# Mathematical specifications of programming languages

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# That is the question

#### What is a programming language, mathematically?

• In the literature, no well-established consensus.

### Differential λ-calculus [Ehrhard-Regnier 2003]

- $\sim$ 10 pages (section 2  $\rightarrow$  beginning of section 3) describing the programming language and proving some properties.
  - In this talk:
    - a tentative notion of programming language, transition monads (FSCD 2020, with Tom and Andre Hirschowitz), and
    - a discipline for automatically generating well-behaved transition monads.
    - in the untyped case for ease of presentation (simply-typed case works as well)

# What is a programming language?

Program execution

Program = valid syntactic text Execution = modification of the program:

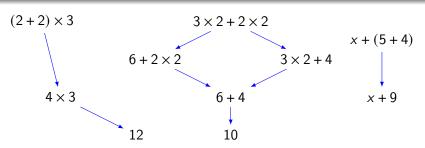


$$(2+2) \times 3 \xrightarrow{\qquad \qquad 1 \text{ execution step} \qquad \qquad 4 \times 3 \xrightarrow{\qquad \qquad \qquad 12}$$

**Operational semantics** = description of how programs execute.

# What is a programming language?

A graph whose vertices are programs.



### Variables = placeholders for expressions

- Substitution: (x + (5 + 4))[x := 12] = 12 + (5 + 4)
- Reductions are stable under substitution

$$\frac{x + (5 + 4) \to x + 9}{12 + (5 + 4) \to 12 + 9}$$

→ Reduction monads!

# A difficulty

#### Bound variables and $\alpha$ -equivalence

#### $\alpha$ -equivalence:

 $\lambda x.2 \times x$  should be identified with  $\lambda y.2 \times y$ 

"x is bound by  $\lambda$  in  $\lambda x.2 \times x$ "

# Specifying programming languages: initial semantics

- Constructing syntax and reductions may be complex (cf. differential  $\lambda$ -calculus).
- Often easier to describe the models.

Model  $\approx$  graph with interpretation of the operations and reductions

### a model of arithmetic expressions: $\mathbb{Z}$ (or rather $\mathbb{Z}[x, y, \dots]$ )

- Syntactic "+" → actual "+",
- Syntactic "x" → actual "x", ...
- Programming language = initial model.
- Initiality ⇒ recursion principle.

#### Notion of signature

- Specifies models.
- Effective iff the initial model exists.

# Related work: syntax

#### Two main notions of syntax:

- Substitution monoids ( $\approx$  finitary monads) [Fiore-Plotkin-Turi, 1999].
- Nominal sets [Gabbay-Pitts, 1999].

wider recursion principle more structured models

 $[\mathbb{N},\mathsf{Set}]$  nominal sets monads

This approach: monads

# Related work: specifying syntax

Main notions of signature for monads:

- Pointed strong endofunctors [Fiore-Plotkin-Turi, 1999].
- Equational systems [Fiore-Hur, 2010].
- Modules [Hirschowitz-Maggesi, 2007].

This approach: modules

### Related work: semantics

Semantic notions of programming language:

- Distributive laws [Plotkin-Turi, 1997].
- double categories [Meseguer, the Montanari school].

Do not cover higher-order languages.

- 2-categories [Power, Seely,...].
- relative monads [Ahrens, 2016].

Only covers congruent semantics.

### In this talk

- Mathematical definition of programming languages as transition monads, generalising reduction monads (POPL'20 with B. Ahrens, A. Hirschowitz, M. Maggesi).
- Specification of syntactic equations, based on modules over monads.
- Specification of semantics.

Systematic use of monads and modules for taking care of substitution.

### Outline

- Transition monads
  - Graphs
  - Substitution
- Question Generating transition monads (Initial Semantics)
- 3 Examples

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# Ingredients

- Programming languages (PLs) as graphs
  - (Syntax) vertices = terms
  - (Semantics) arrows = reductions between terms
- Simultaneous substitution: variables → terms
  - monads and modules over them

### Example

 $\lambda$ -calculus with  $\beta$ -reduction:

Syntax:

$$S, T ::= x \mid S T \mid \lambda x.S$$

• Modulo  $\alpha$ -equivalence, e.g.

$$\lambda x.x = \lambda y.y$$

Reductions:

$$(\lambda x.t) u \xrightarrow{\beta} t[x := u] +$$

congruences

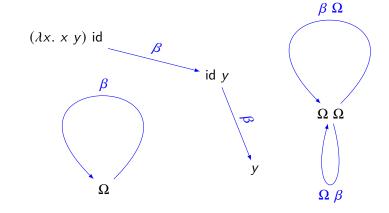
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# PLs as graphs

