



# **T-Swap Audit Report**

Version 1.0

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## Table of Contents

- Table of Contents
- Protocol Summary
- Disclaimer
- Risk Classification
- Audit Details
  - Scope
  - Roles
- Executive Summary
  - Issues found
- Findings
  - High
    - \* [H-1] `TSwapPool::deposit` is missing deadline check causing transactions to complete even after the deadline
    - \* [H-2] Incorrect fee calculation in `TSwapPool::getInputAmountBasedOnOutput` causes protocol to take too many tokens from users, resulting in lost fees
    - \* [H-3] Lack of slippage protection in `TSwapPool::swapExactOutput` causes users to potentially receive way fewer tokens
    - \* [H-4] `TSwapPool::sellPoolTokens` mismatches input and output tokens causing users to receive the incorrect amount of tokens

- \* [H-5] In `TSwapPool::_swap` the extra tokens given to users after every `swapCount` breaks the protocol invariant of  $x * y = k$
- Low
  - \* [L-1] `TSwapPool::LiquidityAdded` event has parameters out of order
  - \* [L-2] Default value returned by `TSwapPool::swapExactInput` results in incorrect return value given
- Informationals
  - \* [I-1] `PoolFactory::PoolFactory__PoolDoesNotExist` is not used and should be removed
  - \* [I-2] Lacking zero address checks in `PoolFactory::constructor`
  - \* [I-3] `PoolFactory::createPool` should use `.symbol()` instead of `.name()`

## Protocol Summary

This project is meant to be a permissionless way for users to swap assets between each other at a fair price. You can think of T-Swap as a decentralized asset/token exchange (DEX). T-Swap is known as an Automated Market Maker (AMM) because it doesn't use a normal "order book" style exchange, instead it uses "Pools" of an asset. It is similar to Uniswap. To understand Uniswap, please watch this video: [Uniswap Explained](#)

## Disclaimer

Ameer Hamza makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

## Risk Classification

Impact			
	High	Medium	Low
High	H	H/M	M

Impact				
Likelihood	Medium	H/M	M	M/L
	Low	M	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

## Audit Details

- Commit Hash: 1ec3c30253423eb4199827f59cf564cc575b46db

## Scope

```
1 ./src/  
2 #-- PoolFactory.sol  
3 #-- TSwapPool.sol
```

## Roles

- Liquidity Providers: Users who have liquidity deposited into the pools. Their shares are represented by the LP ERC20 tokens. They gain a 0.3% fee every time a swap is made.
- Users: Users who want to swap tokens.

## Executive Summary

I learned what automated market makers are and what is uniswap v1. I also learned constant product formula which helped me learn what are invariants in this protocol. It was fun learning and breaking stuff :)

## Issues found

Severity	Number of issues found
High	5
Medium	0
Low	2
Informational	3
Gas	0
Total	10

## Findings

### High

#### [H-1] `TSwapPool::deposit` is missing deadline check causing transactions to complete even after the deadline

**Description** The `deposit` function accepts a deadline parameter, which according to the documentation is “The deadline for the transaction to be completed by”. However, this parameter is never used. As a consequence, operations that add liquidity to the pool might be executed at unexpected times, in market conditions where deposit rate is unfavorable.

**Impact** Transactions could be sent when market conditions are unfavorable to deposit, even when adding a deadline parameter.

**Proof of Concepts** The `deadline` parameter is unused.

**Recommended mitigation** Consider making the following change to the function

```
1     function deposit(  
2         uint256 wethToDeposit,  
3         uint256 minimumLiquidityTokensToMint,  
4         uint256 maximumPoolTokensToDeposit,  
5         uint64 deadline  
6     )  
7     external  
8 +     revertIfDeadlinePassed(uint64 deadline)  
9     revertIfZero(wethToDeposit)  
10    returns (uint256 liquidityTokensToMint)  
11    {
```

**[H-2] Incorrect fee calculation in TSwapPool::getInputAmountBasedOnOutput causes protocol to take too many tokens from users, resulting in lost fees**

**Description** The `getInputAmountBasedOnOutput` function is intended to calculate the amount of tokens a user deposit given an amount of tokens of output tokens. However, the function currently miscalculates the resulting amount. When calculating the fee, it scales the amount by 10\_000 instead of 1\_000.

**Impact** Protocol takes more fees than expected from users.

**Recommended mitigation**

```
1     function getInputAmountBasedOnOutput(  
2         uint256 outputAmount,  
3         uint256 inputReserves,  
4         uint256 outputReserves  
5     )  
6     public  
7     pure  
8     revertIfZero(outputAmount)  
9     revertIfZero(outputReserves)  
10    returns (uint256 inputAmount)  
11    {  
12 -     return ((inputReserves * outputAmount) * 10_000) / ((  
13 +     return ((inputReserves * outputAmount) * 1_000) / ((  
        outputReserves - outputAmount) * 997);  
        outputReserves - outputAmount) * 997);  
14    }
```

**[H-3] Lack of slippage protection in TSwapPool::swapExactOutput causes users to potentially receive way fewer tokens**

**Description** The `swapExactOutput` function doesn't include any sort of slippage protection. This function is similar to what is done in `TSwapPool::swapExactInput`, where the function specifies a `minOutputAmount`, the `swapExactOutput` function should specify a `maxInputAmount`.

