6.2 Region-content description

Unlike shape description techniques, which work with regions' contours, region-content description focuses on characterizing the content of segmented regions through their distribution in the image, their textures, etc. Regarding textures, it gives us information about the spatial arrangement of color or intensities in an image or selected region of an image. Textures can be used to help in segmentation or classification of images. Notice that these methods doesn't require binary images as input.

This notebook covers different region-content description techniques:

- 2D image moments (section 6.2.1)
- Hu moments (section 6.2.2)
- Image histogram moments (section 6.2.3.1)
- Co-ocurrence matrices (section 6.2.3.2)

Problem context - Car plates

In this notebook, our task is twofold!

Number-plate detection for UMA



Basically, we have to continue with our number-plate detection work looking for a way to obtain a feature vector that distinguishes each character in a Spanish car plate. In this notebok we will try more advanced methods, like **image moments** or **Hu moments**.

Identification of the State of a license plate state

An American company contacted us for developing a **texture description method** that describes **a license plate according to its State of origin** instead of the characters appearing. As you may know, USA uses a different license plates for each state in the country:



You will use some region description methods applied to this problem like **co-ocurrence matrices** or **image histogram moments**. Again, your task is to develop a method returning a feature vector that allows for the identification of the State of origin of such license plates.

```
import numpy as np
import cv2
import matplotlib.pyplot as plt
import matplotlib
matplotlib.rcParams['figure.figsize'] = (15.0, 8.0)
from scipy import stats

images_path = './images/'
```

6.2.1 Image moments

An **image moment** (2D-moment) is the weighted average (or moment) of the intensity of the pixels in the image/region, or a function combining other moments. Moments usually have some attractive property or interpretation, and they can work in both grayscale and color images. For example, when working with 1 dimension (*e.g.* with a histogram), the moment of order 0 represents the number of pixels in the image, while when dealing with 2 dimensions (*e.g.* an image) it represents its area, that is, the number of white pixels (if the image is binary).

There are 3 main types of moments:

• Non-central moments:

$$m_{ij} = \sum_{y=1}^{rows} \sum_{x=1}^{cols} x^i y^j I(y,x)$$

where I(y,x) represents the intensity of the pixel in the (y,x) coordinates of image I.

Central moments:

$$\mu_{ij} = \sum_{y=1}^{rows} \sum_{x=1}^{cols} (x - \overline{x})^i (y - \overline{y})^j I(y, x)$$

being $(\overline{x},\overline{y})=\left(rac{m_{10}}{m_{00}},rac{m_{01}}{m_{00}}
ight)$ the centroid of the region.

When dealing with big images/regions, it is possible to save some computation time computing the central moments using the non-central ones:

$$egin{align*} \mu_{00} &= m_{00} \equiv \mu \ \mu_{01} &= 0 \ \mu_{10} &= 0 \ \mu_{20} &= m_{20} - \mu \overline{x}^2 \ \mu_{11} &= m_{11} - \mu \overline{x} \, \overline{y} \ \mu_{02} &= m_{02} - \mu \overline{y}^2 \ \mu_{30} &= m_{30} - 3 m_{20} \overline{x} + 2 \mu \overline{x}^3 \ \mu_{21} &= m_{21} - m_{20} \overline{y} - 2 m_{11} \overline{x} + 2 \mu \overline{x}^2 \overline{y} \ \mu_{12} &= m_{12} - m_{02} \overline{x} - 2 m_{11} \overline{y} + 2 \mu \overline{y}^2 \overline{x} \ \mu_{03} &= m_{03} - 3 m_{02} \overline{y} + 2 \mu \overline{y}^3 \end{array}$$

In general, the following formula can be used to retrieve an arbitrary central moment:

$$\mu_{pq} = \sum_{m}^{p} \sum_{n}^{q} \binom{p}{m} \binom{q}{n} (-\overline{x})^{(p-m)} (-\overline{y})^{(q-n)} m_{mn} \setminus [5pt]$$

• Scale invariant moments:

Can be built from from central moments by dividing through a properly scaled zeroth central moment:

$$\eta_{ij} = \mu_{ij} \ / \ \mu_{00}^{1+((i+j)/2)}$$
 where $i+j \geq 2.$

OpenCV pill

OpenCV defines a method for computing some central, non-central and scale-invariant moments called cv2.moments(), which gets:

- working with intensity images: a contour (array of 2D points) delimiting the segmented regions.
- working with grayscale images: the image itself.

This function returns a dictionary containing the computed moments.