Example:  $\lambda$ -calculus with  $\beta$ -reduction



- (Syntax) vertices = terms e.g.  $\Omega = (\lambda x.xx)(\lambda x.xx)$
- (Semantics) arrows = reductions

# Graphs

Definition

Graph = a quadruple 
$$(A, V, \sigma, \tau)$$
 where 
$$A = \{\text{arrows}\} \qquad \sigma = \text{source of an arrow}$$
 
$$V = \{\text{vertices}\} \qquad \tau = \text{target of an arrow}$$
 
$$A \xrightarrow{\sigma} V$$
 
$$\sigma : \qquad A \qquad \rightarrow V \qquad \tau : \qquad A \qquad \rightarrow V$$
 
$$t \xrightarrow{r} u \qquad \mapsto t \qquad \qquad t \xrightarrow{r} u \qquad \mapsto u$$
 
$$\sigma(r) \xrightarrow{r} \tau(r)$$

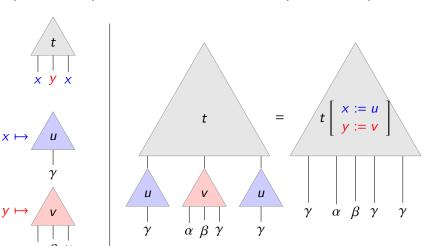
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### Simultaneous substitution

Syntax comes with substitution

terms (e.g.  $\lambda$ -terms) = trees with free variables as (distinguished) leaves.



# Simultaneous substitution made formal

### Free variables indexing

 $X \mapsto \{\text{terms taking free variables in } X\}$ 

#### Example: $\lambda$ -calculus

#### Simultaneous substitution

$$\forall f: X \to L(Y),$$

$$\begin{array}{ccc} L(X) & \to L(Y) \\ t & \mapsto t[x \mapsto f(x)] & \text{(or } t[f]) \end{array}$$

## Monads model simultaneous substitution

 $\lambda$ -calculus as a monad  $(L, \underline{\ }[\underline{\ }], \eta)$ 

- Simultaneous substitution (L, \_[\_])
- Variables are terms

$$\eta_X: X \to L(X) \\
x \mapsto \underbrace{\frac{x}{x}}$$

Substitution laws:

$$x[f] = f(x)$$
  $t[x \mapsto x] = t$ 

+ associativity:

$$t[f][g] = t[x \mapsto f(x)[g]]$$

### Substitution for semantics

Syntax supports substitution. This is also true of semantics.

#### Our notion of PL:

- **Syntax**: a monad (*L*, \_[\_], η)
- Semantics:
  - graphs  $R(X) \xrightarrow{\sigma_X} L(X)$  for each X

$$R(X) =$$
total set of reductions between terms taking free variables in  $X$ 

• substitution of reduction: variables  $\mapsto$  *L*-terms.

$$\frac{t \xrightarrow{r} u}{t[f] \xrightarrow{r[f]} u[f]}$$

### Substitution for semantics made formal

#### R as a **module** over L

R supports L-monadic substitution:

$$\forall f: X \to \mathbf{L}(Y),$$

$$R(X) \rightarrow R(Y)$$
  
 $r \mapsto r[x \mapsto f(x)]$  (or  $r[f]$ )

+ substitution laws

Other examples of *L*-modules:  $L, L \times L, 1, \ldots$ 

#### $\sigma$ and $\tau$ as *L*-module morphisms

$$t \xrightarrow{r} u \rightsquigarrow t' \xrightarrow{r[f]} u'$$
 with 
$$\begin{cases} t' = t[f] \\ u' = u[f] \end{cases}$$
 i.e., 
$$\begin{cases} \sigma(r[f]) = \sigma(r)[f] \\ \tau(r[f]) = \tau(r)[f] \end{cases}$$

Commutation with substitution  $\Leftrightarrow$  Module morphisms  $\sigma, \tau : R \to L$ .

### Reduction monads

Summary: graphs + substitution.

#### Definition

A **reduction monad**  $R \xrightarrow{\sigma} T$  consists of

- T = monad (= module over itself)
- R = module over T
- $\sigma, \tau : R \to T$  are T-module morphisms.

#### Example

 $\lambda$ -calculus with  $\beta$ -reduction.

