Amber Whizin

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Frontend Developer

An ever-learning Frontend Software Engineer with 10+ years in customer support. Motivated and committed to problem-solving with a passion for JavaScript. A proficient collaborator with a focus on writing highly maintainable code and improving the user experience. Bottom line, a determined user advocate in building scalable and responsive websites for everyone.

Skills

Fullstack Applications | React | APIs | AJAX | Customer Service Management | JSON | Communication | Team Training | Debugging | Object-Oriented Programming | Relational Databases & Non-Relational Databases | Collaborate with Frontend/Backend Developers | User Advocate | Heroku | Vercel | Flex-Box | Innovative Thinker

Technologies

Languages: JavaScript ES6, HTML5, CSS3, Python, Node.js, EJS

Frontend Libraries and Frameworks: React, jQuery, Phaser, Jasmine, Bootstrap, Next.js

Databases: MongoDB, SQL

Backend Frameworks: Mongoose, Express

Developer Toolkit: Git, GitHub, PostgreSQL, MongoDB Atlas

Projects

Begonia Baschy Landscaping - A Landscaping Website

• begoniabaschylandscaping.com/

• Designed, created, and deployed a website for a client's landscaping company using React, CSS3, and Next.js.

<u>CarefulFriends - A Wellness App</u>

- <u>carefulfriends-client.herokuapp.com/</u>
- Implemented a Full-Stack application using MERN with full CRUD, polished with Bootstrap.
- Explored JSON Web Tokens and discovered intriguing challenges setting cookies with React.

TellvCritic - A Review Site

- telly-critic.herokuapp.com/sessions/new
- Generated with Express, MongoDB, Mongoose, styled with CSS3 and Bootstrap, and coded with EJS, HTML5.
- Tackled express-session/bcrypt and security error messages to turn out a private login page.

Connect Four Game

- <u>amberwhizin.github.io/connect_4/</u>
- Assembled a frontend game after Connect 4 with jQuery, HTML5, and CSS3.
- Trouble-shot and completed the game logic to win horizontally, vertically, and diagonally.

Education

General Assembly, Boston, MA

8/20-12/20

Certificate in Software Engineering

- Achieved a certificate of completion in an immersive software engineering program with over 480+ hours of intensive fast-paced learning.
- Developed 3 high quality applications built with ECMAScript and several other frameworks and libraries to create both user friendly and mobile friendly experiences.

Professional Experience

Freelance Software Engineer, Somerville, MA

8/19-8/20

Freelance

 Persisted in solving complex problems by sharpening expertise with 25% more resolution using Codecademy and BootCamp Prep/Fullstack Academy as superlative resources.