

Analog IC Design

Lecture 19 OTA Topologies

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Outline

- ❑ Recapping previous key results
- ❑ OTA/op-amp overview
- ❑ Comparison of OTA topologies
- ❑ Gain-boosted OTA
- ❑ OTA output range in CL configuration
 - Unity-gain buffer configuration
 - Fully-differential amplifier configuration

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MOSFET in Saturation

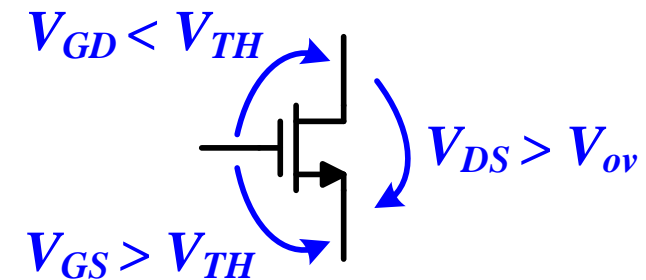
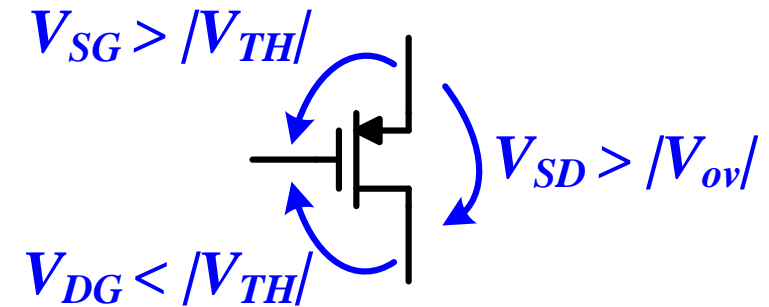
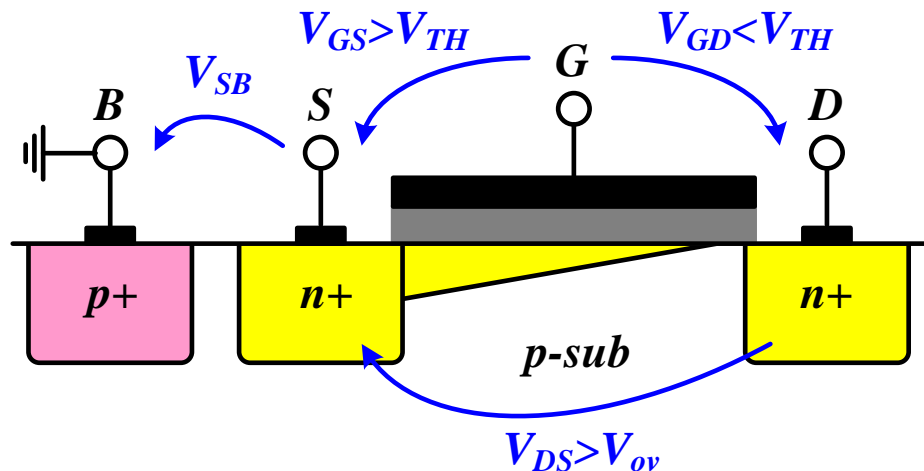
- ❑ The channel is pinched off if the difference between the gate and drain voltages is not sufficient to create an inversion layer

