



DECOGO

A preliminary implementation of a new parallel solver for nonconvex MINLPs in Pyomo/Python

Ivo Nowak and Norman Breitfeld ICMS 2016, Berlin

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Introduction

Motivation

- 1. Parallel Column Generation (CG) (global optimization) Experience with very large crew scheduling problems:
 - 100.000.000 variables, but small duality gap
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- 3. Branch&Bound (B&B)
 - Tree-based search method (→ many branching steps)
 - Current B&B-solvers solve problems up to < 1000 variables (MINLPlib2 Benchmark Vigerske 2015)
 - ex5_2_5 example from MINLPlib2: bilinear, 33 variables, solvers: ANTIGONE, BARON, COUENNE, LINDO and SCIP all solutions are different with objective values in [-3500, -7629] !!

GO without B&B

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Generate&Refine (G&R): Parallel decomposition method combining

- 1. Column-Generation \rightarrow Inner/Outer-Approximation (IA/OA)
- 2. Alternating Direction (Predictor) \rightarrow local solution
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DECOGO (Decomposition-based Global Optimizer)

- Python framework for experimenting with decomposition methods,
 CG, AD and Piecewise-Linear (PL) OA methods
- Meta-solver using black-box sub-solvers
 (Assumption: sub-solvers can solve sub-problems quickly)
- development started in 2016, not finished

Comparison of exact GO approaches

method	approximation	improvement
Branch&Cut	LP-OA	branching, OA-refine
Branch&Price	IA	branching, IA-refine
Branch&Refine	MIP-OA	branching, OA-refine
Sequential MI(NL)P	MI(NL)P-OA	OA-refine
Generate&Refine	IA, MIP-OA	IA/OA-refine

Block-Separable MINLPs (Sparse Optimization Problems)

Block-separable (modular) MINLP:

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with linear global constraints: $P := \{x \in \mathbb{R}^n : Ax \leq b\}$ (polytope) and (nonconvex) nonlinear local constraints:

$$G_k := \{ y \in \mathbb{R}^{n_k} : y_i \in \{0, 1\}, i \in I_k^{\text{int}}, g_j(y) \le 0, j \in J_k \}$$

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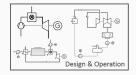
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- Almost all MINLPs of the MINLPlib2 are block-separable with small block-sizes ($n_k \le 10$)
- The block-size n_k can be reduced by adding new variables and constraints

Examples for Modular/Sparse Optimization Problems

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Planning (energy systems)



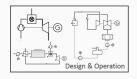
Engineering design (glider, Airbus)



Sub-problems: MINLPs

Examples for Modular/Sparse Optimization Problems

Planning (energy systems)



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Sub-problems: MINLPs

Transport optimization (crew scheduling)



Sub-problems: constrained shortest path

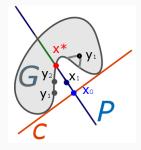
The Alternating-Direction

Column-Generation Method

Alternating Direction Method (AD) for Local Optimization

Basic steps of traditional AD for solving $min\{c^Tx : x \in P \cap G\}$:

- 1. $y^{i+1} = \operatorname{argmin}\{L_{x^i,\lambda^i}^G(y) : y \in G\}$ (G-project)
- 2. $x^{i+1} = \operatorname{argmin}\{L_{y^{i+1},\lambda^i}^P(x) : x \in P\}$ (P-project)
- 3. $\lambda^{i+1} \leftarrow \text{update } \lambda^i$



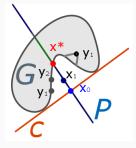
regarding the augmented Lagrange-functions:

$$\begin{array}{l} L_{x^{i},\lambda^{i}}^{G}(y) := (c + A^{T}\lambda^{i})^{T}y + \rho \sum_{k \in K} \|y_{I_{k}} - x_{I_{k}}^{i}\|^{2} \text{ and } \\ L_{y^{i+1},\lambda^{i}}^{P}(x) := (c - A^{T}\lambda^{i})^{T}x + \rho \sum_{k \in K} \|x_{I_{k}} - y_{I_{k}}^{i+1}\|^{2} \end{array}$$

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Traditional AD does not converge always towards the solution point x^* .

