# CSC263H Data Structures and Analysis

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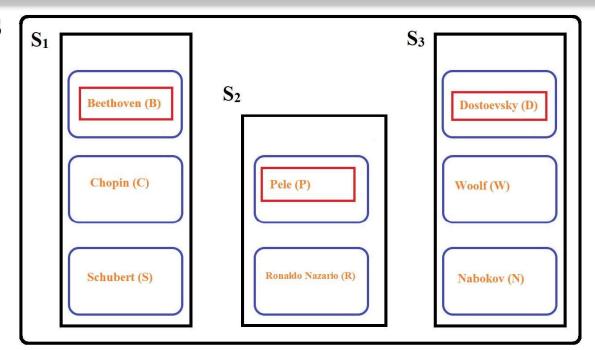
Winter 2024 – Week 7

#### **Disjoint Sets**

#### **Objects:**

- A collection of nonempty **disjoint sets**  $S = \{S_1, S_2, ..., S_k\}$ . Two sets  $S_i, S_j$  are **disjoint** iff  $S_i \cap S_j = \{\}$ . That is, for each pair  $S_i, S_j \in S$  ( $1 \le i, j \le k$ ), we have  $S_i \cap S_j = \{\}$ .
- Each set is identified by a unique element called its representative.

DS



#### Disjoint Set

#### **Objects:**

- A collection of nonempty disjoint sets  $S = \{S_1, S_2, ..., S_k\}$ .
- Each set is identified by a unique element called its representative.

#### **Operations:**

- MakeSet(DS, v): Given element v that does not already belong to one of the sets, create a new set  $\{v\}$ . The new item is the **representative** element of the new set.
- FindSet(DS,x): return the **representative** element of the (unique) set containing x.

**Note:** We know the set that contains x, we just need to find its **representative**.

• Union(DS, x, y): Given two items x and y, merge the sets that contain these items. The representative of the new set might be one of the two representatives of the original sets, one of x or y, or something completely different.

**Note:** if both x and y belong to the same set already, operation has no effect.

$$DS = \{S_1, S_2, S_3\}$$

$$FindSet(DS, S) \text{ returns: } P$$

$$MakeSet(DS, T) \implies DS = \begin{cases} S_1, S_2, S_3, S_4 \end{cases}$$

$$DS \begin{cases} S_1 & S_2 \\ P & W \end{cases}$$

$$R \end{cases} \qquad N$$

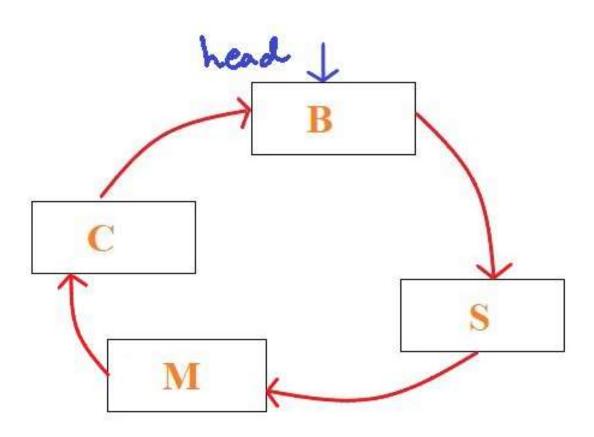
DS={S1, S2, S3} Union(DS, C, R)DS  $S_3$  $S_2$ DS= \ 54,53 \ N 54 W

# Data Structures for Disjoint Sets

- 1. Circularly-linked Lists.
- 2. Linked Lists with Extra Pointer.
- 3. Linked Lists with Extra Pointer and with Union-by-Weight.
- 4. Trees.
- 5. Trees with Union-by-Rank.
- 6. Trees with Path-Compression.
- 7. Trees with Union-by-Rank and Path Compression.

# Disjoint Sets: Circularly-linked Lists

- One circularly-linked list for each set.
- Head of the linked list is the representative of the set.



# Circularly-linked Lists: Implementation

#### $\mathsf{MakeSet}(DS, v)$ :

- create a new linked list with a node x storing element v;
- set x.next = x.

