

P3) Algo: Perform a k -ary search
where k is the number of hackers

if $k=1$ launch fake sites to all users

$k=2$ launch a fake site to $\frac{n}{2}$
users and if the hackers
are not detected in that half
launch to the other half

any k launch to $\frac{n}{k}$ users and
do a similar process to when
 $k=2$

when $k=\frac{n}{2}$ we go back down in k -searches

Runtime: we launch to $\frac{n}{k}$ users each
time, cutting our input by $\frac{1}{k}$ each time
~~we iterate over each subset~~ $O(\log \frac{n}{k})$

~~k -ary search has a runtime of~~
 ~~$O(k \log \frac{n}{k})$~~

we have to launch k sites each time
 $O(k)$

Since the launching process is nested
in the dividing process:

$$O(k) \times O(\log \frac{n}{k}) = O(k \log \frac{n}{k})$$

~~Proof: In a k-ary search, we have~~
~~search time cut down time by constant~~

Proof: In a k -ary search, we have
 k -subsets, so like in a binary search,
the hackers are bound to be in one of them.
If we detect activity in one of the subsets
then we know that a hacker is in that
subset. so we then split ~~that~~ that subset
and squeeze out the hacker. By going
backdown (ie when $k > 2$ we start to
perform the same amount of searches
for $k+2$ as $k-2$ and $k+1$ as $k-1$)
we ~~keep~~ prevent from using an excessive
amount of ~~resources~~ ~~the~~ Fake websites