

### **Education**

Johns Hopkins University

Baltimore, MD

M.S. IN ARTIFICIAL INTELLIGENCE

August 2021 - Current

• Currently pursuing a masters degree in Artificial Intelligence

Yale University New Haven, CT

B.A. IN COGNITIVE SCIENCE

August 2013 - May 2017

• Concentration: Expertise and Expert Performance

## **Skills and Coursework**

Skills Python, Pytorch, Keras, Tensorflow, scikit-learn, Pandas, R, Emacs, Git, SQL/SQLite, FT<sub>E</sub>X, Davinci Resolve Studio 17

Coursework

Artificial Intelligence, Language and Computation, Intelligent Robotics, Computational Vision & Biological Perception, Algorithms,

Data Structures, Linear Algebra

**Research** Synthetic Data, Domain Adaptation, Adversarial Attacks, Active Learning, Label Prioritization, Object Detection, Semantic Segmentation, Semi-Supervised Learning, Uncertainty Estimation

## **Experience**

### The Johns Hopkins University Applied Physics Lab

Laurel, MD

ARTIFICIAL INTELLIGENCE RESEARCH SCIENTIST

April 2019 - Present

- Pitched, won, and Pl'd two internal research grants together totaling \$125k USD
- · Developed novel algorithms for learning under domain shift, particularly in convolutional neural networks trained with synthetic data
- Trained highly performant models which were deployed in production environments
- · Uncovered fundamental properties of latent representations produced by state-of-the-art domain adaptation models
- · Developed new methods for uncertainty estimation of black-box models using surrogate models and adversarial attacks
- · Led teams of 3-5 people on multiple efforts to perform fundamental research supporting large projects

### Miami International Holdings Inc.

Princeton, NJ

JUNIOR TRADING OPERATIONS SUPPORT SPECIALIST

October 2017 - March 2019

- · Wrote regression test cases to debug functionality in exchange matching engine software
- Wrote VBA Macros in Microsoft Excel to facilitate creation and curation of regression test cases

# **Projects**

#### **Melee Stats**

Creative Director February 2020 - Present

- Creative Director for Melee Stats esports content creation team
- Manage YouTube channel with 20k+ subscribers and 1.5M+ views
- Write, edit, and produce longform videos using Davinci Resolve
- · Create freelance esports content for organizations such as the Golden State Warriors and Panda Global

### planetbanatt.net

PORTFOLIO WEBSITE June 2016 - Present

- Static website with Bootstrap frontend generated via emacs org mode html export
- Hosts write-ups for projects listed below + others, see: planetbanatt.net/projects.html

### Invasion of the Ballot Snatchers - Decorrelated Errors in Panel-Based Rank Voting

BLOGPOST January 2020

- Blogpost about panel-based ranking systems and their ability to reduce individual errors through aggregation
- Leveraged insights from ensemble learning in machine learning models to show that error increases when errors between voters become
  correlated, especially in tasks with heteroscedastic data

### **Input Latency Perception in Expert-Level Gamers**

SENIOR THESIS PROJECT May 2017

- Programmed a double-blind input latency perception task using an Arduino microcontroller
- · Travelled to gaming tournament to compare high-level players to a control population of undergraduates
- Demonstrated a statistically significant (p=0.0008) difference in perceptual ability between groups

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