

# **aocl-sparse API Guide**

Version v4.0.0.0



Table of Contents

**aocl-sparse API Guide** .....i  
Version v4.0.0.0.....i  
Table of Contents..... iii  
File Index .....2  
File List.....2  
AuxiliaryFunctions .....3  
    Functions .....3  
    Detailed Description .....4  
    Function Documentation.....4  
Conversion Functions .....10  
    Functions .....10  
    Detailed Description .....11  
    Function Documentation.....11  
Sparse Level 2 & 3 Functions .....20  
    Functions .....20  
    Detailed Description .....21  
    Function Documentation.....21  
aoclsparse\_types.h File Reference .....36  
    Macros .....36  
    Typedefs .....36  
    Enumerations .....36  
    Detailed Description .....37  
    Macro Definition Documentation .....37  
    Typedef Documentation .....37  
    Enumeration Type Documentation .....39



# File Index

## File List

Here is a list of all documented files with brief descriptions:

- aoclsparse\_auxiliary.h (Aoclsparse\_auxiliary.h provides auxiliary functions in aoclsparse ) .....3**
- aoclsparse\_convert.h (Aoclsparse\_convert.h provides Sparse Format conversion Subprograms ) 10**
- aoclsparse\_functions.h (Aoclsparse\_functions.h provides Sparse Linear Algebra Subprograms of Level 1, 2 and 3, for AMD CPU hardware ) .....20**
- aoclsparse\_types.h (Aoclsparse\_types.h defines data types used by aoclsparse ) .....36**

# Introduction

aocl-sparse is a library that contains basic linear algebra subroutines for sparse matrices and vectors optimized for AMD EPYC family of processors. It is designed to be used with C and C++.

The current functionality of aocl-sparse is organized in the following categories:

- Sparse Level 3 Functions describe operations between a matrix in sparse format and a matrix in dense format.
- Sparse Level 2 Functions describe operations between a matrix in sparse format and a vector in dense format.
- Sparse Format Conversion Functions describe operations on a matrix in sparse format to obtain a different matrix format.
- Sparse Auxiliary Functions describe auxiliary functions.

## AuxiliaryFunctions

**aoclsparse\_auxiliary.h** provides auxiliary functions in aoclsparse

### Functions

- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_get\_version (aoclsparse\_int \*version)**  
*Get aoclsparse version.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_create\_mat\_descr (aoclsparse\_mat\_descr \*descr)**  
*Create a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_copy\_mat\_descr (aoclsparse\_mat\_descr dest, const aoclsparse\_mat\_descr src)**  
*Copy a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_destroy\_mat\_descr (aoclsparse\_mat\_descr descr)**  
*Destroy a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_set\_mat\_index\_base (aoclsparse\_mat\_descr descr, aoclsparse\_index\_base base)**  
*Specify the index base of a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_index\_base aoclsparse\_get\_mat\_index\_base (const aoclsparse\_mat\_descr descr)**  
*Get the index base of a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_set\_mat\_type (aoclsparse\_mat\_descr descr, aoclsparse\_matrix\_type type)**  
*Specify the matrix type of a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_matrix\_type aoclsparse\_get\_mat\_type (const aoclsparse\_mat\_descr descr)**  
*Get the matrix type of a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_set\_mat\_fill\_mode (aoclsparse\_mat\_descr descr, aoclsparse\_fill\_mode fill\_mode)**  
*Specify the matrix fill mode of a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_fill\_mode aoclsparse\_get\_mat\_fill\_mode (const aoclsparse\_mat\_descr descr)**  
*Get the matrix fill mode of a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_set\_mat\_diag\_type (aoclsparse\_mat\_descr descr, aoclsparse\_diag\_type diag\_type)**  
*Specify the matrix diagonal type of a matrix descriptor.*
- **DLL\_PUBLIC aoclsparse\_diag\_type aoclsparse\_get\_mat\_diag\_type (const aoclsparse\_mat\_descr descr)**

*Get the matrix diagonal type of a matrix descriptor.*

- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_create\_mat\_csr** (aoclsparse\_mat\_csr &csr, aoclsparse\_index\_base base, aoclsparse\_int m, aoclsparse\_int n, aoclsparse\_int csr\_nnz, aoclsparse\_int \*csr\_row\_ptr, aoclsparse\_int \*csr\_col\_ind, void \*csr\_val)

*Update a CSR matrix structure.*

- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_export\_mat\_csr** (aoclsparse\_mat\_csr &csr, aoclsparse\_index\_base \*base, aoclsparse\_int \*M, aoclsparse\_int \*N, aoclsparse\_int \*csr\_nnz, aoclsparse\_int \*\*csr\_row\_ptr, aoclsparse\_int \*\*csr\_col\_ind, void \*\*csr\_val)

*Export a CSR matrix structure.*

- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_destroy\_mat\_csr** (aoclsparse\_mat\_csr csr)

*Destroy a CSR matrix structure.*

## Detailed Description

**aoclsparse\_auxiliary.h** provides auxiliary functions in aoclsparse

## Function Documentation

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_copy\_mat\_descr** (aoclsparse\_mat\_descr dest, const aoclsparse\_mat\_descr src)

Copy a matrix descriptor.

**aoclsparse\_copy\_mat\_descr** copies a matrix descriptor. Both, source and destination matrix descriptors must be initialized prior to calling **aoclsparse\_copy\_mat\_descr**.

### Parameters:

out	dest	the pointer to the destination matrix descriptor.
in	src	the pointer to the source matrix descriptor.

### Return values:

aoclsparse_status_success	the operation completed successfully.
aoclsparse_status_invalid_pointer	src or dest pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_create\_mat\_csr** (aoclsparse\_mat\_csr &csr, aoclsparse\_index\_base base, aoclsparse\_int m, aoclsparse\_int n, aoclsparse\_int csr\_nnz, aoclsparse\_int \*csr\_row\_ptr, aoclsparse\_int \*csr\_col\_ind, void \*csr\_val)

Update a CSR matrix structure.

**aoclsparse\_create\_mat\_csr** updates a structure that holds the matrix in CSR storage format. It should be destroyed at the end using **aoclsparse\_destroy\_mat\_csr()**.

### Parameters:

in,out	csr	the pointer to the CSR sparse matrix.
in	base	<b>aoclsparse_index_base_zero</b> or <b>aoclsparse_index_base_one</b> .
in	m	number of rows of the sparse CSR matrix.

in	<i>n</i>	number of columns of the sparse CSR matrix.
in	<i>csr_nnz</i>	number of non-zero entries of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of $m+1$ elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
in	<i>csr_val</i>	array of <i>nnz</i> elements of the sparse CSR matrix.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	csr pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_create\_mat\_descr (aoclsparse\_mat\_descr \* descr)**

Create a matrix descriptor.

`aoclsparse_create_mat_descr` creates a matrix descriptor. It initializes **aoclsparse\_matrix\_type** to **aoclsparse\_matrix\_type\_general** and **aoclsparse\_index\_base** to **aoclsparse\_index\_base\_zero**. It should be destroyed at the end using **aoclsparse\_destroy\_mat\_descr()**.

**Parameters:**

out	<i>descr</i>	the pointer to the matrix descriptor.
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**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	descr pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_destroy\_mat\_csr (aoclsparse\_mat\_csr csr)**

Destroy a CSR matrix structure.

`aoclsparse_destroy_mat_csr` destroys a structure that holds the matrix in CSR storage format.

**Parameters:**

in	<i>csr</i>	the pointer to the CSR sparse matrix.
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**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	csr pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_destroy\_mat\_descr (aoclsparse\_mat\_descr descr)**

Destroy a matrix descriptor.

`aoclsparse_destroy_mat_descr` destroys a matrix descriptor and releases all resources used by the descriptor.



**Parameters:**

in	<i>descr</i>	the matrix descriptor.
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**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_export\_mat\_csr (aoclsparse\_mat\_csr & *csr*, aoclsparse\_index\_base \* *base*, aoclsparse\_int \* *M*, aoclsparse\_int \* *N*, aoclsparse\_int \* *csr\_nnz*, aoclsparse\_int \*\* *csr\_row\_ptr*, aoclsparse\_int \*\* *csr\_col\_ind*, void \*\* *csr\_val*)**

Export a CSR matrix structure.

*aoclsparse\_export\_mat\_csr* exports a structure that holds the matrix in CSR storage format.

**Parameters:**

in	<i>csr</i>	the pointer to the CSR sparse matrix.
out	<i>base</i>	<b>aoclsparse_index_base_zero</b> or <b>aoclsparse_index_base_one</b> .
out	<i>M</i>	number of rows of the sparse CSR matrix.
out	<i>N</i>	number of columns of the sparse CSR matrix.
out	<i>csr_nnz</i>	number of non-zero entries of the sparse CSR matrix.
out	<i>csr_row_ptr</i>	array of <i>m</i> +1 elements that point to the start of every row of the sparse CSR matrix.
out	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
out	<i>csr_val</i>	array of <i>nnz</i> elements of the sparse CSR matrix.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	<i>csr</i> pointer is invalid.

**DLL\_PUBLIC aoclsparse\_diag\_type aoclsparse\_get\_mat\_diag\_type (const aoclsparse\_mat\_descr *descr*)**

Get the matrix diagonal type of a matrix descriptor.

*aoclsparse\_get\_mat\_diag\_type* returns the matrix diagonal type of a matrix descriptor.

**Parameters:**

in	<i>descr</i>	the matrix descriptor.
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**Returns:**

**aoclsparse\_diag\_type\_unit** or **aoclsparse\_diag\_type\_non\_unit**.

**DLL\_PUBLIC aoclsparse\_fill\_mode aoclsparse\_get\_mat\_fill\_mode (const aoclsparse\_mat\_descr *descr*)**

Get the matrix fill mode of a matrix descriptor.

*aoclsparse\_get\_mat\_fill\_mode* returns the matrix fill mode of a matrix descriptor.

**Parameters:**

in	<i>descr</i>	the matrix descriptor.
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**Returns:**

`aoclsparse_fill_mode_lower` or `aoclsparse_fill_mode_upper`.

**DLL\_PUBLIC aoclsparse\_index\_base aoclsparse\_get\_mat\_index\_base (const aoclsparse\_mat\_descr *descr*)**

Get the index base of a matrix descriptor.  
`aoclsparse_get_mat_index_base` returns the index base of a matrix descriptor.

**Parameters:**

in	<i>descr</i>	the matrix descriptor.
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**Returns:**

`aoclsparse_index_base_zero` or `aoclsparse_index_base_one`.

**DLL\_PUBLIC aoclsparse\_matrix\_type aoclsparse\_get\_mat\_type (const aoclsparse\_mat\_descr *descr*)**

Get the matrix type of a matrix descriptor.  
`aoclsparse_get_mat_type` returns the matrix type of a matrix descriptor.

**Parameters:**

in	<i>descr</i>	the matrix descriptor.
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**Returns:**

`aoclsparse_matrix_type_general`, `aoclsparse_matrix_type_symmetric`,  
`aoclsparse_matrix_type_hermitian` or `aoclsparse_matrix_type_triangular`.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_get\_version (aoclsparse\_int \* *version*)**

Get aoclsparse version.  
`aoclsparse_get_version` gets the aoclsparse library version number.

- `patch = version % 100`
- `minor = version / 100 % 1000`
- `major = version / 100000`

**Parameters:**

out	<i>version</i>	the version number of the aoclsparse library.
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**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	<code>version</code> is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_set\_mat\_diag\_type (aoclsparse\_mat\_descr *descr*, aoclsparse\_diag\_type *diag\_type*)**

Specify the matrix diagonal type of a matrix descriptor.

`aoclsparse_set_mat_diag_type` sets the matrix diagonal type of a matrix descriptor. Valid diagonal types are **`aoclsparse_diag_type_unit`** or **`aoclsparse_diag_type_non_unit`**.