(AD is similar to Progressive Hedging in stochastic programming)

Target-projection based AD

Houska, Frasch and Diehl, An Augmented Lagrangian based Algorithm for Distributed Non-Convex Optimization (2014):

• In order to enforce convergence, evaluate the penalty function $PenF(x^i) := c^T x^i + \gamma \cdot (Viol(x^i, P) + Viol(x^i, G))$ (minimizing $PenF(x) \Leftrightarrow solving MINLP$) $(Viol(x^i, P) = slackSum(x^i))$

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- If PenF(xⁱ) PenF(xⁱ⁺¹) is not large enough:
 make dual line search for Target-Projection Problem (TPP) :

$$x^{i+1} = \operatorname{approx argmin} \{ c^T y + \rho \sum_{k \in K} \|y_{l_k} - x_{l_k}^i\|^2 : y \in \mathbf{G} \cap \mathbf{P} \}$$

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Theorem: If ρ is large, then (TPP) has a zero duality gap in a neighborhood $U(x^{OPT}) \rightarrow$ (quadratic) convergence of AD

The Alternating-Direction Column-Generation Method

(TPP2) (formulation with a penalty function):

$$\min\{PenF(y) + \rho \sum_{k \in K} \|y_{I_k} - x_{I_k}^i\|^2 : y \in G^{OA} \cap P\}$$

 \rightarrow easy to generate points $y_k \in G_k^{OA}$

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ADCG-LocalOpt(x^0):

- 1. $i \leftarrow 0$ and **repeat**:
- 2. $y^{i+1} = \operatorname{argmin}\{L^{G}_{x^{i},\lambda^{i}}(y) : y \in G\}$ (in parallel)
- 3. $x^{i+1} = \operatorname{argmin}\{L_{v^{i+1},\lambda^i}^{P}(x) : x \in P\}$
- 4. **if** $PenF(x^i) PenF(x^{i+1})$ is not large enough:

$$(x^{i+1}, y^{i+1}) \leftarrow \mathsf{CG}\text{-steps of (TPP2)}$$

- 5. **if** $||x^{i+1} y^{i+1}|| < \epsilon$: stop, $x^{OPT} \leftarrow x^{i+1}$
 - **if** no new points generated: stop $\rightarrow x^i \notin U(x^{OPT})$

Details in: I. Nowak, Column Generation based Alternating Direction Methods for solving MINLPs. 2015 (Optimization Online)

(GO without B&B)

The Generate & Refine Method

Basic Steps of Generate&Refine

Generate (Predictor)

- 1. CG: generate an Inner-Approximation $G^{IA} \subset G$ and a (polyhedral) Outer-Approximations $G^{OA} \supset G$ $x^{IA} := \operatorname{argmin}\{c^Tx : x \in P \cap G^{IA}\}$ $x^{OA} := \operatorname{argmin}\{c^Tx : x \in P \cap G^{OA}\}$
- 2. ADCG: find local opt. x^{OPT} starting from $x^i = \text{Generate\&Fix}(x^{IA})$ (fails if $x^i \notin U(x^{OPT})$)

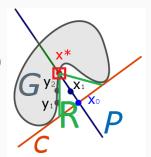
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Refine (Corrector)

- 1. IA-Refine: if ADCG fails, improve x^i by generating new points near x^i and $x^{i+1} \leftarrow \text{Generate\&Fix}(x^{IA})$
- 2. OA-Refine: if IA-Refine fails, set $G_k^{OA} \leftarrow G_k^{OA} \setminus R_k$ and $x^{i+1} \leftarrow x^{OA}$ (\rightarrow reduce gap:= $c^T x^* c^T x^{OA}$)
- $\rightarrow x^{OPT} = x^*$ in finitely many steps



CG for generating Inner- and Outer Approximations

CG: Solve alternately **LP-master-problem** with slacks:

$$x^{CG} = \operatorname{argmin}\{c^T x + e^T s : x \in P_s \cap \operatorname{conv}(G^{IA})\}, \text{ where}$$

$$P_s := \{x \in [\underline{x}, \overline{x}] : Ax \leq b + s\}$$
 and $G^{IA} := \prod_{k \in K} G_k^{IA} \subseteq G$

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and MINLP sub-problems:

$$y_k^i = \operatorname{argmin}\{(d_k^i)^T y : y \in G_k\}, \quad k \in K$$

regarding search directions

- $d_k^i = \pm c_{I_k}$ for initializing G_k^{IA}
- $d_k^i = A_{k,j}$ for eliminating slacks $s_i > 0$
- $d_k^i = c_{l_k} + A_k^T \lambda$ for solving the Lagrangian relaxation