$$V_{GD} \leq V_{TH} \quad \text{or} \quad V_{DS} \geq V_{ov}$$

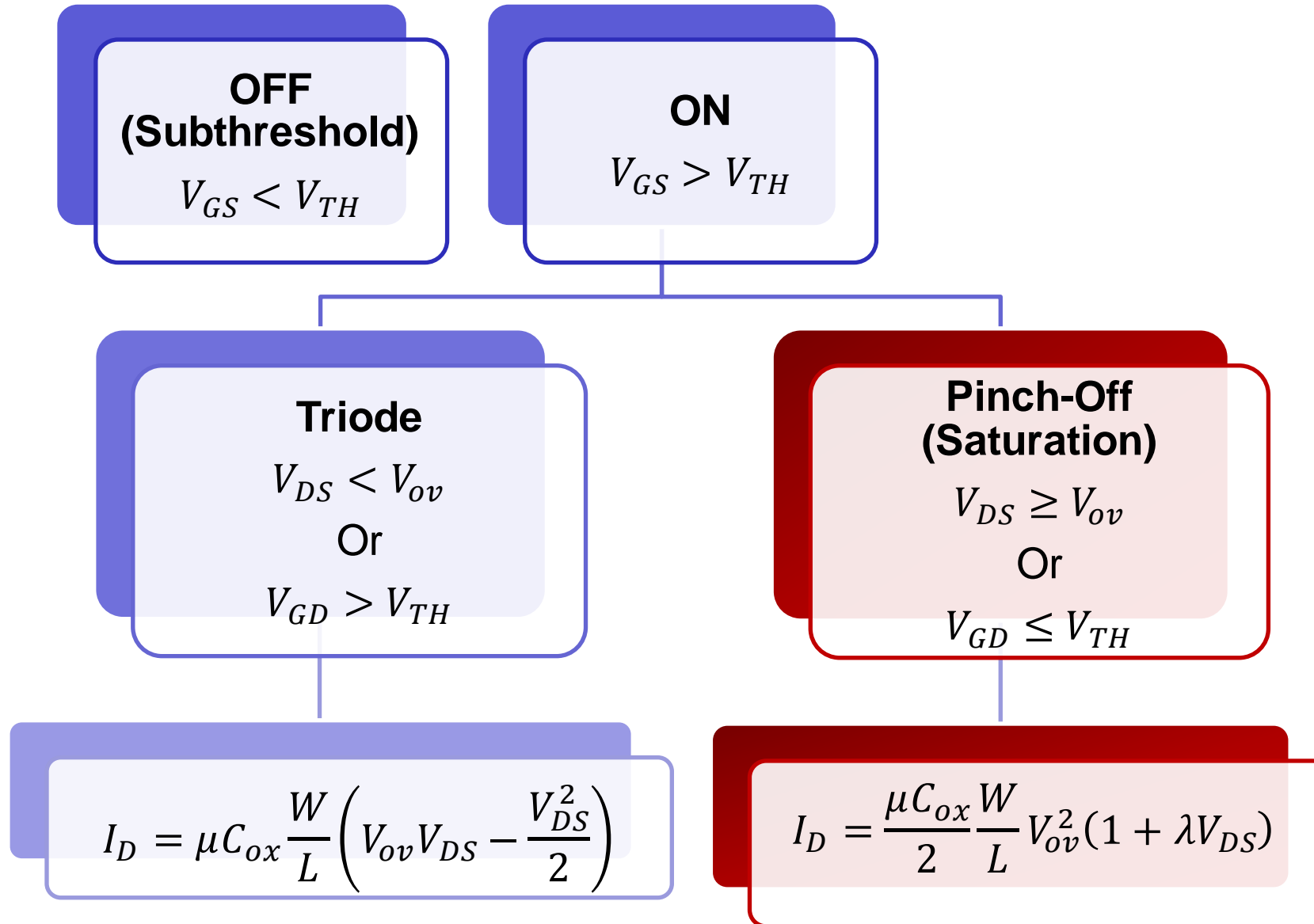
- ❑ Square-law (long channel MOS)

$$I_D = \frac{\mu_n C_{ox}}{2} \frac{W}{L} \cdot V_{ov}^2 (1 + \lambda V_{DS})$$

$$V_{SB} \uparrow \Rightarrow V_{TH} \uparrow$$



Regions of Operation Summary



High Frequency Small Signal Model

$$g_m = \frac{\partial I_D}{\partial V_{GS}} = \mu C_{ox} \frac{W}{L} V_{ov} = \sqrt{\mu C_{ox} \frac{W}{L} \cdot 2I_D} = \frac{2I_D}{V_{ov}}$$

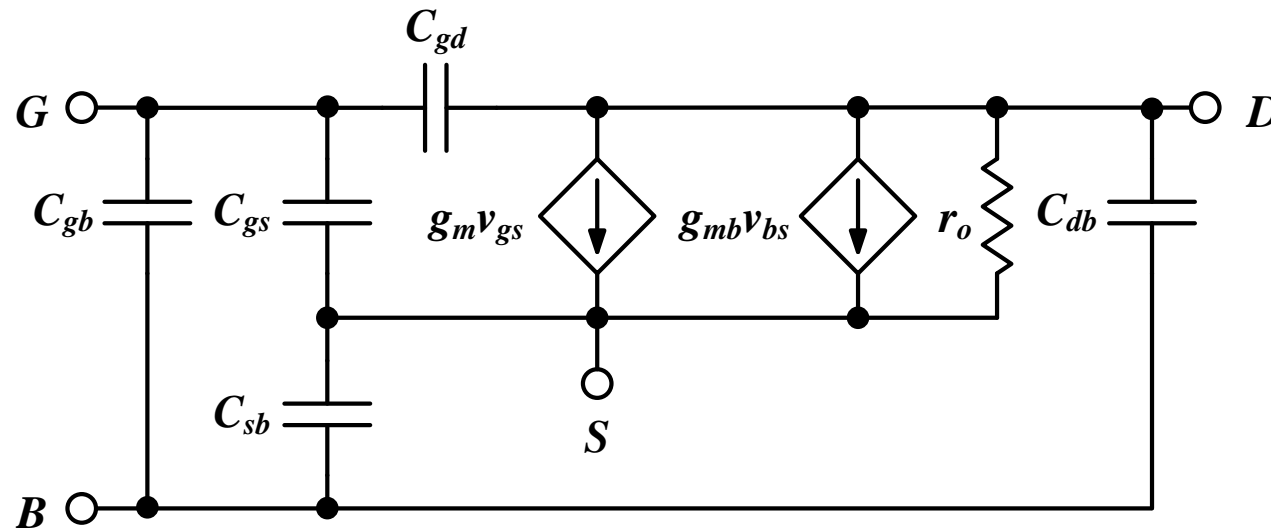
$$g_{mb} = \eta g_m \quad \eta \approx 0.1 - 0.25$$

$$r_o = \frac{1}{\partial I_D / \partial V_{DS}} = \frac{V_A}{I_D} = \frac{1}{\lambda I_D} \quad V_A \propto L \leftrightarrow \lambda \propto \frac{1}{L} \quad V_{DS} \uparrow V_A \uparrow$$

