



## **pyADCG**

A preliminary implementation of a new parallel solver for nonconvex MINLPs in Pyomo/Python

Ivo Nowak and Norman Breitfeld ICMS 2016, Berlin

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## Introduction

#### Branch & Cut, Column Generation and ADCG

#### Branch & Cut:

- standard global solution approach for MIPs and MINLPs
- However: many branching steps necessary for large MINLPs (Benchmark Vigerske 2015, most problems have < 1000 variables)</li>

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#### ADCG (Alternating Direction Column Generation Method):

- exact parallel MINLP decomposition method
- combines AD and CG without using branching

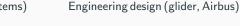
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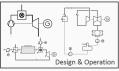
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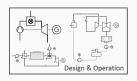
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Transport optimization (crew scheduling)



## The quasi-separable MINLP

#### Nonconvex quasi-separable MINLP:

$$\min\{c^T x : x \in P \cap G\}$$
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$$G_k := \{ y \in [\underline{x}_{I_k}, \overline{x}_{I_k}] : y_i \in \{0, 1\}, i \in I_k^{\text{int}}, g_j(y) \leq 0, j \in J_k \}$$

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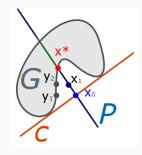
(MINLPs can be transformed into quasi-separable MINLPs by adding new variables and constraints)

Assumption: MINLP sub-problems can be solved quickly

## The Alternating Direction Method

Basic steps of an ADM for solving  $\min\{c^Tx : x \in P \cap X_{k \in K} G_k\}$ :

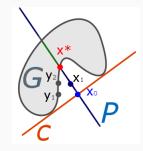
- 1.  $y^{i+1} \leftarrow G$ -project  $x^i \in P$  regarding  $c + A^T \lambda^i$
- 2.  $x^{i+1} \leftarrow \text{P-project } y^{i+1} \in G$  regarding  $c A^T \lambda^i$
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#### where

- G-project by (parallel) solving MINLP sub-problems
- P-project by solving a (large) QP master-problem
- the starting point  $x^0 \in P$  is the solution of a convex relaxation

Traditional ADMs do not converge always towards the solution point  $x^*$ .

# The Alternating Direction Column Generation Method

Column Generation Method

(Global optimization without branching)

## Penalty function, full-projection problem, global convergence

Motivation: Houska, Frasch and Diehl, *An Augmented Lagrangian based Algorithm for Distributed Non-Convex Optimization* (2014), **ALADIN**:

Check quality of x<sup>i</sup> using the penalty function
 PenF(x<sup>i</sup>) := c<sup>T</sup>x<sup>i</sup> + γ · Viol(x<sup>i</sup>, P ∩ G)
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- If  $PenF(x^i) PenF(x^{i+1})$  is not large enough: solve approximately (via a dual line search) a full-projection problem  $(x^i \in P \to P \cap G)$   $x^{i+1} = \text{approx argmin} \qquad c^T x + \rho \sum_{k \in K} \|x_{I_k} x_{I_k}^i\|^2$   $s.t. \qquad x \in G \cap P$

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**Theorem:** If  $\rho$  is large, then the full-projection problem has a zero duality gap  $\rightarrow$  global convergence of ALADIN

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- ADCG performs CG-steps, until
  - (i) PenF is reduced sufficiently or

$$\text{(ii) } s + \textit{redCost}(\lambda) > 0 \qquad \Rightarrow P' \cap G = \emptyset \Leftrightarrow \textit{tarVal} < \textit{v}^*$$

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**Theorem:**  $x^i$  converges towards a global solution of the MINLP (without branching)

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#### For details of ADCG see:

- 1. Nowak. Column Generation based Alternating Direction Methods for solving MINLPs. 2015 (Optimization Online)
- 2. Nowak, Breitfeld, The Alternating Direction Column Generation Method (Global Optimization without Branching) (in preparation)

## \_\_\_\_

Preliminary results with pyADCG

### pyADCG

#### Implementation:

- object-oriented implementation in Python/Pyomo
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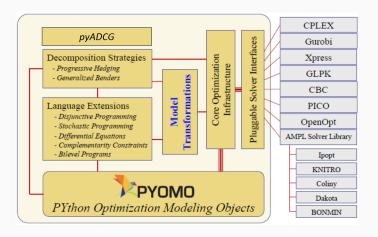
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**pyADCG** is a meta-solver consisting of the sub-solvers:

- IpOpt for master-problems and local optimization
- SCIP for MINLP sub-problems

## What is Pyomo?



Pyomo provides a modeling language and supports the development of meta-solvers based on sub-solvers via Python ( $\rightarrow$  fast development)

#### **Current status**

## Preliminary numerical results with random QQPs (without parallelization):

- very few ADCG iterations (maybe because duality gap is small)
- time for solving master-problems 1%
- time for solving sub-problems 94%
- $\Rightarrow$  significant potential for parallel solving the sub problems
  - time for Python/Pyomo operations 5%
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#### Planned:

- solving MINLPlib2 models (translated to Pyomo) in development
- automatic decomposition and other enhancements
- application to energy conversion systems