- Untyped case: base category = Set
- Simply-typed case: base category =  $Set^{Types}$

### Transition monads

Generalising cbv  $\lambda$ -calculus, and reduction monads

cbv $\lambda$ -calculus (big-step)	Values (monad)	Transit Source Terms	ions Sarger Values
transition monads	a monad T	$T$ -module m $M_1 \stackrel{source}{\longleftarrow} T$ rar	
reduction monads	a monad T	T <del>≤ source</del> Trar	$as \xrightarrow{target} T$

Examples:

 $\lambda \mu$ -calculus  $\pi$ -calculus

GSOS specification

cby  $\lambda$ -calculus differential  $\lambda$ -calculus

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# Constructing transition monads

We have a definition of programming languages as transition monads.

Can we construct them from simple specifications?

#### We provide:

- a notion of simple specification = signature for transition monads
- a theorem ensuring the existence (unique up to iso) of a transition monad matching a spec

# Three-level specification

Transition monad = 
$$(T, M_1 \stackrel{source}{\longleftarrow} Trans \stackrel{target}{\longrightarrow} M_2)$$

#### Three spec steps:

Step	Component	Nature	Specification
1	T	monad	${\sf Operations} + {\sf Equations}$
2	$M_1, M_2$	T-modules	Operations + Equations
3	Trans, source, target	"transition structure"	Transition rules as $\frac{t_1 \to u_1 \dots t_n \to u_n}{t \to u}$

⇒ Three notions of signatures.

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# Examples

Transition monad =  $(T, M_1 \stackrel{source}{\longleftarrow} Trans \stackrel{target}{\longrightarrow} M_2)$ 

### Upcoming examples

1.	cbn λ-calculus	full signature (sketched)
2.	cbn $\lambda$ -calculus	signature for <i>T</i>
3.	cbn $\lambda$ -calculus	left congruence rule for application
4.	cbn λ-calculus	congruence rule for abstraction (involves a binding variable)
5.	cbv λ-calculus	signature for $M_i$
6.	differential $\lambda$ -calculus	signature for $M_i$
7.	differential $\lambda$ -calculus	signature for <i>T</i>

# Example 1/7: small-step cbn $\lambda$ -calculus

Transition monad =  $(T, M_1 \stackrel{source}{\longleftarrow} Trans \stackrel{target}{\longrightarrow} M_2)$ 

### Signature for cbn *\lambda*-calculus

Step	Component	Nature	Specification
1	T	monad	Operations = app, abs
2	$M_1, M_2$	T-modules	$M_1 = M_2 = T$
3	Trans, source, target	"transition structure"	eta-rule $+$ congruences

# Example 2/7: Specify the monad of $\lambda$ -terms

(untyped) cbn 
$$\lambda$$
-calculus:  $(T, T \stackrel{source}{\longleftarrow} Trans \stackrel{target}{\longrightarrow} T)$ 

Syntax "generated" by

application	$T \times T \to T$	
$\lambda$ -abstraction	$T' \to T$	T' = module of terms depending
λx.t	$I \rightarrow I$	on an extra variable
(variables)	Var  o T	

#### Signature for T

2 operations (application/abstraction)

- Monads always have variables: no need to specify them
- "operation" = module morphism: compatible with substitution:

$$(t_1\,t_2)[y\mapsto u_y]=t_1[y\mapsto u_y]\;t_2[y\mapsto u_y]$$

References "Second-order equational logic" Fiore-Hur '10, "Modular specification of monads" Ahrens et al. '19

# Disgression on T'

• M' = derivative of a module M:

X extended with a fresh variable  $\diamond$   $M'(X) = M(X \coprod \{\diamond\})$ 

used to model an operation binding a variable.

$$\mathsf{abs}: \ L' \to L \qquad \left\{ \begin{array}{c} \mathsf{abs}_X : L(X \amalg \{\diamond\}) \to L(X) \\ t \mapsto \lambda \diamond .t \end{array} \right.$$

# Example 3/7: Left congruence for application

cbn 
$$\lambda$$
-calculus:  $(T, T \xleftarrow{source} Trans \xrightarrow{target} T)$ 

#### Left congruence rule for application

$$\frac{t_1 \to t_2}{app(t_1, u) \to app(t_2, u)}$$

Easy interpretation of transition rules:

