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Last login: Mon Mar 19 13:24:48 on ttys004 carbon: $\text{utop}$
```

elcome to utop version 2.0.2 (using OCaml version 4.06.0

Type #utop_help for help about using utop.

```
-( 15:46:10 )-< command 0 >------{ counter: 0 }-
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay : (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
 Cons (1, {contents = Thunk <fun>})
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
utop # nats ;;
-: int stream = Cons (1, {contents = Thunk <fun>})
utop # head nats ::
-: int = 1
utop # head (tail nats) ;;
step 2
-: int = 2
utop # nats ;;
- : int stream =
Cons (1,
```

```
{contents = Value (Cons (2, {contents = Thunk <fun>}))}
-(15:46:50) -< command 5 > - - { counter: 0 } -
utop # take 2 nats ::
step 3
-: int list = [1; 2]
utop # take 5 nats ;;
step 4
step 5
step 6
-: int list = [1; 2; 3; 4; 5]
utop # nats ;;
- : int stream =
Cons (1,
{contents =
  Value
   (Cons (2)
     {contents =
      Value
       (Cons (3,
         {contents =
           Value
            (Cons (4,
             {contents =
               Value
                (Cons (5,
                 {contents =
                   Value
                    (Cons (6,
                      {contents = Thunk <fun>}))}))}
))}))))))
-( 15:48:02 )-< command 8 >------{ counter: 0 }-
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
```

```
val delay : (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
Cons (1, {contents = Thunk <fun>})
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
  Cons (1, {contents = Thunk <fun>})
-( 15:48:02 )-< command 9 >------{ counter: 0 }-
utop # take 10 ones ;;
- : int list = [1; 1; 1; 1; 1; 1; 1; 1; 1]
utop # ones ;;
- : int stream =
Cons (1,
 {contents =
   Value
    (Cons (1.
     {contents =
       Value
        (Cons (1,
          {contents =
            Value
             (Cons (1,
               {contents =
                 Value
                  (Cons (1,
                    {contents =
                      Value
                       (Cons (1,
                         {contents =
                           Value
```

```
(Cons (1,
                         {contents =
                          Value
                           (Cons (1,
                             {contents =
                              Value
                               (Cons (1,
                                 {contents =
                                  Value
                                   (Cons (1,
                                     {contents
                                     Value
                                     (Cons (1,
                                     {contents
                                     Thunk
                                     <fun>}))})
171171171171171171171171171
utop # take 15 ones ;;
- : int list =
-( 15:54:16 )-< command 12 >-----{ counter: 0 }-
utop # ones ;;
- : int stream =
Cons (1,
{contents =
  Value
   (Cons (1,
    {contents =
      Value
       (Cons (1,
        {contents =
          Value
           (Cons (1,
             {contents =
```

```
Value
 (Cons (1,
   {contents =
     Value
      (Cons (1,
        {contents =
          Value
            (Cons (1,
              {contents =
                Value
                 (Cons (1,
                   {contents =
                     Value
                      (Cons (1,
                         {contents =
                           Value
                            (Cons (1,
                              {contents
                              Value
                              (Cons (1,
                              {contents
                              =
                              Value
                              (Cons (1,
                              {contents
                              Value
                              (Cons (1,
                              {contents
                              =
                              Value
                              (Cons (1,
                              {contents
                              =
                              Value
                              (Cons (1,
```

```
{contents
                                     Value
                                     (Cons (1,
                                     {contents
                                     =
                                     Thunk
                                     <fun>}))})
-( 15:57:12 )-< command 13 >-----{ counter: 0 }-
utop # take 5 ones ;;
-: int list = [1; 1; 1; 1; 1]
utop # ones ;;
- : int stream =
Cons (1,
{contents =
  Value
   (Cons (1,
     {contents =
      Value
       (Cons (1,
         {contents =
          Value
           (Cons (1,
             {contents =
              Value
               (Cons (1,
                 {contents =
                  Value
                   (Cons (1,
                     {contents =
                       Value
                        (Cons (1,
                         {contents =
                           Value
                            (Cons (1,
```