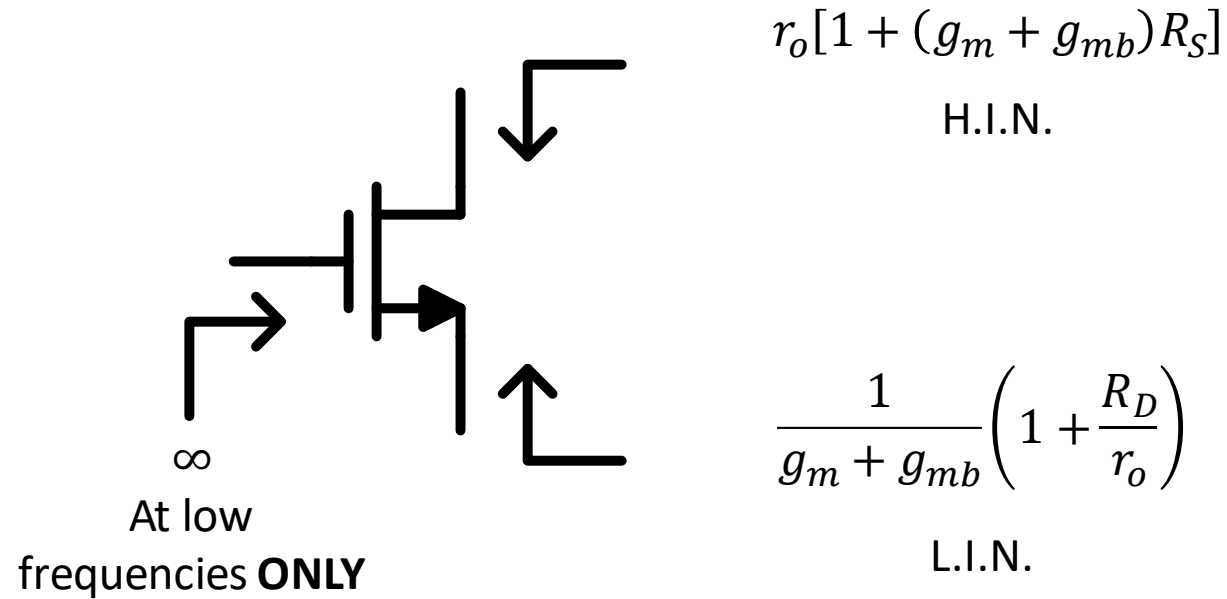
$$C_{gb} \approx 0$$

$$C_{gs} \gg C_{gd}$$

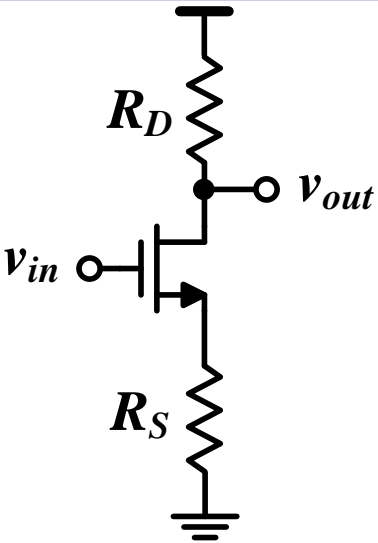
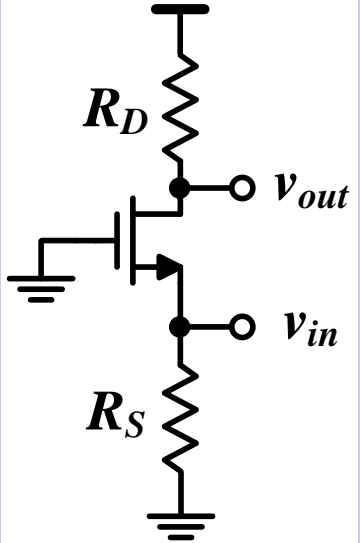
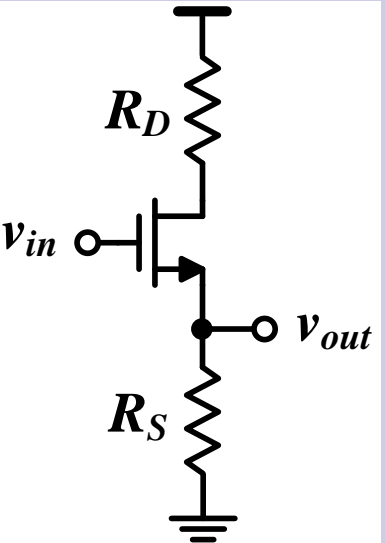
$$C_{sb} > C_{db}$$



Rin/out Shortcuts Summary



Summary of Basic Topologies

	CS	CG	CD (SF)
			