**Parameters:**

in,out	<i>descr</i>	the matrix descriptor.
in	<i>diag_type</i>	<b><code>aoclsparse_diag_type_unit</code></b> or <b><code>aoclsparse_diag_type_non_unit</code></b> .

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> pointer is invalid.
<i>aoclsparse_status_invalid_value</i>	<i>diag_type</i> is invalid.

**DLL\_PUBLIC `aoclsparse_status aoclsparse_set_mat_fill_mode` (`aoclsparse_mat_descr` *descr*, `aoclsparse_fill_mode` *fill\_mode*)**

Specify the matrix fill mode of a matrix descriptor.

`aoclsparse_set_mat_fill_mode` sets the matrix fill mode of a matrix descriptor. Valid fill modes are **`aoclsparse_fill_mode_lower`** or **`aoclsparse_fill_mode_upper`**.

**Parameters:**

in,out	<i>descr</i>	the matrix descriptor.
in	<i>fill_mode</i>	<b><code>aoclsparse_fill_mode_lower</code></b> or <b><code>aoclsparse_fill_mode_upper</code></b> .

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> pointer is invalid.
<i>aoclsparse_status_invalid_value</i>	<i>fill_mode</i> is invalid.

**DLL\_PUBLIC `aoclsparse_status aoclsparse_set_mat_index_base` (`aoclsparse_mat_descr` *descr*, `aoclsparse_index_base` *base*)**

Specify the index base of a matrix descriptor.

`aoclsparse_set_mat_index_base` sets the index base of a matrix descriptor. Valid options are **`aoclsparse_index_base_zero`** or **`aoclsparse_index_base_one`**.

**Parameters:**

in,out	<i>descr</i>	the matrix descriptor.
in	<i>base</i>	<b><code>aoclsparse_index_base_zero</code></b> or <b><code>aoclsparse_index_base_one</code></b> .

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> pointer is invalid.
<i>aoclsparse_status_invalid_value</i>	<i>base</i> is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_set\_mat\_type (aoclsparse\_mat\_descr *descr*,  
aoclsparse\_matrix\_type *type*)**

Specify the matrix type of a matrix descriptor.

`aoclsparse_set_mat_type` sets the matrix type of a matrix descriptor. Valid matrix types are `aoclsparse_matrix_type_general`, `aoclsparse_matrix_type_symmetric`, `aoclsparse_matrix_type_hermitian` or `aoclsparse_matrix_type_triangular`.

**Parameters:**

in,out	<i>descr</i>	the matrix descriptor.
in	<i>type</i>	<code>aoclsparse_matrix_type_general</code> , <code>aoclsparse_matrix_type_symmetric</code> , <code>aoclsparse_matrix_type_hermitian</code> or <code>aoclsparse_matrix_type_triangular</code> .

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_pointer</i>	<code>descr</code> pointer is invalid.
<i>aoclsparse_status_invalid_value</i>	<code>type</code> is invalid.

## Conversion Functions

`aoclsparse_convert.h` provides Sparse Format conversion Subprograms

### Functions

- DLL\_PUBLIC aoclsparse\_status aoclsparse\_csr2ell\_width** (aoclsparse\_int m, aoclsparse\_int nnz, const aoclsparse\_int \*csr\_row\_ptr, aoclsparse\_int \*ell\_width)  
*Convert a sparse CSR matrix into a sparse ELL matrix.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_csr2dia\_ndiag** (aoclsparse\_int m, aoclsparse\_int n, aoclsparse\_int nnz, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, aoclsparse\_int \*dia\_num\_diag)  
*Convert a sparse CSR matrix into a sparse DIA matrix.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_csr2bsr\_nnz** (aoclsparse\_int m, aoclsparse\_int n, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, aoclsparse\_int block\_dim, aoclsparse\_int \*bsr\_row\_ptr, aoclsparse\_int \*bsr\_nnz)  
*aoclsparse\_csr2bsr\_nnz computes the number of nonzero block columns per row and the total number of nonzero blocks in a sparse BSR matrix given a sparse CSR matrix as input.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2ell** (aoclsparse\_int m, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, const float \*csr\_val, aoclsparse\_int \*ell\_col\_ind, float \*ell\_val, aoclsparse\_int ell\_width)  
*Convert a sparse CSR matrix into a sparse ELLPACK matrix.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2ell** (aoclsparse\_int m, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, const double \*csr\_val, aoclsparse\_int \*ell\_col\_ind, double \*ell\_val, aoclsparse\_int ell\_width)  
*Convert a sparse CSR matrix into a sparse ELLPACK matrix.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2dia** (aoclsparse\_int m, aoclsparse\_int n, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, const float \*csr\_val, aoclsparse\_int dia\_num\_diag, aoclsparse\_int \*dia\_offset, float \*dia\_val)  
*Convert a sparse CSR matrix into a sparse DIA matrix.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2dia** (aoclsparse\_int m, aoclsparse\_int n, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, const double \*csr\_val, aoclsparse\_int dia\_num\_diag, aoclsparse\_int \*dia\_offset, double \*dia\_val)  
*Convert a sparse CSR matrix into a sparse DIA matrix.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2bsr** (aoclsparse\_int m, aoclsparse\_int n, const float \*csr\_val, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, aoclsparse\_int block\_dim, float \*bsr\_val, aoclsparse\_int \*bsr\_row\_ptr, aoclsparse\_int \*bsr\_col\_ind)  
*Convert a sparse CSR matrix into a sparse BSR matrix.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2bsr** (aoclsparse\_int m, aoclsparse\_int n, const double \*csr\_val, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, aoclsparse\_int block\_dim, double \*bsr\_val, aoclsparse\_int \*bsr\_row\_ptr, aoclsparse\_int \*bsr\_col\_ind)  
*Convert a sparse CSR matrix into a sparse BSR matrix.*

- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2csc** (aoclsparse\_int m, aoclsparse\_int n, aoclsparse\_int nnz, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, const float \*csr\_val, aoclsparse\_int \*csc\_row\_ind, aoclsparse\_int \*csc\_col\_ptr, float \*csc\_val)  
*Convert a sparse CSR matrix into a sparse CSC matrix.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2csc** (aoclsparse\_int m, aoclsparse\_int n, aoclsparse\_int nnz, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, const double \*csr\_val, aoclsparse\_int \*csc\_row\_ind, aoclsparse\_int \*csc\_col\_ptr, double \*csc\_val)  
*Convert a sparse CSR matrix into a sparse CSC matrix.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2dense** (aoclsparse\_int m, aoclsparse\_int n, const aoclsparse\_mat\_descr descr, const float \*csr\_val, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, float \*A, aoclsparse\_int ld, aoclsparse\_order order)  
*This function converts the sparse matrix in CSR format into a dense matrix.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2dense** (aoclsparse\_int m, aoclsparse\_int n, const aoclsparse\_mat\_descr descr, const double \*csr\_val, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, double \*A, aoclsparse\_int ld, aoclsparse\_order order)  
*This function converts the sparse matrix in CSR format into a dense matrix.*

## Detailed Description

**aoclsparse\_convert.h** provides Sparse Format conversion Subprograms

## Function Documentation

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_csr2bsr\_nnz** (aoclsparse\_int m, aoclsparse\_int n, const aoclsparse\_int \*csr\_row\_ptr, const aoclsparse\_int \*csr\_col\_ind, aoclsparse\_int block\_dim, aoclsparse\_int \*bsr\_row\_ptr, aoclsparse\_int \*bsr\_nnz)

aoclsparse\_csr2bsr\_nnz computes the number of nonzero block columns per row and the total number of nonzero blocks in a sparse BSR matrix given a sparse CSR matrix as input.

### Parameters:

in	m	number of rows of the sparse CSR matrix.
in	n	number of columns of the sparse CSR matrix.
in	csr_row_ptr	integer array containing m+1 elements that point to the start of each row of the CSR matrix
in	csr_col_ind	integer array of the column indices for each non-zero element in the CSR matrix
in	block_dim	the block dimension of the BSR matrix. Between 1 and min(m, n)
out	bsr_row_ptr	integer array containing mb+1 elements that point to the start of each block row of the BSR matrix
out	bsr_nnz	total number of nonzero elements in device or host memory.

### Return values:

aoclsparse_status_	the operation completed successfully.
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<i>success</i>	
<i>aoclsparse_status_invalid_size</i>	m or n or block_dim is invalid.
<i>aoclsparse_status_invalid_pointer</i>	csr_row_ptr or csr_col_ind or bsr_row_ptr or bsr_nnz pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_csr2dia\_ndiag (aoclsparse\_int m, aoclsparse\_int n, aoclsparse\_int nnz, const aoclsparse\_int \* csr\_row\_ptr, const aoclsparse\_int \* csr\_col\_ind, aoclsparse\_int \* dia\_num\_diag)**

Convert a sparse CSR matrix into a sparse DIA matrix.

*aoclsparse\_csr2dia\_ndiag* computes the number of the diagonals for a given CSR matrix.

**Parameters:**

in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>n</i>	number of cols of the sparse CSR matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of m+1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array containing the column indices of the sparse CSR matrix.
out	<i>dia_num_diag</i>	pointer to the number of diagonals with non-zeroes in DIA storage format.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	m is invalid.
<i>aoclsparse_status_invalid_pointer</i>	csr_row_ptr, or ell_width pointer is invalid.
<i>aoclsparse_status_internal_error</i>	an internal error occurred.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_csr2ell\_width (aoclsparse\_int m, aoclsparse\_int nnz, const aoclsparse\_int \* csr\_row\_ptr, aoclsparse\_int \* ell\_width)**

Convert a sparse CSR matrix into a sparse ELL matrix.

*aoclsparse\_csr2ell\_width* computes the maximum of the per row non-zero elements over all rows, the ELL width, for a given CSR matrix.

**Parameters:**

in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of m+1 elements that point to the start of every row of the sparse CSR matrix.
out	<i>ell_width</i>	pointer to the number of non-zero elements per row in ELL storage format.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	m is invalid.

<i>aoclsparse_status_invalid_pointer</i>	<i>csr_row_ptr</i> , or <i>ell_width</i> pointer is invalid.
<i>aoclsparse_status_internal_error</i>	an internal error occurred.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2bsr (aoclsparse\_int *m*, aoclsparse\_int *n*, const double \* *csr\_val*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_int \* *csr\_col\_ind*, aoclsparse\_int *block\_dim*, double \* *bsr\_val*, aoclsparse\_int \* *bsr\_row\_ptr*, aoclsparse\_int \* *bsr\_col\_ind*)**

Convert a sparse CSR matrix into a sparse BSR matrix.

*aoclsparse\_csr2bsr* converts a CSR matrix into a BSR matrix. It is assumed, that *bsr\_val*, *bsr\_col\_ind* and *bsr\_row\_ptr* are allocated. Allocation size for *bsr\_row\_ptr* is computed as *mb*+1 where *mb* is the number of block rows in the BSR matrix. Allocation size for *bsr\_val* and *bsr\_col\_ind* is computed using *csr2bsr\_nnz()* which also fills in *bsr\_row\_ptr*.

#### Parameters:

in	<i>m</i>	number of rows in the sparse CSR matrix.
in	<i>n</i>	number of columns in the sparse CSR matrix.
in	<i>csr_val</i>	array of <i>nnz</i> elements containing the values of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of <i>m</i> +1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
in	<i>block_dim</i>	size of the blocks in the sparse BSR matrix.
out	<i>bsr_val</i>	array of <i>nnzb</i> * <i>block_dim</i> * <i>block_dim</i> containing the values of the sparse BSR matrix.
out	<i>bsr_row_ptr</i>	array of <i>mb</i> +1 elements that point to the start of every block row of the sparse BSR matrix.
out	<i>bsr_col_ind</i>	array of <i>nnzb</i> elements containing the block column indices of the sparse BSR matrix.