**Impact** If market conditions change before the transaction processes, the user could get a much worse swap.

**Proof of Concepts** 1. The price of 1 WETH right now is 1,000 USDC 2. User inputs a `swapExactOutput` looking for 1 WETH 1. inputToken = USDC 2. outputToken = WETH 3. outputAmount = 1 4. deadline = whatever 3. The function doesn't offer a maxInput amount 4. As the transaction is pending in the mempool, the market changes! And the price was huge -> WETH is now 10,000 USDC. 10x more than the user expected 5. The transaction completes, but the user sent the protocol 10,000 USDC instead of the expected 1,000 USDC

**Recommended mitigation** We should include a `maxInputAmount` so the user only has to spend up to specific amount, and can predict how much they will spend on the protocol.

```
1      function swapExactOutput(  
2          IERC20 inputToken,  
3      +      uint256 maxInputAmount,  
4      .  
5      .  
6      .  
7  
8          inputAmount = getInputAmountBasedOnOutput(outputAmount,  
              inputReserves, outputReserves);  
9  
10     +      if(inputAmount>maxInputAmount){  
11     +          revert();  
12     +      }  
13  
14     _swap(inputToken, inputAmount, outputToken, outputAmount);
```

#### [H-4] TSwapPool::sellPoolTokens mismatches input and output tokens causing users to receive the incorrect amount of tokens

**Description** The `sellPoolTokens` function is intended to allow users to easily sell pool tokens and receive WETH in exchange. Users indicate how many pool tokens they're willing to sell in the `poolTokenAmount` parameter. However, the function currently miscalculates the swapped amount.

This is due to the fact that the `swapExactOutput` function is called, whereas the `swapExactInput` function is the one that should be called. Because users specify the exact amount of input tokens, not output.

**Impact** Users will swap the wrong amount of tokens, which is a severe disruption of protocol functionality.

#### Recommended mitigation

Consider changing the implementation to use `swapExactInput` instead of `swapExactOutput`. Note that this would also require changing the `sellPoolTokens` function to accept a new parameter (i.e. `minWethToReceive` to be passed to `swapExactInput`)

```
1      function sellPoolTokens(  
2          uint256 poolTokenAmount,  
3      +      uint256 minWethToReceive  
4      ) external returns (uint256 wethAmount) {  
5      -      return swapExactOutput(i_poolToken, i_wethToken,  
          poolTokenAmount, uint64(block.timestamp));
```

```

6 +         return swapExactInput(i_poolToken, poolTokenAmount,
7           i_wethToken, minWethToReceive, uint64(block.timestamp));

```

Additionally, it might be wise to add a deadline to the function, as there is currently no deadline. (MEV not covered)

#### [H-5] In `TSwapPool : : _swap` the extra tokens given to users after every `swapCount` breaks the protocol invariant of $x * y = k$

**Description** The protocol follows a strict invariant of  $x * y = k$ . Where: -  $x$ : The balance of the pool token -  $y$ : The balance of WETH -  $k$ : The constant product of the two balances

This means, that whenever the balances change in the protocol, the ratio between the two amounts should remain constant, hence the  $k$ . However, this is broken due to the extra incentive in the `_swap` function. Meaning that over time the protocol funds will be drained.

The following block of code in `TSwapPool : : _swap` is responsible for the issue.

```

1
2     swap_count++;
3     if (swap_count >= SWAP_COUNT_MAX) {
4         swap_count = 0;
5         outputToken.safeTransfer(msg.sender, 1
6             _000_000_000_000_000_000);

```

**Impact** A user could maliciously drain the protocol of funds by doing a lot of swaps and collecting the extra incentive given out by the protocol.

Most simply put, the protocol's core invariant is broken.

**Proof of Concepts** 1. A user swaps 10 times, and collects the extra incentive of 1\_000\_000\_000\_000\_000\_000 tokens 2. That user continue to swap untill all the protocol funds are drained

Proof Of Code

Place the following into `TSwapPool.t.sol`

```

1     function testInvariantBroken() public {
2         vm.startPrank(liquidityProvider);
3         weth.approve(address(pool), 100e18);
4         poolToken.approve(address(pool), 100e18);
5         pool.deposit(100e18, 100e18, 100e18, uint64(block.timestamp));
6         vm.stopPrank();
7
8         uint256 outputWeth = 1e17;
9

