meen Salim

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EDUCATION

Georgia Institute of Technology

Atlanta, GA (Remote)

M.S. in Computer Science Expected Graduation: June 2027 University of California, Davis

Davis, CA

B.S. in Computer Science

June 2025

• Relevant Coursework: Machine Learning, Deep Learning, Data Structures & Algorithms, Advanced Algorithms. Operating Systems, Systems Programming, Linear Algebra, Computer Architecture, Scientific Computation

Technical Skills

Languages: Python, C/C++, SQL, TypeScript

Core ML/AI: PyTorch, scikit-learn, Pandas, NumPy, Transformers, HuggingFace, OpenCV Agentic/GenAI Systems: LLMs, Retrieval-Augmented Generation (RAG), Agentic AI Systems

MLOps/Cloud: Docker, GCP(GCS, Cloud Run, Vertex AI), AWS (S3), CI/CD (GitHub Actions), RESTful APIs

(FastAPI)

Experience

AI Software Engineer Intern

 $June\ 2024-September\ 2024$

PrimisAILos Gatos, CA

• Enhanced a multi-agent system for RTL code generation by improving agentic orchestration and tool utilization, boosting Verilog generation pass@1 accuracy by 17% (from 60% to 77%).

- Optimized a textual **RAG** system by benchmarking and refining the information retrieval pipeline, reducing LLM processing time and improving overall system efficiency by 20%.
- Developed a robust CI/CD pipeline using GitHub Actions for automated testing and deployment of ML services, improving developer velocity and reducing release cycle time.

Software Engineer

June 2024 – Present

MyGenieBay Area, CA

- Designed and deployed a scalable, **production-ready ML system** on GCP to automate a 3D avatar generation pipeline, reducing manual effort and accelerating model deployment cycles.
- Built GPU-accelerated video processing APIs using Docker and Cloud Run, increasing model training throughput by 25% and cutting data processing time by 40%.
- Partnered with the MLOps team to automate post-training model versioning and artifact storage in cloud databases (Postgres, S3), ensuring data consistency and pipeline integrity.
- Improved ML training pipeline reliability by over 90% by implementing stateful, context-aware mechanisms that minimize training failures and manual restarts.

Software Engineer Associate

September 2024 – June 2025

Artificial Intelligence Student Collective

Davis. CA

- Deployed a low-latency (sub-100ms) WebSocket API using FastAPI for a real-time American Sign Language translation model, enabling seamless multi-turn conversationality.
- \bullet Engineered a computer vision data processing pipeline using OpenCV and MediaPipe, achieving 95% accuracy in hand landmark detection at over **30 FPS** for robust, real-time model inference.
- Optimized video frame encoding to reduce network payload size by 50% while maintaining image fidelity, ensuring scalable and accurate ML inference for downstream applications.

Projects

Analyzing Policing Efficiencies in San Francisco | Python, PyTorch, scikit-learn, Pandas

- Developed and validated a predictive model to forecast crime incidents using over 900k dispatch records, enabling optimized police resource allocation strategies for the SFPD.
- Executed the full ML lifecycle from data exploration with **Pandas** to model experimentation, implementing Random Forest and K-means models in scikit-learn to achieve an R-squared of 0.996.

Loan Approval Predictor | Python, Pandas, scikit-learn

- Built a classification model using financial data for over 100k applicants to predict loan approval viability, informing risk assessment processes.
- Achieved 91.9% classification accuracy by leveraging scikit-learn for comprehensive feature engineering, hyperparameter tuning, and cross-validation.