#### Return values:

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> or <i>n</i> or <i>block_dim</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>bsr_val</i> , <i>bsr_row_ptr</i> , <i>bsr_col_ind</i> , <i>csr_val</i> , <i>csr_row_ptr</i> or <i>csr_col_ind</i> pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2csc (aoclsparse\_int *m*, aoclsparse\_int *n*, aoclsparse\_int *nnz*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_int \* *csr\_col\_ind*, const double \* *csr\_val*, aoclsparse\_int \* *csc\_row\_ind*, aoclsparse\_int \* *csc\_col\_ptr*, double \* *csc\_val*)**

Convert a sparse CSR matrix into a sparse CSC matrix.

*aoclsparse\_csr2csc* converts a CSR matrix into a CSC matrix. *aoclsparse\_csr2csc* can also be used to convert a CSC matrix into a CSR matrix.

#### Note:

The resulting matrix can also be seen as the transpose of the input matrix.



**Parameters:**

in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>n</i>	number of columns of the sparse CSR matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse CSR matrix.
in	<i>csr_val</i>	array of <i>nnz</i> elements of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of <i>m</i> +1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
out	<i>csc_val</i>	array of <i>nnz</i> elements of the sparse CSC matrix.
out	<i>csc_row_ind</i>	array of <i>nnz</i> elements containing the row indices of the sparse CSC matrix.
out	<i>csc_col_ptr</i>	array of <i>n</i> +1 elements that point to the start of every column of the sparse CSC matrix. <code>aoclsparse_csr2csc_buffer_size()</code> .

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> , <i>n</i> or <i>nnz</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>csr_val</i> , <i>csr_row_ptr</i> , <i>csr_col_ind</i> , <i>csc_val</i> , <i>csc_row_ind</i> , <i>csc_col_ptr</i> is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2dense (aoclsparse\_int *m*, aoclsparse\_int *n*, const aoclsparse\_mat\_descr *descr*, const double \* *csr\_val*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_int \* *csr\_col\_ind*, double \* *A*, aoclsparse\_int *ld*, aoclsparse\_order *order*)**

This function converts the sparse matrix in CSR format into a dense matrix.

**Parameters:**

in	<i>m</i>	number of rows of the dense matrix A .
in	<i>n</i>	number of columns of the dense matrix A .
in	<i>descr</i>	the descriptor of the dense matrix A , the supported matrix type is <b>aoclsparse_matrix_type_general</b> and also any valid value of the <b>aoclsparse_index_base</b> .
in	<i>csr_val</i>	array of <i>nnz</i> ( = <i>csr_row_ptr</i> [ <i>m</i> ] - <i>csr_row_ptr</i> [0] ) nonzero elements of matrix A .
in	<i>csr_row_ptr</i>	integer array of <i>m</i> +1 elements that contains the start of every row and the end of the last row plus one.
in	<i>csr_col_ind</i>	integer array of <i>nnz</i> ( = <i>csr_row_ptr</i> [ <i>m</i> ] - <i>csr_row_ptr</i> [0] ) column indices of the non-zero elements of matrix A .
out	<i>A</i>	array of dimensions ( <i>ld</i> , <i>n</i> )
out	<i>ld</i>	leading dimension of dense array A .
in	<i>order</i>	memory layout of a dense matrix A .

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> or <i>n</i> or <i>ld</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>A</i> or <i>csr_val</i> <i>csr_row_ptr</i> or <i>csr_col_ind</i> pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2dia (aoclsparse\_int *m*, aoclsparse\_int *n*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_int \* *csr\_col\_ind*, const double \* *csr\_val*, aoclsparse\_int *dia\_num\_diag*, aoclsparse\_int \* *dia\_offset*, double \* *dia\_val*)**

Convert a sparse CSR matrix into a sparse DIA matrix.

`aoclsparse_csr2dia` converts a CSR matrix into an DIA matrix. It is assumed, that `dia_val` and `dia_offset` are allocated. Allocation size is computed by the number of rows times the number of diagonals. The number of DIA diagonals is obtained by `aoclsparse_csr2dia_ndiag()`.

**Parameters:**

in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>n</i>	number of cols of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of <i>m</i> +1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array containing the column indices of the sparse CSR matrix.
in	<i>csr_val</i>	array containing the values of the sparse CSR matrix.
in	<i>dia_num_diag</i>	number of diagonals in ELL storage format.
out	<i>dia_offset</i>	array of <i>dia_num_diag</i> elements containing the diagonal offsets from main diagonal.
out	<i>dia_val</i>	array of <i>m</i> times <i>dia_num_diag</i> elements of the sparse DIA matrix.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_handle</i>	the library context was not initialized.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> or <i>ell_width</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>csr_val</i> , <i>csr_row_ptr</i> , <i>csr_col_ind</i> , <i>ell_val</i> or <i>ell_col_ind</i> pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2ell (aoclsparse\_int *m*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_int \* *csr\_col\_ind*, const double \* *csr\_val*, aoclsparse\_int \* *ell\_col\_ind*, double \* *ell\_val*, aoclsparse\_int *ell\_width*)**

Convert a sparse CSR matrix into a sparse ELLPACK matrix.

`aoclsparse_csr2ell` converts a CSR matrix into an ELL matrix. It is assumed, that `ell_val` and `ell_col_ind` are allocated. Allocation size is computed by the number of rows times the number of ELL non-zero elements per row, such that  $\$nnz\_ELL = m \text{ ell\_width}$ . The number of ELL non-zero elements per row is obtained by `aoclsparse_csr2ell_width()`.

**Parameters:**

in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>csr_val</i>	array containing the values of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of <i>m</i> +1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array containing the column indices of the sparse CSR matrix.
in	<i>ell_width</i>	number of non-zero elements per row in ELL storage format.
out	<i>ell_val</i>	array of <i>m</i> times <i>ell_width</i> elements of the sparse ELL matrix.
out	<i>ell_col_ind</i>	array of <i>m</i> times <i>ell_width</i> elements containing the column indices of the sparse ELL matrix.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_handle</i>	the library context was not initialized.
<i>aoclsparse_status_invalid_size</i>	m or ell_width is invalid.
<i>aoclsparse_status_invalid_pointer</i>	csr_val, csr_row_ptr, csr_col_ind, ell_val or ell_col_ind pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2bsr (aoclsparse\_int m, aoclsparse\_int n, const float \* csr\_val, const aoclsparse\_int \* csr\_row\_ptr, const aoclsparse\_int \* csr\_col\_ind, aoclsparse\_int block\_dim, float \* bsr\_val, aoclsparse\_int \* bsr\_row\_ptr, aoclsparse\_int \* bsr\_col\_ind)**

Convert a sparse CSR matrix into a sparse BSR matrix.

aoclsparse\_scsr2bsr converts a CSR matrix into a BSR matrix. It is assumed, that bsr\_val, bsr\_col\_ind and bsr\_row\_ptr are allocated. Allocation size for bsr\_row\_ptr is computed as mb+1 where mb is the number of block rows in the BSR matrix. Allocation size for bsr\_val and bsr\_col\_ind is computed using csr2bsr\_nnz() which also fills in bsr\_row\_ptr.

**Parameters:**

in	<i>m</i>	number of rows in the sparse CSR matrix.
in	<i>n</i>	number of columns in the sparse CSR matrix.
in	<i>csr_val</i>	array of nnz elements containing the values of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of m+1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of nnz elements containing the column indices of the sparse CSR matrix.
in	<i>block_dim</i>	size of the blocks in the sparse BSR matrix.
out	<i>bsr_val</i>	array of nnzb*block_dim*block_dim containing the values of the sparse BSR matrix.
out	<i>bsr_row_ptr</i>	array of mb+1 elements that point to the start of every block row of the sparse BSR matrix.
out	<i>bsr_col_ind</i>	array of nnzb elements containing the block column indices of the sparse BSR matrix.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	m or n or block_dim is invalid.
<i>aoclsparse_status_invalid_pointer</i>	bsr_val, bsr_row_ptr, bsr_col_ind, csr_val, csr_row_ptr or csr_col_ind pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2csc (aoclsparse\_int m, aoclsparse\_int n, aoclsparse\_int nnz, const aoclsparse\_int \* csr\_row\_ptr, const aoclsparse\_int \* csr\_col\_ind, const float \* csr\_val, aoclsparse\_int \* csc\_row\_ind, aoclsparse\_int \* csc\_col\_ptr, float \* csc\_val)**

Convert a sparse CSR matrix into a sparse CSC matrix.

`aoclsparse_csr2csc` converts a CSR matrix into a CSC matrix. `aoclsparse_csr2csc` can also be used to convert a CSC matrix into a CSR matrix.

**Note:**

The resulting matrix can also be seen as the transpose of the input matrix.

**Parameters:**

in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>n</i>	number of columns of the sparse CSR matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse CSR matrix.
in	<i>csr_val</i>	array of <i>nnz</i> elements of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of <i>m</i> +1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
out	<i>csc_val</i>	array of <i>nnz</i> elements of the sparse CSC matrix.
out	<i>csc_row_ind</i>	array of <i>nnz</i> elements containing the row indices of the sparse CSC matrix.
out	<i>csc_col_ptr</i>	array of <i>n</i> +1 elements that point to the start of every column of the sparse CSC matrix. <code>aoclsparse_csr2csc_buffer_size()</code> .

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> , <i>n</i> or <i>nnz</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>csr_val</i> , <i>csr_row_ptr</i> , <i>csr_col_ind</i> , <i>csc_val</i> , <i>csc_row_ind</i> , <i>csc_col_ptr</i> is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2dense (aoclsparse\_int *m*, aoclsparse\_int *n*, const aoclsparse\_mat\_descr *descr*, const float \* *csr\_val*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_int \* *csr\_col\_ind*, float \* *A*, aoclsparse\_int *ld*, aoclsparse\_order *order*)**

This function converts the sparse matrix in CSR format into a dense matrix.

**Parameters:**

in	<i>m</i>	number of rows of the dense matrix <i>A</i> .
in	<i>n</i>	number of columns of the dense matrix <i>A</i> .
in	<i>descr</i>	the descriptor of the dense matrix <i>A</i> , the supported matrix type is <b>aoclsparse_matrix_type_general</b> and also any valid value of the <b>aoclsparse_index_base</b> .
in	<i>csr_val</i>	array of <i>nnz</i> (= <i>csr_row_ptr</i> [ <i>m</i> ] - <i>csr_row_ptr</i> [0]) nonzero elements of matrix <i>A</i> .
in	<i>csr_row_ptr</i>	integer array of <i>m</i> +1 elements that contains the start of every row and the end of the last row plus one.
in	<i>csr_col_ind</i>	integer array of <i>nnz</i> (= <i>csr_row_ptr</i> [ <i>m</i> ] - <i>csr_row_ptr</i> [0]) column indices of the non-zero elements of matrix <i>A</i> .
out	<i>A</i>	array of dimensions ( <i>ld</i> , <i>n</i> )
out	<i>ld</i>	leading dimension of dense array <i>A</i> .
in	<i>order</i>	memory layout of a dense matrix <i>A</i> .

**Return values:**

<i>aoclsparse_status_</i>	the operation completed successfully.
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<i>success</i>	
<i>aoclsparse_status_invalid_size</i>	m or n or ld is invalid.
<i>aoclsparse_status_invalid_pointer</i>	A or csr_val csr_row_ptr or csr_col_ind pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2dia (aoclsparse\_int m, aoclsparse\_int n, const aoclsparse\_int \* csr\_row\_ptr, const aoclsparse\_int \* csr\_col\_ind, const float \* csr\_val, aoclsparse\_int dia\_num\_diag, aoclsparse\_int \* dia\_offset, float \* dia\_val)**

Convert a sparse CSR matrix into a sparse DIA matrix.

aoclsparse\_scsr2dia converts a CSR matrix into an DIA matrix. It is assumed, that dia\_val and dia\_offset are allocated. Allocation size is computed by the number of rows times the number of diagonals. The number of DIA diagonals is obtained by **aoclsparse\_scsr2dia\_ndiag()**.

