Tony Yanfeng Jin

Design | Research | Implement | Communicate

A UX Designer with a technical and social science background, I'm passionate about problem-solving through design.

Seeking UX/Product Design internships for summer 2018.

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SKILLS & TOOLS

User-centered Design
Wireframing
Prototyping
Ideation
Task Analysis
Interviews
Affinity Mapping
Surveys
Persona Writing
Journey Mapping
Usability Testing

Visual
Sketch
Adobe Photoshop
Adobe Illustrator

Prototyping
InVision
Principle
Balsamiq
Android Studio
Xcode

Development
Java/Android
Swift/iOS
HTML/CSS/JS
Python

Other
Public Speaking
Critical Writing
Video Editing

EDUCATION

M.S. Human-Computer Interaction, Georgia Institute of Technology
Aug. 2017 - May 2019 (expected)
Specialization in Interactive Computing, GPA 4.00/4.00

B.A. Computer Science & Psychology, Middlebury College
Sept. 2013 - May 2017
Phi Beta Kappa, Psi Chi, GPA 3.97/4.00

WORK EXPERIENCE

UX/UI Designer & Writer, Georgia Institute of Technology
Aug. 2017 - Present
- **Redesigned** Institute for Information Security and Privacy's (IISP) research webpages to better attract industry partners.
- **Created wireframes** based on user interview data.
- **Interviewed** professors, students, and guest lecturers and published featured articles on IISP's website. Promoted IISP's work and events.

UX Intern, HCI Institute, Carnegie Mellon University
Jun. 2016 - Aug. 2016
- **Developed** the UI for a driving simulator in Android.
- **Evaluated** the simulator through user studies.
- **Analyzed** data in SPSS and Excel.
- **Designed and implemented** a data processing algorithm in Java for the tool.

Oratory Coach, Middlebury Oratory Now
Jan. 2014 - Dec. 2014
- **Designed** public speaking workshops and **coached** over 100 students for public speaking events, including TEDx competition and student symposium.

SELECTED PROJECTS

Mirror Mirror - Mobile App for Personal Finance Management
Sept. 2017 - Dec. 2017
- **Identified** emerging adults' need to form good spending habits through research.
- **Designed and evaluated** a mobile app that encourages them to reflect on their purchase decisions and provides them with timely and relevant suggestions.

REI Backpack Finder - Website Feature for Backpack Finding
Sept. 2017 - Dec. 2017
- **Researched** novice backpackers' needs and pain points when purchasing backpacking packs online.
- **Designed** a feature on REI's website that helps novice backpackers find the perfect backpack with desired features and the right size.

Up & Up - Mobile Game for Stress Relief
Sept. 2017 - Dec. 2017
- **Identified** Georgia Tech's students' need for stress relief through research.
- **Designed and evaluated** a collective breathing game that helps relieve their stress.

SELECTED AWARDS

Net Impact - Tech for Good Fellowship   2017-2018
Implementing an on-campus action project that leverages technology for social good.

HackRPI - Best Use of TripAdvisor's API & Best Mobile Hack   2015
A mobile/web app that recommends popular attractions along road trips.

***The New York Times* - College Essay Competition Winner**   2015
College application essay published on *The New York Times* Chinese website.