Components of the rule	Interpreted as
3 "metavariables":	a "metavariable" $T$ -module
$t_1, t_2, u$	$V = T \times T \times T$
1 "premise":	$V \rightarrow M_1 \times M_2$ ( <i>T</i> -module
$t_1 \rightarrow t_2$	$(t_1, t_2, u) \mapsto (t_1, t_2)$ morphism)
"conclusion":	$V \rightarrow M_1 \times M_2$
$app(t_1, u) \rightarrow app(t_2, u)$	$(t_1, t_2, u) \mapsto (app(t_1, u), app(t_2, u))$

# Example 4/7: Binding variables in rules

cbn  $\lambda$ -calculus:  $(T, T \xleftarrow{source} Trans \xrightarrow{target} T)$ 

#### Congruence rule for abstraction

$$\frac{t_1 \to t_2}{\lambda x. t_1 \to \lambda x. t_2}$$

- "metavariables"  $t_1$  and  $t_2$ : terms that may depend on x.
- T' = T-module of terms depending on an additional variable

Components of the rule	Interpreted as
2 "metavariables": $t_1, t_2$	a "metavariable" $T$ -module $V = T' \times T'$
1 "premise":	$V \to T' \times T'$ (T-module
$t_1 \rightarrow t_2$	$(t_1, t_2) \mapsto (t_1, t_2)$ morphism)
"conclusion":	$V \to T \times T$
$\lambda x.t_1 \rightarrow \lambda x.t_2$	$(t_1, t_2) \mapsto (\lambda x.t_1, \lambda x.t_2)$

# Example 5/7: Specify $M_i$ for cbv

Transition monad = 
$$(T, M_1 \xleftarrow{source} Trans \xrightarrow{target} M_2)$$
  
cbv  $\lambda$ -calculus =  $(Vals, Tms \xleftarrow{source} Trans \xrightarrow{target} Vals)$ 

#### Syntax of values and terms

$$Vals: v, w ::= x | \lambda x.t$$

$$Tms: t, u ::= \underbrace{x | \lambda x.t}_{v} | t u \qquad \Rightarrow \qquad terms = binary trees of values$$

$$Tms = BinTree \quad o \quad Vals$$

In fact, by definition of a transition monad,

•  $M_i$  is always of the shape  $S_i \circ T$ . Here,

$$T = Vals$$
  $M_1 = BinTree \circ T$   $M_2 = Id \circ T (= T)$ 

• Signature for  $M_i$  = Signature for  $S_i$ 

#### Signature for BinTree

variables + 1 binary operation (accounts for t u in Tms)

# Example 6/7: Specify $M_i$ for DLC

Transition monad =  $(T, M_1 \xleftarrow{source} Trans \xrightarrow{target} M_2)$ 

#### Differential $\lambda$ -calculus (DLC)

Syntax monad 
$$T$$
 of terms (a variant of  $\lambda$ -calculus)  
Semantics a term  $t$  reduces to a multiterm  $t_1 + \cdots + t_n$   
 $M_1 = Id \circ T \ (=T)$  multiterms = formal sum of terms  
 $M_2 = Formal Sum \circ T$ 

#### Signature for FormalSum

Operations	a constant $0$ , a binary operation $+$ , variables
Equations	commutativity, associativity, unitality

# Example 7/7: the monad of DLC

differential  $\lambda$ -calculus:  $(T, M_1 \xleftarrow{source} Trans \xrightarrow{target} M_2)$ 

• Syntax of DLC = variant of  $\lambda$ -calculus

### Application of DLC

$$app:(t,U)\mapsto tU$$

input of app = a term t and a multi-term  $U = u_1 + \cdots + u_n$ = a term and a formal sum of terms

input module of app =  $T \times (FormalSum \circ T)$ 

### Signature for T

3 operations (no equation):

application t U	$T \times (FormalSum \circ T) \rightarrow T$
differential application $Dt \cdot u$	$T \times T \to T$
$\lambda$ -abstraction	(as before)

### Conclusion

### Summary

- PLs as transition monads
- Signatures for reduction monads with effectivity theorem

#### Perspectives and other works

- Abstracting well-known theorems in this setting, e.g. Howe's method:
  - "A cellular Howe's theorem", LICS'20 with T. Hirschowitz and P. Borthelle.
  - can it be adapted to the setting of transition monads?
- Morphisms of transition monads = compilations
  - explore different variants of this definition, leading to different correctness criteria.
  - replay well-known examples in the setting of transition monads, e.g., Plotkin's CPS translations of  $\lambda$ -calculus.
- Effectful transitions?