ASSIGNMENT 1: Computing image moments

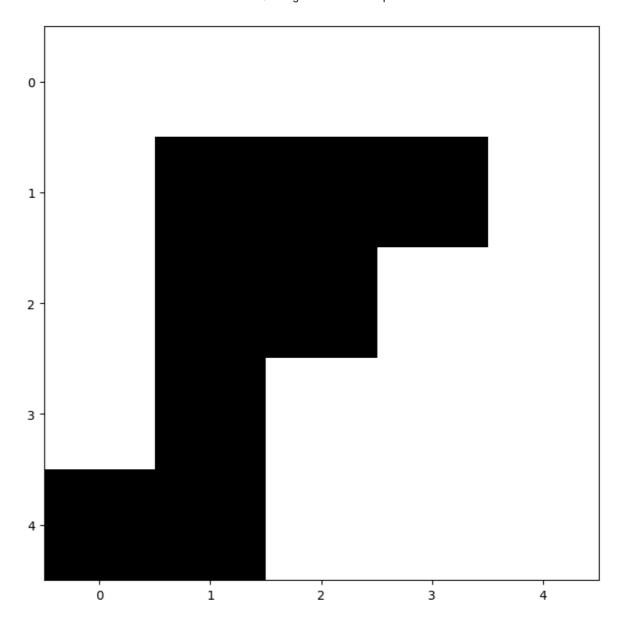
What to do? Your first tasks is to complete the method <code>image_moments()</code>, which applies the previously mentioned <code>cv2.moments()</code> to a binary image, for example a thresholded image containing the numbers of a plate.

```
In [2]: # Assignment 1
def image_moments(region):
    """ Compute moments of the region in a binary image.

    Args:
        region: Binary image

    Returns:
        moments: dictionary containing all moments of the region
    """
    # Compute moments
    moments = cv2.moments(region)
    return moments
```

You can use the next code to **test if the results are correct**, rounding the output of your <code>image_moments()</code> function to have 2 decimals:



Expected output

```
{'m00': 4335.0, 'm10': 9945.0, 'm01': 8160.0, 'm20': 32895.0,
'm11': 20655.0, 'm02': 24990.0, 'm30': 115515.0, 'm21': 68595.0,
'm12': 65535.0, 'm03': 83130.0, 'mu20': 10080.0, 'mu11': 1935.0,
'mu02': 9630.0, 'mu30': -6199.41, 'mu21': -2203.24, 'mu12':
920.29, 'mu03': -164.12, 'nu20': 0.0, 'nu11': 0.0, 'nu02': 0.0,
'nu30': -0.0, 'nu21': -0.0, 'nu12': 0.0, 'nu03': -0.0}
```

The next code illustrates the moments retrieved from two toy images containing a square, a corner and a line. As you can see, they show differences, so these moments postulate as good descriptors for differentiating them.

Recall some interesting facts:

- Number of white pixels in the image (if binary): $m_{00} = \sum_{y=1}^{rows} \sum_{x=1}^{cols} I(y,x)$
- Centroid: $(\overline{x},\overline{y})=(\frac{m_{10}}{m_{00}},\frac{m_{01}}{m_{00}})$ Excentricity: $e=\frac{(\mu_{20}-\mu_{02})^2+4\mu_{11}^2}{(\mu_{20}+\mu_{02})^2}$ (Ratio of the longest chord and longest perpendicular chord)

```
In [4]: def print_features(moments):
            print('\n'+'Some features:')
            # Excentricity
            e = ((moments['mu20']-moments['mu02'])**2+4*(moments['mu11']**2))/((moments[
            print('Number of white pixels =',moments['m00']/255)
            print('Centroid (x,y) = (',moments['m10']/moments['m00'],',',
             moments['m01']/moments['m00'],')')
            print('Excentricity e = ', round(e,2), '\n')
        im_square = np.array([[0,0,0,0],[0,255,255,255],[0,255,255],[0,255,255]]
        im\_corner = np.array([[0,255,255,255],[0,255,0,0],[0,255,0,0],[0,255,0,0]], dtyp
        im_line = np.array([[0,255,0,0],[0,255,0,0],[0,255,0,0],[0,255,0,0]], dtype=np.u
        moments_square = image_moments(im_square)
        moments_corner = image_moments(im_corner)
        moments_line = image_moments(im_line)
        for k, v in moments square.items():
            moments\_square[k] = round(v,2)
        for k, v in moments_corner.items():
            moments\_corner[k] = round(v,2)
        for k, v in moments_line.items():
            moments_line[k] = round(v, 2)
        plt.subplot(131)
        plt.imshow(im_square,cmap='gray')
        plt.title('Square image')
        print('Moments square image: ' + str(moments_square))
        print_features(moments_square)
        plt.subplot(132)
        plt.imshow(im_corner,cmap='gray')
        plt.title('Corner image')
        print('Moments corner image: ' + str(moments corner))
        print_features(moments_corner)
        plt.subplot(133)
        plt.imshow(im_line,cmap='gray')
        plt.title('Line image')
        print('Moments line image: ' + str(moments line))
        print_features(moments_line)
```

Moments square image: {'m00': 2295.0, 'm10': 4590.0, 'm01': 4590.0, 'm20': 10710.0, 'm11': 9180.0, 'm02': 10710.0, 'm30': 27540.0, 'm21': 21420.0, 'm12': 21420.0, 'm03': 27540.0, 'mu20': 1530.0, 'mu11': 0.0, 'mu02': 1530.0, 'mu30': 0.0, 'mu21': 0.0, 'mu12': 0.0, 'mu03': 0.0, 'nu20': 0.0, 'nu11': 0.0, 'nu02': 0.0, 'nu30': 0.0, 'nu21': 0.0, 'nu12': 0.0, 'nu12': 0.0, 'nu03': 0.0}

