Name: ATTANA S

Email: 241801049@rajalakshmi.edu.in

Roll no: 241801030 Phone: 7708811709

Branch: REC

Department: I AI & DS FB

Batch: 2028

Degree: B.E - AI & DS



## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 5\_COD\_Question 1

Attempt : 1 Total Mark : 10 Marks Obtained : 0

Section 1: Coding

#### 1. Problem Statement

John is learning about Binary Search Trees (BST) in his computer science class. He wants to create a program that allows users to delete a node with a given value from a BST and print the remaining nodes using an inorder traversal.

Implement a function to help him delete a node with a given value from a BST.

#### **Input Format**

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the BST nodes.

The third line consists of an integer V, which is the value to delete from the BST.

## Output Format

The output prints the space-separated values in the BST in an in-order traversal, after the deletion of the specified value.

If the specified value is not available in the tree, print the given input values inorder traversal.

Refer to the sample output for formatting specifications.

#### Sample Test Case

```
Input: 5
1051527
15
Output: 2 5 7 10
Answer
#include <stdio.h>
#include <stdlib.h>
struct TreeNode {
  int data:
struct TreeNode* left;
  struct TreeNode* right;
};
struct TreeNode* createNode(int key) {
  struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
TreeNode));
  newNode->data = key;
  newNode->left = newNode->right = NULL;
  return newNode;
struct TreeNode* insert(struct TreeNode* root, int key) {
if(root==NULL)
    return createNode(key);
```

```
if(key<root->data){
    root->left = insert(root->left, key);
  else if(key>root->data){
    root->right = insert(root->right, key);
  return root;
struct TreeNode* findMin(struct TreeNode* root) {
  while(root->left!=NULL){
    root = root->left;
  return root;
struct TreeNode* deleteNode(struct TreeNode* root, int key) {
  if(root==NULL)
    return root;
  if(key < root->data){
    root->left = deleteNode(root->left, key);
  else if(key > root->data){
    root->right = deleteNode(root->right, key);
  }
  else{
  if(root->left==NULL){
       struct TreeNode*temp = root->right;
       free(root);
       return temp;
    else if(root->right==NULL){
       struct TreeNode *temp = root->left;
       free(root);
       return temp;
    struct TreeNode* temp = findMin(root->right);
    root->data = temp->data;
    root->right = deleteNode(root->right, temp->data);
```

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```
24,180,1030
                                                        24,180,1030
if(root!=NULL){
inorder<sup>Tro</sup>
     void inorderTraversal(struct TreeNode* root) {
          inorderTraversal(root->left);
          printf("%d ", root->data);
          inorderTraversal(root->right);
       }
     }
     int main()
       int N, rootValue, V;
       scanf("%d", &N);
       struct TreeNode* root = NULL;
int key;
scanf/"
                                                                                     241801030
                                                        24,180,1030
       for (int i = 0; i < N; i++) {
          scanf("%d", &key);
          if (i == 0) rootValue = key;
          root = insert(root, key);
       }
       scanf("%d", &V);
       root = deleteNode(root, V);
       inorderTraversal(root);
       return 0;
     }
                                                                              Marks: 0/10
     Status: Wrong
24,180,1030
                                                                                    241801030
                                                        241801030
```

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### NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 5\_COD\_Question 2

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Mike is learning about Binary Search Trees (BSTs) and wants to implement various operations on them. He wants to write a basic program for creating a BST, inserting nodes, and printing the tree in the pre-order traversal.

Write a program to help him solve this program.

## Input Format

The first line of input consists of an integer N, representing the number of values to insert into the BST.

The second line consists of N space-separated integers, representing the values to insert into the BST.

#### **Output Format**

The output prints the space-separated values of the BST in the pre-order traversal.

```
Sample Test Case
```

```
Input: 5
    31524
    Output: 3 1 2 5 4
    Answer
    #include <stdio.h>
#include <stdlib.h>
    struct Node {
      int data:
      struct Node* left;
      struct Node* right;
    };
    struct Node* createNode(int value) {
      struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
      newNode->data = value;
return newNode;
      newNode->left = newNode->right = NULL;
    // You are using GCC
    struct Node* insert(struct Node* root, int value) {
      if(root==NULL){
        return createNode(value);
      }
      else if(value<root->data){
        root->left = insert(root->left, value);
      else{
       root->right = insert(root->right, value);
      return root;
```

```
24,180,1030
                                                     241801030
 void printPreorder(struct Node* node) {
       if(node!=NULL){
         printf("%d ", node->data);
         printPreorder(node->left);
         printPreorder(node->right);
       }
     }
     int main() {
       struct Node* root = NULL;
scanf("%d", &n);
                                                                                24,180,1030
       for (int i = 0; i < n; i++) {
         int value;
         scanf("%d", &value);
         root = insert(root, value);
       }
       printPreorder(root);
       return 0;
     }
                                                                                241801030
     Status: Correct
                                                                         Marks: 10/10
```

24,180,1030

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24,180,1030

24,180,1030

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 5\_COD\_Question 3

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

You are required to implement basic operations on a Binary Search Tree (BST), like insertion and searching.

Insertion: Given a list of integers, construct a Binary Search Tree by repeatedly inserting each integer into the tree according to the rules of a BST.

Searching: Given an integer, search for its presence in the constructed Binary Search Tree. Print whether the integer is found or not.

Write a program to calculate this efficiently.

## **Input Format**

The first line of input consists of an integer n, representing the number of nodes

in the binary search tree.

The second line consists of the values of the nodes, separated by space as integers.

The third line consists of an integer representing, the value that is to be searched.

#### **Output Format**

The output prints, "Value <value> is found in the tree." if the given value is present, otherwise it prints: "Value <value> is not found in the tree."

