

# picoDST parameters

Friday, October 3, 2014

1:11 PM

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Int_t      mIEvt;   event id
Int_t      mIRun;   event run id
Int_t      mMcMult;
Int_t      mRcMult;
Float_t    mMcVtxX; MC evnet primary position
Float_t    mMcVtxY;
Float_t    mMcVtxZ;
Int_t      mNMcPTracks; primaryVertex()->numberOfDaughters()
Float_t    mRcVtxX[2];
Float_t    mRcVtxY[2];
Float_t    mRcVtxZ[2];
Int_t      mNPTracks[2];
Int_t      mNGTracks;
Int_t      mNGRefMult;
Float_t    MagField;
Int_t      mNMcTrk;
Int_t      mMcId[48]; // [mNMcTrk] key
Int_t      mGeantId[48]; // [mNMcTrk] GeantId
Int_t      mParentMcId[48]; // [mNMcTrk]
Int_t      mParentGeantId[48]; // [mNMcTrk]
Float_t    mMcPt[48]; // [mNMcTrk]
Float_t    mMcPz[48]; // [mNMcTrk]
Float_t    mMcEta[48]; // [mNMcTrk]
Float_t    mMcPhi[48]; // [mNMcTrk]
Float_t    mMcMass[48]; // [mNMcTrk] tr->fourMomentum().m();
Float_t    mMcStartX[48]; // [mNMcTrk] tr->startVertex()->position().x();
Float_t    mMcStartY[48]; // [mNMcTrk]
Float_t    mMcStartZ[48]; // [mNMcTrk]
Int_t      mMcNhits[48]; // [mNMcTrk] TPC hits
Int_t      mMcNhitsSsd[48]; // [mNMcTrk]
Int_t      mMcNhitsIst[48]; // [mNMcTrk]
Int_t      mMcNhitsPx12[48]; // [mNMcTrk] ladder > 0
Int_t      mMcNhitsPx11[48]; // [mNMcTrk] ladder < 0
Int_t      mMcRndHitvId[48][20]; // [mNMcTrk] volume id
Float_t    mMcRndHitX[48][20]; // [mNMcTrk] combP->
LocalToMaster(localPixHitPos, GlobalPixHitPos);
Float_t    mMcRndHitY[48][20]; // [mNMcTrk]
Float_t    mMcRndHitZ[48][20]; // [mNMcTrk]
Float_t    mMcRndHitLX[48][20]; // [mNMcTrk] localPixHitPos[0]; // local position
Float_t    mMcRndHitLY[48][20]; // [mNMcTrk]
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Float_t      mMcRndHitLZ[48][20];    //[mNMcTrk]
Int_t        mMcRndHitId[48][20];    //[mNMcTrk] pixel id
Float_t      mMcAssHitX[48][20];    //[mNMcTrk] Ist information
Float_t      mMcAssHitY[48][20];    //[mNMcTrk]
Float_t      mMcAssHitZ[48][20];    //[mNMcTrk]
Float_t      mMcAssHitLX[48][20];    //[mNMcTrk]
Float_t      mMcAssHitLY[48][20];    //[mNMcTrk]
Float_t      mMcAssHitLZ[48][20];    //[mNMcTrk]
Int_t        mMcAssHitId[48][20];    //[mNMcTrk]
Int_t        mNRcTrk;
Int_t        mRcId[22];    //[mNRcTrk] tMatched->key()
Int_t        mRcIdTruth[22];    //[mNRcTrk] tr->key();
Int_t        mRcAssoId[22];    //[mNRcTrk] index of the associated mc
Float_t      mRcPt[22];    //[mNRcTrk]
Float_t      mRcPz[22];    //[mNRcTrk]
Float_t      mRcEta[22];    //[mNRcTrk]
Float_t      mRcPhi[22];    //[mNRcTrk]
Int_t        mRcNhits[22];    //[mNRcTrk] nTpcHits;
Int_t        mRcNhitsPoss[22];    //[mNRcTrk] tMatched->numberOfPossiblePoints(kTpcId);
Int_t        mRcNhitsPts[22];    //[mNRcTrk] tMatched->
fitTraits().numberOfFitPoints(kTpcId);
Int_t        mRcNhitsSsd[22];    //[mNRcTrk]
Int_t        mRcNhitsIst[22];    //[mNRcTrk]
Int_t        mRcNhitsPx12[22];    //[mNRcTrk]
Int_t        mRcNhitsPx11[22];    //[mNRcTrk]
Float_t      mRcRndHitX[22][20];    //[mNRcTrk]
Float_t      mRcRndHitY[22][20];    //[mNRcTrk]
Float_t      mRcRndHitZ[22][20];    //[mNRcTrk]
Float_t      mRcRndHitLX[22][20];    //[mNRcTrk]
Float_t      mRcRndHitLY[22][20];    //[mNRcTrk]
Float_t      mRcRndHitLZ[22][20];    //[mNRcTrk]
Int_t        mRcRndHitLId[22][20];    //[mNRcTrk] istid = 1000 + ladder * 6 + sensor;
Float_t      mRcRndHitPX[22][20];    //[mNRcTrk]
Float_t      mRcRndHitPY[22][20];    //[mNRcTrk]
Float_t      mRcRndHitPZ[22][20];    //[mNRcTrk]
Int_t        mRcRndHitPIId[22][20];    //[mNRcTrk]
Int_t        mRcRndHitIdTruth[22][20];    //[mNRcTrk] PartnerSsdHits[issdhit]->
idTruth();
Float_t      mRcTrackChi2[22];    //[mNRcTrk] tMatched->fitTraits().chi2();
Float_t      mDca2pXY[22];    //[mNRcTrk]
dcaGhelix.geometricSignedDistance(PrimVtx.x(),PrimVtx.y());
Float_t      mDcaX[22];    //[mNRcTrk]
StPhysicalHelixD dcaGhelix = tMatched->dcaGeometry()->helix();
Projection(dcaGhelix, irc, IstSensorOnGlobal);
double thePath = dcaGhelix.pathLength(PrimVtx);
StThreeVectorF DCAPos = dcaGhelix.at(thePath);
AnaT.mDcaX[irc] = DCAPos.x();