Some features:

```
Number of white pixels = 9.0
Centroid (x,y) = (2.0, 2.0)
Excentricity e = 0.0
```

Moments corner image: {'m00': 1530.0, 'm10': 2295.0, 'm01': 1530.0, 'm20': 4335.0, 'm11': 1530.0, 'm02': 3570.0, 'm30': 9945.0, 'm21': 1530.0, 'm12': 3570.0, 'm03': 9180.0, 'mu20': 892.5, 'mu11': -765.0, 'mu02': 2040.0, 'mu30': 765.0, 'mu21': -510.0, 'mu12': -255.0, 'mu03': 1530.0, 'nu20': 0.0, 'nu11': -0.0, 'nu02': 0.0, 'nu30': 0.0, 'nu21': -0.0, 'nu03': 0.0}

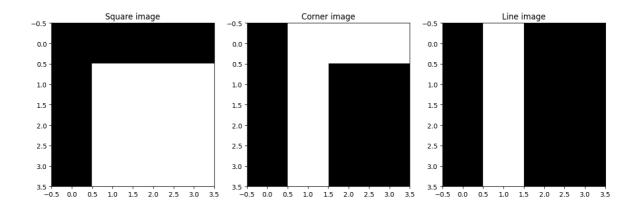
Some features:

```
Number of white pixels = 6.0
Centroid (x,y) = (1.5, 1.0)
Excentricity e = 0.43
```

Moments line image: {'m00': 1020.0, 'm10': 1020.0, 'm01': 1530.0, 'm20': 1020.0, 'm11': 1530.0, 'm02': 3570.0, 'm30': 1020.0, 'm21': 1530.0, 'm12': 3570.0, 'm03': 9180.0, 'mu20': 0.0, 'mu11': 0.0, 'mu02': 1275.0, 'mu30': 0.0, 'mu21': 0.0, 'mu12': 0.0, 'mu03': 0.0, 'nu20': 0.0, 'nu11': 0.0, 'nu02': 0.0, 'nu30': 0.0, 'nu21': 0.0, 'nu03': 0.0}

Some features: Number of white pixels = 4.0

Centroid (x,y) = (1.0, 1.5)Excentricity e = 1.0



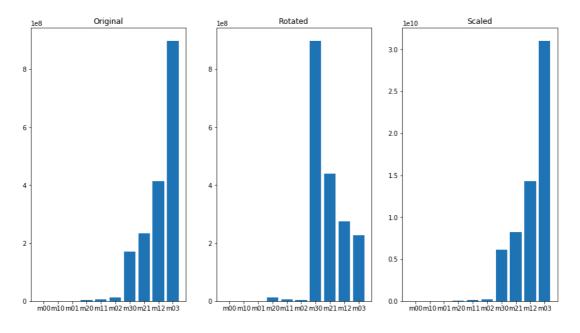
Invariance analysis

Image moments could be good descriptors for addressing the problem posed by UMA. We could compute the moments of a segment region and use them as feature vector $\mathbf{x} = [x_1, \dots, x_n]^T$. Also, as i and j in the previous equations can take any integer, we could have a feature vector of any desired length. For example, if you design a region descriptor system that considers the first three non-central, central, and scale invariant moments, you will use: $\mathbf{x} = [m_{00}, m_{10}, m_{01}, \mu_{20}, \mu_{11}, \mu_{02}, \eta_{20}, \eta_{11}, \eta_{02}]^T$.

In the context of the number-plate detection problem, the results have to be (at least) position and scale invariants, because a car could stop closer or further away from the

camera and in different positions (rotation is not that important).

To check if these moments have such invariances, you are going to compute the moments of a region, as well as of a scaled and rotated versions of it. To visually check the results, we are going to use bar charts, showing the moments for the original, rotated and scaled images, which should look like this:



ASSIGNMENT 2: Checking invariances

Complete the method compare_moments(), which takes:

- a list of labels for the bar chart, and
- three lists containing the moments of a region, and its rotated and scaled versions. These methods, using said arguments, plots the chart bar previously showed.

For the plot you can use plt.bar(labels, values), where labels is a list of strings (e.g. keys of the dictionary of moments) and values a list of numbers (e.g. values of such dictionary).

```
In [5]: # Assignment 2
def compare_moments(labels, moments, moments_rotated, moments_scaled):
    """ Plot a bar chart comparing the three input moment arrays

Args:
    labels: Labels of the bar chart
    moments: list containing moments of a original region
    moments_rotated: list containing moments of the original region, but
    moments_scaled: list containing moments of the original region, but
    """

# Show original moments
plt.subplot(131)
plt.title("Original")
plt.bar(labels, moments)

# Show rotated moments
```

```
plt.subplot(132)
plt.title("Rotated")
plt.bar(labels,moments_rotated)

# Show scaled moments
plt.subplot(133)
plt.title("Scaled")
plt.bar(labels,moments_scaled)
```

We are going to separately analyze the invariance of:

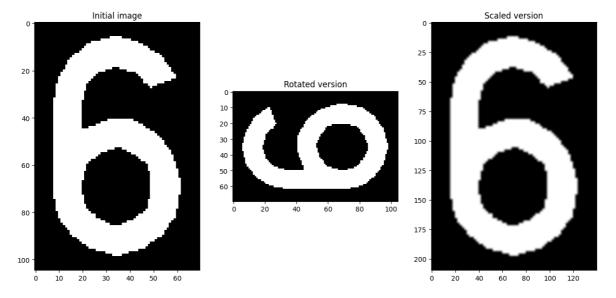
- the **non-central** (first 10 values of moment dictionary),
- central (following 7), and
- scale-invariant (last 7) moments.

