Software Design Document (User Manual)

for

Shopping Mall

THE EPIC MALL-DISCOVER THE DIFFERENCE



Project Description:

In this project, we will be designing a simple shopping mall using object oriented technology. The mall will

provide a soothing shopping experience for customers, while at the same time allowing us to explore design patterns

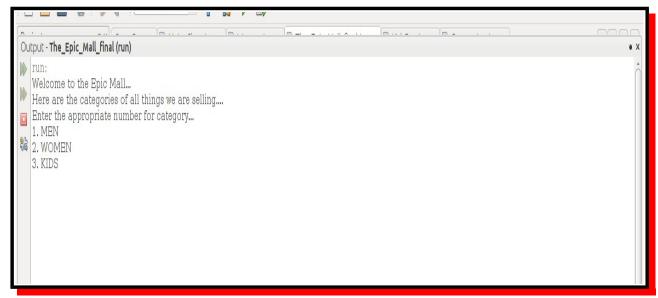
and other features object oriented technology.

Methods:

- (a) The given area is all about the direction of the the application made by the group.
- (b) So, starting the application, we get a welcome page asking for the

operations to be performed.

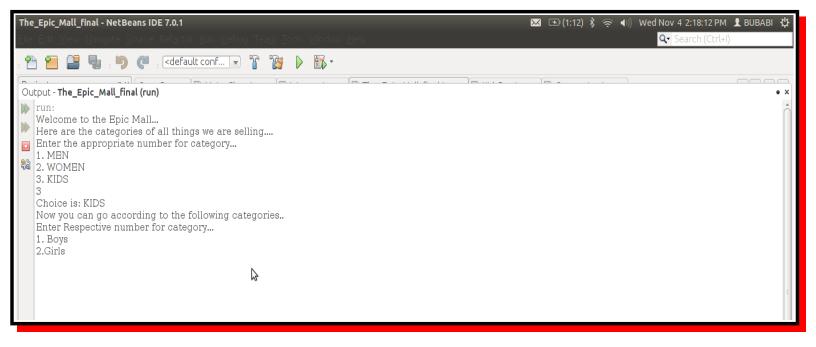
(c) The starting page is all about making garment selections in men, women



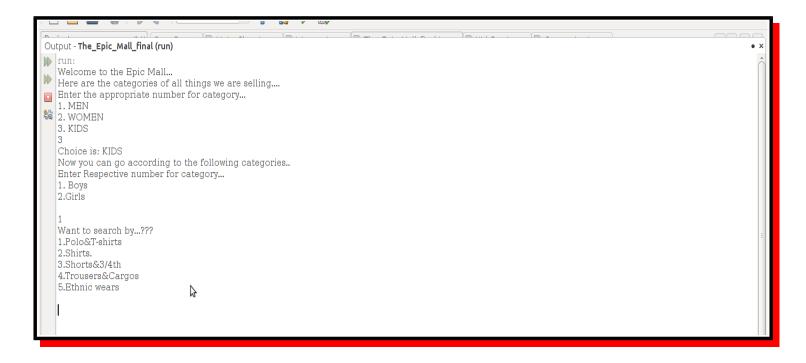
or kids section which is further divide into boys and girls.

1.Start-up page:

- (a) Futhermore, selection is to be done, that is either go for men, women or kids.
- (b) Lets, here go for kids section, and for other sections, procedure remains the same.



- (a) Now ,on selection the above given screen pops-up, wherin choices have to be made further according to your requirements of going into boys or girls section.
- (b) Now ,for directions lets go for boys section. Thereby press 1.



- (a) Futhermore,in the above fig, choices have to be made in the boy's sections.
- (b) Here, lets go for the very first-option of "Polo & T-shirts". Therfore press 1.

```
2.Girls

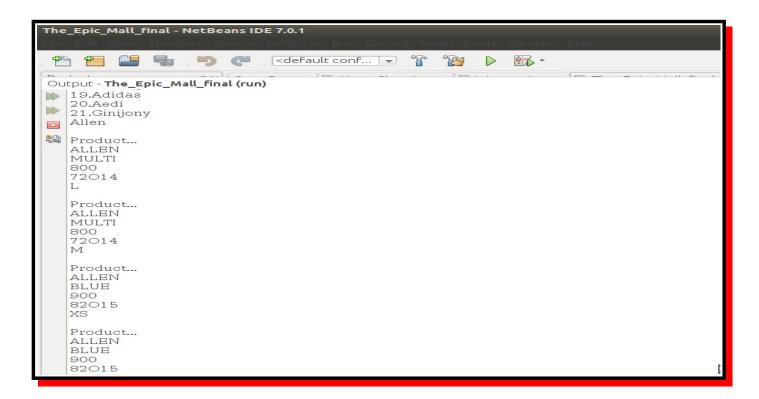
1
Want to search by...???
1.Polo&T-shirts
2.Shirts.
3.Shorts&3/4th
4.Trousers&Cargos
5.Ethnic wears

1
Wanna search by....???
1.Brand
2.Colour
3.Size
4.All of the above
```