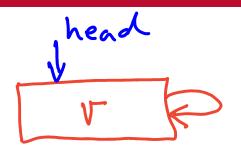
#### FindSet(DS, x):

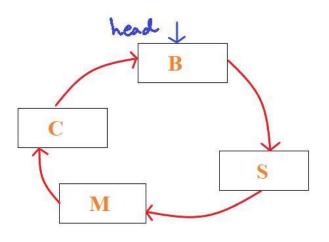
- follow the links until reaching the head node r;
- return r.

#### Union(DS, x, y):

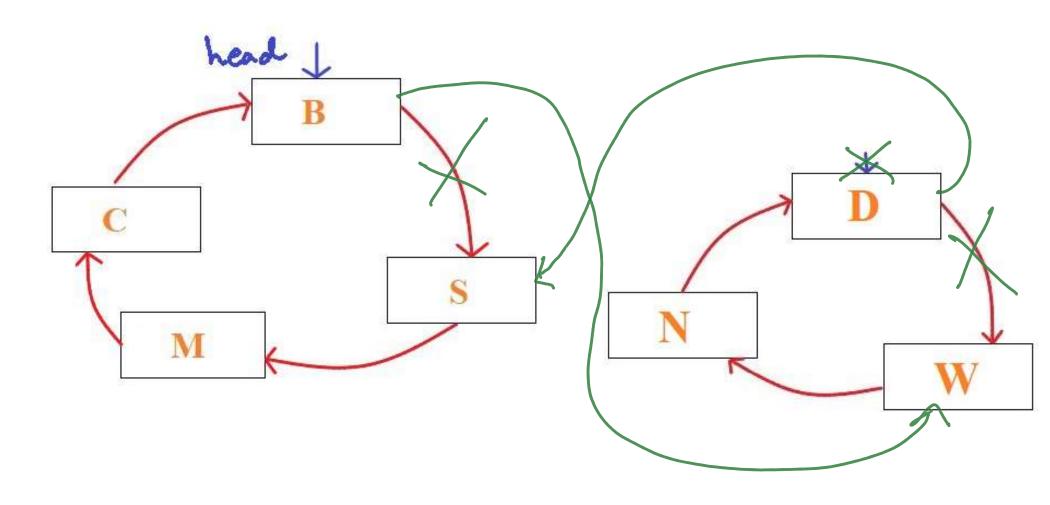
• locate the head of each list by calling  $l_1 = \mathsf{FindSet}(DS, x)$   $l_2 = \mathsf{FindSet}(DS, y);$ 

• Exchange  $l_1.next$  and  $l_2.next$ .





# $\mathsf{Union}(DS, \mathit{N}, \mathit{S})\text{:}$



# Circularly-linked Lists: Worst-case Run Time Analysis

MakeSet(DS, v):

- create a new linked list with a node x storing element v;
- set x.next = x.

  FindSet(DS, x):  $\Theta(L)$  where L is the length of the list containing x.

  - return r.

Union(DS, x, y):  $\left( \begin{array}{c} L_1 + L_2 \end{array} \right)$ 

- locate the head of each list by calling  $l_1 = \mathsf{FindSet}(DS, x)$   $l_2 = \mathsf{FindSet}(DS, y);$
- Exchange  $l_1.next$  and  $l_2.next$ .

# Circularly-linked Lists: Amortized Run Tim Analysis

Consider a **bad** sequence where you have m/4 MakeSet, then m/4-1 Union, then m/2+1 FindSet.

$$\frac{m}{4} + (\frac{m}{4} - 1) + (\frac{m}{2} + 1) = m$$

After 
$$\frac{M}{4}$$
 Make Set and  $(\frac{M}{4}-1)$  Union, there will be a list with Size  $\frac{M}{4}$ 