Take a look at the result of the previous assignment to check this!

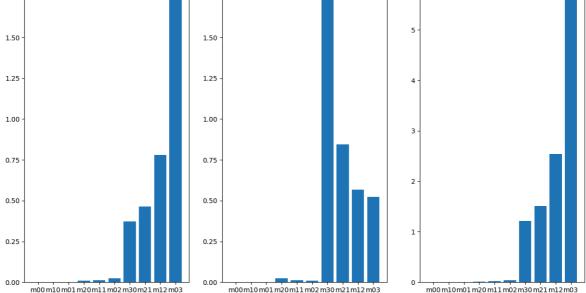
First, let's compute the moments from an initial image, a rotated version of it (90 degrees), and a scaled version (by a factor of 2 in both horizontal and vertical axes). Finally show those images.

Hint: You can rotate a numpy array using np.rot90() and scale an image using cv2.resize(), although there are many more options.

```
In [6]: # Read binary image and compute moments
        region = cv2.imread(images_path + 'region_6.png',0)
        moments = image_moments(region)
        # Rotate image and compute moments
        region_rotated = np.rot90(region)
        moments_rotated = image_moments(region_rotated)
        # Resize image and compute moments
        region scaled = cv2.resize(region, dsize=None, fx=2, fy=2) # keep the dsize=None
        moments_scaled = image_moments(region_scaled)
        # Show the initial image
        plt.subplot(131)
        plt.title('Initial image')
        plt.imshow(region,cmap='gray')
        # Show the rotated version
        plt.subplot(132)
        plt.title('Rotated version')
        plt.imshow(region_rotated, cmap='gray')
        # Show the scaled version
        plt.subplot(133)
        plt.title('Scaled version')
        plt.imshow(region_scaled, cmap='gray');
```



Now, let's start comparing the **Non-central moments** of the three images! *Hint: pay special attention to the scale of the axes in the plot!*



Thinking about it (1)

Now, answer the following questions:

Are these moments invariant to rotation?

No, los valores salen aparentamente rotados, aunque la variación es mayor que esta unicamente si te fijas bien.

Are these moments invariant to scale?

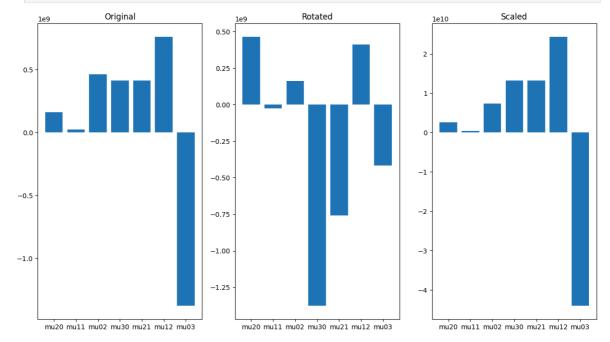
No, aparentemente parecen iguales, sin embargo si te fijas en los números del eje y, son mayores que los de la imagen original, por lo que no, no es invariante a la escala

Let's continue with central moments!

```
In [8]: # Compare results for central moments

labels = list(moments.keys())[10:17]
  central_moments = list(moments.values())[10:17]
  central_rotated = list(moments_rotated.values())[10:17]
  central_scaled = list(moments_scaled.values())[10:17]

compare_moments(labels,central_moments,central_rotated,central_scaled)
```



Thinking about it (2)

Now, answer the following questions:

• Are these moments invariant to rotation?

No, se ve claramente como cambia.

• Are these moments invariant to scale?

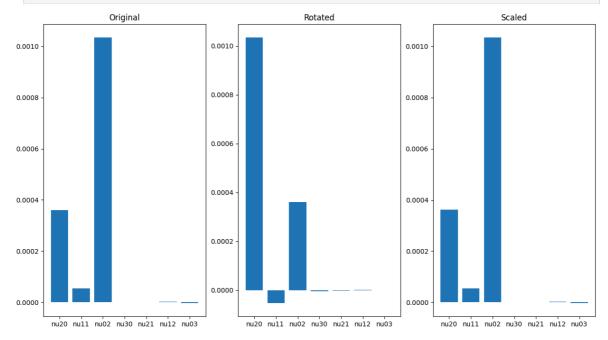
No, aparentemente parecen iguales, sin embargo si te fijas en los números del eje y, son mayores que los de la imagen original, por lo que no, no es invariante a la escala

And we conclude with scale-invariant moments.

```
In [9]: # Compare results for scale-invariant moments

labels = list(moments.keys())[17:]
  invariant_moments = list(moments.values())[17:]
  invariant_rotated = list(moments_rotated.values())[17:]
```

invariant_scaled = list(moments_scaled.values())[17:]
compare_moments(labels,invariant_moments,invariant_rotated,invariant_scaled)



Thinking about it (3)

Now, answer the following questions:

• Are these moments invariant to rotation?

