bool list -> bool = <fun>
val even2ways : int list -> bool = <fun>
val even : int -> bool = <fun>
val sum : int list -> int = <fun>
val string concat : string -> string list -> string = <fun>
val is_empty : 'a list -> bool = <fun>
val is_empty' : 'a list -> bool = <fun>
val not empty: 'a list -> bool = <fun>
val not empty'' : 'a list -> bool = <fun>
val sum : int list -> int = <fun>
val length : 'a list -> int = <fun>
val head : 'a list -> 'a = <fun>
val sum v2 : int list -> int = <fun>
val sum : int list -> int = <fun>
val first : 'a * 'b * 'c -> 'a = <fun>
val first' : 'a * 'b * 'c -> 'a = <fun>
val first'' : 'a * 'b * 'c -> 'a = <fun>
val m : (string * int) list =
  [("dog", 1); ("chicken", 2); ("dog", 3); ("cat", 5)]
File "simple.ml", line 151, characters 40-44:
Error: This expression has type ('a * 'b) list
       but an expression was expected of type 'a
       The type variable 'a occurs inside ('a * 'b) list
```

```
-( 15:42:40 )-< command 1 >---
                                                  ____{ counter: 0 }-
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc_v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc_v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a = <fun>
val circle area : float -> float = <fun>
val power : int -> float -> float = <fun>
val power v2 : int -> float -> float = <fun>
val cube : float -> float = <fun>
val foo : float = 13.824
val bar : float = 13.824
val gcd : int -> int -> int = <fun>
val all : bool list -> bool = <fun>
val even2ways : int list -> bool = <fun>
val even : int -> bool = <fun>
val sum : int list -> int = <fun>
val string concat : string -> string list -> string = <fun>
val is_empty : 'a list -> bool = <fun>
val is_empty' : 'a list -> bool = <fun>
val not empty : 'a list -> bool = <fun>
val not_empty'' : 'a list -> bool = <fun>
val sum : int list -> int = <fun>
val length : 'a list -> int = <fun>
val head : 'a list -> 'a = <fun>
val sum v2 : int list -> int = <fun>
val sum : int list -> int = <fun>
val first : 'a * 'b * 'c -> 'a = <fun>
val first' : 'a * 'b * 'c -> 'a = <fun>
val first'' : 'a * 'b * 'c -> 'a = <fun>
val m : (string * int) list =
  [("dog", 1); ("chicken", 2); ("dog", 3); ("cat", 5)]
val lookup_all : 'a -> ('a * 'b) list -> 'b list = <fun>
-( 15:42:42 )-< command 2 >----
                                         _____{ counter: 0 }-
utop # lookup_all "dog" m ;;
-: int list = [1; 3]
                                     _____{{ counter: 0 }-
-( 15:43:10 )-< command 3 >----
utop # #use "simple.ml";;
val inc_v1 : int -> int = <fun>
val inc v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc v3 : int -> int = <fun>
```

```
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a = <fun>
val circle area : float -> float = <fun>
val power : int -> float -> float = <fun>
val power v2 : int -> float -> float = <fun>
val cube : float -> float = <fun>
val foo : float = 13.824
val bar : float = 13.824
val qcd : int -> int -> int = <fun>
val all : bool list -> bool = <fun>
val even2ways : int list -> bool = <fun>
val even : int -> bool = <fun>
val sum : int list -> int = <fun>
val string_concat : string -> string list -> string = <fun>
val is_empty : 'a list -> bool = <fun>
val is_empty' : 'a list -> bool = <fun>
val not_empty : 'a list -> bool = <fun>
val not_empty'' : 'a list -> bool = <fun>
val sum : int list -> int = <fun>
val length : 'a list -> int = <fun>
val head : 'a list -> 'a = <fun>
val sum v2 : int list -> int = <fun>
val sum : int list -> int = <fun>
val first : 'a * 'b * 'c -> 'a = <fun>
val first' : 'a * 'b * 'c -> 'a = <fun>
val first'' : 'a * 'b * 'c -> 'a = <fun>
val m : (string * int) list =
  [("dog", 1); ("chicken", 2); ("dog", 3); ("cat", 5)]
File "simple.ml", line 151, characters 26-28:
Error: This variant expression is expected to have type unit
       The constructor :: does not belong to type unit
-( 15:43:16 )-< command 4 >--
                                                       —{ counter: 0 }—
utop # #use "simple.ml";;
val inc v1 : int -> int = <fun>
val inc v2 : int -> int = <fun>
val square : int -> int = <fun>
val cube : int -> int = <fun>
val add : int -> int -> int = <fun>
val inc v3 : int -> int = <fun>
val add3 : int -> int -> int -> int = <fun>
val greater : 'a -> 'a = <fun>
val circle area : float -> float = <fun>
val power : int -> float -> float = <fun>
val power v2 : int -> float -> float = <fun>
val cube : float -> float = <fun>
val foo : float = 13.824
val bar : float = 13.824
val gcd : int -> int -> int = <fun>
```