For each FindSet, run time is 
$$\theta(\frac{m}{4})$$
 in the worst-case

$$=$$
 For  $(\frac{m}{2}+1)$  FindSet, total run time is

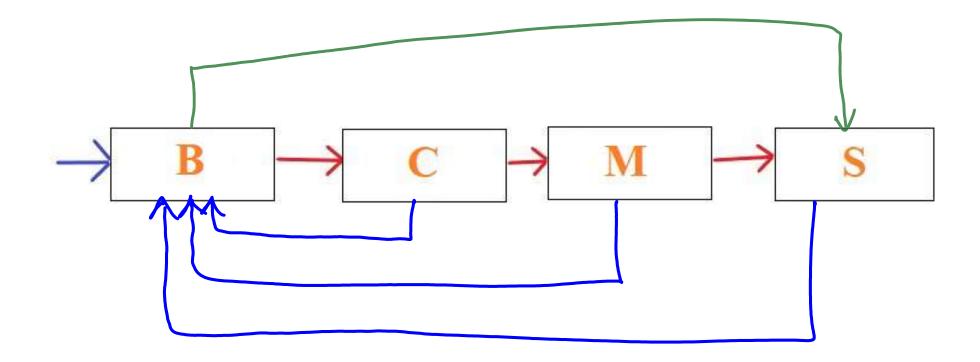
$$\left(\frac{m}{2}+1\right)\times\frac{m}{4}\in\Theta\left(m^2\right)$$

For Make Set, total run time is 
$$\theta(m)$$

$$1 + 2 + 3 + \dots + (\frac{m}{4} - 1) \in \Theta(m^2)$$

# Disjoint Sets: Linked Lists with Pointer to Head

- One linked list for each set.
- All nodes in a list, except the head node, have a pointer to the head of the list;
- Head of the linked list is the representative of the set.
- The head node has a pointer to the tail of the list.



# Linked Lists with Pointer to Head: Implementation

#### $\mathsf{MakeSet}(DS, v)$ :

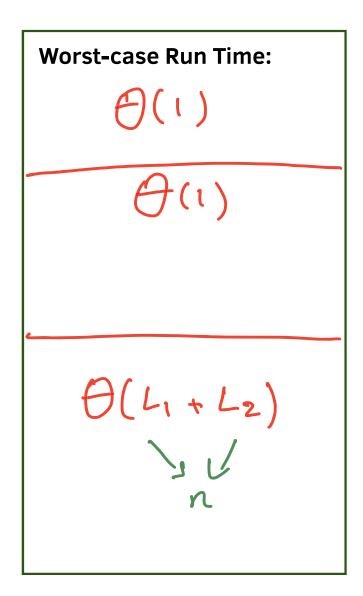
- create a new linked list with a node x storing element v;
- x.rep = x.
- x.tail = x.

#### FindSet(DS, x):

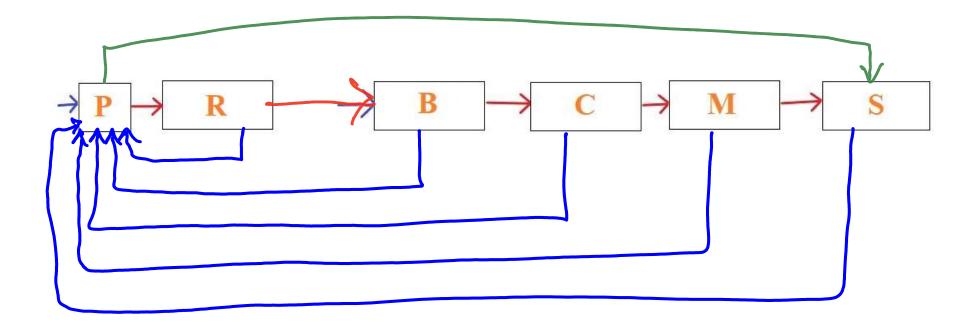
• return x.rep.

#### Union(DS, x, y):

- append one list to the tail of the other;
- update the tail pointer;
- update the pointers to the head.



# Union(DS, R, S):



# Linked Lists with Pointer to Head: Amortized Run Time Analysis

- Union is expensive, especially if appending a long list.
   A bad sequence includes many Union.
- Consider a **bad** sequence where you have  $(\frac{m}{2}+1)$  MakeSet, then  $(\frac{m}{2}-1)$  Union, always appending longer list to the end of single-element list.