	Voltage & current amplifier	Voltage amplifier Current buffer	Voltage buffer Current amplifier
R_{in}	∞	$R_S \parallel \frac{1}{g_m + g_{mb}} \left(1 + \frac{R_D}{r_o} \right)$	∞
R_{out}	$R_D \parallel r_o [1 + (g_m + g_{mb}) R_S]$	$R_D \parallel r_o$	$R_S \parallel \frac{1}{g_m + g_{mb}} \left(1 + \frac{R_D}{r_o} \right)$
G_m	$\frac{-g_m}{1 + (g_m + g_{mb}) R_S}$	$g_m + g_{mb}$	$\frac{g_m}{1 + R_D/r_o}$

Differential Amplifier

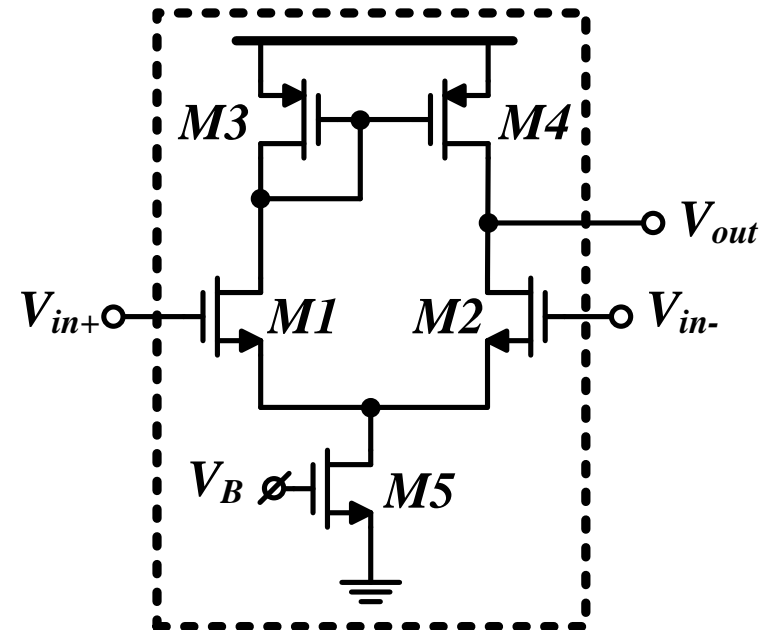
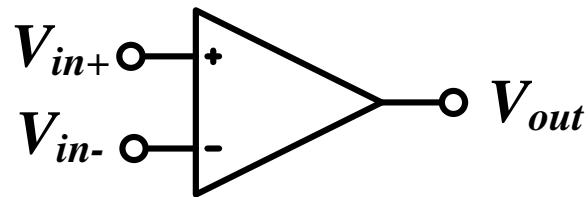
	Pseudo Diff Amp	Diff Pair (w/ ideal CS)	Diff Pair (w/ R_{SS})
A_{vd}	$-g_m R_D$	$-g_m R_D$	$-g_m R_D$
A_{vCM}	$-g_m R_D$	0	$\frac{-g_m R_D}{1 + 2(g_m + g_{mb})R_{SS}}$
A_{vd}/A_{vCM}	1	∞	$2(g_m + g_{mb})R_{SS} \gg 1$

$$A_{vCM2d} = \frac{v_{od}}{v_{iCM}} \approx \frac{\Delta R_D}{2R_{SS}} + \frac{\Delta g_m R_D}{2g_{m1,2}R_{SS}}$$

$$CMRR = \frac{A_{vd}}{A_{vCM2d}}$$

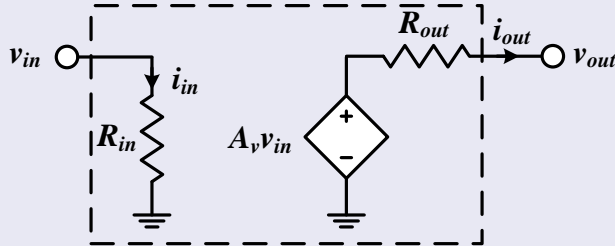
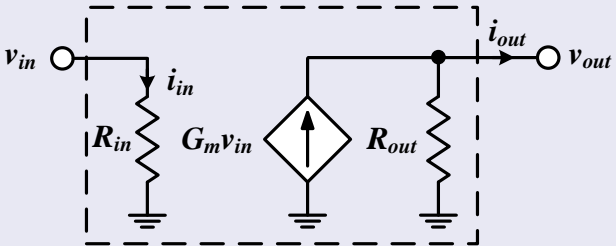
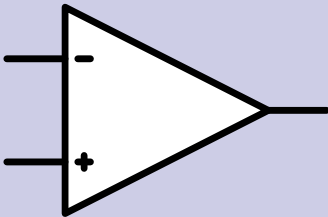
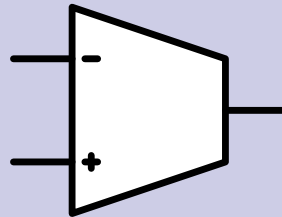
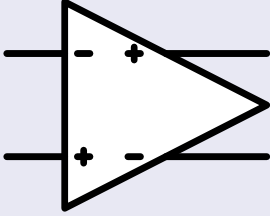
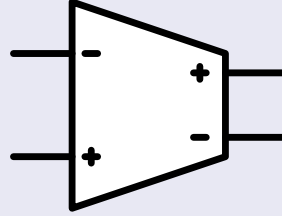
Op-Amp

