# Switching to AOCL Crypto

A Powerful and Flexible Cryptographic Library from AOCL

Abhiram S abhiram.s@amd.com

# **Contents**

I	Key Terminologies	3
II	Introduction	4
1	What to use?  1.1 New Application	<b>6</b> 6 6 7
Ш	Getting Started	8
2	Flow of AOCL-Crypto  2.1 Cipher	10 10 10 12 19 19 19
IV	/ Appendix	20
3	Link to Other Documentations  3.1 Github [pdf]	

# **List of Figures**

2.1 Overall Life Cycle Diagram		. 12
--------------------------------	--	------

# Part I Key Terminologies

# Part II Introduction

AOCL-Cryptograpy is an alternative to many cryptographic libraries like openssl, intel's IPP-CP, wolfssl etc. Integrating a new library into an already exisiting application can be difficult. Understanding this difficulty for the developers to switch from already existing libraries, we developed wrappers and providers which will help you integrate your application with AOCL-Cryptograpy in a matter of minutes. If your application is already using ether one of (OpenSSL, IPP-CP), you can use our provider or wrapper to test out the performance delivered by AOCL-Cryptography or even integrate it permanently.

Using AOCL-Crypto's Native API is better than using Providers or Wrappers as there are some performance overheads associated with them. Our suggested workflow is to get stated with the Providers or Wrapper interfaces, once convinced with the performance, dedicate effort to move to native API.

Link to other documentations can be found in Appendix

## **Chapter 1**

## What to use?

### 1.1 New Application

If you are developing a new application, its recommended to use AOCL-Crypto's native C-API. One more alternative will be to write for OpenSSL and use the Provider interface, but it will have overheads from OpenSSL hence recommended to use AOCL-Cryptography native API.

Please continue reading Getting Started

### 1.2 Already Existing Application

If you trying to integrate with already exisiting application, it will take time for you to change from your current library provider to AOCL-Cryptography in one go. Hence we recommend you to use OpenSSL provider (if already using OpenSSL) or (IPP Provider), then rewrite the parts of your code step by step slowly until you replace the dependency with OpenSSL or IPP.

#### 1.2.1 OpenSSL 3.x Based Application

Application based on OpenSSL can easily use AOCL-Crypto by configuring it to use the provider. AOCL-Crypto's OpenSSL provider documentation found here, will provide the necessary steps to configure openssl provider for your application. Taking each module, removing OpenSSL code, and replacing with AOCL-Crypto API will allow you to slowly migrate to AOCL-Cryptography without too much effort.

### 1.2.2 IPP-CP based Application

Application based on IPP-CP can easily use AOCL-Crypto by configuring it to use the wrapper, IPP-CP provider documentation can be found here. Taking each module, removing IPP-CP code, and replacing with AOCL-Crypto API will allow you to slowly migrate to AOCL-Cryptography without too much effort.

### 1.2.3 Other library based Application

Other Libraries can be a fork of OpenSSL or IPP-CP, in that case the provider or wrapper interface may still work, its not recommended to use provider or wrapper interface in the perticular situation as it may result in undefined behaviour in the cryptographic application and this can cause security vulnerabilities. Some other libraries like libsodium, libsalt, WolfSSL, MbedTLS etc does not have any provider or wrapper implementation.

To migrate from Other Library to AOCL-Cryptography, you can slowly phase out the code which which calls the Other Library and replace it with AOCL-Cryptography, one disadvantage of this approach is that only the part you have replaced with AOCL-Crypto API will be using AOCL-Crypto hence there is still a dependency to the depreciated crypto library.

# Part III Getting Started

All the examples shown here are available under examples section, if you have recieved a binary tarball or source code, there should be an examples directory. In this examples directory there are working examples which you can compile and run.

For a binary tarball you should be able to run make command on the root directory to compile the examples.

For more info go to doxygen

## Chapter 2

## Flow of AOCL-Crypto

Life cycle of any algorithm of AOCL-Crypto is divided into 4 steps.

