





Austin McCormick



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Master of Computer Science student seeking full-time software engineering roles

EDUCATION

Texas A&M University

GPA: 4.0
College Station, TX
Master of Computer Science
Expected Graduation: December 2025

Texas A&M University

GPA: 3.973
College Station, TX
B.S. in Computer Engineering with Mathematics minor
August 2020 – May 2024

Relevant Courses

- Foundations of Software Engineering
- Computer Systems
- Artificial Intelligence
- Machine Learning
- Data structures & Algorithms
- Design and Analysis of Algorithms
- Information Storage and Retrieval
- Probability

SKILLS

Languages: Java, Python, C/C++, PostgreSQL, Verilog, HTML, CSS

Tools and Frameworks: Maven, Linux, Junit, Mockito, Agile Development Practices, Git, React, Node.js, JavaScript, IntelliJ, Microsoft Office, Streamlit, LangGraph

Experience

Software Engineering Intern

Oracle, Austin, TX / May 2025 – Aug 2025

- Replaced 1,423 deprecated ADF (Application Development Framework) classes in Managed Beans and JSF Fragments for 183 Oracle Access Manager UI components
- Wrote documentation mapping UI components to code
- Fixed multiple UI navigation bugs and 17 recently broken unit tests in Oracle Access Manager

Software Engineering Intern

Oracle, Austin, TX / May 2024 – Aug 2024

- Worked in the Sustaining Engineering Team, utilized daily scrum meetings for problem solving and teamwork
- Fixed 300 broken Oracle Access Manager Unit Tests caused by upgrading from Java 8 to Java 17, ensuring high code coverage
- Wrote documentation for porting unit tests from Junit4 and from PowerMockito to Junit5 and Mockito
- Utilized Java, Maven, Agile Software Development, Unit Testing practices and libraries, Linux, and Version Control

Student Worker

Institute for Engineering Education and Innovation, College Station, TX / May 2022 - June 2023

- Led Website development and management
- Performed data entry and analytics using Excel and Python
- Collaborated in teams to plan and manage events between engineering departments

PROJECTS

Exercise Recommender App – Mar – May 2025
Skills used: Python, Machine Learning, LangGraph, LLM Agents, Information Retrieval, Project Management

- Developed an exercise recommender and workout plan generator
- Created a multi-agent system utilizing LLMs and ranked retrieval to recommend exercises based on user preferences and history

Smart Chessboard – Jan – May 2024
Skills used: Python, Circuit Design, Sensor Interfacing, Hardware Integration, Project Management

- Developed a chess board that tracks the game’s state and displays all valid moves for any piece
- Integrated hall effect sensors, multiplexors, voltage dividers, individually addressable LEDs, and other components with Python code run on a Raspberry Pi

LEADERSHIP

Turing Games Hackathon
Team Captain / Feb 2022

- Won 2nd place overall, lead a team of four undergraduate engineering students
- Programmed behavior of virtual robots simulating Hide-and-seek