

Tony Jin



A UX Designer with a technical and social science background, I'm passionate about problem-solving through design.

Seeking UX/Product Design internships for summer 2018.



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SKILLS & TOOLS



User-Centered Design

Wireframing
Prototyping
Ideation
Task Analysis
Interviews
Affinity Mapping
Surveys
Persona Writing
Journey Mapping
Usability Testing



Visual

Sketch
Adobe Photoshop
Adobe Illustrator



Prototyping

InVision
Principle
Balsamiq
Android Studio
Xcode



Development

Java/Android
Swift/iOS
HTML/CSS/JS
Python



Communication

Public Speaking
Critical Writing
Video Editing



EDUCATION

Georgia Institute of Technology

M.S. Human-Computer Interaction | Aug. 2017 - May 2019
Specialization in Interactive Computing, GPA 4.00

Middlebury College

B.A. Computer Science & Psychology | Sept. 2013 - May 2017
Phi Beta Kappa, Psi Chi (International Honor Society in Psychology), GPA 3.97



PROFESSIONAL EXPERIENCE

UX/UI Designer & Writer

Institute for Information Security & Privacy (IISP), Georgia Tech | Aug. 2017 - Present

- **Redesigned** IISP's research webpages to better attract industry partners.
- **Created wireframes** based on user interview data.
- **Interviewed** professors, students, and guest lecturers and published featured articles on IISP's website. Promoted IISP's work and events.

User Experience Intern

HCI Institute, Carnegie Mellon University | Jun. 2016 - Aug. 2016

- **Developed** the UI for a driving simulator in Android to study driving behaviors.
- **Evaluated** the simulation animation through user studies.
- **Analyzed** data in SPSS and Excel.
- **Designed and implemented** a sensor data processing algorithm in Java for the tool.

Oratory Coach

Middlebury Oratory Now | Jan. 2014 - Dec. 2014

- **Designed** public speaking workshops and **coached** over 100 students for public speaking events, including TEDx competition and student symposium.



PROJECTS

Mirror Mirror

Mobile App for Personal Finance Management | Sept. 2017 - Dec. 2017

- **Identified** emerging adults' need to form good spending habits through research.
- **Designed and evaluated** a mobile app that encourages users to reflect on their purchase decisions and provides them with timely and relevant suggestions.

REI Backpack Finder

Website Feature for Backpack Finding | Sept. 2017 - Dec. 2017

- **Researched** novice backpackers' needs and pain points when purchasing backpacking packs online.
- **Designed and evaluated** a concept feature on REI's website that helps novice backpackers find the perfect backpack with desired features and the right size.

Up & Up

Mobile Game for Stress Relief | Sept. 2017 - Dec. 2017

- **Identified** Georgia Tech's students' need for stress relief through research.
- **Designed and evaluated** a collective breathing game that helps relieve users' stress.



SELECTED AWARDS

Net Impact - Tech for Good Fellowship 2017 - 2018

Implementing an on-campus action project that leverages technology for social good.

HackRPI - Best Mobile Hack & Best Use of TripAdvisor's API 2015

A mobile/web app that recommends popular attractions along road trips.

The New York Times - College Essay Competition Winner 2015

College application essay published on *The New York Times* Chinese website.