- ❑ An op-amp is simply a high gain differential amplifier
 - The gain can be increased by using cascodes and multi-stage amplification
- ❑ The diff amp is a key block in many analog and RF circuits
 - DEEP understanding of diff amp is ESSENTIAL



Op-Amp vs OTA

- ❑ In short, an OTA is an op-amp without an output stage (buffer)
- ❑ Some designers just use op-amp name and symbol for both

	Op-amp	OTA
Rout	LOW	HIGH
Model		
Diff input, SE output		
Fully diff		

V-star (V^*)

- V-star (V^*) is inspired by V_{ov} but calculated from actual simulation data

$$g_m = \frac{2I_D}{V^*} \leftrightarrow V^* = \frac{2I_D}{g_m} = \frac{2}{g_m/I_D}$$

- Figures-of-merit in terms of V^*

$$g_m r_o = \frac{2I_D}{V^*} \cdot \frac{1}{\lambda I_D} = \frac{2}{\lambda V^*}$$

$$f_T = \frac{g_m}{2\pi C_{gg}} = \frac{1}{2\pi} \cdot \frac{2I_D}{V^*} \cdot \frac{1}{C_{gg}}$$

$$\frac{g_m}{I_D} = \frac{2}{V^*}$$

- The boundary between weak and strong inversion ($n = 1.2 \rightarrow 1.5$)

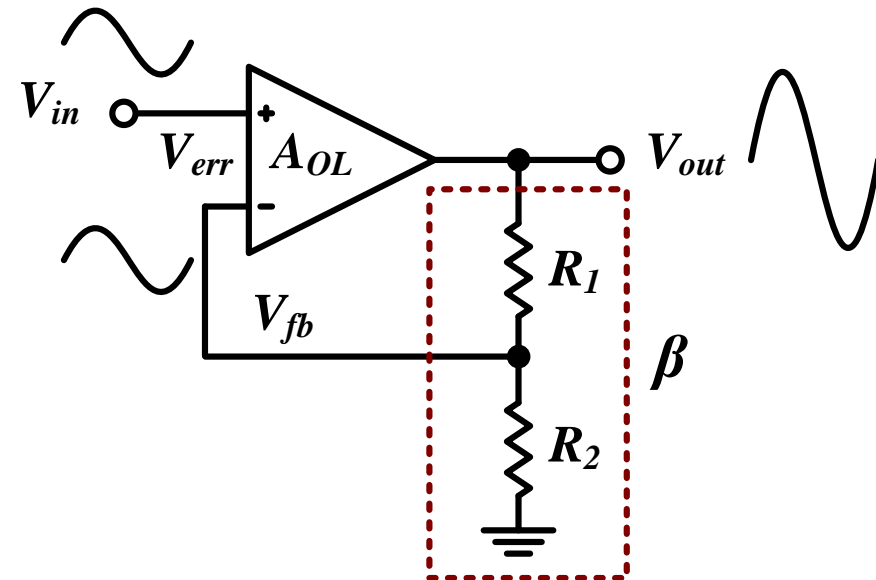
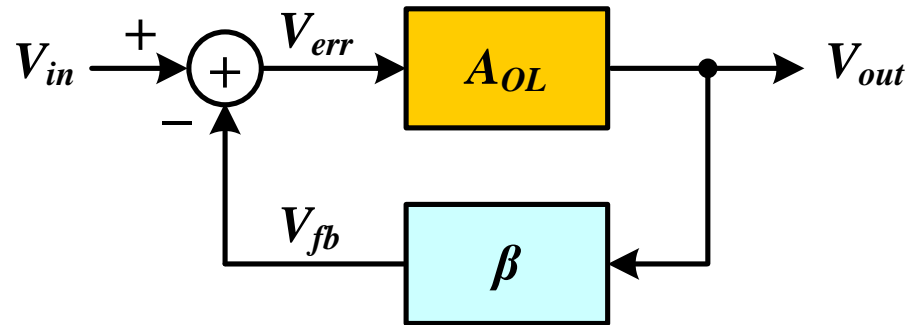
$$V_{ov}(SI) = V^*(WI) = 2nV_T \approx 60 \rightarrow 80mV$$

Negative Feedback

$$\beta = \frac{R_2}{R_1 + R_2}$$

$$A_{CL} = \frac{V_{out}}{V_{in}} = \frac{A_{OL}}{1 + \beta A_{OL}} = \frac{A_{OL}}{1 + \beta A_{OL}} \approx \frac{1}{\beta} = \frac{R_1 + R_2}{R_2} = 1 + \frac{R_1}{R_2}$$