$$1+2+3+\cdots+(\frac{m}{2}-1)$$
 for updating head Pointers

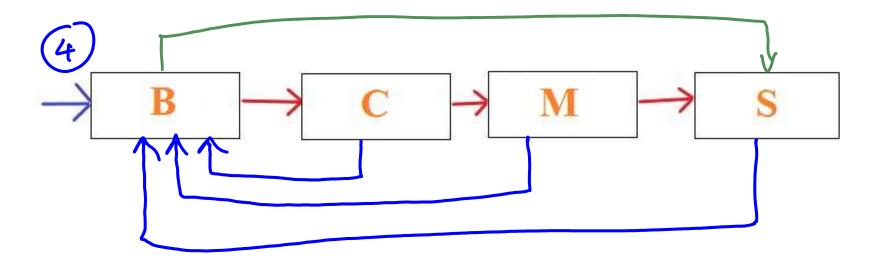
 $\in \Theta(m^2)$ 
 $(\frac{m}{2}+1)$  make Set takes  $\Theta(m)$  in total

 $\Rightarrow T_m \in \Theta(m^2)$ 
 $\Rightarrow T_m \in \Theta(m)$ 

# Linked Lists with Pointer to Head and Union-by-Weight

- One Linked list for each set.
- All nodes in a list, except the head node, have a pointer to the head of the list;
- Head of the linked list is the representative of the set.
- The head node has a pointer to the tail of the list.
- The head node stores the size of each list.

# B. Size = 4



# Linked Lists with Pointer to Head and Union-by-Weight

#### $\mathsf{MakeSet}(DS, v)$ :

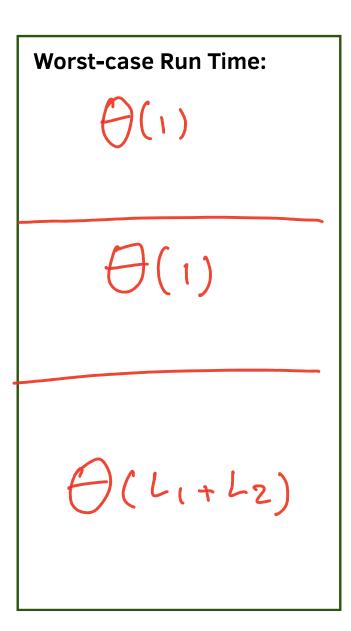
- create a new linked list with a node x storing element v;
- x.rep = x;
- x.tail = x;
- x.size = 1.

#### FindSet(DS, x):

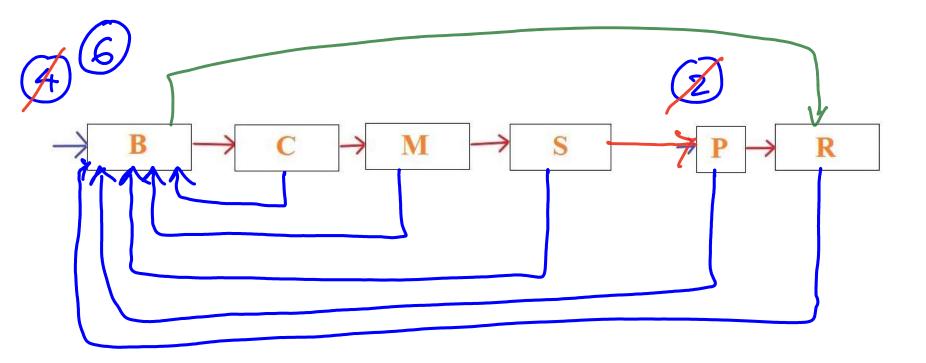
• return x.rep.

#### Union(DS, x, y):

- append the shorter list to the longer list;
- update the tail pointer;
- update the size of the new list;
- update the pointers to the head.



# Union(DS, R, S):



# Extra Pointer and Union-by-Weight: Amortized Analysis

- Consider a sequence of m operations.
- Let n be the number of MakeSet operations in the sequence. So there are **never more than** n elements in total.
- For some arbitrary element x, we want to prove an **upper bound** on the number of times that x.rep can be updated.
- x.rep gets updated only when the set that contains x is **unioned** with a set that is **not** smaller.
- So each time x.rep is updated, the size of the resulting set must be at least **double** the size of the list containing x.
- That is, every time x.rep is updated, set size **doubles**.
- There are only n elements in **total**, so we can double at most  $\log n$
- So x.rep cannot be updated more than  $L_{x}$  n times