```
Sample Test Case
```

```
Input: 7
8 3 10 1 6 14 23
Output: Value 6 is found in the tree.
Answer
#include<stdio.h>
#include<stdlib.h>
struct node{
int data;
  struct node*left;
  struct node*right;
typedef struct node Node;
Node* createNode(int value){
  Node*newnode = (Node*)malloc(sizeof(Node));
  newnode->data = value;
  newnode->left = newnode->right = NULL;
  return newnode;
Node* insert(Node*root, int value){
  if(root==NULL){
```

```
return createNode(value);
                                                     24,180,1030
    if(value<root->data)
      root->left = insert(root->left, value);
    else if(value>root->data)
      root->right = insert(root->right, value);
    return root:
  }
 int search(Node*root, int key){
    if(root==NULL)
      return 0;
    if(root->data == key)
     return 1;
    if(key<root->data)
      return search(root->left, key);
    else
      return search(root->right,key);
 }
  int main(){
    Node*root = NULL;
    int n, key;
    scanf("%d", &n);
    for(int i = 0; i < n; i++){
      int value;
      scanf("%d ", &value);
      root = insert(root, value);
    scanf("%d", &key);
    if(search(root,key))
      printf("Value %d is found in the tree.\n", key);
    else
      printf("Value %d is not found in the tree.\n", key);
 }
```

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Status: Correct Marks: 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 5\_COD\_Question 4

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

John, a computer science student, is learning about binary search trees (BST) and their properties. He decides to write a program to create a BST, display it in post-order traversal, and find the minimum value present in the tree.

Help him by implementing the program.

### **Input Format**

The first line of input consists of an integer N, representing the number of elements to insert into the BST.

The second line consists of N space-separated integers data, which is the data to be inserted into the BST.

#### **Output Format**

The first line of output prints the space-separated elements of the BST in postorder traversal.

The second line prints the minimum value found in the BST.

```
Sample Test Case
 Input: 3
 5 10 15
Output: 15 10 5
The minimum value in the BST is: 5
 Answer
 #include <stdio.h>
 #include <stdlib.h>
 struct Node {
   int data:
   struct Node* left;
   struct Node* right;
struct Node* createNode(int data) {
   struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
   newNode->data = data;
   newNode->left = newNode->right = NULL;
   return newNode;
}
 // You are using GCC
struct Node* insert(struct Node* root, int data) {
   if(root==NULL)
     return createNode(data);
   if(data<root->data)
    root->left = insert(root->left, data);
 else if(data>root->data)
     root->right = insert(root->right, data);
```

```
24,180,1030
  return root;
void displayTreePostOrder(struct Node* root) {
  if(root == NULL)
    return;
  displayTreePostOrder(root->left);
  displayTreePostOrder(root->right);
  printf("%d ", root->data);
}
int findMinValue(struct Node* root) {
  struct Node*current = root;
  while(current&current->left!=NULL)
    current = current->left;
  return current->data;
int main() {
  struct Node* root = NULL;
  int n, data;
  scanf("%d", &n);
  for (int i = 0; i < n; i++) {
    scanf("%d", &data);
    root = insert(root, data);
displayTreePostOrder(root);
  printf("\n");
  int minValue = findMinValue(root);
  printf("The minimum value in the BST is: %d", minValue);
  return 0;
}
```

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Status: Correct Marks: 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 5\_COD\_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

In his computer science class, John is learning about Binary Search Trees (BST). He wants to build a BST and find the maximum value in the tree.

Help him by writing a program to insert nodes into a BST and find the maximum value in the tree.

### Input Format

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the nodes to insert into the BST.

### Output Format

The output prints the maximum value in the BST.

```
Sample Test Case
Input: 5
10 5 15 2 7
```

```
Output: 15
Answer
#include <stdio.h>
#include <stdlib.h>
struct TreeNode {
  int data:
  struct TreeNode* left:
  struct TreeNode* right;
};
struct TreeNode* createNode(int key) {
  struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
TreeNode));
  newNode->data = key;
  newNode->left = newNode->right = NULL;
  return newNode;
// You are using GCC
struct TreeNode* insert(struct TreeNode* root, int key) {
  if(root==NULL)
     return createNode(key);
  if(key<root->data)
    root->left = insert(root->left, key);
  else if(key>root->data)
    root->right = insert(root->right, key);
  return root;
int findMax(struct TreeNode* root) {
if(root==NULL)
```

```
24,180,1030
                                                       241801030
    while(root->right!=NULL)
root = root->right
       return root->data;
     int main() {
       int N, rootValue;
       scanf("%d", &N);
       struct TreeNode* root = NULL;
       for (int i = 0; i < N; i++) {
if (i == 0) root\/c'
                                                                                  24,180,1030
         if (i == 0) rootValue = key;
         root = insert(root, key);
       int maxVal = findMax(root);
       if (maxVal != -1) {
         printf("%d", maxVal);
       }
       return 0;
                                                                          Marks: 10/10
     Status : Correct
```

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