- (a) Now,here are with the options of making choices in searching the products according to brand ,colour,size all all of the above.
- (b) Let's make here a choice of brand. Press 1.

```
Enter the Brand Name from the one given below......
   1.Gkidz
   2.Allen
   3.Cherokee
   4.United
   5.Batman
   6.Disney
   7.Mickey
   8.Pantaloons
   9.Marvel
   10.Puma
   11.Kidsville
   12.Poppers
   13.League
   14.Montecarlo
   15.Benetton
   16.Max
   17.Sturdy
   18.Benorganik
   19.Adidas
   20.Aedi
    21.Ginijony
™ Output
```

(c) Lets ,here go for "Allen". Therefore, carefully type: "Allen".



- (a) As soon,the data is entered various products are available,that are available for the brand selected.
- (b) Now,enter 1 to continue in the kids sections and 0 if you want to exit the section and here you are directed to exit or change the product.
- 1.) If selected "1":

```
Product...
ALLEN
GREY
2000
82015
L
Enter 1 to continue searching...0 to exit from this product
1
Enter Respective number for category...
1. Boys
2. Girls
```

2.) If selected "0": (Again have selection of "0" and "1")

```
Product...
   ALLEN
   GREY
   2000
   82015
   Product...
   ALLEN
   GREY
   2000
   82015
   M
   Product...
   ALLEN
   GREY
   2000
                                                      B
   82015
   Enter 1 to continue searching... 0 to exit from this product
   Enter 0 to exit or 1 to change the product....
™Output
                                                                                                     The_E
```

2.a)Select "0"

On, selection of "0". you are directed to main start-up page, where again choices are given in the below image.

```
M

Product...
ALLEN
GREY
2000
82015
L
Enter 1 to continue searching...0 to exit from this product
0
Enter 0 to exit or 1 to change the product....
1
Enter the appropriate number for category...
1. MEN
2. WOMEN
3. KIDS

The_Epic_Mall_final
```

2.b)Select "1":

On, selection of this you are asked for your interset in making up of wishlist or directly go for transtactions.

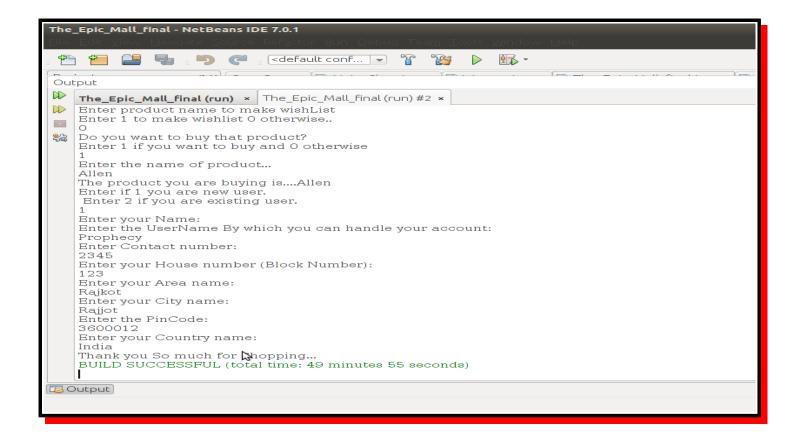
```
Product...
ALLEN
GREY
2000
82015
L
Enter 1 to continue searching...0 to exit from this product
0
Enter 0 to exit or 1 to change the product....
0
Enter product name to make wishList
Enter 1 to make wishlist 0 otherwise..
```

- (a) Here, again comes the selection for making wishlist or direct transaction.
- (b) For making up of wishlist press "1" or "0" for direct transactions.

(c) Now, if selected for direct transaction, the following screen would appear.

```
GREY
2000
82015
L
Enter 1 to continue searching...0 to exit from this product
0
Enter 0 to exit or 1 to change the product....
0
Enter product name to make wishList
Enter 1 to make wishlist 0 otherwise..
0
Do you want to buy that product?
Enter 1 if you want to buy and 0 otherwise
1
Enter the name of product...
Allen
The product you are buying is....Allen
Enter if 1 you are new user.
Enter 2 if you are existing user.
```

- (a) Now,data of product is then given,which customer have to buy.
- (b) Then the application would ask whether you are a new or existing user.If you are existing then transaction is done after entering your user id.
- (c) If, you are new user then data has to be filled,



- → Hence, above are the ways of going around the applications.
- → Similar, are the process for the sections of the code then that is opted.
- → Hope, you find it easy to access the application smoothly.