**Parameters:**

in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>n</i>	number of cols of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of m+1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array containing the column indices of the sparse CSR matrix.
in	<i>csr_val</i>	array containing the values of the sparse CSR matrix.
in	<i>dia_num_diag</i>	number of diagonals in ELL storage format.
out	<i>dia_offset</i>	array of dia_num_diag elements containing the diagonal offsets from main diagonal.
out	<i>dia_val</i>	array of m times dia_num_diag elements of the sparse DIA matrix.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_handle</i>	the library context was not initialized.
<i>aoclsparse_status_invalid_size</i>	m or ell_width is invalid.
<i>aoclsparse_status_invalid_pointer</i>	csr_val, csr_row_ptr, csr_col_ind, ell_val or ell_col_ind pointer is invalid.

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsr2ell (aoclsparse\_int m, const aoclsparse\_int \* csr\_row\_ptr, const aoclsparse\_int \* csr\_col\_ind, const float \* csr\_val, aoclsparse\_int \* ell\_col\_ind, float \* ell\_val, aoclsparse\_int ell\_width)**

Convert a sparse CSR matrix into a sparse ELLPACK matrix.

aoclsparse\_scsr2ell converts a CSR matrix into an ELL matrix. It is assumed, that ell\_val and ell\_col\_ind are allocated. Allocation size is computed by the number of rows times the number of ELL non-zero elements per row, such that \$nnz\_ELL = m ell\_width\$. The number of ELL non-zero elements per row is obtained by **aoclsparse\_scsr2ell\_width()**.

**Parameters:**

in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>csr_val</i>	array containing the values of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of m+1 elements that point to the start of every row of the

		sparse CSR matrix.
in	<i>csr_col_ind</i>	array containing the column indices of the sparse CSR matrix.
in	<i>ell_width</i>	number of non-zero elements per row in ELL storage format.
out	<i>ell_val</i>	array of <i>m</i> times <i>ell_width</i> elements of the sparse ELL matrix.
out	<i>ell_col_ind</i>	array of <i>m</i> times <i>ell_width</i> elements containing the column indices of the sparse ELL matrix.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_handle</i>	the library context was not initialized.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> or <i>ell_width</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>csr_val</i> , <i>csr_row_ptr</i> , <i>csr_col_ind</i> , <i>ell_val</i> or <i>ell_col_ind</i> pointer is invalid.

## Sparse Level 2 & 3 Functions

`aoclsparse_functions.h` provides Sparse Linear Algebra Subprograms of Level 1, 2 and 3, for AMD CPU hardware.

### Functions

- DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsrmv** (**aoclsparse\_operation** trans, const float \*alpha, **aoclsparse\_int** m, **aoclsparse\_int** n, **aoclsparse\_int** nnz, const float \*csr\_val, const **aoclsparse\_int** \*csr\_col\_ind, const **aoclsparse\_int** \*csr\_row\_ptr, const **aoclsparse\_mat\_descr** descr, const float \*x, const float \*beta, float \*y)  
*Single & Double precision sparse matrix vector multiplication using CSR storage format.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsrmv** (**aoclsparse\_operation** trans, const double \*alpha, **aoclsparse\_int** m, **aoclsparse\_int** n, **aoclsparse\_int** nnz, const double \*csr\_val, const **aoclsparse\_int** \*csr\_col\_ind, const **aoclsparse\_int** \*csr\_row\_ptr, const **aoclsparse\_mat\_descr** descr, const double \*x, const double \*beta, double \*y)  
*Single & Double precision sparse matrix vector multiplication using CSR storage format.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_sellmv** (**aoclsparse\_operation** trans, const float \*alpha, **aoclsparse\_int** m, **aoclsparse\_int** n, **aoclsparse\_int** nnz, const float \*ell\_val, const **aoclsparse\_int** \*ell\_col\_ind, **aoclsparse\_int** ell\_width, const **aoclsparse\_mat\_descr** descr, const float \*x, const float \*beta, float \*y)  
*Single & Double precision sparse matrix vector multiplication using ELL storage format.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_dellmv** (**aoclsparse\_operation** trans, const double \*alpha, **aoclsparse\_int** m, **aoclsparse\_int** n, **aoclsparse\_int** nnz, const double \*ell\_val, const **aoclsparse\_int** \*ell\_col\_ind, **aoclsparse\_int** ell\_width, const **aoclsparse\_mat\_descr** descr, const double \*x, const double \*beta, double \*y)  
*Single & Double precision sparse matrix vector multiplication using ELL storage format.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_sdiamv** (**aoclsparse\_operation** trans, const float \*alpha, **aoclsparse\_int** m, **aoclsparse\_int** n, **aoclsparse\_int** nnz, const float \*dia\_val, const **aoclsparse\_int** \*dia\_offset, **aoclsparse\_int** dia\_num\_diag, const **aoclsparse\_mat\_descr** descr, const float \*x, const float \*beta, float \*y)  
*Single & Double precision sparse matrix vector multiplication using DIA storage format.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_ddiamv** (**aoclsparse\_operation** trans, const double \*alpha, **aoclsparse\_int** m, **aoclsparse\_int** n, **aoclsparse\_int** nnz, const double \*dia\_val, const **aoclsparse\_int** \*dia\_offset, **aoclsparse\_int** dia\_num\_diag, const **aoclsparse\_mat\_descr** descr, const double \*x, const double \*beta, double \*y)  
*Single & Double precision sparse matrix vector multiplication using DIA storage format.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_sbsrmv** (**aoclsparse\_operation** trans, const float \*alpha, **aoclsparse\_int** mb, **aoclsparse\_int** nb, **aoclsparse\_int** bsr\_dim, const float \*bsr\_val, const **aoclsparse\_int** \*bsr\_col\_ind, const **aoclsparse\_int** \*bsr\_row\_ptr, const **aoclsparse\_mat\_descr** descr, const float \*x, const float \*beta, float \*y)  
*Single & Double precision Sparse matrix vector multiplication using BSR storage format.*
- DLL\_PUBLIC aoclsparse\_status aoclsparse\_dbarmv** (**aoclsparse\_operation** trans, const double \*alpha, **aoclsparse\_int** mb, **aoclsparse\_int** nb, **aoclsparse\_int** bsr\_dim, const double \*bsr\_val, const **aoclsparse\_int** \*bsr\_col\_ind, const **aoclsparse\_int** \*bsr\_row\_ptr, const **aoclsparse\_mat\_descr** descr, const double \*x, const double \*beta, double \*y)  
*Single & Double precision Sparse matrix vector multiplication using BSR storage format.*

- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsrsv** (**aoclsparse\_operation** trans, const float \*alpha, **aoclsparse\_int** m, const float \*csr\_val, const **aoclsparse\_int** \*csr\_col\_ind, const **aoclsparse\_int** \*csr\_row\_ptr, const **aoclsparse\_mat\_descr** descr, const float \*x, float \*y)  
*Sparse triangular solve using CSR storage format for single and double data precisions.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcscrsv** (**aoclsparse\_operation** trans, const double \*alpha, **aoclsparse\_int** m, const double \*csr\_val, const **aoclsparse\_int** \*csr\_col\_ind, const **aoclsparse\_int** \*csr\_row\_ptr, const **aoclsparse\_mat\_descr** descr, const double \*x, double \*y)  
*Sparse triangular solve using CSR storage format for single and double data precisions.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsrmm** (**aoclsparse\_operation** trans\_A, const float \*alpha, const **aoclsparse\_mat\_csr** csr, const **aoclsparse\_mat\_descr** descr, **aoclsparse\_order** order, const float \*B, **aoclsparse\_int** n, **aoclsparse\_int** ldb, const float \*beta, float \*C, **aoclsparse\_int** ldc)  
*Sparse matrix dense matrix multiplication using CSR storage format.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcscrm** (**aoclsparse\_operation** trans\_A, const double \*alpha, const **aoclsparse\_mat\_csr** csr, const **aoclsparse\_mat\_descr** descr, **aoclsparse\_order** order, const double \*B, **aoclsparse\_int** n, **aoclsparse\_int** ldb, const double \*beta, double \*C, **aoclsparse\_int** ldc)  
*Sparse matrix dense matrix multiplication using CSR storage format.*
- **DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2m** (**aoclsparse\_operation** trans\_A, const **aoclsparse\_mat\_descr** descrA, const **aoclsparse\_mat\_csr** csrA, **aoclsparse\_operation** trans\_B, const **aoclsparse\_mat\_descr** descrB, const **aoclsparse\_mat\_csr** csrB, const **aoclsparse\_request** request, **aoclsparse\_mat\_csr** \*csrC)  
*Sparse matrix Sparse matrix multiplication using CSR storage format.*

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## Detailed Description

**aoclsparse\_functions.h** provides Sparse Linear Algebra Subprograms of Level 1, 2 and 3, for AMD CPU hardware.

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## Function Documentation

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dbarmv** (**aoclsparse\_operation** trans, const double \*alpha, **aoclsparse\_int** mb, **aoclsparse\_int** nb, **aoclsparse\_int** bsr\_dim, const double \*bsr\_val, const **aoclsparse\_int** \*bsr\_col\_ind, const **aoclsparse\_int** \*bsr\_row\_ptr, const **aoclsparse\_mat\_descr** descr, const double \*x, const double \*beta, double \*y)

Single & Double precision Sparse matrix vector multiplication using BSR storage format.

**aoclsparse\_barmv** multiplies the scalar \$\$ with a sparse \$(mb bsr\_dim) (nb bsr\_dim)\$ matrix, defined in BSR storage format, and the dense vector \$x\$ and adds the result to the dense vector \$y\$ that is multiplied by the scalar \$\$, such that  $y := \text{op}(A) x + y$ , with  $\text{op}(A) = \{ \text{arrayll } A, \text{ \& if trans == aoclsparse\_operation\_none \ A}^T, \text{ \& if trans == aoclsparse\_operation\_transpose \ A}^H, \text{ \& if trans == aoclsparse\_operation\_conjugate\_transpose array} \}$ .



**Note:**

Currently, only `trans == aoclsparse_operation_none` is supported.

**Parameters:**

in	<i>trans</i>	matrix operation type.
in	<i>mb</i>	number of block rows of the sparse BSR matrix.
in	<i>nb</i>	number of block columns of the sparse BSR matrix.
in	<i>alpha</i>	scalar \$\$.
in	<i>descr</i>	descriptor of the sparse BSR matrix. Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>bsr_val</i>	array of nnzb blocks of the sparse BSR matrix.
in	<i>bsr_row_ptr</i>	array of mb+1 elements that point to the start of every block row of the sparse BSR matrix.
in	<i>bsr_col_ind</i>	array of nnz containing the block column indices of the sparse BSR matrix.
in	<i>bsr_dim</i>	block dimension of the sparse BSR matrix.
in	<i>x</i>	array of nb*bsr_dim elements ( $\$op(A) = A\$$ ) or mb*bsr_dim elements ( $\$op(A) = A^T\$$ or $\$op(A) = A^H\$$ ).
in	<i>beta</i>	scalar \$\$.
in,out	<i>y</i>	array of mb*bsr_dim elements ( $\$op(A) = A\$$ ) or nb*bsr_dim elements ( $\$op(A) = A^T\$$ or $\$op(A) = A^H\$$ ).

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_handle</i>	the library context was not initialized.
<i>aoclsparse_status_invalid_size</i>	mb , nb , nnzb or bsr_dim is invalid.
<i>aoclsparse_status_invalid_pointer</i>	descr , alpha , bsr_val , bsr_row_ptr , bsr_col_ind , x , beta or y pointer is invalid.
<i>aoclsparse_status_arch_mismatch</i>	the device is not supported.
<i>aoclsparse_status_not_implemented</i>	trans != <b>aoclsparse_operation_none</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> .

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsr2m (aoclsparse\_operation *trans\_A*, const aoclsparse\_mat\_descr *descrA*, const aoclsparse\_mat\_csr *csrA*, aoclsparse\_operation *trans\_B*, const aoclsparse\_mat\_descr *descrB*, const aoclsparse\_mat\_csr *csrB*, const aoclsparse\_request *request*, aoclsparse\_mat\_csr \* *csrC*)**

Sparse matrix Sparse matrix multiplication using CSR storage format.

