

Ameer Khan

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EDUCATION

University of California, Santa Cruz

Bachelor of Science in Computer Engineering

Honors: Graduated with Honors in the Major

Relevant Coursework: Algorithms and Abstract Data Types, Data Structures, Operating Systems, Computer Architecture, Network Programming, Probability and Statistics for Engineers, Microprocessor System Design, Technical Writing for Computer Engineers

Santa Cruz, CA

September 2015 - June 2019

EXPERIENCE

Mentor Collective

Engineer Mentor

Fremont, CA

June 2020 - June 2021

- Led a subset of incoming engineering students at UC Santa Cruz through a series of analytical activities as part of a monthly session, resulting in a 100% class pass rate
- Tutored students one-on-one monthly to ensure 100% of students were able to fully complete assignments they required assistance on
- Evaluated students' exams to ensure academic criteria was met and provided detailed feedback and suggestions resulting in an average grade increase by 10% by the end of the course

Games for Love

Software Developer Intern

Fremont, CA

May 2020 - January 2021

- Developed a virtual reality environment for the Oculus Quest in C# using Unity
- Assisted the development and implementation of new game mechanics under the direction of programming leads in order to ensure the highest quality product
- Analyzed existing code and proposed efficient solutions based on design specifications in order to maintain a frame rate of 90 frames per second

University of California, Santa Cruz - Jack Baskin School of Engineering

Senior Design Capstone

Santa Cruz, CA

January 2019 - June 2019

- Researched, designed, documented and built a smart device that monitors the development of young children using a sensor, Bluetooth and microcontroller
- Developed a program in C that tests the subjects' receptive, expressive and fine motor skills through visual and verbal instructions
- Generated a diagnostic report using the Python data analysis and visualization tools Pandas, Matplotlib, NumPy and SciPy on the test data, resulting in a 100% accuracy rate in terms of interpretation and analysis

PROJECTS

Facial Recognition System

Personal Project

March 2020 - April 2020

- Developed a program that can locate, detect and classify each face in real-time from a video frame using the Python libraries NumPy, Face Recognition, Dlib and OpenCV

TCP Chat Network

Academic Project

February 2019 - March 2019

- Built a TCP-based chat program in C that is composed of multiple clients and a server program which is used to connect clients so that they can exchange messages

SKILLS

Programming Languages: C, Python, Java, HTML, CSS, JavaScript, C#

Frameworks/Tools: Microsoft Office, Git, Unix, Pandas, Matplotlib, NumPy, SciPy, Unity, Microcontrollers