

Learning Objectives

By the end of this worksheet, you will:

- Analyse the running time of loops whose loop counter changes differently in different iterations.
- Analyse the running time of functions that call helper functions.

1. **Varying loop increments.** In lecture, we saw one example of a loop where the change to the loop variable was not the same on each iteration. In this question, you'll get some practice analyzing such loops yourself using a general technique, which works when the loop condition is of the form $i < x$, where i is the loop variable and x is some expression (e.g., n or n^2). There are four steps:

- Identify the *minimum* and *maximum* possible change for the loop variable in a single iteration.
- Use this to determine formula for an exact *lower bound* and *upper bound* on the value of the loop variable after k iterations, say $f_1(k) \leq i_k \leq f_2(k)$.
- Use these formulas and the loop condition to bound the exact number of loop iterations that will occur:
 - For an *upper bound* on the number of iterations: find the smallest value $k_1 \in \mathbb{N}$ that makes $f_1(k_1) \geq x$. Since $i_{k_1} \geq f_1(k_1)$, the loop must stop after at most k_1 iterations.
 - For a *lower bound* on the number of iterations: find the smallest value $k_2 \in \mathbb{N}$ that makes $f_2(k_2) \geq x$. Then at least k_2 iterations must occur before the loop stops.

One subtlety with this technique is that a lower bound on i_k determines an upper bound on the number of iterations, and an upper bound on i_k determines a lower bound on the number of iterations.¹

- Conclude simple Big-O and Omega bounds on the running time. If you find the same expression for Big-O and Omega, then you can also conclude a Theta bound.

- Note: we've omitted the conditions in the `if`, but assume they are constant time checks.

```

1 def varying1(n: int) -> None:
2     i = 0
3     while i < n:
4         if ...:
5             i = i + 1
6         elif ...:
7             i = i + 3
8         else:
9             i = i + 6

```

Solution

The minimum change in the loop is that i increases by 1; the maximum change is that i increases by 6. Let i_k be the value of i after k iterations. The previous observation tells us that $k \leq i_k \leq 6k$ (these are the lower and upper bounds on i_k).

Part 1 (upper bound on running time).-

We want to determine a good upper bound (“at most _____”) on the number of iterations that could occur before the loop stops. Since the loop terminates when $i \geq n$, we want to find the smallest value of k such that $i_k \geq n$.

To do this, we use the lower bound on i_k : since we know that $i_k \geq k$, if we pick $k = n$ then this implies $i_k \geq n$. This means that the loop can run *at most* n iterations. Since each iteration takes 1 step, this loop takes *at most* n steps.

Counting 1 step for the line `i = 0`, the total number of steps is *at most* $n + 1$, which is $\mathcal{O}(n)$.

¹Similarly, suppose we want to run 10km. A lower bound on our speed determines an upper bound on the time it will take to cover the distance, and vice versa.

Part 2 (lower bound on runtime).

Now we want to determine a good lower bound (“at least _____”) on the number of iterations that must occur before the loop stops. We find the smallest value of k that makes $6k \geq n$.

We can isolate k to obtain $k \geq \frac{n}{6}$, and since k is an integer, we can conclude $k \geq \left\lceil \frac{n}{6} \right\rceil$. So at least $\left\lceil \frac{n}{6} \right\rceil$ iterations must occur.

Using a similar analysis as above, in total at least $\left\lceil \frac{n}{6} \right\rceil + 1$ steps occur, which leads to an asymptotic lower bound $\Omega(n)$.

Note: since the asymptotic upper bound and lower bounds are the same, we can conclude that the overall running time of this function is $\Theta(n)$.

(b)

```

1 def varying2(n: int) -> None:
2     i = 1
3     while i < n:
4         if n % i <= i/2:
5             i = 2 * i
6         else:
7             i = 3 * i

```

Solution

The argument is the same as the previous one, except now i increases by at least a multiplicative factor of 2, and at most a factor of 3. This means that $2^k \leq i_k \leq 3^k$, and so the number of loop iterations is at most $\lceil \log_2 n \rceil$ and at least $\lceil \log_3 n \rceil$ [using the same reasoning as in part (a)].

That is, the upper bound on the running time here is $\mathcal{O}(\log_2 n)$, and the lower bound is $\Omega(\log_3 n)$. Since we know that $\log_3 n \in \Theta(\log_2 n)$, we can conclude that the tight bound on the running time is $\Theta(\log n)$.

2. **Helper functions.** We have mainly analysed loops as the mechanism for writing functions whose running time depends on the size of the function’s input. Another source of non-constant running times that you often encounter are other functions that are used as helpers in an algorithm.

For this exercise, consider having two functions `helper1` and `helper2`, which each take in a positive integer as input. Moreover, assume that `helper1`’s running time is $\Theta(n)$ and `helper2` is $\Theta(n^2)$, where n is the value of the input to these two functions.

Your goal is to analyse the running time of each of the following functions, which make use of one or both of these helper functions. When you count costs for these function calls, simply substitute the value of the argument of the call into the function $f(x) = x$ or $f(x) = x^2$ (depending on the helper). For example, count the cost of calling `helper1(k)` as k steps, and `helper2(2*n)` as $4n^2$ steps.