`aoclsparse_csr2m` multiplies a sparse  $m \times k$  matrix  $A$ , defined in CSR storage format, and the sparse  $k \times n$  matrix  $B$ , defined in CSR storage format and stores the result to the sparse  $m \times n$  matrix  $C$ , such that  $C := op(A) op(B)$ , with  $op(A) = \{ \text{arrayll } A, \& \text{ if } trans\_A == aoclsparse\_operation\_none \setminus A^T, \& \text{ if } trans\_A == aoclsparse\_operation\_transpose \setminus A^H, \& \text{ if } trans\_A == aoclsparse\_operation\_conjugate\_transpose \}$  and  $op(B) = \{ \text{arrayll } B, \& \text{ if } trans\_B == aoclsparse\_operation\_none \setminus B^T, \& \text{ if } trans\_B == aoclsparse\_operation\_transpose \setminus B^H, \& \text{ if } trans\_B == aoclsparse\_operation\_conjugate\_transpose \}$ .

**Parameters:**

in	<i>trans_A</i>	matrix $A$ operation type.
in	<i>descrA</i>	descriptor of the sparse CSR matrix $A$ . Currently, only

		<b>aoclsparse_matrix_type_general</b> is supported.
in	<i>csrA</i>	sparse CSR matrix \$A\$ structure.
in	<i>trans_B</i>	matrix \$B\$ operation type.
in	<i>descrB</i>	descriptor of the sparse CSR matrix \$B\$. Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>csrB</i>	sparse CSR matrix \$B\$ structure.
in	<i>request</i>	Specifies full computation or two-stage algorithm <b>aoclsparse_stage_nnz_count</b> , Only rowIndex array of the CSR matrix is computed internally. The output sparse CSR matrix can be extracted to measure the memory required for full operation. <b>aoclsparse_stage_finalize</b> . Finalize computation of remaining output arrays ( column indices and values of output matrix entries) . Has to be called only after aoclsparse_dcsr2m call with aoclsparse_stage_nnz_count parameter. <b>aoclsparse_stage_full_computation</b> . Perform the entire computation in a single step.
out	<i>*csrC</i>	Pointer to sparse CSR matrix \$C\$ structure.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	input parameters contain an invalid value.
<i>aoclsparse_status_invalid_pointer</i>	descrA , csr , descrB , csrB , csrC is invalid.
<i>aoclsparse_status_not_implemented</i>	<b>aoclsparse_matrix_type != aoclsparse_matrix_type_general.</b>

**Example**

Shows multiplication of 2 sparse matrices to give a newly allocated sparse matrix

```
* aoclsparse_mat_csr csrA;
* aoclsparse_create_mat_csr(csrA, base, M, K, nnz_A, csr_row_ptr_A.data(),
csr_col_ind_A.data(), csr_val_A.data());
* aoclsparse_mat_csr csrB;
* aoclsparse_create_mat_csr(csrB, base, K, N, nnz_B, csr_row_ptr_B.data(),
csr_col_ind_B.data(), csr_val_B.data());
*
* aoclsparse_mat_csr csrC = NULL;
* aoclsparse_int *csr_row_ptr_C = NULL;
* aoclsparse_int *csr_col_ind_C = NULL;
* double *csr_val_C = NULL;
* aoclsparse_int C_M, C_N;
* request = aoclsparse_stage_nnz_count;
* CHECK_AOCLSPARSE_ERROR(aoclsparse_dcsr2m(transA,
*     descrA,
*     csrA,
*     transB,
*     descrB,
*     csrB,
*     request,
*     &csrC));
*
* request = aoclsparse_stage_finalize;
* CHECK_AOCLSPARSE_ERROR(aoclsparse_dcsr2m(transA,
*     descrA,
*     csrA,
*     transB,
*     descrB,
*     csrB,
*     request,
*     &csrC));
* aoclsparse_export_mat_csr(csrC, &base, &C_M, &C_N, &nnz_C, &csr_row_ptr_C,
&csr_col_ind_C, (void **)&csr_val_C);
```

```
*
*
```

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsmm (aoclsparse\_operation *trans\_A*, const double \* *alpha*, const aoclsparse\_mat\_csr *csr*, const aoclsparse\_mat\_descr *descr*, aoclsparse\_order *order*, const double \* *B*, aoclsparse\_int *n*, aoclsparse\_int *ldb*, const double \* *beta*, double \* *C*, aoclsparse\_int *ldc*)**

Sparse matrix dense matrix multiplication using CSR storage format.

`aoclsparse_dcsmm` multiplies the scalar  $\alpha$  with a sparse  $m \times k$  matrix  $A$ , defined in CSR storage format, and the dense  $k \times n$  matrix  $B$  and adds the result to the dense  $m \times n$  matrix  $C$  that is multiplied by the scalar  $\beta$ , such that  $C := \text{op}(A) B + C$ , with  $\text{op}(A) = \{ \text{arrayll } A, \& \text{ if } \text{trans\_A} == \text{aoclsparse\_operation\_none} \setminus A^T, \& \text{ if } \text{trans\_A} == \text{aoclsparse\_operation\_transpose} \setminus A^H, \& \text{ if } \text{trans\_A} == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

```
*      for(i = 0; i < ldc; ++i)
*      {
*          for(j = 0; j < n; ++j)
*          {
*              C[i][j] = beta * C[i][j];
*
*              for(k = csr_row_ptr[i]; k < csr_row_ptr[i + 1]; ++k)
*              {
*                  C[i][j] += alpha * csr_val[k] * B[csr_col_ind[k]][j];
*              }
*          }
*      }
*
```

#### Parameters:

in	<i>trans_A</i>	matrix $A$ operation type.
in	<i>alpha</i>	scalar $\alpha$ .
in	<i>csr</i>	sparse CSR matrix $A$ structure.
in	<i>descr</i>	descriptor of the sparse CSR matrix $A$ . Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>order</i>	<code>aoclsparse_order_row/aoclsparse_order_column</code> for dense matrix
in	<i>B</i>	array of dimension $ldb \times n$ or $ldb \times k$ .
in	<i>n</i>	number of columns of the dense matrix $B$ and $C$ .
in	<i>ldb</i>	leading dimension of $B$ , must be at least $(1, k)$ ( $\text{op}(A) == A$ ) or $(1, m)$ ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).
in	<i>beta</i>	scalar $\beta$ .
in,out	<i>C</i>	array of dimension $ldc \times n$ .
in	<i>ldc</i>	leading dimension of $C$ , must be at least $(1, m)$ ( $\text{op}(A) == A$ ) or $(1, k)$ ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).

#### Return values:

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	$m, n, k, nnz, ldb$ or $ldc$ is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> , <i>alpha</i> , <i>csr</i> , <i>B</i> , <i>beta</i> or <i>C</i> pointer is invalid.
<i>aoclsparse_status_not_implemented</i>	<b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> .

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsmv (aoclsparse\_operation *trans*, const double \* *alpha*, aoclsparse\_int *m*, aoclsparse\_int *n*, aoclsparse\_int *nnz*, const double \* *csr\_val*, const aoclsparse\_int \* *csr\_col\_ind*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_mat\_descr *descr*, const double \* *x*, const double \* *beta*, double \* *y*)**

Single & Double precision sparse matrix vector multiplication using CSR storage format.

`aoclsparse_csmv` multiplies the scalar  $\alpha$  with a sparse  $m \times n$  matrix, defined in CSR storage format, and the dense vector  $x$  and adds the result to the dense vector  $y$  that is multiplied by the scalar  $\beta$ , such that  $y := \text{op}(A) x + y$ , with  $\text{op}(A) = \{ \text{arrayll } A, \text{ \& if } trans == \text{aoclsparse\_operation\_none} \setminus A^T, \text{ \& if } trans == \text{aoclsparse\_operation\_transpose} \setminus A^H, \text{ \& if } trans == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

```
*      for(i = 0; i < m; ++i)
*      {
*          y[i] = beta * y[i];
*
*          for(j = csr_row_ptr[i]; j < csr_row_ptr[i + 1]; ++j)
*          {
*              y[i] = y[i] + alpha * csr_val[j] * x[csr_col_ind[j]];
*          }
*      }
*
```

#### Note:

Currently, only `trans == aoclsparse_operation_none` is supported. Currently, for `aoclsparse_matrix_type == aoclsparse_matrix_type_symmetric`, only lower triangular matrices are supported.

#### Parameters:

in	<i>trans</i>	matrix operation type.
in	<i>alpha</i>	scalar $\alpha$ .
in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>n</i>	number of columns of the sparse CSR matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse CSR matrix.
in	<i>csr_val</i>	array of <i>nnz</i> elements of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of <i>m</i> +1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>descr</i>	descriptor of the sparse CSR matrix. Currently, only <b>aoclsparse_matrix_type_general</b> and <b>aoclsparse_matrix_type_symmetric</b> is supported.
in	<i>x</i>	array of <i>n</i> elements ( $\text{op}(A) == A$ ) or <i>m</i> elements ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).
in	<i>beta</i>	scalar $\beta$ .
in,out	<i>y</i>	array of <i>m</i> elements ( $\text{op}(A) == A$ ) or <i>n</i> elements ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).

#### Return values:

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> , <i>n</i> or <i>nnz</i> is invalid.
<i>aoclsparse_status_</i>	<i>descr</i> , <i>alpha</i> , <i>csr_val</i> , <i>csr_row_ptr</i> , <i>csr_col_ind</i> , <i>x</i> , <i>beta</i>

<i>invalid_pointer</i>	or <i>y</i> pointer is invalid.
<i>aoclsparse_status_not_implemented</i>	<i>trans</i> != <b>aoclsparse_operation_none</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> . <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_symmetric</b> .

**Example**

This example performs a sparse matrix vector multiplication in CSR format using additional meta data to improve performance.

```
* // Compute y = Ax
* aoclsparse_scsrmv(aoclsparse_operation_none,
*                  &alpha,
*                  m,
*                  n,
*                  nnz,
*                  csr_val,
*                  csr_col_ind,
*                  csr_row_ptr,
*                  descr,
*                  x,
*                  &beta,
*                  y);
*
* // Do more work
* // ...
*
```

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dcsrv (aoclsparse\_operation *trans*, const double \* *alpha*, aoclsparse\_int *m*, const double \* *csr\_val*, const aoclsparse\_int \* *csr\_col\_ind*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_mat\_descr *descr*, const double \* *x*, double \* *y*)**

Sparse triangular solve using CSR storage format for single and double data precisions.

**aoclsparse\_csrsv** solves a sparse triangular linear system of a sparse  $m \times m$  matrix, defined in CSR storage format, a dense solution vector  $y$  and the right-hand side  $x$  that is multiplied by  $\alpha$ , such that  $\text{op}(A) y = \alpha x$ , with  $\text{op}(A) = \{ \text{arrayll } A, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_none} \setminus A^T, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_transpose} \setminus A^H, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

**Note:**

Currently, only *trans* == **aoclsparse\_operation\_none** is supported.

The input matrix has to be sparse upper or lower triangular matrix with unit or non-unit main diagonal.

Matrix has to be sorted. No diagonal element can be omitted from a sparse storage if the solver is called with the non-unit indicator.

**Parameters:**

in	<i>trans</i>	matrix operation type.
in	<i>alpha</i>	scalar $\alpha$ .
in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>csr_val</i>	array of <i>nnz</i> elements of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of $m+1$ elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
in	<i>descr</i>	descriptor of the sparse CSR matrix.
in	<i>x</i>	array of <i>m</i> elements, holding the right-hand side.
out	<i>y</i>	array of <i>m</i> elements, holding the solution.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> , <i>alpha</i> , <i>csr_val</i> , <i>csr_row_ptr</i> , <i>csr_col_ind</i> , <i>x</i> or <i>y</i> pointer is invalid.
<i>aoclsparse_status_internal_error</i>	an internal error occurred.
<i>aoclsparse_status_not_implemented</i>	<i>trans</i> == <b>aoclsparse_operation_conjugate_transpose</b> or <i>trans</i> == <b>aoclsparse_operation_transpose</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> .

