

## Nursery habitat

Low resource availability

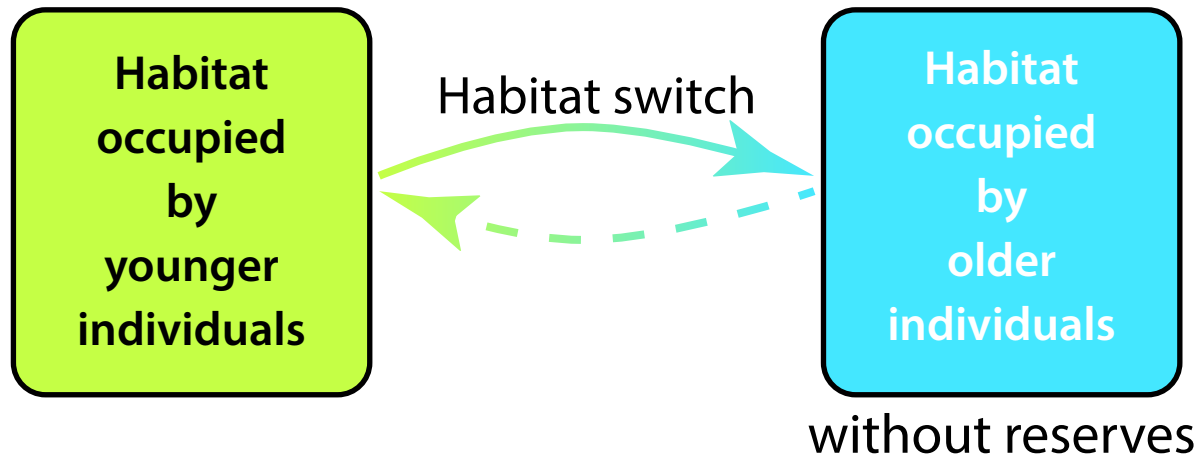
Low mortality

## Growth habitat

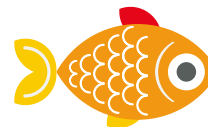
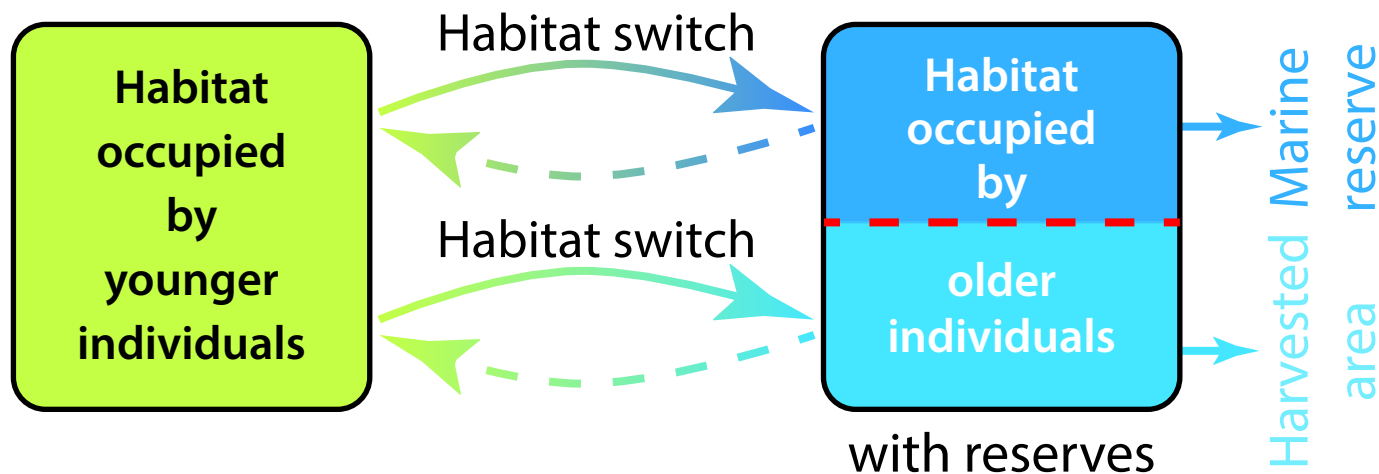
High resource availability

High mortality

A



B



Size at birth ( $s_b$ )

Size at habitat shift ( $s_s$ )

Size at maturation ( $s_m$ )

Evolving trait