Total number of rep updates in at most night For the other operations, total run time is  $\Theta(m)$ 

$$T_m \in \Theta(m + nleg n)$$

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For a coguence of (m+1) MakeSet, and then (m+1) Union:

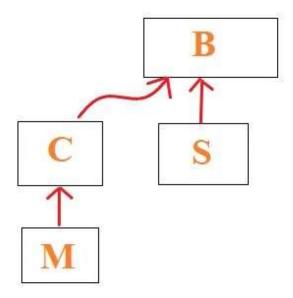
For a sequence of  $(\frac{m}{2}+1)$  MakeSet, and then  $(\frac{m}{2}-1)$  Union:  $T_{\mathbf{M}} \in \mathcal{C}$  (  $\mathbf{m}$  Lg  $\mathbf{m}$  )

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# Disjoint Sets: Trees

- One inverted tree for each set.
- Each element points to its **parent** only (or to itself if it's the root).
- The root of the tree is the representative of the set and points to itself.

**Note**: trees are **not** necessarily binary, number of children of a node can be arbitrary.



# Trees: Implementation

#### $\mathsf{MakeSet}(DS, v)$ :

- create a tree with a node x storing element v;
- x.p = x.

#### FindSet(DS, x):

- trace up the parent pointer until the root r is reached;
- return r.

#### Union(DS, x, y):

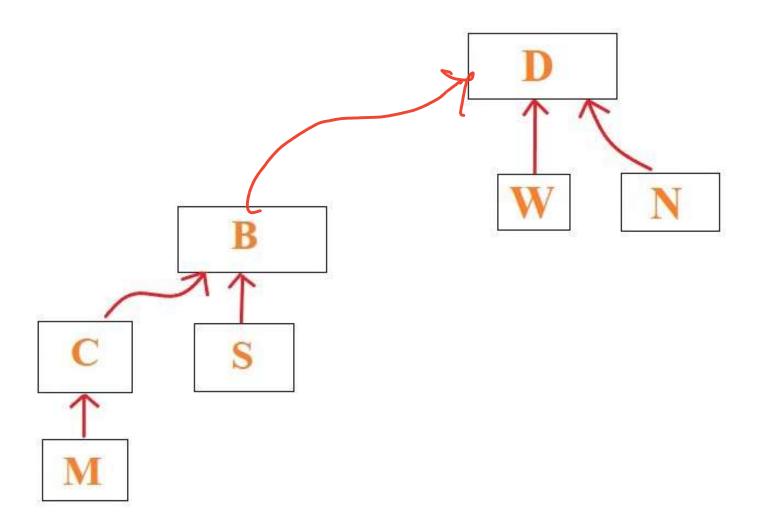
- locate the head of each list by calling  $l_1 = \mathsf{FindSet}(DS, x)$ 
  - $l_2 = \mathsf{FindSet}(DS, y);$
- Let one tree's root point to the other tree's root:

$$l_1.p = l_2.$$

#### **Worst-case Run Time:**

$$\Theta(1)$$

# $\mathsf{Union}(DS, \mathsf{N}, \mathsf{S})\text{:}$



# Trees: Amortized Run Time Analysis

- FindSet, and so Union, are expensive. A **bad** sequence creates a tree that is just one long chain with  $\frac{m}{4}$  elements.
- Consider a sequence where you have  $\frac{m}{4}$  MakeSet, then  $(\frac{m}{4}-1)$  Union so that one long chain with  $\frac{m}{4}$  elements is created. Then  $(\frac{m}{2}+1)$  FindSet.

$$\frac{m}{4} \left( \frac{m}{2} + 1 \right) \in \Theta(m^2)$$

$$\Rightarrow \frac{Sq}{1m} \in \Theta(m^2)$$

$$\frac{T_m}{m} \in \Theta(m)$$

# Disjoint Sets: Trees with Union-by-Rank

#### Intuition:

- FindSet takes  $\Theta(h)$ , where h is the height of the tree.
- Append smaller tree to larger one during Union to keep the unioned tree's height small.
- One inverted tree for each set.
- Each element points to its parent only.
- The root of the tree is the representative of the set and points to itself.
- The root stores the rank of the tree.
- Rank of a tree: the height of the tree (for now).

