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Sequence Coordination

```
eventcount → integer
wait(eventcount, value)
notify(eventcount)
if ec ≤ value
wait
```

Performance

Concurrency

Caching

Scheduling

Performance Metrics

Capacity: Amt of resource

Utilization: % of capacity using

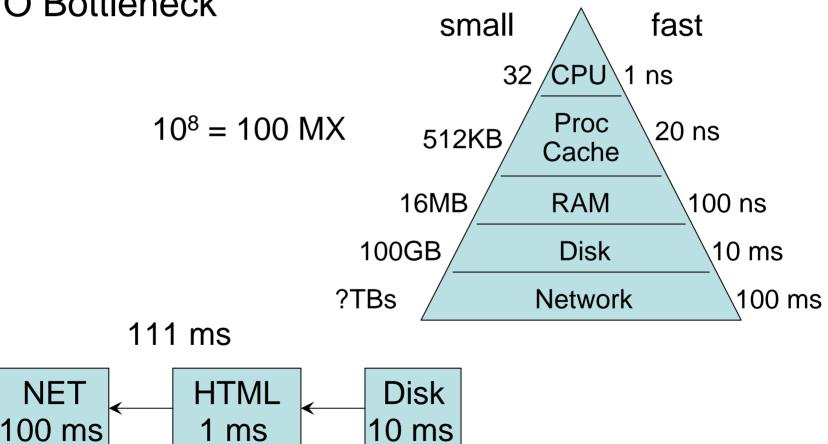
size in GBS

instrs/sec

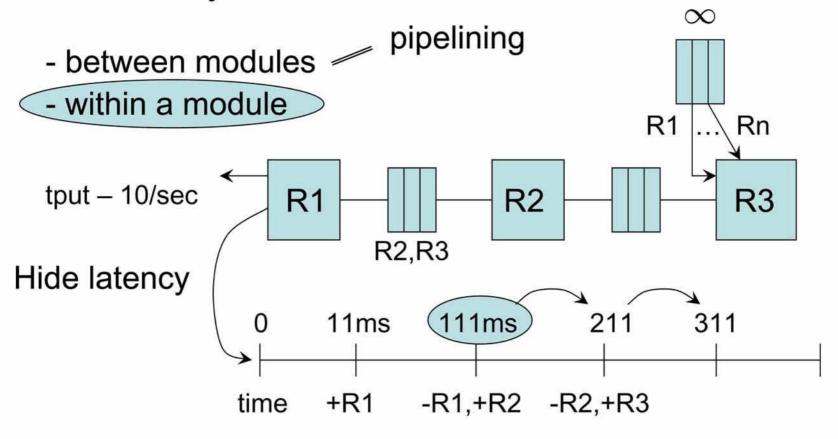
Latency: time for a req. to complete

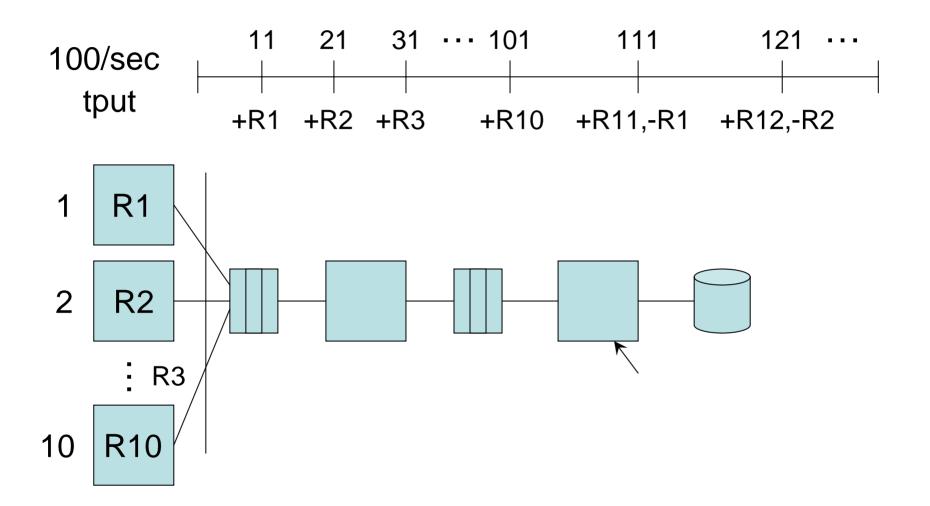
Throughput: req/sec

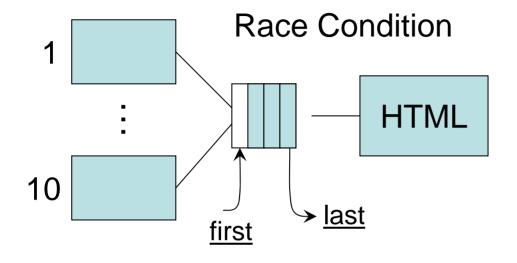
Performance Bottlenecks I/O Bottleneck



Concurrency







Outcomes – 1) OK

 $\frac{\mathsf{T_1}}{}$

→page ← buf[first]
→first ← first + 1
→ret. page

→page ← buf[first]
→first ← first + 1
→return

```
RSL – read + set lock
Isolation Primitives
                             held = false
atomic
                             while (!held)
                                 held = RSL(tl)
isolate → locks
                             end
lock → set, unset
                  lock tl
ACQUIRE
                  ACQ(tl)
RELEASE
                  first ← first + 1
                  REL(tl)
```

Caching