Yanfeng Jin (Tony)

Design | Research | Implement | Communicate

An aspiring UX Designer with a technical and social science background, I'm passionate about solving problems through design.

Seeking UX/Product Design internships for summer 2018.

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SKILLS & TOOLS

User-centered Design
Interviews
Contextual inquiry
Affinity Mapping
Surveys
Persona Writing
Journey Mapping

Research
Experimental Design
Statistics (SPSS)
Qualtrics

Visual
Sketch
Adobe Photoshop

Prototyping
InVision
Principle
Balsamiq
Android Studio
Xcode

Development
Java/Android
Swift/iOS
HTML/CSS/JS
Python

Other
Public Speaking
Critical Writing
Video Editing

EDUCATION

M.S. Human-Computer Interaction, Georgia Institute of Technology
Aug. 2017 - May 2019 (expected)
Specialization in Interactive Computing

B.A. Computer Science & Psychology, Middlebury College
Sept. 2013 - May 2017
Phi Beta Kappa, GPA 3.97/4.00

SELECTED PROJECTS

Personal Finance Management App Design
Sept. 2017 - Dec. 2017
Conducted user research through surveys & interviews. Brainstormed ideas and refined them through user feedback. Creating medium-fidelity prototypes and planning to carry out usability testings to evaluate the design.

REI Online Backpack Purchasing Experience Design
Sept. 2017 - Dec. 2017
Researched the problem space through observations, surveys, interviews, and contextual inquiries. Sketched design ideas and iteratively refined the ideas through user feedback.

Collective Breathing Intervention Design
Sept. 2017 - Dec. 2017
Conducted literature review, competitive analysis, and interviews. Designing an intervention that encourages breathing exercise for stress relief at Georgia Tech.

WORK EXPERIENCE

Graduate Research Assistant, Georgia Institute of Technology
Aug. 2017 - Present
Redesigned Institute for Information Security and Privacy's (IISP) website based on interviews with stakeholders. Created wireframes and gathered feedback. Interviewed professors, students, and guest lecturers and published featured articles on IISP's website. Promoted IISP's work and events.

Research Intern, HCII, Carnegie Mellon University
Jun. 2016 - Aug. 2016
Developed the UI for a driving simulator in Android. Conducted user studies to test the driving simulator. Performed data analysis in SPSS and Excel. Designed and implemented a data processing algorithm in Java for the tool.

Oratory Coach, Middlebury Oratory Now
Jan. 2014 - Dec. 2014
Designed public speaking workshops and coached over 100 students for public speaking events, including TEDx competition and student symposium.

SELECTED AWARDS

Net Impact Fellowship (Tech for Good) 2017
Implementing an on-campus action project that leverages technology for social good.

Best Use of TripAdvisor's API & Best Mobile Hack at HackRPI 2015
A mobile/web app that recommends popular attractions along road trips.

Winner of *New York Times*' College Essay Competition 2015
College application essay published on *The New York Times* Chinese website.