Alex McNamara

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AREAS OF EXPERTISE

- Full-stack software engineer with extensive work experience in:
 - Languages: Java, Javascript, Ruby, and Clojure.
 - Client frameworks: React, Angular.
 - Backend frameworks: Spring, Rails.
 - Databases: MySQL, DynamoDB, and Reddis.
 - Infrastructure: Terraform, Consul, Vagrant, and Kubernetes; on AWS and Azure.
 - Cloud services: S3, SQS/SNS, SWF, Lambda, VPC, and IAM.
- Experienced software architect and technical lead, able to coordinate across multiple teams.
- Demonstrated ability to deliver work independently and laterally across organizations.

MAJOR PROJECTS

- Lead engineer on Amazon for Windows desktop-integrated retail application.
- Designed identity and access management systems for the Amazon Go grocery store.
- Founded a startup to create a Git-integrated project management SaaS suite.
- Created an early smartphone CMS and ad delivery platform, serving over 6 million users.

WORK EXPERIENCE

Sabbatical 2017-2019

Personal, Ottawa

• Spent time with a family member who was undergoing medical treatment.

Principal Software Engineer

2015 - 2017

Outreach, Seattle

- Responsible for overhauling MVP system architecture to improve scalability and security.
- Refactored monolith backend into identity and backward-compatible API micro-services.
- Incorporated OAuth and upstream directory integration to enable SSO and 3P API access.
- Technical advisor on SOC2 certification process, overseen by the Chief Infosec Officer.
- Profiled the Everywhere plugin, improving render performance by 20% with minor changes.

Software Development Engineer

2012 - 2015

Amazon, Seattle

- Lead engineer on the Amazon for Windows retail application, launched with Windows 8.
- Designed an SPA framework specifically to manage and coordinate sandboxed web assets.
- Extended Amazon's Cordova-like mobile event bus to support a richer navigation model.
- Created a fully responsive UI, which adhered to the Metro design language spec exactly.
- Ensured that Amazon for Windows was Amazon's first fully-HTTPS retail experience.
- Designed customer identity management and entry/exit workflow for Amazon Go.
- Prototyped early iterations of all screen experiences in Amazon Go for executive leadership.
- Implemented real-time cart inventory tracking experience for the Amazon Go mobile app.
- Technical advisor on Amazon Books inventory management and checkout systems.

Software Engineer, Founder

Dreamux. Montreal

- Built a project management SaaS suite, for small to mid-sized software development firms.
- Wrote and open-sourced Slurm, an experimental SQL ORM built in Clojure.

Client Manager

2009 - 2009

Web Impact, Toronto

- Managed a small team of developers, coordinating resources for feature/support requests.
- Worked with customers on contract specs, and implemented initial prototypes as needed.
- Oversaw support request triage, and communicated progress with customers.

Lead Software Developer

2007 - 2008

Polar Mobile, Toronto

- Created a mobile-focused advertising and analytics platform, serving over 6M users.
- Normalized data acess layer, reducing query volume and infrastructure costs by 50%.
- Wrote monitoring and deployment shell scripts to improve service uptime.

Software Developer, Contractor

2006 - 2006

Nortel. Belleville

- Embedded a provisioning web server into the experimental SIP firmware of the 1140E phone.
- Analyzed Cisco, Avaya, and Mitel hardware for cost-reduction and competitive analysis.

EDUCATION

B.A.Sc. Software Engineering, with Honors

University of Ottawa

RESEARCH AND PATENTS

| Dynamic inventory management user interface | 10,303,187 |
|---|-------------------------|
| Augmented reality enhanced interaction system | 10,282,696 |
| Color adaptable inventory management user interface | 10,282,695 |
| Hybrid native networked applications | 9,349,123 and 9,503,551 |

I am the lead author on 16 patents which remain pending with the USPTO, relating to research in:

- Sensor fusion.
- Object detection and classification.
- Physical user interation.

2010 - 2012