(a)

```

1 def f1(n: int) -> None:
2     helper1(n)
3     helper2(n)

```

Solution

The call to `helper1` takes n steps, and the call to `helper2` takes n^2 steps, for a total of $n^2 + n$ steps. This is $\Theta(n^2)$.

(b)

```

1 def f2(n: int) -> None:
2     i = 0
3     while i < n:
4         helper1(n)
5         i = i + 2
6
7     j = 0
8     while j < 10:
9         helper2(n)
10        j = j + 1

```

Solution

The first loop takes $\left\lceil \frac{n}{2} \right\rceil$ iterations, and each iteration requires n steps for the call to `helper1`. As with nested loops, we ignore the lower-order cost of the loop counter increment `i = i + 2`. So the total cost of this loop is $\left\lceil \frac{n}{2} \right\rceil \cdot n$.

The second loop runs for 10 iterations, and each iteration requires n^2 steps for the call to `helper2`. So we count the cost for this loop as $10n^2$.

The total cost is $\left\lceil \frac{n}{2} \right\rceil \cdot n + 10n^2$, which is $\Theta(n^2)$.

(c)

```

1 def f3(n: int) -> None:
2     i = 0
3     while i < n:
4         helper1(i)
5         i = i + 1
6
7     j = 0
8     while j < 10:
9         helper2(j)
10        j = j + 1

```

Solution

The first loop takes n iterations, but now the cost of the call to `helper1` changes at each iteration. For a fixed iteration of this loop, the cost of calling `helper1(i)` is i , and so the total cost over all iterations of this loop is $\sum_{i=0}^{n-1} i = \frac{(n-1)n}{2}$ (note that this is the same as when we analysed one of the nested loop examples from lecture).

Similarly, the cost of the second loop is $\sum_{j=0}^9 j^2$; this is one, however, is a *constant* cost with respect to n .

So the first loop has a running time of $\Theta(n^2)$, and the second has a running time of $\Theta(1)$. The overall running time is the sum of these two, which is $\Theta(n^2)$.

3. **A more careful analysis.** Recall this function from lecture:

```

1 def f(n: int) -> None:
2     x = n
3     while x > 1:
4         if x % 2 == 0:
5             x = x // 2
6         else:
7             x = 2 * x - 2

```

We argued that for any positive integer value for x , if two loop iterations occur then x decreases by *at least* one.² This led to an upper bound on the running time of $\mathcal{O}(n)$, but it turns out that we can do better.

- (a) First, prove that for any positive integer value of x , if **three** loop iterations occur then x decreases by at least a factor of 2. Note: this is an exercise in covering all possible *cases*; it's up to you to determine exactly what those cases are in your proof.

Solution

Proof. Let x_0 be the starting value of x , and x_1 , x_2 , and x_3 be the value of x after 1, 2, and 3 loop iterations, respectively. We want to prove that $x_3 \leq \frac{1}{2}x_0$. There are many ways of dividing this proof into cases based on whether these values are even/odd. One simple approach is to look at the remainders of x_0 when dividing by 8; this has a lot of cases, but the calculation required for each case is pretty straightforward. Here's one as an example.

Case ??: assume x has remainder 5 when divided by 8, i.e., that there exists $k \in \mathbb{Z}$ such that $x_0 = 8k + 5$. In this case, x_0 is odd, and so Line 7 executes in the first loop iteration, making

$$x_1 = 2x_0 - 2 = 16k + 8 = 2(8k + 4)$$

So then x_1 is even, and at the second loop iteration Line 5 executes, making

$$x_2 = \frac{1}{2}x_1 = 8k + 4 = 2(4k + 2)$$

So then x_2 is even, and at the third loop iteration Line 5 executes again, making

$$x_3 = \frac{1}{2}x_2 = 4k + 2 = \frac{1}{2}x_0 - \frac{1}{2}$$

Therefore $x_3 \leq \frac{1}{2}x_0$. □

- (b) For every $k \in \mathbb{N}$, let x_k be the value of the variable x after $3k$ loop iterations, in the case when $3k$ iterations occur. Using part (a), find an upper bound on x_k , and hence on the total number of loop iterations that will occur (in terms of n). Finally, use this to determine a better asymptotic upper bound on the runtime of f than $\mathcal{O}(n)$.

(Note: you might need to write your analysis on a separate sheet of paper.)

Solution

We showed in part (a) that after 3 iterations, the current value of x decreases by at least a factor of 2, or the loop has terminated. So then for any k , either the loop terminates within $3k$ iterations, or the value of x has decreased by at least a factor of 2^k . Since x is initialized to n , we know that $x_k \leq \frac{n}{2^k}$.

The loop terminates when $x \leq 1$, and this occurs when $2^k \geq n$, i.e., $k \geq \lceil \log n \rceil$. So then the loop will run

²We phrase this as a conditional because it might be the case that the loop stops after fewer than two iterations.

for at most $3 \cdot \lceil \log n \rceil$ iterations; since each iteration takes constant time, the total runtime is $\mathcal{O}(\log n)$.