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_ddiamv (aoclsparse\_operation *trans*, const double \* *alpha*, aoclsparse\_int *m*, aoclsparse\_int *n*, aoclsparse\_int *nnz*, const double \* *dia\_val*, const aoclsparse\_int \* *dia\_offset*, aoclsparse\_int *dia\_num\_diag*, const aoclsparse\_mat\_descr *descr*, const double \* *x*, const double \* *beta*, double \* *y*)**

Single & Double precision sparse matrix vector multiplication using DIA storage format.

*aoclsparse\_diamv* multiplies the scalar \$\$ with a sparse \$m \times n\$ matrix, defined in DIA storage format, and the dense vector \$x\$ and adds the result to the dense vector \$y\$ that is multiplied by the scalar \$\$, such that  $y := \text{op}(A) x + y$ , with  $\text{op}(A) = \{ \text{arrayll } A, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_none} \setminus A^T, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_transpose} \setminus A^H, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

**Note:**

Currently, only *trans* == **aoclsparse\_operation\_none** is supported.

**Parameters:**

in	<i>trans</i>	matrix operation type.
in	<i>alpha</i>	scalar \$x\$.
in	<i>m</i>	number of rows of the sparse DIA matrix.
in	<i>n</i>	number of columns of the sparse DIA matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse DIA matrix.
in	<i>descr</i>	descriptor of the sparse DIA matrix. Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>dia_val</i>	array that contains the elements of the sparse DIA matrix. Padded elements should be zero.
in	<i>dia_offset</i>	array that contains the offsets of each diagonal of the sparse DIA matrix.
in	<i>dia_num_diag</i>	number of diagonals in the sparse DIA matrix.
in	<i>x</i>	array of <i>n</i> elements ( $\text{op}(A) == A$ ) or <i>m</i> elements ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).
in	<i>beta</i>	scalar \$x\$.
in,out	<i>y</i>	array of <i>m</i> elements ( $\text{op}(A) == A$ ) or <i>n</i> elements ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> , <i>n</i> or <i>ell_width</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> , <i>alpha</i> , <i>ell_val</i> , <i>ell_col_ind</i> , <i>x</i> , <i>beta</i> or <i>y</i> pointer is invalid.

<i>aoclsparse_status_not_implemented</i>	<i>trans</i> != <b>aoclsparse_operation_none</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> .
--	--

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_dellmv (aoclsparse\_operation *trans*, const double \* *alpha*, aoclsparse\_int *m*, aoclsparse\_int *n*, aoclsparse\_int *nnz*, const double \* *ell\_val*, const aoclsparse\_int \* *ell\_col\_ind*, aoclsparse\_int *ell\_width*, const aoclsparse\_mat\_descr *descr*, const double \* *x*, const double \* *beta*, double \* *y*)**

Single & Double precision sparse matrix vector multiplication using ELL storage format.

**aoclsparse\_ellmv** multiplies the scalar  $\alpha$  with a sparse  $m \times n$  matrix, defined in ELL storage format, and the dense vector  $x$  and adds the result to the dense vector  $y$  that is multiplied by the scalar  $\beta$ , such that  $y := \text{op}(A) x + y$ , with  $\text{op}(A) = \{ \text{arrayll } A, \text{ \& if } trans == \text{aoclsparse\_operation\_none} \setminus A^T, \text{ \& if } trans == \text{aoclsparse\_operation\_transpose} \setminus A^H, \text{ \& if } trans == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

```

*      for(i = 0; i < m; ++i)
*      {
*          y[i] = beta * y[i];
*
*          for(p = 0; p < ell_width; ++p)
*          {
*              idx = p * m + i;
*
*              if((ell_col_ind[idx] >= 0) && (ell_col_ind[idx] < n))
*              {
*                  y[i] = y[i] + alpha * ell_val[idx] * x[ell_col_ind[idx]];
*              }
*          }
*      }
*

```

#### Note:

Currently, only  $trans == \text{aoclsparse\_operation\_none}$  is supported.

#### Parameters:

in	<i>trans</i>	matrix operation type.
in	<i>alpha</i>	scalar $\alpha$ .
in	<i>m</i>	number of rows of the sparse ELL matrix.
in	<i>n</i>	number of columns of the sparse ELL matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse ELL matrix.
in	<i>descr</i>	descriptor of the sparse ELL matrix. Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>ell_val</i>	array that contains the elements of the sparse ELL matrix. Padded elements should be zero.
in	<i>ell_col_ind</i>	array that contains the column indices of the sparse ELL matrix. Padded column indices should be -1.
in	<i>ell_width</i>	number of non-zero elements per row of the sparse ELL matrix.
in	<i>x</i>	array of $n$ elements ( $\text{Sop}(A) == A$ ) or $m$ elements ( $\text{Sop}(A) == A^T$ or $\text{Sop}(A) == A^H$ ).
in	<i>beta</i>	scalar $\beta$ .
in,out	<i>y</i>	array of $m$ elements ( $\text{Sop}(A) == A$ ) or $n$ elements ( $\text{Sop}(A) == A^T$ or $\text{Sop}(A) == A^H$ ).

#### Return values:

<i>aoclsparse_status_</i>	the operation completed successfully.
---------------------------	---------------------------------------

<i>success</i>	
<i>aoclsparse_status_invalid_size</i>	<i>m</i> , <i>n</i> or <i>ell_width</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> , <i>alpha</i> , <i>ell_val</i> , <i>ell_col_ind</i> , <i>x</i> , <i>beta</i> or <i>y</i> pointer is invalid.
<i>aoclsparse_status_not_implemented</i>	<i>trans</i> != <b>aoclsparse_operation_none</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> .

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_sbsrmv (aoclsparse\_operation *trans*, const float \* *alpha*, aoclsparse\_int *mb*, aoclsparse\_int *nb*, aoclsparse\_int *bsr\_dim*, const float \* *bsr\_val*, const aoclsparse\_int \* *bsr\_col\_ind*, const aoclsparse\_int \* *bsr\_row\_ptr*, const aoclsparse\_mat\_descr *descr*, const float \* *x*, const float \* *beta*, float \* *y*)**

Single & Double precision Sparse matrix vector multiplication using BSR storage format.

*aoclsparse\_sbsrmv* multiplies the scalar \$\$ with a sparse \$(*mb* *bsr\_dim*) (*nb* *bsr\_dim*)\$ matrix, defined in BSR storage format, and the dense vector \$x\$ and adds the result to the dense vector \$y\$ that is multiplied by the scalar \$\$, such that  $y := \text{op}(A) x + y$ , with  $\text{op}(A) = \{ \text{arrayll } A, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_none} \setminus A^T, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_transpose} \setminus A^H, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

**Note:**

Currently, only *trans* == **aoclsparse\_operation\_none** is supported.

**Parameters:**

in	<i>trans</i>	matrix operation type.
in	<i>mb</i>	number of block rows of the sparse BSR matrix.
in	<i>nb</i>	number of block columns of the sparse BSR matrix.
in	<i>alpha</i>	scalar \$x\$.
in	<i>descr</i>	descriptor of the sparse BSR matrix. Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>bsr_val</i>	array of <i>nnzb</i> blocks of the sparse BSR matrix.
in	<i>bsr_row_ptr</i>	array of <i>mb</i> +1 elements that point to the start of every block row of the sparse BSR matrix.
in	<i>bsr_col_ind</i>	array of <i>nnz</i> containing the block column indices of the sparse BSR matrix.
in	<i>bsr_dim</i>	block dimension of the sparse BSR matrix.
in	<i>x</i>	array of <i>nb</i> * <i>bsr_dim</i> elements ( $\text{\$op}(A) = A$ ) or <i>mb</i> * <i>bsr_dim</i> elements ( $\text{\$op}(A) = A^T$ or $\text{\$op}(A) = A^H$ ).
in	<i>beta</i>	scalar \$x\$.
in,out	<i>y</i>	array of <i>mb</i> * <i>bsr_dim</i> elements ( $\text{\$op}(A) = A$ ) or <i>nb</i> * <i>bsr_dim</i> elements ( $\text{\$op}(A) = A^T$ or $\text{\$op}(A) = A^H$ ).

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_handle</i>	the library context was not initialized.
<i>aoclsparse_status_invalid_size</i>	<i>mb</i> , <i>nb</i> , <i>nnzb</i> or <i>bsr_dim</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> , <i>alpha</i> , <i>bsr_val</i> , <i>bsr_row_ptr</i> , <i>bsr_col_ind</i> , <i>x</i> , <i>beta</i> or <i>y</i> pointer is invalid.
<i>aoclsparse_status_arch_mismatch</i>	the device is not supported.



<i>aoclsparse_status_not_implemented</i>	<code>trans != aoclsparse_operation_none</code> or <code>aoclsparse_matrix_type != aoclsparse_matrix_type_general</code> .
--	--

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsrmm (aoclsparse\_operation *trans\_A*, const float \* *alpha*, const aoclsparse\_mat\_csr *csr*, const aoclsparse\_mat\_descr *descr*, aoclsparse\_order *order*, const float \* *B*, aoclsparse\_int *n*, aoclsparse\_int *ldb*, const float \* *beta*, float \* *C*, aoclsparse\_int *ldc*)**

Sparse matrix dense matrix multiplication using CSR storage format.

`aoclsparse_scsrmm` multiplies the scalar  $\alpha$  with a sparse  $m \times k$  matrix  $A$ , defined in CSR storage format, and the dense  $k \times n$  matrix  $B$  and adds the result to the dense  $m \times n$  matrix  $C$  that is multiplied by the scalar  $\beta$ , such that  $C := \text{op}(A) B + C$ , with  $\text{op}(A) = \{ \text{arrayll } A, \& \text{ if } \text{trans\_A} == \text{aoclsparse\_operation\_none} \setminus A^T, \& \text{ if } \text{trans\_A} == \text{aoclsparse\_operation\_transpose} \setminus A^H, \& \text{ if } \text{trans\_A} == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

```

*      for(i = 0; i < ldc; ++i)
*      {
*          for(j = 0; j < n; ++j)
*          {
*              C[i][j] = beta * C[i][j];
*
*              for(k = csr_row_ptr[i]; k < csr_row_ptr[i + 1]; ++k)
*              {
*                  C[i][j] += alpha * csr_val[k] * B[csr_col_ind[k]][j];
*              }
*          }
*      }
*

```

#### Parameters:

in	<i>trans_A</i>	matrix $A$ operation type.
in	<i>alpha</i>	scalar $\alpha$ .
in	<i>csr</i>	sparse CSR matrix $A$ structure.
in	<i>descr</i>	descriptor of the sparse CSR matrix $A$ . Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>order</i>	<code>aoclsparse_order_row/aoclsparse_order_column</code> for dense matrix
in	<i>B</i>	array of dimension $\text{ldb} \times n$ or $\text{ldb} \times k$ .
in	<i>n</i>	number of columns of the dense matrix $B$ and $C$ .
in	<i>ldb</i>	leading dimension of $B$ , must be at least $(1, k)$ ( $\text{op}(A) == A$ ) or $(1, m)$ ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).
in	<i>beta</i>	scalar $\beta$ .
in,out	<i>C</i>	array of dimension $\text{ldc} \times n$ .
in	<i>ldc</i>	leading dimension of $C$ , must be at least $(1, m)$ ( $\text{op}(A) == A$ ) or $(1, k)$ ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).