- Support Check After creating the necessary data-strutures (alc\_\_info\_t), one has to check if
  it's supported. Calling alc\_error\_t err = alcp\_<algo>\_supported(info) will return
  alc\_error\_t which will indicate if support succeded. You can check if the support did indeed succeed by calling alcp\_is\_error(err), this will return true if support is successful.
- 2. Context Allocation alc\_<algo>\_handle\_t handle contains context handle.context, this context is used for storing information internal to AOCL Crypto. You can allocate the context by involking handle.context = malloc(alcp\_<algo>\_context\_size(info)). As this memory is allocated by the application, deallocation has to be handled by the application itself.
- 3. Request Requesting a context from AOCL-Crypto will finalize the internal paths required to achieve the requested task. You can request by invoking alcp <algo> request(&info,handle).
- 4. Core Operation Core Operations of the algorithm involes feeding in the data required by the algorithm. Each algorithm will have its own core operations.
- 5. Finish/Finalize Some algorithms require finish and finalize but most of them only require finish. To finish the operation, you can involk alcp\_<algo>\_finish(&handle), once finished the handle is no longer valid and must be destroyed by deallocating context. Optionally you can also write zeros to the context memory.

Every API mentioned above will return an alc\_error\_t which will let you know if any error occured.

#### 2.1 Cipher

### 2.1.1 An example C code for encryption using a Cipher AES algorithm

```
#include <stdio.h>
#include <alcp/alcp.h>
int main(){
  alc cipher info t cinfo = {
    .ci_type = ALC_CIPHER_TYPE_AES,
    .ci_key_info
                   = {
        .type = ALC KEY TYPE SYMMETRIC,
        .fmt
              = ALC KEY FMT RAW,
        .key
               = key,
        .len
               = cKeyLen,
    },
    .ci algo info = {
        .ai mode = ALC AES MODE CFB,
        .ai_iv = iv,
    },
 };
  /* Step 1 Support Phase */
  err = alcp cipher supported(&cinfo);
  if (alcp_is_error(err)) {
    printf("Error: Not Supported \n");
    goto out;
  else{
    printf("Support succeeded\n");
  handle->ch context = malloc(alcp cipher context size(&cinfo));
  if (handle->ch context == NULL) {
      printf("Error: Memory Allocation Failed!\n");
      goto out;
  /* Step 3 Request a conext */
  err = alcp cipher request(&cinfo, handle);
  if (alcp is error(err)) {
      printf("Error: Unable to Request \n");
      goto out;
```

```
else{
    printf("Request Succeeded\n");
    return 0;
}

/* Core Operations Step specific to algorithm */
err = alcp_cipher_encrypt(handle, plaintext, ciphertext, len, iv);
if (alcp_is_error(err)) {
    printf("Error: Unable to Encrypt \n");
    alcp_error_str(err, err_buf, err_size);
    printf("%s\n", err_buf);
    return -1;
}

/* Step 4 Finish/Finalize */
alcp_cipher_finish(&handle);
free(handle.ch_context);
}
```

In the above code plaintext, ciphertext, len, iv are assumed to be declared.

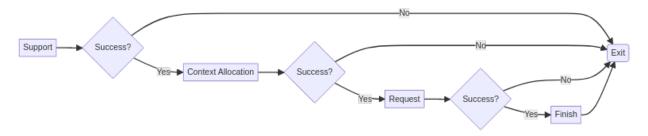


Figure 2.1: Overall Life Cycle Diagram

#### 2.1.2 Symmentric Cipher Algorithms.

There are different ciphers which are supported by ALCP, these ciphers can be grouped into AEAD (Authenticated Encrypt Authenticated Decrypt) and Non AEAD algorithms. Ciphers which are supported by ALCP are

- 1. AES
  - i. AEAD Authenticated Encrypt Authenticated Decrypt
    - a. GCM
    - b. CCM
    - c. SIV
  - ii. Non AEAD No authentication data (tag) associated with cipher

- a. CFB Cipher Feedback.
- b. CBC Cipher Block Chaining.
- c. CTR Counter.
- d. XTS XEX-based tweaked-codebook mode with ciphertext stealing
- e. OFB Output Feedback.

#### 2. ChaCha

- i. Stream Cipher Mode
- ii. Chache20-Poly1305 AEAD

#### 2.1.2.1 AES (Advanced Encryption Standard)

AES is the defacto standard for internet communication. AES has been time tested and is trusted even for military applications.

#### 2.1.2.2 Chacha (Modified Salsa with better security)

Chacha has been chosen to succeed AES as the standard for internet communication. In the present most of the Certificate Authorities set ChaCha20 as the default encryption scheme.

#### 2.1.2.3 API Usage AEAD

Life cycle of AEAD cipher should be all similar. AES, Chacha20-Poly all should use same API for AEAD. Life cycle of different modes of encryption or decryption will differ. This is because each AEAD comes with its own way of handling data.