```



```
10     vm.startPrank(user);
11     poolToken.approve(address(pool), type(uint256).max);
12     poolToken.mint(user, 100e18);
13     pool.swapExactOutput(
14         poolToken,
15         weth,
16         outputWeth,
17         uint64(block.timestamp)
18     );
19     pool.swapExactOutput(
20         poolToken,
21         weth,
22         outputWeth,
23         uint64(block.timestamp)
24     );
25     pool.swapExactOutput(
26         poolToken,
27         weth,
28         outputWeth,
29         uint64(block.timestamp)
30     );
31     pool.swapExactOutput(
32         poolToken,
33         weth,
34         outputWeth,
35         uint64(block.timestamp)
36     );
37     pool.swapExactOutput(
38         poolToken,
39         weth,
40         outputWeth,
41         uint64(block.timestamp)
42     );
43     pool.swapExactOutput(
44         poolToken,
45         weth,
46         outputWeth,
47         uint64(block.timestamp)
48     );
49     pool.swapExactOutput(
50         poolToken,
51         weth,
52         outputWeth,
53         uint64(block.timestamp)
54     );
55     pool.swapExactOutput(
56         poolToken,
57         weth,
58         outputWeth,
59         uint64(block.timestamp)
60     );
```

```

61     pool.swapExactOutput(
62         poolToken,
63         weth,
64         outputWeth,
65         uint64(block.timestamp)
66     );
67
68     int256 startingY = int256(weth.balanceOf(address(pool)));
69     int256 expectedDeltaY = int256(-1) * int256(outputWeth);
70
71     pool.swapExactOutput(
72         poolToken,
73         weth,
74         outputWeth,
75         uint64(block.timestamp)
76     );
77
78     vm.stopPrank();
79
80     uint256 endingY = weth.balanceOf(address(pool));
81     int256 actualDeltaY = int256(endingY) - int256(startingY);
82     assertEq(actualDeltaY, expectedDeltaY);
83 }

```

**Recommended mitigation** Remove the extra incentive mechanism. If you want to keep this in, we should account for the change in the  $x * y = k$  protocol invariant. Or, we should set aside tokens in the same way we do with fees.

```

1 -     swap_count++;
2 -     if (swap_count >= SWAP_COUNT_MAX) {
3 -         swap_count = 0;
4 -         outputToken.safeTransfer(msg.sender, 1
5 -             _000_000_000_000_000_000);
6 -     }

```

## Low

### [L-1] TSwapPool::LiquidityAdded event has parameters out of order

**Description** When the `LiquidityAdded` event is emitted in the `TSwapPool::_addLiquidityMintAndTrans` function, it logs values in an incorrect order. The `poolTokensToDeposit` value should go in the third parameter position, whereas the `wethToDeposit` value should go second.

**Impact** Event emission is incorrect, leading to off-chain functions potentially malfunctioning.

#### Recommended mitigation

```
1 - emit LiquidityAdded(msg.sender, poolTokensToDeposit, wethToDeposit);
2 + emit LiquidityAdded(msg.sender, wethToDeposit, poolTokensToDeposit);
```

## [L-2] Default value returned by TSwapPool::swapExactInput results in incorrect return value given

**Description** The `swapExactInput` function is expected to return the actual amount of tokens bought by caller. However, while it declares the named return value `output` it is never assigned a value, nor uses an explicit return statement.

**Impact** The return value will always be 0, giving incorrect information to the caller.

### Recommended mitigation

```
1      {
2          uint256 inputReserves = inputToken.balanceOf(address(this));
3          uint256 outputReserves = outputToken.balanceOf(address(this));
4
5      -      uint256 outputAmount = getOutputAmountBasedOnInput(inputAmount
6      +      , inputReserves, outputReserves);
7      +      output = getOutputAmountBasedOnInput(inputAmount,
8      +      inputReserves, outputReserves);
9
10     -      if (outputAmount < minOutputAmount) {
11     -          revert TSwapPool__OutputTooLow(outputAmount,
12     +      minOutputAmount);
13     +      if (output < minOutputAmount) {
14     +          revert TSwapPool__OutputTooLow(output, minOutputAmount);
15     +      }
16     }
```

## Informationals

### [I-1] PoolFactory::PoolFactory\_\_PoolDoesNotExist is not used and should be removed

```
1 - error PoolFactory::PoolFactory__PoolDoesNotExist(address tokenAddress
    );
```

**[I-2] Lacking zero address checks in PoolFactory::constructor****Description**

It's always better to perform zero address checks when setting an address to a storage variable

**Recommended mitigation**

```
1     constructor(address wethToken){
2 +     if (wethToken == address(0)){
3 +         revert();
4 +     }
5     i_wethToken = wethToken;
6 }
```

**[I-3] PoolFactory::createPool should use .symbol() instead of .name()****Description**

`PoolFactory::createPool` function uses `.name()` to get token's symbol, which is incorrect and can cause confusion

**Impact** Users interacting with protocol can confuse name with symbol leading to incorrect representation of token

**Recommended mitigation**

```
1 -     string memory liquidityTokenSymbol = string.concat("ts",
2 +     string memory liquidityTokenSymbol = string.concat("ts",
    IERC20(tokenAddress).symbol());
```