No, se ve claramente como son diferentes.

• Are these moments invariant to scale?

¡Sí! En este caso, podemos ver que los momentos son iguales. Esto es porque son momentos que se ha forazdo a que sean invariantes a la escala realizando una normalización del mismo.

6.2.2 Hu moments

The **Hu moments** (published in 1962 by Ming-Kuei Hu) are a set of 7 particular moments showing **interesting invariance properties**. They are calculated using scale-invariant ones:

$$\begin{array}{c} v_1=\eta_{20}+\eta_{02}\\ v_2=(\eta_{20}-\eta_{02})+4\eta_{11}^2\\ v_3=(\eta_{20}-3\eta_{12})^2+(3\eta_{21}-\eta_{03})^2\\ v_4=(\eta_{30}+\eta_{12})^2+(\eta_{21}+\eta_{03})^2\\ v_5=(\eta_{30}-3\eta_{12})(\eta_{30}+\eta_{12})[(\eta_{30}+\eta_{12})^2-3(\eta_{21}+\eta_{03})^2]+(3\eta_{21}-\eta_{03})(\eta_{21}+\eta_{02})^2\\ v_6=(\eta_{20}-\eta_{02})[(\eta_{30}+\eta_{12})^2-(\eta_{21}-\eta_{03})^2+4\eta_{11}(\eta_{30}+\eta_{12})(\eta_{21}+\eta_{03})]\\ v_7=(3\eta_{21}-\eta_{03})(\eta_{30}+\eta_{12})[(\eta_{30}+\eta_{12})^2-3(\eta_{30}+\eta_{12})^2]+(\eta_{30}-3\eta_{12})(\eta_{21}+\eta_{02})^2\\ \text{being: } \eta_{pq}=\frac{\mu_{pq}}{\mu_{00}^\gamma} \quad \gamma=\frac{p+q}{2}+1 \end{array}$$

OpenCV pill

OpenCV provides a method to retrieve the Hu moments, called (wait for it...) cv2.HuMoments()!. This method takes as input the dictionary of moments returned by cv2.moments. Recall that the scale-invariant moments used for their computation are the nuij moments in the dictionary.

ASSIGNMENT 3: Exploring Hu moments invariances

Previously, we tested the invariances of non-central, central and scale-invariant moments. Now, we are interested in checking the invariances of the Hu moments, so we can verify if they are more suitable for the UMA parking problem.

For that, use your brand-new compare_moments() function in the same way as in the previous exercises.

```
# Read binary image and compute Hu moments
region = cv2.imread(images_path + 'region_J.png',0)
moments = image_moments(region)
hu = cv2.HuMoments(moments)

# Rotate image and compute Hu moments
region_rotated = np.rot90(region)
moments_rotated = image_moments(region_rotated)
hu_rotated = cv2.HuMoments(moments_rotated)

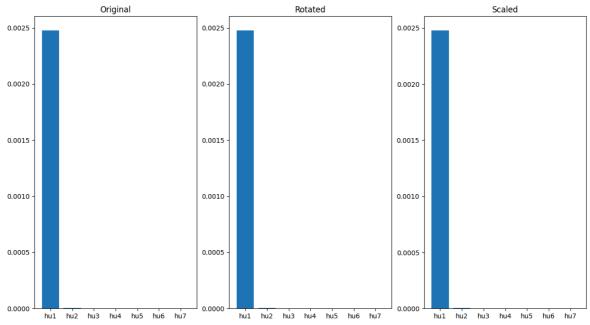
# Resize image and compute Hu moments
region_scaled = cv2.resize(region, dsize=None, fx=2, fy=2) # keep the dsize=None
moments_scaled = image_moments(region_scaled)
hu_scaled = cv2.HuMoments(moments_scaled)
```

```
# Compare results for Hu moments
labels = ["hu1","hu2","hu3","hu4","hu5","hu6","hu7"]
hu_moments = hu.flatten()
hu_rotated = hu_rotated.flatten()
hu_scaled = hu_scaled.flatten()

compare_moments(labels,hu_moments,hu_rotated,hu_scaled)

print('hu_moments:' + str(hu_moments))
print('hu_rotated:' + str(hu_rotated))
print('hu_scaled: ' + str(hu_scaled))
```

```
hu_moments:[2.47861399e-03 3.77838124e-06 5.43870558e-09 1.18195649e-09 1.41101979e-18 7.49092356e-13 2.64376868e-18]
hu_rotated:[2.47861399e-03 3.77838124e-06 5.43870558e-09 1.18195649e-09 1.41101979e-18 7.49092356e-13 2.64376868e-18]
hu_scaled: [2.47958786e-03 3.77838124e-06 5.43870558e-09 1.18195649e-09 1.41101979e-18 7.49092356e-13 2.64376868e-18]
```



Thinking about it (4)

Now, answer the following questions:

• Are these moments invariant to rotation?