# Trees with Union-by-Rank: Implementation

#### $\mathsf{MakeSet}(DS, v)$ :

- create a tree with a node x storing element v;
- x.rank = 0;
- x.p = x.

#### FindSet(DS, x):

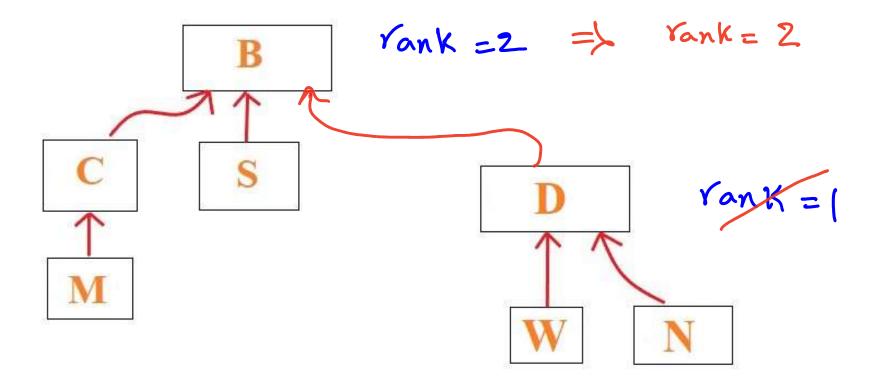
- trace up the parent pointer until the root r is reached;
- return r.

#### Union(DS, x, y):

- locate the head of each list by calling  $l_1 = \mathsf{FindSet}(DS, x)$   $l_2 = \mathsf{FindSet}(DS, y);$
- let the root with lower rank point to the root with higher rank;
- if the two roots have the same rank, choose either root as the new root and increment the rank of the new root by one.

# **Worst-case Run Time:**

#### Union(DS, N, S):



# Trees with Union-by-Rank: Amortized Run Time Analysis

Let T be a tree generated by a series of MakeSet and Union operations using the union-by-rank heuristic. Let r be the rank of T, and n be the number of nodes in T.

**Proof:** For MakeSet, the new tree which is created has one node, and its rank is 0.

For Union, induction over structure of T.

Suppose we take the union of two trees  $T_1$  and  $T_2$ , with sizes  $n_1$  and  $n_2$  and ranks  $r_1$  and  $r_2$  respectively.

$$2^{r_1} \leqslant n_1$$
 and  $2^{r_2} \leqslant n_2$  [IH]  
Since T is the union of  $T_1$  and  $T_2$ ,  
 $n = n_1 + n_2$  (1)

Case 1: 1/2

Then  $r=r_1$  Since height of  $T_1$  is larger than  $T_2$  and root of  $T_1$  is chosen as the root of T. So

2 = 21

In, by IH

<n Since n=n,+n2 and n2>0

Case 2: 12>1, Similar to Case 1 Case 3: 11 = 12

Assume root of T, is chosen as the root of T. Then  $r = r_1 + 1$  (2)

By IH,  $2^{r_1} < n_1 ? = > 2 + 2^{r_2} < n_1 + n_2$ 

=>  $2+2 \le n$  by ① and assumption
=> 2+1  $\le n$  Since 1 > 1

$$\Rightarrow 2 < n \qquad b > 2$$

$$\Rightarrow 4 < 2 < n$$

$$\Rightarrow 4 < 2 < n$$

Consider a sequence of operations. Then each operation in the sequence takes at most Ly n  $= \sum_{m=1}^{n} T_m \in \mathcal{O}(m \log n)$ 

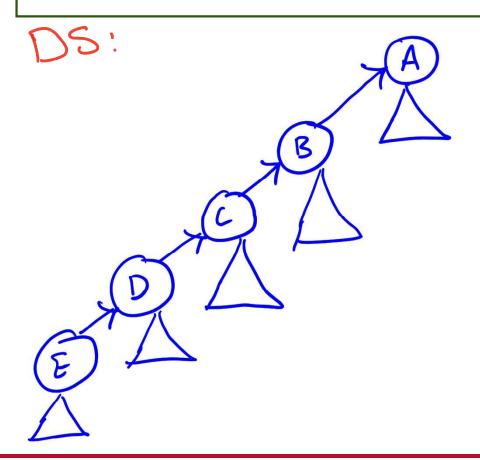
$$\frac{T_{m}^{sq}}{m} \in \mathcal{O}(L_{g} m)$$