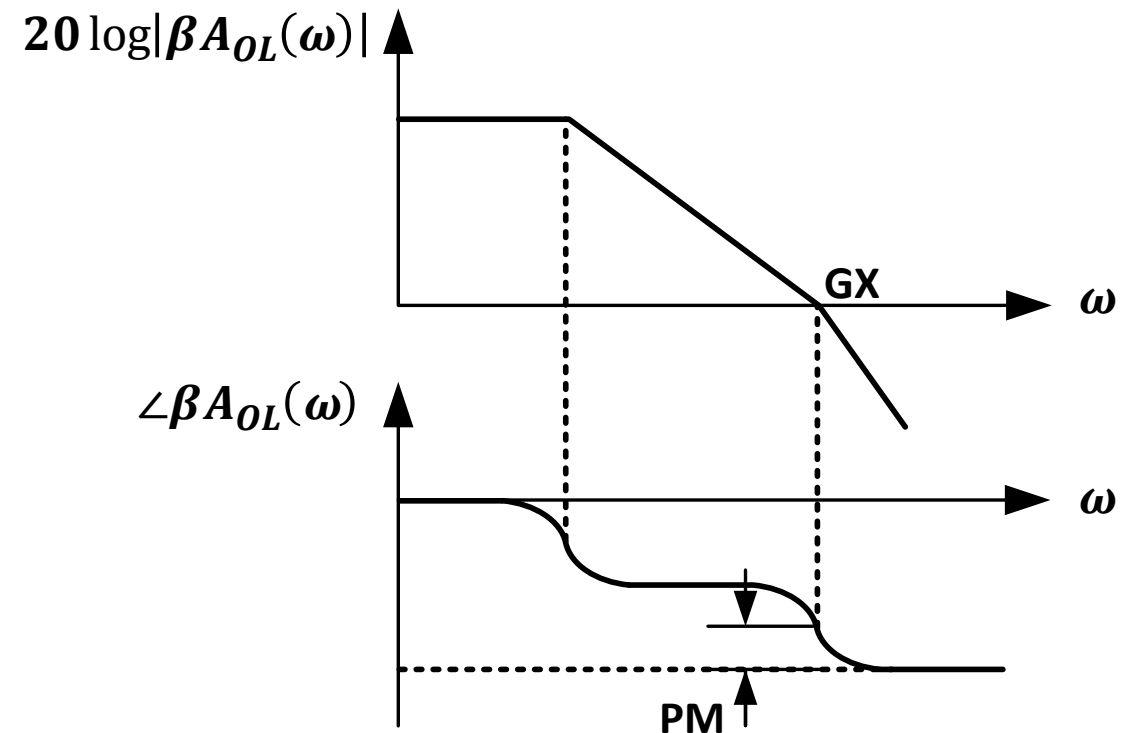
$$\omega_{p,CL} = (1 + \beta A_{OLo}) \omega_{p,OL}$$



Phase Margin and the Ultimate GBW

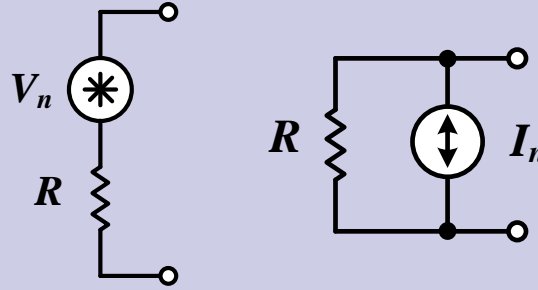
- If $\omega_{p2} = \omega_u$: PM = 45°
 - Typically inadequate (peaking/ringing)
- Thus ω_{p2} should be $> \omega_u \rightarrow \omega_{p1} \ll \omega_u < \omega_{p2}$
 - ω_{p1} defines OL BW and ω_{p2} defines ultimate GBW (max CL BW)

Frequency domain peaking
→ noise amplification
Time domain ringing
→ poor settling time



Noise Models

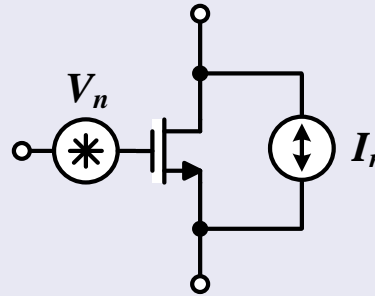
Resistor thermal noise



$$V_n(f) = \sqrt{4kTR} \approx \sqrt{\frac{R}{1\text{ k}}} \times 4 \frac{\text{nV}}{\sqrt{\text{Hz}}}$$

$$I_n(f) = \sqrt{\frac{4kT}{R}} \approx \sqrt{\frac{1\text{ k}}{R}} \times 4 \frac{\text{pA}}{\sqrt{\text{Hz}}}$$