```
{contents =
                                  Value
                                   (Cons (1,
                                     {contents =
                                      Value
                                        (Cons (1,
                                         {contents
                                         Value
                                         (Cons (1,
                                         {contents
                                         =
                                         Value
                                         (Cons (1,
                                         {contents
                                         Value
                                         (Cons (1,
                                         {contents
                                         =
                                         Value
                                         (Cons (1,
                                         {contents
                                         Value
                                         (Cons (1,
                                         {contents
                                         Value
                                         (Cons (1,
                                         {contents
                                         =
                                         Thunk
                                         <fun>}))})
-( 15:57:27 )-< command 15 >-----{ counter: 0 }-
utop # #use "lazy.ml";;
```

```
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay: (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
  Cons (1, {contents = Thunk <fun>})
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
  Cons (1, {contents = Thunk <fun>})
val filter : ('a -> bool) -> 'a stream -> 'a stream =
  <fun>
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay : (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
  Cons (1, {contents = Thunk <fun>})
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
  Cons (1, {contents = Thunk <fun>})
val filter : ('a -> bool) -> 'a stream -> 'a stream =
 <fun>
val even : int -> bool = <fun>
```

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step 2
val all evens : int stream =
  Cons (2, {contents = Thunk <fun>})
                                     ____{ counter: 0 }_
-( 16:02:04 )-< command 17 >----
utop # take 5 all_evens ;;
step 3
step 4
step 5
step 6
step 7
step 8
step 9
step 10
step 11
step 12
-: int list = [2; 4; 6; 8; 10]
-( 16:02:56 )-< command 18 >-----{ counter: 0 }-
utop # nats ;;
- : int stream =
Cons (1,
 {contents =
   Value
    (Cons (2,
      {contents =
        Value
         (Cons (3,
           {contents =
             Value
              (Cons (4,
                {contents =
                  Value
                   (Cons (5,
                     {contents =
                       Value
                        (Cons (6,
                          {contents =
                            Value
```

```
(Cons (7,
                              {contents =
                                Value
                                 (Cons (8,
                                   {contents =
                                     Value
                                      (Cons (9,
                                        {contents =
                                          Value
                                           (Cons (10,
                                             {contents
                                             Value
                                             (Cons
                                             (11,
                                             {contents
                                             Value
                                             (Cons
                                             (12.
                                             {contents
                                             =
                                             Thunk
                                             <fun>}))})
1}))}))}))}))
-( 16:03:38 )-< command 19 >-----{ counter: 0 }-
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay: (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
  Cons (1, {contents = Thunk <fun>})
```

```
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
  Cons (1, {contents = Thunk <fun>})
val filter : ('a -> bool) -> 'a stream -> 'a stream =
  <fun>
val even : int -> bool = <fun>
step 2
val all_evens : int stream =
  Cons (2, {contents = Thunk <fun>})
val map : ('a -> 'b) -> 'a stream -> 'b stream = <fun>
-( 16:03:53 )-< command 20 >-----{ counter: 0 }-
utop # take 5 (map (fun x \rightarrow x + 100) nats) ;;
step 3
step 4
step 5
step 6
-: int list = [101; 102; 103; 104; 105]
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay : (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
  Cons (1, {contents = Thunk <fun>})
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
 Cons (1, {contents = Thunk <fun>})
val filter: ('a -> bool) -> 'a stream -> 'a stream =
```

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<fun>
val even : int -> bool = <fun>
step 2
val all evens : int stream =
  Cons (2, {contents = Thunk <fun>})
val map : ('a -> 'b) -> 'a stream -> 'b stream = <fun>
val zip:
  ('a -> 'b -> 'c) ->
  'a stream -> 'b stream -> 'c stream = <fun>
-( 16:13:07 )-< command 22 >-----{ counter: 0 }-
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay: (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
  Cons (1, {contents = Thunk <fun>})
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
  Cons (1, {contents = Thunk <fun>})
val filter: ('a -> bool) -> 'a stream -> 'a stream =
  <fun>
val even : int -> bool = <fun>
step 2
val all_evens : int stream =
  Cons (2, {contents = Thunk <fun>})
val map : ('a -> 'b) -> 'a stream -> 'b stream = <fun>
val zip:
  ('a -> 'b -> 'c) ->
  'a stream -> 'b stream -> 'c stream = <fun>
val all_evens_v2 : int stream =
```