For a sequence of  $\frac{m}{4}$  MakeSet, then  $(\frac{m}{4}-1)$  Union and  $(\frac{m}{2}+1)$  FindSet:  $\sqrt{m}$ 

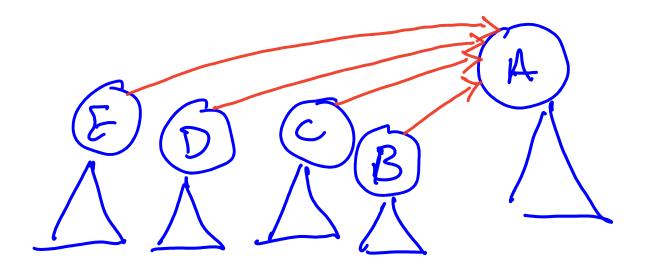
# Disjoint Sets: Trees with Path-Compression

#### Idea:

- When calling FindSet(DS, x) for some x, keep track of nodes visited on path from x to the root (use a stack or queue, or write FindSet recursively).
- Once the root is found, make each visited node to point directly to the root.
- Benefit: Can speed up future operations considerably.



findSeT(DS, E)



#### $\mathsf{MakeSet}(DS, v)$ :

- create a tree with a node x storing element v;
- x.p = x.

#### FindSet(DS, x):

- trace up the parent pointer until the root r is reached;
- once the root is found, make each visited node to point directly to the root.
- return r.

#### Union(DS, x, y):

locate the head of each list by calling

$$l_1 = \mathsf{FindSet}(DS, x)$$

$$l_2 = \mathsf{FindSet}(DS, y);$$

• Let one tree's root point to the other tree's root:

$$l_1.p = l_2.$$

#### **Worst-case Run Time:**

$$\Theta(i)$$

# Trees with Path-Compression: Amortized Run Time Analysis

For a sequence of n MakeSet (and hence at most n-1 Union) and f FindSet:

$$T_m^{sq} \in \Theta\left(n + f \times (1 + \log_{2 + \frac{f}{n}} n)\right)$$

# Disjoint Sets: Trees with Union-by-Rank and Path-Compression

#### Idea:

- Path compression happens in FindSet.
- Union-by-rank happens in Union (outside FindSet).
- So we can use them **both**!
- Small Issue: Path compression does NOT maintain height info because updating ranks would be too expensive.
- **Solution:** A node's rank is an **upper-bound** on its height.

  It can be proved that comparing ranks (and not the heights) does **not** affect the efficiency of the algorithm considerably.

#### $\mathsf{MakeSet}(DS, v)$ :

- create a tree with a node x storing element v;
- x.rank = 0;
- x.p = x.

#### FindSet(DS, x):

- trace up the parent pointer until the root r is reached;
- once the root r is found, make each visited node to point directly to r.
- return r.

#### Union(DS, x, y):

locate the head of each list by calling

```
l_1 = \mathsf{FindSet}(DS, x)
l_2 = \mathsf{FindSet}(DS, y);
```

- let the root with lower rank point to the root with higher rank;
- if the two roots have the same rank, choose either root as the new root and increment the rank of the new root by one.

(Complete implementation is in Section 21.3 of CLRS)

# Union-by-Rank and Path-Compression: Amortized Analysis

For a sequence of m operations with n MakeSet (so at mostn-1 Union):

$$T_m^{sq} \in \mathcal{O}(m \times \alpha(n))$$

where  $\alpha(n)$  is the **inverse Ackerman function**, which grows really, really, really slowly. So we can basically treat it as **constant**. So

$$T_m^{sq} \in \mathcal{O}(m) \qquad \Longrightarrow \qquad \frac{1}{m} \in \mathcal{O}(1)$$

$$d(10^8) = 4$$

$$d(2^{65636}) = 5$$

# After Lecture

- After-lecture Readings: Chapter 8 of the course notes.
- Optional Readings: CLRS Sections 21.1, 21.2, 21.3.
- Problems in Chapter 8 of the course notes.
- Problems 21.2-2. in CLRS.