All AEAD API has this format alcp\_cipher\_aead\_<operation>. Any API which starts with alcp\_cipher\_aead\_can be considered as an AEAD API.

Life Cycle of AEAD Core Operations

- 1. Setting IV Every AEAD except SIV expects an Initialization vector to be set. For SIV this step is skipped. For CCM mode, it requires tag length to be set prior to IV.
- 2. Setting AAD Additional Data is the Authentication Data. This data will influence the final tag generation. It will serve to improve the authenticity of message as any difference in this authentication data will result in an entirely different tag.
- 3. Encrypt/Decrypt A plaintext or ciphertext can be given to the algorithm at this stage. Plaintext will be encrypted into ciphertext whereas ciphertext will be decrypted into plaintext.
- 4. Tag Generation Once a tag is generated, we can concude that the transaction is complete. Now only finish call will be possible on the current state. For Decryption this tag must be compared with the expected tag to make sure that the plaintext is authentic.

#### **2.1.2.3.1 SIV** Conceptual example not a working example of SIV operation.

Example Code for AES-SIV,

```
// Info about the cipher operation
alc cipher aead info t cinfo = {
    .ci_type = ALC_CIPHER_TYPE_AES,
    .ci algo info = {
        .ai mode = ALC AES MODE SIV,
        .ai iv = NULL,
        .ai siv.xi ctr key = &kinfo,
    },
    .ci_key_info = {
        .type = ALC KEY TYPE SYMMETRIC,
        .fmt = ALC KEY FMT RAW,
        .key
               = key_cmac,
        .len = key_len,
    },
};
err = alcp cipher aead supported(&cinfo);
if (alcp is error(err)) {
    printf("Error: not supported \n");
printf("supported succeeded\n");
  * Application is expected to allocate for context
// Context Allocation
handle.ch_context = malloc(alcp_cipher_aead_context_size(&cinfo));
// Request
err = alcp_cipher_aead_request(&cinfo, &handle);
if (alcp is error(err)) {
    printf("Error: unable to request \n");
    alcp error str(err, err buf, err size);
printf("request succeeded\n");
err = alcp_cipher_aead_set_aad(&handle, aad, aad_len);
if (alcp is error(err)) {
    printf("Error: unable to encrypt \n");
    alcp error str(err, err buf, err size);
```

```
return false;
/* Step 3 Encrypt stage, tag gets generated here */
// Memory for IV can be memory for tag, its unused by the API
err = alcp cipher aead encrypt(&handle, plaintxt, ciphertxt, len, iv);
if (alcp is error(err)) {
    printf("Error: unable to encrypt \n");
    alcp error str(err, err buf, err size);
    return false;
err = alcp cipher aead get tag(&handle, iv, 16);
if (alcp_is_error(err)) {
    printf("Error: unable to encrypt \n");
    alcp error str(err, err buf, err size);
    return false;
}
// Finish the operation
alcp cipher aead finish(&handle);
// Deallocate context
free(handle.context);
```

#### **2.1.2.3.2 CCM** Conceptual example not a working example of CCM operation.

Example Code for AES-CCM,

```
// Info about the cipher operation
alc_cipher_aead_info_t cinfo = {
    .ci_type = ALC_CIPHER_TYPE_AES,
    .ci_algo_info = {
        .ai_mode = ALC_AES_MODE_CCM,
        .ai_iv = iv,
    },
    /* No padding, Not Implemented yet*/
    //.pad = ALC_CIPHER_PADDING_NONE,
    .ci_key_info = {
        .type = ALC_KEY_TYPE_SYMMETRIC,
        .fmt = ALC_KEY_FMT_RAW,
        .key = key,
        .len = key_len,
```

```
},
// Support Check
err = alcp cipher aead supported(&cinfo);
if (alcp_is_error(err)) {
    printf("Error: not supported \n");
    alcp error str(err, err buf, err size);
    return -1:
printf("supported succeeded\n");
// Context Allocation
handle.ch_context = malloc(alcp_cipher_aead_context_size(&cinfo));
if (!handle.ch context)
    return -1;
err = alcp_cipher_aead_request(&cinfo, &handle);
if (alcp is error(err)) {
    printf("Error: unable to request \n");
    alcp_error_str(err, err_buf, err_size);
    return -1:
printf("request succeeded\n");
/* Step 0 Additional step for CCM, set tag length */
err = alcp cipher aead set tag length(&handle, tagLen);
if (alcp is error(err)) {
    printf("Error: unable getting tag \n");
    alcp error str(err, err buf, err size);
    return -1;
}
/* Step 1 set IV */
err = alcp cipher aead set iv(&handle, ivLen, iv);
if (alcp is error(err)) {
    printf("Error: unable ccm encrypt init \n");
    alcp error str(err, err buf, err size);
    return -1;
err = alcp cipher aead set aad(&handle, ad, adLen);
```

```
if (alcp is error(err)) {
    printf("Error: unable ccm add data processing \n");
    alcp_error_str(err, err_buf, err_size);
    return -1:
/* Step 3 Encrypt/Decrypt */
    alcp cipher aead encrypt update(&handle, plaintxt, ciphertxt, len, iv);
if (alcp is error(err)) {
    printf("Error: unable encrypt \n");
    alcp error str(err, err buf, err size);
    return -1;
}
err = alcp cipher aead get tag(&handle, tag, tagLen);
if (alcp is error(err)) {
    printf("Error: unable getting tag \n");
    alcp error str(err, err buf, err size);
    return -1;
}
// Finish
alcp cipher aead finish(&handle);
// Deallocate the context
free(handle.ch context);
```