#### Return values:

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	$m, n, k, \text{nnz}, \text{ldb}$ or $\text{ldc}$ is invalid.
<i>aoclsparse_status_invalid_pointer</i>	$\text{descr}, \alpha, \text{csr}, B, \text{beta}$ or $C$ pointer is invalid.
<i>aoclsparse_status_not_implemented</i>	<b>aoclsparse_matrix_type != aoclsparse_matrix_type_general.</b>

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsrmv (aoclsparse\_operation *trans*, const float \* *alpha*, aoclsparse\_int *m*, aoclsparse\_int *n*, aoclsparse\_int *nnz*, const float \* *csr\_val*, const aoclsparse\_int \* *csr\_col\_ind*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_mat\_descr *descr*, const float \* *x*, const float \* *beta*, float \* *y*)**

Single & Double precision sparse matrix vector multiplication using CSR storage format.

`aoclsparse_scsrmv` multiplies the scalar  $alpha$  with a sparse  $m \times n$  matrix, defined in CSR storage format, and the dense vector  $x$  and adds the result to the dense vector  $y$  that is multiplied by the scalar  $beta$ , such that  $y := op(A) x + y$ , with  $op(A) = \{ \text{arrayll } A, \& \text{ if } trans == aoclsparse\_operation\_none \setminus A^T, \& \text{ if } trans == aoclsparse\_operation\_transpose \setminus A^H, \& \text{ if } trans == aoclsparse\_operation\_conjugate\_transpose \text{ array} \}$ .

```
*      for(i = 0; i < m; ++i)
*      {
*          y[i] = beta * y[i];
*
*          for(j = csr_row_ptr[i]; j < csr_row_ptr[i + 1]; ++j)
*          {
*              y[i] = y[i] + alpha * csr_val[j] * x[csr_col_ind[j]];
*          }
*      }
*
```

#### Note:

Currently, only `trans == aoclsparse_operation_none` is supported. Currently, for `aoclsparse_matrix_type == aoclsparse_matrix_type_symmetric`, only lower triangular matrices are supported.

#### Parameters:

in	<i>trans</i>	matrix operation type.
in	<i>alpha</i>	scalar $alpha$ .
in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>n</i>	number of columns of the sparse CSR matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse CSR matrix.
in	<i>csr_val</i>	array of <i>nnz</i> elements of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of <i>m</i> +1 elements that point to the start of every row of the sparse CSR matrix.
in	<i>descr</i>	descriptor of the sparse CSR matrix. Currently, only <b>aoclsparse_matrix_type_general</b> and <b>aoclsparse_matrix_type_symmetric</b> is supported.
in	<i>x</i>	array of <i>n</i> elements ( $op(A) == A$ ) or <i>m</i> elements ( $op(A) == A^T$ or $op(A) == A^H$ ).
in	<i>beta</i>	scalar $beta$ .
in,out	<i>y</i>	array of <i>m</i> elements ( $op(A) == A$ ) or <i>n</i> elements ( $op(A) == A^T$ or $op(A) == A^H$ ).

#### Return values:

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> , <i>n</i> or <i>nnz</i> is invalid.
<i>aoclsparse_status_</i>	<i>descr</i> , <i>alpha</i> , <i>csr_val</i> , <i>csr_row_ptr</i> , <i>csr_col_ind</i> , <i>x</i> , <i>beta</i>

<i>invalid_pointer</i>	or <i>y</i> pointer is invalid.
<i>aoclsparse_status_not_implemented</i>	<i>trans</i> != <b>aoclsparse_operation_none</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> . <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_symmetric</b> .

**Example**

This example performs a sparse matrix vector multiplication in CSR format using additional meta data to improve performance.

```
*      // Compute y = Ax
*      aoclsparse_scsrmv(aoclsparse_operation_none,
*                        &alpha,
*                        m,
*                        n,
*                        nnz,
*                        csr_val,
*                        csr_col_ind,
*                        csr_row_ptr,
*                        descr,
*                        x,
*                        &beta,
*                        y);
*
*      // Do more work
*      // ...
*
```

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_scsrsv (aoclsparse\_operation *trans*, const float \* *alpha*, aoclsparse\_int *m*, const float \* *csr\_val*, const aoclsparse\_int \* *csr\_col\_ind*, const aoclsparse\_int \* *csr\_row\_ptr*, const aoclsparse\_mat\_descr *descr*, const float \* *x*, float \* *y*)**

Sparse triangular solve using CSR storage format for single and double data precisions.

**aoclsparse\_csrsv** solves a sparse triangular linear system of a sparse  $m \times m$  matrix, defined in CSR storage format, a dense solution vector  $y$  and the right-hand side  $x$  that is multiplied by  $\alpha$ , such that  $\text{op}(A) y = \alpha x$ , with  $\text{op}(A) = \{ \text{arrayll } A, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_none} \setminus A^T, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_transpose} \setminus A^H, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_conjugate\_transpose} \setminus \text{array} \}$ .

**Note:**

Currently, only *trans* == **aoclsparse\_operation\_none** is supported.

The input matrix has to be sparse upper or lower triangular matrix with unit or non-unit main diagonal.

Matrix has to be sorted. No diagonal element can be omitted from a sparse storage if the solver is called with the non-unit indicator.

**Parameters:**

in	<i>trans</i>	matrix operation type.
in	<i>alpha</i>	scalar $\alpha$ .
in	<i>m</i>	number of rows of the sparse CSR matrix.
in	<i>csr_val</i>	array of <i>nnz</i> elements of the sparse CSR matrix.
in	<i>csr_row_ptr</i>	array of $m+1$ elements that point to the start of every row of the sparse CSR matrix.
in	<i>csr_col_ind</i>	array of <i>nnz</i> elements containing the column indices of the sparse CSR matrix.
in	<i>descr</i>	descriptor of the sparse CSR matrix.
in	<i>x</i>	array of <i>m</i> elements, holding the right-hand side.
out	<i>y</i>	array of <i>m</i> elements, holding the solution.

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> , <i>alpha</i> , <i>csr_val</i> , <i>csr_row_ptr</i> , <i>csr_col_ind</i> , <i>x</i> or <i>y</i> pointer is invalid.
<i>aoclsparse_status_internal_error</i>	an internal error occurred.
<i>aoclsparse_status_not_implemented</i>	<i>trans</i> == <b>aoclsparse_operation_conjugate_transpose</b> or <i>trans</i> == <b>aoclsparse_operation_transpose</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> .

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_sdiamv (aoclsparse\_operation *trans*, const float \* *alpha*, aoclsparse\_int *m*, aoclsparse\_int *n*, aoclsparse\_int *nnz*, const float \* *dia\_val*, const aoclsparse\_int \* *dia\_offset*, aoclsparse\_int *dia\_num\_diag*, const aoclsparse\_mat\_descr *descr*, const float \* *x*, const float \* *beta*, float \* *y*)**

Single & Double precision sparse matrix vector multiplication using DIA storage format.

*aoclsparse\_diamv* multiplies the scalar \$\$ with a sparse \$m \times n\$ matrix, defined in DIA storage format, and the dense vector \$x\$ and adds the result to the dense vector \$y\$ that is multiplied by the scalar \$\$, such that  $y := \text{op}(A) x + y$ , with  $\text{op}(A) = \{ \text{arrayll } A, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_none} \setminus A^T, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_transpose} \setminus A^H, \& \text{ if } \text{trans} == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

**Note:**

Currently, only *trans* == **aoclsparse\_operation\_none** is supported.

**Parameters:**

in	<i>trans</i>	matrix operation type.
in	<i>alpha</i>	scalar \$x\$.
in	<i>m</i>	number of rows of the sparse DIA matrix.
in	<i>n</i>	number of columns of the sparse DIA matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse DIA matrix.
in	<i>descr</i>	descriptor of the sparse DIA matrix. Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>dia_val</i>	array that contains the elements of the sparse DIA matrix. Padded elements should be zero.
in	<i>dia_offset</i>	array that contains the offsets of each diagonal of the sparse DIA matrix.
in	<i>dia_num_diag</i>	number of diagonals in the sparse DIA matrix.
in	<i>x</i>	array of <i>n</i> elements ( $\text{op}(A) == A$ ) or <i>m</i> elements ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).
in	<i>beta</i>	scalar \$x\$.
in,out	<i>y</i>	array of <i>m</i> elements ( $\text{op}(A) == A$ ) or <i>n</i> elements ( $\text{op}(A) == A^T$ or $\text{op}(A) == A^H$ ).

**Return values:**

<i>aoclsparse_status_success</i>	the operation completed successfully.
<i>aoclsparse_status_invalid_size</i>	<i>m</i> , <i>n</i> or <i>ell_width</i> is invalid.
<i>aoclsparse_status_invalid_pointer</i>	<i>descr</i> , <i>alpha</i> , <i>ell_val</i> , <i>ell_col_ind</i> , <i>x</i> , <i>beta</i> or <i>y</i> pointer is invalid.

<i>aoclsparse_status_not_implemented</i>	<i>trans</i> != <b>aoclsparse_operation_none</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> .
--	--

**DLL\_PUBLIC aoclsparse\_status aoclsparse\_sellmv (aoclsparse\_operation *trans*, const float \* *alpha*, aoclsparse\_int *m*, aoclsparse\_int *n*, aoclsparse\_int *nnz*, const float \* *ell\_val*, const aoclsparse\_int \* *ell\_col\_ind*, aoclsparse\_int *ell\_width*, const aoclsparse\_mat\_descr *descr*, const float \* *x*, const float \* *beta*, float \* *y*)**

Single & Double precision sparse matrix vector multiplication using ELL storage format.

**aoclsparse\_ellmv** multiplies the scalar  $alpha$  with a sparse  $m \times n$  matrix, defined in ELL storage format, and the dense vector  $x$  and adds the result to the dense vector  $y$  that is multiplied by the scalar  $beta$ , such that  $y := op(A) x + y$ , with  $op(A) = \{ \text{arrayll } A, \& \text{ if } trans == \text{aoclsparse\_operation\_none} \setminus A^T, \& \text{ if } trans == \text{aoclsparse\_operation\_transpose} \setminus A^H, \& \text{ if } trans == \text{aoclsparse\_operation\_conjugate\_transpose} \text{ array} \}$ .

```

*      for(i = 0; i < m; ++i)
*      {
*          y[i] = beta * y[i];
*
*          for(p = 0; p < ell_width; ++p)
*          {
*              idx = p * m + i;
*
*              if((ell_col_ind[idx] >= 0) && (ell_col_ind[idx] < n))
*              {
*                  y[i] = y[i] + alpha * ell_val[idx] * x[ell_col_ind[idx]];
*              }
*          }
*      }
*

```

#### Note:

Currently, only  $trans == \text{aoclsparse\_operation\_none}$  is supported.

#### Parameters:

in	<i>trans</i>	matrix operation type.
in	<i>alpha</i>	scalar $alpha$ .
in	<i>m</i>	number of rows of the sparse ELL matrix.
in	<i>n</i>	number of columns of the sparse ELL matrix.
in	<i>nnz</i>	number of non-zero entries of the sparse ELL matrix.
in	<i>descr</i>	descriptor of the sparse ELL matrix. Currently, only <b>aoclsparse_matrix_type_general</b> is supported.
in	<i>ell_val</i>	array that contains the elements of the sparse ELL matrix. Padded elements should be zero.
in	<i>ell_col_ind</i>	array that contains the column indices of the sparse ELL matrix. Padded column indices should be -1.
in	<i>ell_width</i>	number of non-zero elements per row of the sparse ELL matrix.
in	<i>x</i>	array of $n$ elements ( $op(A) == A$ ) or $m$ elements ( $op(A) == A^T$ or $op(A) == A^H$ ).
in	<i>beta</i>	scalar $beta$ .
in,out	<i>y</i>	array of $m$ elements ( $op(A) == A$ ) or $n$ elements ( $op(A) == A^T$ or $op(A) == A^H$ ).

#### Return values:

<i>aoclsparse_status_</i>	the operation completed successfully.
---------------------------	---------------------------------------

<i>success</i>	
<i>aoclsparse_status_invalid_size</i>	m, n or ell_width is invalid.
<i>aoclsparse_status_invalid_pointer</i>	descr, alpha, ell_val, ell_col_ind, x, beta or y pointer is invalid.
<i>aoclsparse_status_not_implemented</i>	trans != <b>aoclsparse_operation_none</b> or <b>aoclsparse_matrix_type</b> != <b>aoclsparse_matrix_type_general</b> .

