

# ▼ Playfest Workshop Outline

## ▼ Intro

- Motivation
- Agenda

## ▼ Connection to Real World

- Art
- Music
- Visualization / story telling

## ▼ Exploration and Possibilities

- P5.js Web Browser IDE

### ▼ Code approach similar to planning a party

- setup
- do things
- clean up

### ▼ Play

- Easy to get started
- Lots of hands on
- Exploring
- Curiosity / Engagement
- Social

### ▼ Engaging examples workflow

- Hook - visualization
- What happens if... exploration
- What happens if I do that
- Extensions: do more research or select another example

- Share with a friend (I made this, cool how did you do that? Which one did you try.)

## ▼ Connection back to Real world

- Explorations that you have done foundation for creating
- Javascript in the browser
- Jupyter
- Magenta
- ml5.js

## ▼ Magenta and ml5.js

- Research
  - Art
  - Music
- Wrap up