#### **2.1.2.3.3 GCM** Conceptual example not a working example of GCM operation.

Example Code for AES-GCM.

```
// Info about the cipher operation
alc_cipher_aead_info_t cinfo = {
    .ci_type = ALC_CIPHER_TYPE_AES,
    .ci_algo_info = {
        .ai_mode = ALC_AES_MODE_GCM,
        .ai_iv = iv,
    },
    /* No padding, Not Implemented yet*/
    //.pad = ALC_CIPHER_PADDING_NONE,
    .ci_key_info = {
        .type = ALC_KEY_TYPE_SYMMETRIC,
```

```
= ALC KEY FMT RAW,
        .fmt
                 = key,
        .key
        .len
                 = key_len,
    },
};
err = alcp_cipher_aead_supported(&cinfo);
if (alcp is error(err)) {
    printf("Error: not supported \n");
    alcp_error_str(err, err_buf, err_size);
    return -1;
}
// Context Allocation
handle.ch context = malloc(alcp cipher aead context size(&cinfo));
if (!handle.ch context)
    return -1;
// Request
err = alcp_cipher_aead_request(&cinfo, &handle);
if (alcp_is_error(err)) {
    printf("Error: unable to request \n");
    alcp_error_str(err, err_buf, err_size);
    return -1;
}
/* Step 1 Set IV */
err = alcp_cipher_aead_set_iv(&handle, ivLen, iv);
if (alcp_is_error(err)) {
    printf("Error: unable gcm encrypt init \n");
    alcp_error_str(err, err_buf, err size);
    return -1;
/* Step 2 set additional data */
err = alcp_cipher_aead_set_aad(&handle, ad, adLen);
if (alcp is error(err)) {
    printf("Error: unable gcm add data processing \n");
    alcp_error_str(err, err_buf, err_size);
    return -1;
}
/* Step 3 Encrypt or Decrypt */
```

```
err =
    alcp_cipher_aead_encrypt_update(&handle, plaintxt, ciphertxt, len, iv);
if (alcp_is_error(err)) {
    printf("Error: unable encrypt \n");
    alcp_error_str(err, err_buf, err_size);
    return -1;
}

/* Step 4 Get Tag */
err = alcp_cipher_aead_get_tag(&handle, tag, tagLen);
if (alcp_is_error(err)) {
    printf("Error: unable getting tag \n");
    alcp_error_str(err, err_buf, err_size);
    return -1;
}

// Finish the operation
alcp_cipher_aead_finish(&handle);

// Deallocate the context
free(handle.context)
```

- 2.1.3 Asymmetric Cipher Algorithms
- 2.2 Digest
- 2.3 Message Authentication Code (MAC)
- 2.4 Random Number Generator (RNG)

# Part IV Appendix

## **Chapter 3**

## **Link to Other Documentations**

## 3.1 Github [pdf]

Latest documentation from Github repo.

- 1. OpenSSL Provider Documentation
- 2. IPP Wrapper Documetation
- 3. AOCL-Crypto API Documentation
- 4. AOCL Documentation

## 3.2 Local [markdown]

If viewing as markdown, you can use below links

- 1. OpenSSL Provider Documentation
- 2. IPP Wrapper Documetation
- 3. AOCL-Crypto API Documentation
- 4. AOCL Documentation
- 5. AOCL-Crypto Examples