```
val all : bool list -> bool = <fun>
val even2ways : int list -> bool = <fun>
val even : int -> bool = <fun>
val sum : int list -> int = <fun>
val string concat : string -> string list -> string = <fun>
val is empty : 'a list -> bool = <fun>
val is empty' : 'a list -> bool = <fun>
val not_empty : 'a list -> bool = <fun>
val not empty'' : 'a list -> bool = <fun>
val sum : int list -> int = <fun>
val length : 'a list -> int = <fun>
val head : 'a list -> 'a = <fun>
val sum v2 : int list -> int = <fun>
val sum : int list -> int = <fun>
val first : 'a * 'b * 'c -> 'a = <fun>
val first' : 'a * 'b * 'c -> 'a = <fun>
val first'' : 'a * 'b * 'c -> 'a = <fun>
val m : (string * int) list =
 [("dog", 1); ("chicken", 2); ("dog", 3); ("cat", 5)]
val lookup_all : 'a -> ('a * 'b) list -> 'b list = <fun>
val lookup_all' : 'a -> ('a * 'b) list -> 'b list = <fun>
utop # lookup all' "dog" m ;;
-: int list = [1: 3]
utop # 1 + 2 * 3 ;;
-: int = 7
utop # 1 ;;
-: int = 1
-( 16:16:24 )-< command 8 >----
                                  _____{ counter: 0 }_
utop # inc ;;
Error: Unbound value inc
Hint: Did you mean incr?
utop # let inc x = x + 1;
val inc : int -> int = <fun>
-( 16:19:52 )-< command 10 >----
                                 _____{ counter: 0 }-
utop # ( inc , 3 ) ;;
-: (int -> int) * int = (< fun>, 3)
utop # (1 + 2) * 3 ::
-: int = 9
utop # let x = (1,2,3);;
val x : int * int * int = (1, 2, 3)
utop # let x' = ((1,2), 3);;
```

```
val x': (int * int) * int = ((1, 2), 3)
                                               _____{ counter: 0 }_
-( 16:23:21 )-< command 14 >----
utop # ( inc , 3 ) ;;
-: (int -> int) * int = (< fun>, 3)
-( 16:23:29 )-< command 15 >---
                                                    ——{ counter: 0 }-
utop # ( fun x -> x + 1, 'c' ) ;;
- : int -> int * char = <fun>
-( 16:33:01 )-< command 16 >--
                                                     —{ counter: 0 }-
utop # fun x -> (x + 1, 'c');;
- : int -> int * char = <fun>
-( 16:33:14 )-< command 17 >--
                                                   ----{ counter: 0 }-
utop # ( (fun x \rightarrow x + 1), 'c' ) ;;
-: (int -> int) * char = (< fun>, 'c')
-( 16:33:31 )-< command 18 >----
                                                 _____{ counter: 0 }_
utop # ( fun x \rightarrow ( x + 1, 'c') );;
- : int -> int * char = <fun>
-( 16:34:09 )-< command 19 >---
                                                  ____{ counter: 0 }-
utop # x ;;
-: int * int * int = (1, 2, 3)
-( 16:35:37 )-< command 20 >---
                                             _____{ counter: 0 }-
utop # match x with | a,b,c -> c ;;
-: int = 3
-( 16:36:23 )-< command 21 >----
                                            _____{ counter: 0 }_
utop # ( fun x \rightarrow x + 1, 'c' k ;;
Error: Syntax error: ')' expected, the highlighted '(' might be unmatch
ed
-( 16:36:35 )-< command 22 >----
                                                      —{ counter: 0 }-
utop # 1 + "D" ;;
Error: This expression has type string
       but an expression was expected of type int
                                                     —-{ counter: 0 }--
-( 16:41:19 )-< command 23 >----
utop #
 Arg Array ArrayLabels Assert failure Bigarray Buffer Bytes BytesLabel
```