¡Sí! El primero que finalmente, es invariante a la rotación, hu hizo un gran teabajo.

Are these moments invariant to scale?

También, comple ambas invarianzas por tanto hemos encontrado algo bastante útil.

 Now that you can deal with different ways to describe a binary region, what descriptor would you use for the UMA parking problem? Why?

Claramete, usaría los momentos de hu, que aportan los mejores invariantes de los 4 tipos de momentos. Aun así, los momentos invariantes a escala también nos servirian, ya que las matriculas siempre se encuentran con la misma rotación. No obstante una

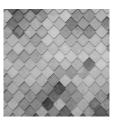
matrícula puede estar medio caida o algo suelta, y con hu también podríamos detectarla.

6.2.3 Texture

The previous techniques are useful for describing the distribution of the regions over the image. There is another brunch of algorithms that pursuit the description of regions by **characterizing the texture of the pixels they enclose**. Such methods measure the spatial arrangement of the colors/intensities in a region, providing information about their smoothness, coarseness, and regularity. In this way, if a region does not present changes in intensity, we say that it is a untextured region.

Examples of different textures









Usually, texture descriptors have spatial (position, orientation and scale) and radiometric (contrast and brightness) invariance. We are going to explore two of these descriptors:

- 1D moments of the histogram, and
- Gray Level Co-Occurrence Matrix (GLCM)

6.2.3.1 1D moments of histogram

The **central moments of the histogram** of the pixels within a region statistically describes the frequency of their intensities. They permit us to compactly describe the region through a feature vector containing a few features. They are computed using the equation:

$$\mu_n = \sum_{i=0}^{255} (z_i - \overline{z})^n h(z_i)$$

where $h(z_i)$ represents the value stored in the histogram $h(\cdot)$ for the intensity z_i . Keep in mind that:

 μ_0 : number of pixels (1 if normalized)

 $\mu_1 = 0$

 μ_2 : variance (contrast)

 μ_3 : histogram skew

 μ_4 : histogram uniformity

However, they have a serious drawback: they don't encode pattern structures, so different textures may have similar histograms:







All these patterns have the same histogram → same moments

block pattern

checkerboard

striped pattern

Nevertheless, they can be a good option depending on the application, so do not underestimate them!

ASSIGNMENT 4: Analyizing histograms

In order to play a bit with these moments, we move to our second application: the state recognition in USA car plates. Two examples of such license plates:





Two examples of USA car plates

As we can see, the main difference between them is the texture in the plate background, as each state has a different one. Let's try 1D moments of the histogram for describing those textures!

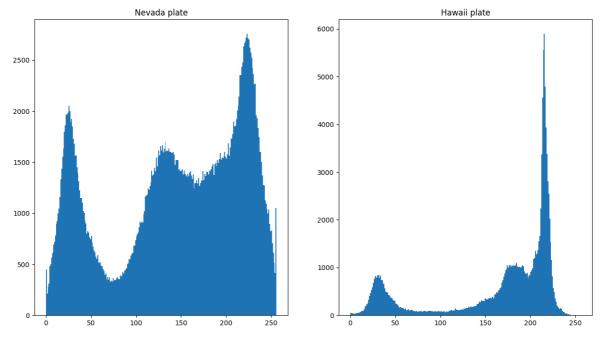
Your first task is to plot the histogram of the previous images: nevada.jpg and hawaii.jpg, and check if the shape of the histograms is enough to differentiate them. Hint: recall the np.ravel() function

```
In [11]: # Assignment 4

# Read images
nevada = cv2.imread(images_path + 'nevada.jpg',0)
hawaii = cv2.imread(images_path + 'hawaii.jpg',0)

# Show first one histogram
plt.subplot(121)
plt.title("Nevada plate")
plt.hist(nevada.ravel(),256,[0,256])
```

```
# And the second one!
plt.subplot(122)
plt.title("Hawaii plate")
plt.hist(hawaii.ravel(),256,[0,256])
plt.show()
```



Now, let's complete the method histogram_moments() that implements the retrieval of the central moments of the histogram shown above. This method takes as input:

- an image, and
- the number of moments to be calculated

and returns an array containing those moments of the image's histogram.

```
In [12]:
         def histogram_moments(image,k):
             """ Compute central moments of the histogram of an image.
                 Args:
                     image: input image
                     k: number of moments to compute
                 Returns:
                     histogram_moments: array containing the histogram moments
             # Compute histogram
             hist = cv2.calcHist([image],[0],None,[256],[0,256]) # Keep the None in this
             # Compute mean average intensity/brightness of the image
             z_mean = np.dot(hist[hist.nonzero()[0]].flatten(),hist.nonzero()[0].flatten(
             # Compute moments
             histogram_moments = np.zeros(k)
             for i in range(k):
                 moment = 0.0
                 for z in range(1,256):
                     moment += float(z-z_mean)**i * float(hist[z][0])
```

```
histogram_moments[i] = moment/hist.sum()

# The previous code could be replaced by just one line!
# histogram_moments[i] = np.average((np.arange(1,256) - z_mean)**i, weig

return(histogram_moments)
```