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Float_t      mDcaY[22];    //[mNRcTrk]
Float_t      mDcaZ[22];    //[mNRcTrk]
Float_t      mHelixX[22];  //[mNRcTrk]  StPhysicalHelixD PartnerHelix = tMatched->
geometry()->helix();
AnaT.mHelixX[irc] = PartnerHelix.origin().x();
Float_t      mHelixY[22];  //[mNRcTrk]
Float_t      mHelixZ[22];  //[mNRcTrk]
Int_t        TPCrightTrack[22];  //[mNRcTrk]
Int_t        ISTrightTrack[22];  //[mNRcTrk]
Int_t        PXLrightTrack[22];  //[mNRcTrk]
Int_t        sharedTpcHits[22];  //[mNRcTrk]
Float_t      percentSharedTpcHits[22];  //[mNRcTrk]
Int_t        ISTsharedTpcHits[22];  //[mNRcTrk]
Float_t      ISTpercentSharedTpcHits[22];  //[mNRcTrk]
Int_t        PXLsharedTpcHits[22];  //[mNRcTrk]
Float_t      PXLpercentSharedTpcHits[22];  //[mNRcTrk]
Int_t        mNHits;
Int_t        mHitIdTruth[27];  //[mNHits]
Int_t        mHitId[27];  //[mNHits]
Float_t      mHitX[27];  //[mNHits]  Ist hits position
Float_t      mHitY[27];  //[mNHits]
Float_t      mHitZ[27];  //[mNHits]
Float_t      mHitLX[27];  //[mNHits]  Ist hits local position
Float_t      mHitLY[27];  //[mNHits]
Float_t      mHitLZ[27];  //[mNHits]

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