The result is an IA defined by points $G_k^{IA} := \{y_k^i\}_{i \in I}$ and an OA defined by cuts: $(d_k^i)^T y \ge (d_k^i)^T y_k^i$

IA-Refinement using Generate&Fix

```
If x^i \notin U(x^{OPT}) or x^i = x^{OPT}:
Find a trial point x^{i+1} near x^i with PenF(x^{i+1}) < PenF(x^i) by generating point sets T_k(x^i) \subset G_k^{OA} \cap U(x^i)
```

IA-Refinement using Generate&Fix

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Generate&Fix: (successive fixing and generating points)

- 1. $K_{fix} \leftarrow \emptyset$
- 2. solve MIP master problem

$$x^{i+1} \leftarrow \operatorname{argmin}\{PenF(x) : x \in P \cap \prod_{k \in K_{fix}} G_k^{IA} \times \prod_{k \in K \setminus K_{fix}} \operatorname{conv}(G_k^{IA})\}$$

- 3. **if** $x^{i+1} \in G^{lA}$: stop
- 4. choose $k \in K \setminus K_{fix}$ with $x_k^{i+1} \notin G_k^{IA}$, $K_{fix} \leftarrow K_{fix} \cup \{k\}$
- 5. generate $T_k(x^i)$, $G_k^{IA} \leftarrow G_k^{IA} \cup T_k(x^i)$ and goto 2

(In crew scheduling $T_k(x^i)$ is defined by variations of a duty plan x^i)

Generate&Fix Strategies

Large Neighborhood Search (Target-space enumeration):

Enumerate new points in $G_k^{OA} \cap U(x^i)$

After some experiments:

$$T_k(x^i) := \{x_k^i + e_j d_{k,j} + e_l d_{k,l}, \quad j, l \in [n_k]\}$$

where $d_k := x_k^{max} - x_k^i$ with $x_k^{max} = \operatorname{argmax}\{L_k(y, \lambda) : y \in G_k^{IA}\}$ (More experiments needed)

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Rapid-Branching (Perturbation-Fixing) (only if duality gap is small)

- 1. if $dist(x_k^{i+1}, G_k^{IA})$ is small, soft-fix x_k^{i+1} by reducing its column cost
- 2. **if** after soft-fixing the objective value increases strongly, generate new points

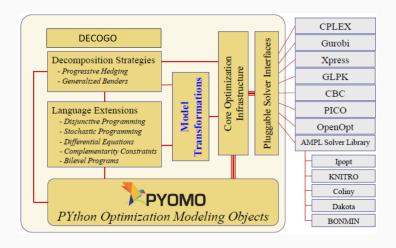
DECOGO (Decomposition-based

Global Optimizer)

DECOGO - Status

- DECOGO(DECOmposition-based Global Optimizer) is an object-oriented implementation of Generate&Refine in Python/Pyomo
- Meta-solver consisting of sub-solvers:
 - IpOpt for master-problems and local optimization
 - SCIP for MINLP sub-problems
- Development started in beginning of 2016
- Not finished
 - Only for nonconvex QQPs
 - Generate&Fix partly implemented, no OA-refinement

Pyomo



Pyomo provides a modeling language and supports the development of meta-solvers based on sub-solvers via Python (\rightarrow fast development)

Preliminary Results

Time measurements with random QQPs

- time for solving master-problems 1%
- time for solving sub-problems 94%
- \Rightarrow significant potential for parallel solving the sub problems
 - time for Python/Pyomo operations 5%
- ⇒ little influence of the implementation language

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Small test examples from MINLPlib2 with large duality gap

- Perturbation-Fixing does not work (because of gap)
- CG+AD +search-space enumeration is fast, but does not generate a global solution for all examples
- ullet Small blocks easier than big blocks o automatic decomposition

Final Remarks

Remarks

Generate&Refine:

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- proximal-point method, which successively finds better points by improving inner- and outer-approximations

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- general approach for modular/sparse problems
- number of nonconvex cuts in OA is related to visited local minimizers

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Next steps:

- efficient search-space enumeration method: exhaustive search in low dimensional sub-spaces (similar to path enumeration using DP)
- finish a preliminary version of DECOGO