You can use the next code to **test if the results are correct**:

```
In [13]: image = np.array([[10,60,20],[60,22,74],[72,132,2]], dtype=np.uint8)
    moments = histogram_moments(image,6)
    print(moments)
[1.00000000e+00 0.00000000e+00 1.50795068e+03 3.83609102e+04
```

6.08670800e+06 3.62329024e+08]

Expected output:

```
[1.00000000e+00 0.00000000e+00 1.50795062e+03 3.83609108e+04 6.08670794e+06 3.62329032e+08]
```

Invariance analysis

Now that we can obtain the first k moments of an image histogram, we are going to see if this method is invariant to scale and rotation. As in the UMA parking problem, our solution must be scale invariant, so let's check if it is.

ASSIGNMENT 5: Checking the invariance of 1D moments

What to do? Check if the first six 1D moments of the histogram of an image, a rotated version of it, and a scaled version, are the same. Use np.array_equal() for that.

```
In [14]: # Assignment 5
         # Read image and compute histogram moments
         image = cv2.imread(images path + 'hawaii.jpg',0)
         moments = histogram moments(image,6)
         # Rotate image and compute histogram moments
         image rotated = np.rot90(image)
         moments_rotated = histogram_moments(image_rotated,6)
         # Resize image and compute histogram moments
         image scaled = cv2.resize(image, dsize=None, fx=2, fy=2) # keep the dsize=None
         moments_scaled = histogram_moments(image_scaled,6)
         # Compare results
         print("Rotation invariance: ", np.array_equal(moments,moments_rotated))
         print("Scale invariance: ", np.array equal(moments, moments scaled))
         # Show the initial image
         plt.subplot(131)
         plt.title('Initial image')
```

```
plt.imshow(image, cmap='gray')

# Show the rotated version
plt.subplot(132)
plt.title('Rotated version')
plt.imshow(image_rotated, cmap='gray')

# Show the scaled version
plt.subplot(133)
plt.title('Scaled version')
plt.imshow(image_scaled, cmap='gray');
```

Rotation invariance: True Scale invariance: False







Thinking about it (5)

Now, answer the following questions:

- Is it invariant to rotation? If not, how can we turn this method into it?
 - Sí, es invariante a la rotación, esto es porque da igual donde se encuentren los píxeles, ya que eso no se tiene en cuenta en el histograma.
- Is it invariant to scale? If not, how can we turn this method into it?

No, ya que una imagen mas grande tiene un mayor número de píxeles que es lo que se esta comprobando en los histogramas, el número de píxeles por intensidad. Para solucionarlo, tendríamos que normalizar el resutlado, obteniendo un vector de módulo uno que sea invariante a la escala.

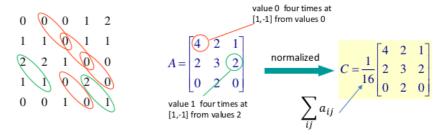
6.2.3.2 Co-ocurrence matrix

Another technique also obtaining a statistical representation of the texture within a region is the **co-ocurrence matrix**, a square matrix A(i,j) in which:

• i and j represent intensity values (e.g. 0 to 255).

- The entry a_{ij} indicates how many times the intensity i co-occurs with intensity j in some designated spatial relationships P (texture pattern).
- P is given by a displacement vector d = [dr, dc], where dr and dc are the displacement in rows and columns, respectively.

Example: P= "below and to the right 1 pixel" \rightarrow d=[1,-1]



The issue with this approach is how to select the appropriate displacement d. Once the co-ocurrence matrix of a region has been computed, a number of features can be extracted from it:

• Maximum probability: gives us the strongest response to the texture pattern P \[1pt]

$$max_{ij} c_{ij}$$

ullet **Energy:** minimum when all the entries c_{ij} are identical (maximum uniformity)

$$\sum_{i=0}^{255} \sum_{j=0}^{255} c_{ij}^2$$

• **Entropy:** measure randomness. Maximum value when all the entries c_{ij} are identical (maximum entropy \rightarrow minimum energy)

$$-\sum_{i=0}^{255}\sum_{j=0}^{255}\ c_{ij}\ log c_{ij}$$

Order k central moment

$$\sum_{i=0}^{255} \sum_{j=0}^{255} (i-j)^k c_{ij}$$

ASSIGNMENT 6: Computing co-ocurrence matrices

Let's implement the method co_ocurrence_matrix_features(), which has to compute the normalized co-ocurrence matrix of image using the displacement vector [dr,dc] and normalizes it, obtaining C(i,j). Note that dr and dc may take positive or negative values. Thereby, it takes as inputs:

- · an image,
- a 2-size displacement vector, and
- a number of central moments to compute.

