

Aaron Cleveland

iOS Developer

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PROFILE

iOS Engineer adept at application development, testing and optimization. Coordinate ground-up planning, programming and implementation for core modules. 1+ years in the field with a strong focus on design development.

SKILLS

Swift

Objective-C

Python

HTML/CSS

PROJECTS

Newstack

- Newstack uses Apple's built-in URLSession to grab the NewsAPI and display data to users.
- Elegant UI built programmatically
- CoreData to save articles for reading later

PROFESSIONAL EXPERIENCE

iOS Developer, PepsiCo

October 2020 – present

- Worked with Objective-C to implement camera features.
- Helped with Photoshop designs to fix existing UI bug issues.
- Started to convert Objective-C code to Swift code.

iOS Developer, Livestock

May 2019 – October 2020

- Polished existing NVAActivityIndicators with custom animations for transitions between views.
- Developed style themes for the application to reduce the duplicate computed properties.

iOS Team Lead, Lambda School

February 2020 – July 2020

- Mentored and lead new iOS Students
- Held daily stand-up meetings
- Developed curriculum for after-hour training sessions
- Reviewed assignments, exams and provided feedback to students.
- Hosted 1-on-1 code reviews.

Web Developer Apprentice, The Difference Engine

March 2018 – March 2019

- Implemented Admin functionality in the app.
- Polished up the invite feature that allows users to invite connections to their events.
- Created an email function so Admin users can easily send an email to all the other members.
- Gave users the ability to comment on posts

EDUCATION

Lambda School, iOS Development

December 2019 – October 2020

Lambda School is a 9+ month of Computer Science & Software Engineering Academy that provides an immersive hands-on curriculum with a track focused on iOS.

- Approached all coding challenges using pair programming.
- Gain hands-on experience with customer user interfaces, code quality, design patterns and testing. To ultimately deploy an app store ready app.
- Complete an iOS deep dive into: Swift, Objective-C, Media and other Apple platforms.