```
Cons (2, {contents = Thunk <fun>})
-( 16:15:16 )-< command 23 >-----{ counter: 0 }-
utop # take 10 all evens v2 ;;
step 3
step 4
step 5
step 6
step 7
step 8
step 9
step 10
step 11
-: int list = [2; 4; 6; 8; 10; 12; 14; 16; 18; 20]
-( 16:16:33 )-< command 24 >----{ counter: 0 }-
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay : (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
  Cons (1, {contents = Thunk <fun>})
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
  Cons (1, {contents = Thunk <fun>})
val filter : ('a -> bool) -> 'a stream -> 'a stream =
  <fun>
val even : int -> bool = <fun>
step 2
val all evens : int stream =
  Cons (2, {contents = Thunk <fun>})
val map : ('a -> 'b) -> 'a stream -> 'b stream = <fun>
```

```
val zip :
  ('a -> 'b -> 'c) ->
  'a stream -> 'b stream -> 'c stream = <fun>
val all_evens_v2 : int stream =
  Cons (2, {contents = Thunk <fun>})
val all evens v3 : int stream =
  Cons (2, {contents = Thunk <fun>})
-( 16:16:38 )-< command 25 >-----{ counter: 0 }-
utop # take 10 all evens v3 ;;
step 3
step 4
step 5
step 6
step 7
step 8
step 9
step 10
step 11
- : int list = [2; 4; 6; 8; 10; 12; 14; 16; 18; 20]
-( 16:17:10 )-< command 26 >-----{ counter: 0 }-
utop # #use "lazy.ml";;
File "lazy.ml", line 100, characters 2-4:
Error: Syntax error: ')' expected
File "lazy.ml", line 99, characters 11-12:
Error: This '(' might be unmatched
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay: (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
  Cons (1, {contents = Thunk <fun>})
```

```
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
  Cons (1, {contents = Thunk <fun>})
val filter : ('a -> bool) -> 'a stream -> 'a stream =
  <fun>
val even : int -> bool = <fun>
step 2
val all_evens : int stream =
  Cons (2, {contents = Thunk <fun>})
val map : ('a -> 'b) -> 'a stream -> 'b stream = <fun>
val zip:
  ('a -> 'b -> 'c) ->
  'a stream -> 'b stream -> 'c stream = <fun>
val all_evens_v2 : int stream =
  Cons (2, {contents = Thunk <fun>})
val all_evens_v3 : int stream =
  Cons (2, {contents = Thunk <fun>})
File "lazy.ml", line 99, characters 15-47:
Error: This expression has type int stream
       but an expression was expected of type
         int stream lazee = int stream hidden ref
-( 16:25:09 )-< command 28 >----{ counter: 0 }-
utop # #use "lazy.ml";;
type 'a lazee = 'a hidden ref
and 'a hidden = Value of 'a | Thunk of (unit -> 'a)
val delay : (unit -> 'a) -> 'a lazee = <fun>
val force : 'a lazee -> unit = <fun>
val demand : 'a lazee -> 'a = <fun>
type 'a stream = Cons of 'a * 'a stream lazee
val from : int -> int stream = <fun>
step 1
val nats : int stream =
  Cons (1, {contents = Thunk <fun>})
val head : 'a stream -> 'a = <fun>
val tail : 'a stream -> 'a stream = <fun>
```

```
val take : int -> 'a stream -> 'a list = <fun>
val ones : int stream =
  Cons (1, {contents = Thunk <fun>})
val filter: ('a -> bool) -> 'a stream -> 'a stream =
  <fun>
val even : int -> bool = <fun>
val all_evens : int stream =
  Cons (2, {contents = Thunk <fun>})
val map : ('a -> 'b) -> 'a stream -> 'b stream = <fun>
val zip:
  ('a -> 'b -> 'c) ->
  'a stream -> 'b stream -> 'c stream = <fun>
val all_evens_v2 : int stream =
  Cons (2, {contents = Thunk <fun>})
val all evens v3 : int stream =
  Cons (2, {contents = Thunk <fun>})
val factorials : int stream =
  Cons (1. {contents = Thunk <fun>})
-( 16:25:21 )-< command 29 >-----{ counter: 0 }-
utop # take 10 factorials ::
step 3
step 4
step 5
step 6
step 7
step 8
step 9
step 10
- : int list =
[1; 1; 2; 6; 24; 120; 720; 5040; 40320; 362880]
-( 16:25:46 )-< command 30 >-----{ counter: 0 }-
utop #
 Arg|Array|ArrayLabels|Assert_failure|Bigarray|Buffer|B|
```