and returns:

a feature vector with size 3 + n_moments being: [max_prob , energy , entropy , moments (optional)]

```
In [15]: # Assignment 6
         def co_ocurrence_matrix_features(image, d, n_moments):
              """ Compute features from a image using a co-ocurrence matrix.
                  Args:
                      image: Binary image
                      d: displacement vector
                      n_moments: number of moment to be computed
                  Returns:
                      features: feature vector
              # La funcion, posee el siguiente funcionamiento:
              # d es un array con dos elementos
              # d = [0, 1] \rightarrow Vecinos horizontales inmediatos
              \# d = [1, 0] \rightarrow Vecinos verticales inmediatos
              # d = [1, 1] → Vecinos en diagonal (de arriba a la izquierda hacia abajo a l
              # d = [1, -1] \rightarrow Vecinos en diagonal opuesta (de arriba a la derecha hacia ab
              # basicamente busca por ejemplo, con el horizontal, si estamos en la matriz
              (n_r, n_c) = image.shape
              co = np.zeros((256, 256))
              features = np.zeros(3+n_moments)
              # Compute image ranges to iterate from displacement vector
              if d[0] >= 0:
                  range_rows = range(0, n_r-d[0], 1)
              else:
                  range_rows = range(-d[0], n_r, 1)
              if d[1] >= 0:
                  range_columns = range(0, n_c-d[1], 1)
              else:
                  range_columns = range(-d[1], n_c, 1)
              # Compute co-ocurrence matrix
              for r in range rows:
                  for c in range columns:
                      i = image[r,c]
                      j = image[r+d[0],c+d[1]]
                      co[i,j] += 1
              # Normalize co-ocurrence matrix
              co = co/np.sum(co)
              # Maximum probability
              features[0] = np.max(co)
              # Energy
              features[1] = np.sum(co**2)
              # Entropy
              mask = np.where(co!=0, True, False)
```

```
features[2] = -(np.sum(co[mask]*np.log(co[mask])))

# Central moments

for k in range(n_moments):
    moment = 0
    for i in range(co.shape[0]):
        for j in range(co.shape[1]):
            moment += ((i-j)**k)*co[i,j]

    features[3+k] = moment

return np.round(features,5)
```

You can use the next code to **test if the results are right**:

Expected output:

```
[0.5 0.5 0.693 1. -19. 802. -31996. ]
```

ASSIGNMENT 7: Studying the invariance of co-occurence matrices

Compare the results returned by co_ocurrence_matrix_features() when using the original image hawaii.jpg, with those returned by a rotated or scaled version of it.

```
In [17]: # Assignment 7

# Read image and compute co-occurence matrix features
image = cv2.imread(images_path + 'hawaii.jpg',0)
features = co_ocurrence_matrix_features(image,d=[1,-2],n_moments=4)

# Rotate image and compute co-occurence matrix features
image_rotated = np.rot90(image)
features_rotated = co_ocurrence_matrix_features(image_rotated,d=[1,-2],n_moments

# Resize image and compute co-occurence matrix features
image = cv2.resize(image, dsize=None, fx=2, fy=2) # keep the dsize=None
features_scaled = co_ocurrence_matrix_features(image,d=[1,-2],n_moments=4)

# Compare results
print("Features original ", features,"\n Features rotated ", features_rotated,"
```

```
0.01232
                                0.00135
                                           8.25008
                                                                -0.15981
Features original [
1351.07967
 -3613.80618]
                                              8.24679
Features rotated [
                      0.01192 0.00134
                                                         1.
                                                                    -0.52
  1226.84705 -12101.7668 ]
Features scaled [ 0.01745
                             0.00233 7.80778
                                                          -0.06358 358.81
                                                 1
 -346.16178]
```

Thinking about it (6)

Now, answer the following question:

• Compare the invariance of each feature in the feature vector and comment why it is invariant or not to rotation and scale.

Ningún parametro coincide con ninguno. En el caso de la rotada, el maximo, la energia y entropia, son practicamente iguales, porque estos parámetros no dependen de la orientación d ela imagen, se calculan sin tener en cuenta la disposición de los píxeles. Los momentos si que se calculan teniendo en cuenta la posición de los píxeles, por tanto si varía. En el caso de la escalada, al generar nuevos píxeles, todos los parámetros cambian debido a como se forma esta matriz (explicado en un comentario). Al tener por ejemplo píxeles al lado diferentes, los parametros de la matriz de covarianza canbiaran y por tanto el máximo, energia, entropia y, por supuesto, los momentos.

Conclusion

Awesome! This was a laborious and dense notebook, but you carried it through to the end!

In this notebook you have learned:

- how to compute non-central, central, scale-invariant and Hu moments for describing a region, and apply them to the plate number recognition problem.
- how to describe textures using 1D moments of the histogram and co-ocurrence matrices, using them in the context of the state identification problem.

Extra

Usually, the co-ocurrence matrices of the image rotated 45, 90, and 135 degrees are also calculated. What do you think this is due to?

Supongo que tendrá que ver con que las texturas pueden ser mejor reconocibles desde diferentes ángulos, y que probando con varios ángulos que las pueden hacer más visibles y predecibles, la información sobre esa textura es mucho más robusta.

Implement this new procedure for co-ocurrence matrices and then, check again the invariances. **What happened?**