



High-Precision Quadratic Programming by Iterative Refinement

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Motivation

Areas of Application:

- Least squares
- Computational geometry¹
- Support vector machines
- SQP²

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Standard description:

$$\begin{aligned} \min_x \quad & \frac{1}{2}x^T Qx + c^T x \\ \text{s. t. : } & Ax = b \\ & x \geq l \end{aligned}$$

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First Order Optimality

The Karush-Kuhn-Tucker (KKT) conditions read:

$$Ax^* = b$$

$$x^* \geq l$$

$$Qx^* + c - A^T y^* - z^* = 0$$

$$(x^* - l)^T z^* = 0$$

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Usually a solver provides solutions $(\tilde{x}^*, \tilde{y}^*, \tilde{z}^*)$ of the form e.g.:

$$\tilde{z}_i^* \geq -\varepsilon \quad (\varepsilon > 0)$$

Basic Solution

$$\begin{aligned} Qx^* + c - A^T y^* - z^* &= 0 \\ Ax^* &= b \end{aligned}$$

$$\begin{aligned} x^* - l, z^* &\geq 0 \\ (x^* - l)^T z^* &= 0 \end{aligned}$$

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Basic solution:

$$\begin{pmatrix} -Q_{\mathcal{B}\mathcal{B}} & A_{\mathcal{B}}^T \\ A_{\mathcal{B}} & 0 \end{pmatrix} \begin{pmatrix} x_{\mathcal{B}} \\ y \end{pmatrix} = \begin{pmatrix} c_{\mathcal{B}} + Q_{\mathcal{B}\mathcal{N}} l_{\mathcal{N}} \\ b - A_{\mathcal{N}} l_{\mathcal{N}} \end{pmatrix}$$

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- Correct solution

$$\tilde{x}^{i+1} = \tilde{x}^i + \tilde{d}$$

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Call this inexact refinement?

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Error:

$$Ax^{i+1} - b = A(x^i + \tilde{d}/\Delta) - b = \frac{\Delta Ax^i + A\tilde{d} - \Delta b}{\Delta} = \frac{A\tilde{d} - r}{\Delta}$$

Refine Basic Solutions

For some approximate point (x^*, y^*) we refine:

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and get:

$$\begin{pmatrix} -\frac{\Delta_P}{\Delta_D} Q & A^T \\ A & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \hat{c} \Delta_D \\ \hat{b} \Delta_P \end{pmatrix} = \begin{pmatrix} (Qx^* + c - A^T y^*) \Delta_D \\ (b - Ax^*) \Delta_P \end{pmatrix}$$

QP Refinement

Theorem (Gleixner, 2015)

Suppose we are given a QP in form

$$\min\left\{\frac{1}{2}x^T Qx + c^T x \mid Ax = b, x \geq l\right\}, \quad (1)$$

then for $x^* \in \mathbb{R}^n$, $y^* \in \mathbb{R}^m$, and scaling factors $\Delta_P, \Delta_D > 0$, consider the transformed problem

$$\min\left\{\frac{\Delta_P}{2\Delta_D}x^T Qx + \Delta_D \hat{c}^T x \mid Ax = \Delta_P \hat{b}, x \geq \Delta_P \hat{l}\right\}, \quad (2)$$

where $\hat{c} = Qx^* + c - A^T y^*$, $\hat{b} = b - Ax^*$, and $\hat{l} = l - x^*$. Then for any $\hat{x} \in \mathbb{R}^n$, $\hat{y} \in \mathbb{R}^m$ the following holds:

- \hat{x} (\hat{y}) is primal (dual) feasible for (2) within an absolute tolerance $\varepsilon_P > 0$ ($\varepsilon_D > 0$) iff $x^* + \frac{\hat{x}}{\Delta_P}$ ($y^* + \frac{\hat{y}}{\Delta_D}$) is primal (dual) feasible for (1) within ε_P / Δ_P (ε_D / Δ_D).
- \hat{x}, \hat{y} satisfy complementary slackness for (2) within an absolute tolerance $\varepsilon_S > 0$ iff $x^* + \frac{\hat{x}}{\Delta_P}, y^* + \frac{\hat{y}}{\Delta_D}$ satisfy complementary slackness for (1) within $\varepsilon_S / (\Delta_P \Delta_D)$.