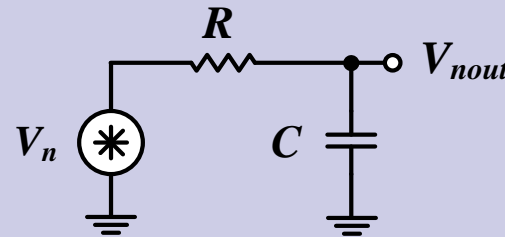
MOSFET thermal and flicker noise



$$I_n^2(f) = 4kT\gamma g_m$$

$$V_n^2(f) = \frac{K}{C_{ox}WL} \frac{1}{f}$$

RMS noise



$$V_{n\text{outrms}}^2 = 4kTR \times B_N = \frac{kT}{C}$$

$$B_N = \frac{1}{4RC} = \frac{\pi}{2} f_p$$

$$V_{n\text{outrms}} \approx \sqrt{\frac{1\text{ p}}{C}} \times 64 \mu\text{Vrms}$$

Noise Analysis Procedure

- ❑ Deactivate the input signal
- ❑ Identify the **dominant** noise sources → Model as $V_n^2(f)$ or $I_n^2(f)$
- ❑ Find the output noise density for each source: $V_{nout,x}^2(f)$
- ❑ Calculate the rms output noise of each source

$$V_{nourms,x}^2 = V_{nout,x}^2(f) \times B_{N,x}$$

- ❑ Calculate total rms noise

$$V_{nourms,tot}^2 = V_{nrms,1}^2 + V_{nrms,2}^2 + \dots$$

- ❑ Calculate the input-referred rms noise voltage

$$V_{ninrms,tot}^2 = V_{nourms,tot}^2 / A_v^2$$

- ❑ For low Z_{in} , input referred noise current must be added

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OTA / Op-Amp

- ❑ Integral part of many analog and mixed-signal systems
 - Amplification
 - Filtering
 - Any form of “signal-conditioning”
 - Voltage regulation
 - Reference generation
- ❑ Challenges
 - Complex interdependence between different specs
 - Supply voltage scaling
 - Channel length scaling
 - Energy efficiency

Finite Gain

❑ Negative feedback: Gain set by ratio of matched components

- Very low sensitivity to PVT, load, and input variations

$$A_{CL} = \frac{V_{out}}{V_{in}} = \frac{A_{OL}}{1 + \beta A_{OL}} \approx \frac{1}{\beta}$$

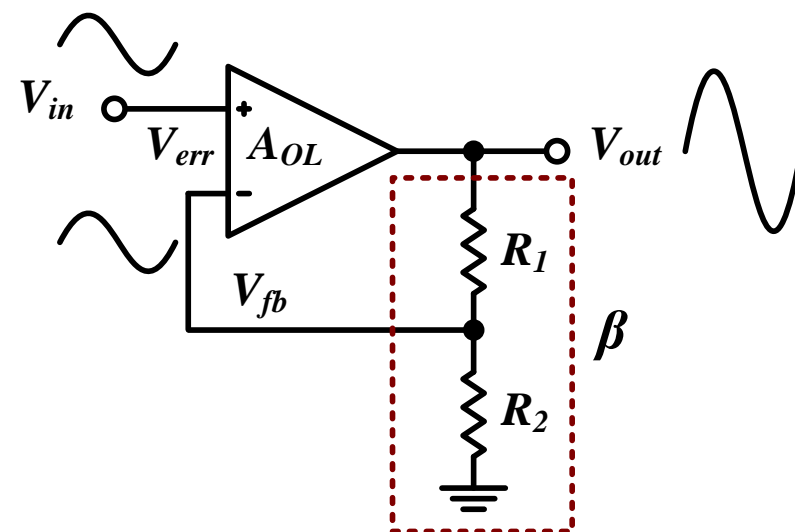
❑ Open-loop gain is finite: still small dependence on OL gain

- Static gain error $\epsilon_s = \left| \frac{A_{CLi} - A_{CL}}{A_{CLi}} \right| = \left| 1 - \frac{A_{CL}}{A_{CLi}} \right|$

$$\epsilon_s \approx 1 - \beta \times \frac{A_{OL}}{\beta A_{OL}} \left(1 - \frac{1}{\beta A_{OL}} \right) = \frac{1}{LG}$$