# aoclsparse\_types.h File Reference

**aoclsparse\_types.h** defines data types used by aoclsparse

## Macros

- `#define DLL_PUBLIC __attribute__((__visibility__("default")))`  
*Macro for function attribute.*

## Typedefs

- `typedef int32_t aoclsparse_int`  
*Specifies whether int32 or int64 is used.*
- `typedef struct`
- `_aoclsparse_mat_descr * aoclsparse_mat_descr`  
*Descriptor of the matrix.*
- `typedef struct`
- `_aoclsparse_mat_csr * aoclsparse_mat_csr`  
*CSR matrix storage format.*
- `typedef enum aoclsparse_operation_ aoclsparse_operation`  
*Specify whether the matrix is to be transposed or not.*
- `typedef enum aoclsparse_index_base_ aoclsparse_index_base`  
*Specify the matrix index base.*
- `typedef enum`
- `aoclsparse_matrix_type_ aoclsparse_matrix_type`  
*Specify the matrix type.*
- `typedef enum aoclsparse_diag_type_ aoclsparse_diag_type`  
*Indicates if the diagonal entries are unity.*
- `typedef enum aoclsparse_fill_mode_ aoclsparse_fill_mode`  
*Specify the matrix fill mode.*
- `typedef enum aoclsparse_order_ aoclsparse_order`  
*List of dense matrix ordering.*
- `typedef enum aoclsparse_status_ aoclsparse_status`  
*List of aoclsparse status codes definition.*
- `typedef enum aoclsparse_request_ aoclsparse_request`  
*List of request stages for sparse matrix \* sparse matrix.*

## Enumerations

- `enum aoclsparse_operation_ { aoclsparse_operation_none = 111, aoclsparse_operation_transpose = 112, aoclsparse_operation_conjugate_transpose = 113 }`
- *Specify whether the matrix is to be transposed or not.* `enum aoclsparse_index_base_ { aoclsparse_index_base_zero = 0, aoclsparse_index_base_one = 1 }`
- *Specify the matrix index base.* `enum aoclsparse_matrix_type_ { aoclsparse_matrix_type_general = 0, aoclsparse_matrix_type_symmetric = 1, aoclsparse_matrix_type_hermitian = 2, aoclsparse_matrix_type_triangular = 3 }`
- *Specify the matrix type.* `enum aoclsparse_diag_type_ { aoclsparse_diag_type_non_unit = 0, aoclsparse_diag_type_unit = 1 }`

- Indicates if the diagonal entries are unity. enum `aoclsparse_fill_mode_` { `aoclsparse_fill_mode_lower` = 0, `aoclsparse_fill_mode_upper` = 1 }
- Specify the matrix fill mode. enum `aoclsparse_order_` { `aoclsparse_order_row` = 0, `aoclsparse_order_column` = 1 }
- List of dense matrix ordering. enum `aoclsparse_status_` { `aoclsparse_status_success` = 0, `aoclsparse_status_not_implemented` = 1, `aoclsparse_status_invalid_pointer` = 2, `aoclsparse_status_invalid_size` = 3, `aoclsparse_status_internal_error` = 4, `aoclsparse_status_invalid_value` = 5 }
- List of aoclsparse status codes definition. enum `aoclsparse_request_` { `aoclsparse_stage_nnz_count` = 0, `aoclsparse_stage_finalize` = 1, `aoclsparse_stage_full_computation` = 2 }

List of request stages for sparse matrix \* sparse matrix.

---

## Detailed Description

`aoclsparse_types.h` defines data types used by aoclsparse

---

## Macro Definition Documentation

```
#define DLL_PUBLIC __attribute__((__visibility__("default")))
```

Macro for function attribute.

The macro specifies visibility attribute of public functions

---

## Typedef Documentation

```
typedef enum aoclsparse_diag_type_ aoclsparse_diag_type
```

Indicates if the diagonal entries are unity.

The `aoclsparse_diag_type` indicates whether the diagonal entries of a matrix are unity or not. If `aoclsparse_diag_type_unit` is specified, all present diagonal values will be ignored. For a given `aoclsparse_mat_descr`, the `aoclsparse_diag_type` can be set using `aoclsparse_set_mat_diag_type()`. The current `aoclsparse_diag_type` of a matrix can be obtained by `aoclsparse_get_mat_diag_type()`.

```
typedef enum aoclsparse_fill_mode_ aoclsparse_fill_mode
```

Specify the matrix fill mode.

The `aoclsparse_fill_mode` indicates whether the lower or the upper part is stored in a sparse triangular matrix. For a given `aoclsparse_mat_descr`, the `aoclsparse_fill_mode` can be set using `aoclsparse_set_mat_fill_mode()`. The current `aoclsparse_fill_mode` of a matrix can be obtained by `aoclsparse_get_mat_fill_mode()`.

```
typedef enum aoclsparse_index_base_ aoclsparse_index_base
```



Specify the matrix index base.

The **aoclsparse\_index\_base** indicates the index base of the indices. For a given **aoclsparse\_mat\_descr**, the **aoclsparse\_index\_base** can be set using **aoclsparse\_set\_mat\_index\_base()**. The current **aoclsparse\_index\_base** of a matrix can be obtained by **aoclsparse\_get\_mat\_index\_base()**.

```
typedef struct _aoclsparse_mat_csr* aoclsparse_mat_csr
```

CSR matrix storage format.

The aoclSPARSE CSR matrix structure holds the CSR matrix. It must be initialized using **aoclsparse\_create\_mat\_csr()** and the returned CSR matrix must be passed to all subsequent library calls that involve the matrix. It should be destroyed at the end using **aoclsparse\_destroy\_mat\_csr()**.

```
typedef struct _aoclsparse_mat_descr* aoclsparse_mat_descr
```

Descriptor of the matrix.

The aoclSPARSE matrix descriptor is a structure holding all properties of a matrix. It must be initialized using **aoclsparse\_create\_mat\_descr()** and the returned descriptor must be passed to all subsequent library calls that involve the matrix. It should be destroyed at the end using **aoclsparse\_destroy\_mat\_descr()**.

```
typedef enum aoclsparse_matrix_type_ aoclsparse_matrix_type
```

Specify the matrix type.

The **aoclsparse\_matrix\_type** indicates the type of a matrix. For a given **aoclsparse\_mat\_descr**, the **aoclsparse\_matrix\_type** can be set using **aoclsparse\_set\_mat\_type()**. The current **aoclsparse\_matrix\_type** of a matrix can be obtained by **aoclsparse\_get\_mat\_type()**.

```
typedef enum aoclsparse_operation_ aoclsparse_operation
```

Specify whether the matrix is to be transposed or not.

The **aoclsparse\_operation** indicates the operation performed with the given matrix.

```
typedef enum aoclsparse_order_ aoclsparse_order
```

List of dense matrix ordering.

This is a list of supported **aoclsparse\_order** types that are used to describe the memory layout of a dense matrix

```
typedef enum aoclsparse_request_ aoclsparse_request
```

List of request stages for sparse matrix \* sparse matrix.

This is a list of the **aoclsparse\_request** types that are used by the **aoclsparse\_csr2m** function.

## typedef enum aoclsparse\_status\_ aoclsparse\_status

List of aoclsparse status codes definition.

This is a list of the **aoclsparse\_status** types that are used by the aoclSPARSE library.

---

## Enumeration Type Documentation

### enum aoclsparse\_diag\_type\_

Indicates if the diagonal entries are unity.

The **aoclsparse\_diag\_type** indicates whether the diagonal entries of a matrix are unity or not. If **aoclsparse\_diag\_type\_unit** is specified, all present diagonal values will be ignored. For a given **aoclsparse\_mat\_descr**, the **aoclsparse\_diag\_type** can be set using **aoclsparse\_set\_mat\_diag\_type()**. The current **aoclsparse\_diag\_type** of a matrix can be obtained by **aoclsparse\_get\_mat\_diag\_type()**.

Enumerator

*aoclsparse\_diag\_type\_non\_unit* diagonal entries are non-unity.

*aoclsparse\_diag\_type\_unit* diagonal entries are unity

### enum aoclsparse\_fill\_mode\_

Specify the matrix fill mode.

The **aoclsparse\_fill\_mode** indicates whether the lower or the upper part is stored in a sparse triangular matrix. For a given **aoclsparse\_mat\_descr**, the **aoclsparse\_fill\_mode** can be set using **aoclsparse\_set\_mat\_fill\_mode()**. The current **aoclsparse\_fill\_mode** of a matrix can be obtained by **aoclsparse\_get\_mat\_fill\_mode()**.

Enumerator

*aoclsparse\_fill\_mode\_lower* lower triangular part is stored.

*aoclsparse\_fill\_mode\_upper* upper triangular part is stored.

### enum aoclsparse\_index\_base\_

Specify the matrix index base.

The **aoclsparse\_index\_base** indicates the index base of the indices. For a given **aoclsparse\_mat\_descr**, the **aoclsparse\_index\_base** can be set using **aoclsparse\_set\_mat\_index\_base()**. The current **aoclsparse\_index\_base** of a matrix can be obtained by **aoclsparse\_get\_mat\_index\_base()**.

Enumerator

*aoclsparse\_index\_base\_zero* zero based indexing.

*aoclsparse\_index\_base\_one* one based indexing.

**enum aoclsparse\_matrix\_type\_**

Specify the matrix type.

The **aoclsparse\_matrix\_type** indices the type of a matrix. For a given **aoclsparse\_mat\_descr**, the **aoclsparse\_matrix\_type** can be set using **aoclsparse\_set\_mat\_type()**. The current **aoclsparse\_matrix\_type** of a matrix can be obtained by **aoclsparse\_get\_mat\_type()**.

**Enumerator**

*aoclsparse\_matrix\_type\_general* general matrix type.  
*aoclsparse\_matrix\_type\_symmetric* symmetric matrix type.  
*aoclsparse\_matrix\_type\_hermitian* hermitian matrix type.  
*aoclsparse\_matrix\_type\_triangular* triangular matrix type.

**enum aoclsparse\_operation\_**

Specify whether the matrix is to be transposed or not.

The **aoclsparse\_operation** indicates the operation performed with the given matrix.

**Enumerator**

*aoclsparse\_operation\_none* Operate with matrix.  
*aoclsparse\_operation\_transpose* Operate with transpose.  
*aoclsparse\_operation\_conjugate\_transpose* Operate with conj. transpose.

**enum aoclsparse\_order\_**

List of dense matrix ordering.

This is a list of supported **aoclsparse\_order** types that are used to describe the memory layout of a dense matrix

**Enumerator**

*aoclsparse\_order\_row* Row major.  
*aoclsparse\_order\_column* Column major.

**enum aoclsparse\_request\_**

List of request stages for sparse matrix \* sparse matrix.

This is a list of the **aoclsparse\_request** types that are used by the **aoclsparse\_csr2m** funtion.

**Enumerator**

*aoclsparse\_stage\_nnz\_count* Only rowIndex array of the CSR matrix is computed internally.  
*aoclsparse\_stage\_finalize* Finalize computation. Has to be called only after **csr2m** call with **aoclsparse\_stage\_nnz\_count** parameter.  
*aoclsparse\_stage\_full\_computation* Perform the entire computation in a single step.

## enum aoclsparse\_status\_

List of aoclsparse status codes definition.

This is a list of the **aoclsparse\_status** types that are used by the aoclSPARSE library.

### Enumerator

*aoclsparse\_status\_success* success.

*aoclsparse\_status\_not\_implemented* function is not implemented.

*aoclsparse\_status\_invalid\_pointer* invalid pointer parameter.

*aoclsparse\_status\_invalid\_size* invalid size parameter.

*aoclsparse\_status\_internal\_error* other internal library failure.

*aoclsparse\_status\_invalid\_value* invalid value parameter.

