

# OSITANACHI (OSI) OTUGO

PRODUCT MANAGER

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## SKILLS

**PRODUCT MANAGEMENT:** Agile, Scrum, Requirements Gathering, Competitive Analysis, Data Analysis, Business Intelligence

**SOFTWARE:** Trello, Microsoft Excel, Microsoft Powerpoint, Jupyter Notebook, Adobe Experience Design, Figma, Balsamiq, Visual Studio Code

**PROGRAMMING:** Python, JavaScript

**DESIGN:** Design Thinking, User Interface Design, Wireframing, Usability Testing, Survey Design

## EDUCATION

### Red McCombs School of Business, University of Texas at Austin

M.S. Technology Commercialization

Graduated May 2021

Dean's Award Recipient for Academic Excellence

### Howard University

B.S. Computer Science

Graduated May 2018

## WORK EXPERIENCE

### IBM

#### Product Manager

Austin, TX

Jan. 2019 to Current

- Go to market specialist for IBM's Power Systems software solutions
- Spearheaded efforts to expand IBM's public cloud offerings with Power Systems to establish a presence within the SAP landscape
- Generated detailed user stories, communicated acceptance criteria requirements to key stakeholders, and ensured timely cross-functional execution
- Worked closely with an ISV to help sellers progress and close significant opportunities
- Created and enhanced key sales enablement assets to increase sales results and productivity for sellers and business partners

### PEEK: MOVIES & TV SHOWS

#### Founder, UX Researcher

Washington, D.C.

Sept. 2017 to Current

- Created surveys and analyzed qualitative and quantitative data
- Performed user needs assessments to examine why users utilized similar recommendation products and performed competitive analysis
- Created user personas and user tasks based on data gathered from interviews
- Created mock-ups and a prototype of the application using Adobe Experience Design, Angular, and Typescript
- Conducted and analyzed findings from usability tests

### GOOGLE

#### Howard West Student Ambassador

Mountain View, CA

May 2017 to Aug. 2017

- One of 26 students selected by Howard University's Dean to participate in the applied computer science and engineering residency program
- Led an engineering team in the creation of a web application that exposed a search engine backend by utilizing Angular, Typescript, and Java and developed various front-end features in TypeScript
- Researched best practices and advocated for a UX-first design approach
- Delegated tasks appropriately based on team members' strengths and interests as team lead
- Created a mobile application game--Manhunt, a reverse version of tag, using Java and JavaScript

### SAP CONCUR

#### Software Engineer Intern

Vienna, VA

June 2016 to Aug. 2016

- Developed in Java, an annotation-driven, Aspect Oriented framework for creating microservices
- Created a website utilizing Angular and Typescript to demonstrate the microservices' usage
- Served as scrum master to help drive development forward by identifying obstacles and planning

### CAPITAL ONE

#### Project Coordinator III

McLean, VA

July 2015 to Aug. 2015

- Researched large quantities of data and compiled reports on time which reduced department's workload
- Analyzed data and made substantive decisions about business customers which impacted company's front-facing business relationships