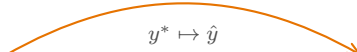
The Algorithm

$$\text{QP} \left\{ \begin{array}{ll} \min & x^T Q x + c^T x \\ \text{s. t.} & Ax = b \\ & x \geq 0 \end{array} \right.$$

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\hat{c}, \hat{b}
 \hat{l}, Δ

The Algorithm

$$\text{QP} \left\{ \begin{array}{ll} \min & x^T Q x + \Delta \hat{c}^T x \\ \text{s. t.} & A x = \Delta \hat{b} \\ & x \geq \Delta \hat{l} \end{array} \right. \quad \left. \begin{array}{ll} \hat{c} = Q x^* + c - A^T y^* \\ \hat{b} = b - A x^* \\ \hat{l} = x^* \end{array} \right\} \text{Ref.}$$

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$x^* \mapsto x^* + \hat{x} / \Delta$
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The Implementation

- Extension of SoPlex LP refinement framework³
- Use of qpOASES to solve QPs⁴
- GMP for rational calculations (operator overloading)
- Templates for different precision operations

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The Implementation

- Extension of SoPlex LP refinement framework³
- Use of qpOASES to solve QPs⁴
- GMP for rational calculations (operator overloading)
- Templates for different precision operations
- Rational (and floating point) reading and writing of QPS
- Adaptive scaling and solving
- Sparse solving with qpOASES

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Results

Solver	Time	Iter	Ref	Fails	Tol. reached	Incons.
qpOASES*	0.06	97	0	0	70	3

Results for Maros Mészáros subset: Problems with less than 1000 variables and constraints (73). *Tolerance $\approx 10^{-9}$, **Tolerance 10^{-100}

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QPIR RELX**	0.14	26	8	3	67	3

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Relaxed settings: MPC + NZCTests + DriftCorrection + Ramping;
Reliable + numRefinementSteps 10

Future Work

- Solve basic system in rational precision
- Handle infeasible and unbounded QPs
- Compare with existing solver for geometric optimization⁵

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The Algorithm

Solve $\min\{\frac{1}{2}x^T Qx + c^T x \mid Ax = b, x \geq 0\}$ approximately and get basis \mathcal{B} and x^1, y^1 returned as optimal. Define maximal scaling per iteration α and tolerances $\varepsilon_P, \varepsilon_D$. For $k = 1, 2, \dots, k_{max}$ do:

- $\hat{b} = b - Ax^k$
- $\delta_P = \max\{\|\hat{b}\|_\infty, \max_i -x_i^k\}$
- $\hat{c} = Qx^k + c - A^T y^k$
- $\delta_D = \max\{\|\hat{c}_{\mathcal{B}}\|_\infty, \max_{i \notin \mathcal{B}} -\hat{c}_i\}$
- $\Delta = \min\{1/\delta_P, 1/\delta_D, \alpha\Delta\}$
- If $\delta_P \leq \varepsilon_P$ and $\delta_D \leq \varepsilon_D$: break
- Else:
 - Solve $\min\{\frac{1}{2}x^T Qx + \Delta\hat{c}^T x \mid Ax = \Delta\hat{b}, x \geq -\Delta x^k\}$ (Hotstart!)
 - Get \mathcal{B} , \tilde{x}^* , and \tilde{y}^*
 - Update $x^{k+1} = x^k + \frac{\tilde{x}^*}{\Delta}$ and $y^{k+1} = y^k + \frac{\tilde{y}^*}{\Delta}$
 - $x_i^{k+1} = 0 \forall i \notin \mathcal{B}$