❑ Example: $A_{CL} = 10$ and $\epsilon_s < 1\%$

- $A_{OL} > 1000 = 60dB$



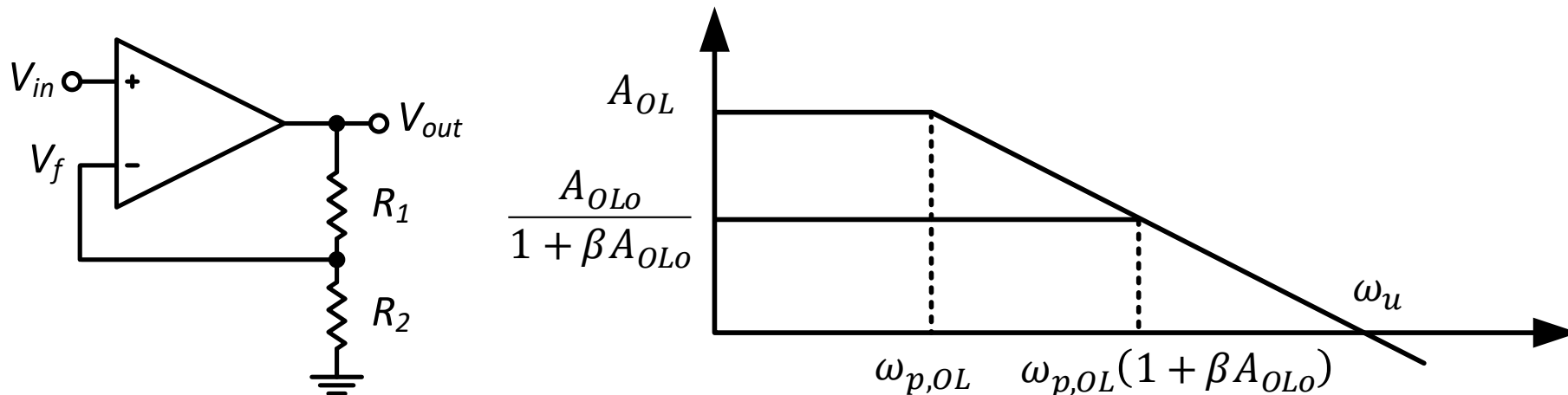
Finite Small-Signal Bandwidth

□ How much bandwidth / speed is required by your application?

$$\omega_u = A_{OL} \omega_{p,OL} = A_{CL} \omega_{p,CL}$$

$$\tau_{OL} = \frac{1}{\omega_{p,OL}} = \frac{A_{OL}}{\omega_u}$$

$$\tau_{CL} = \frac{1}{\omega_{p,CL}} = \frac{A_{CL}}{\omega_u}$$



Outline

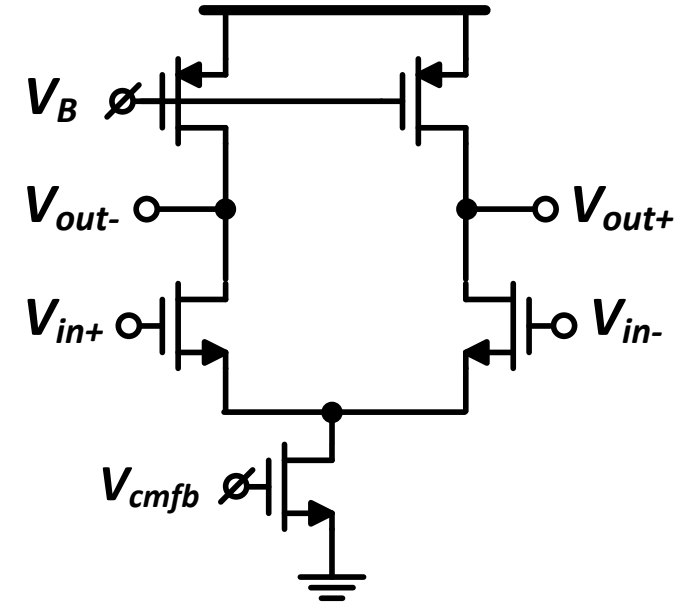
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Popular OTA Topologies

- ❑ Single-stage OTAs
 - 5T OTA
 - Telescopic cascode OTA
 - Folded cascode OTA
- ❑ Two-stage OTA
- ❑ Three-stage OTA
- ❑ Gain-Boosted OTA

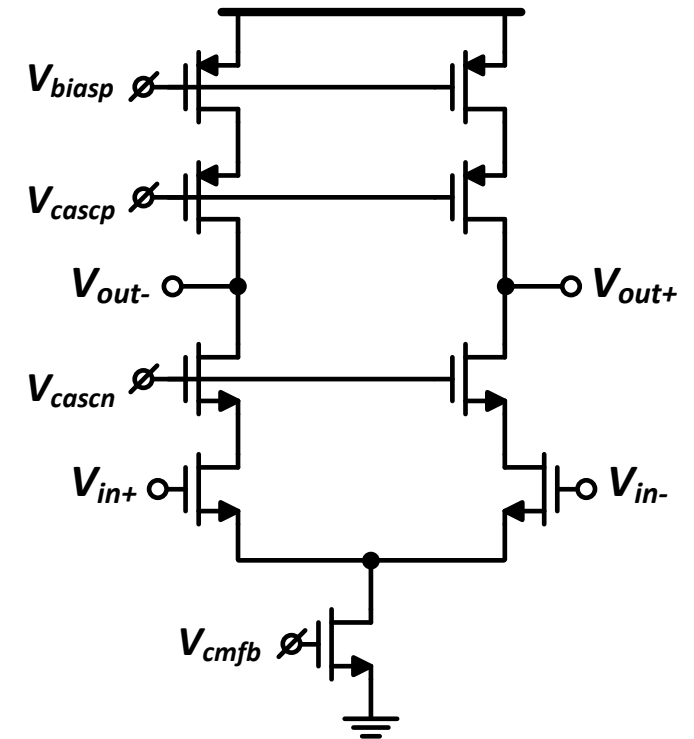
Fully-Differential (FD) 5T OTA

- Gain $\sim \frac{g_m r_o}{2}$
- Max output swing $\sim 2(V_{DD} - 3V^*)$
- $V_{in,max}$ and $V_{out,min}$ oppositely coupled
 - Fixed CM input @ max output swing
- Efficiency $\sim 100\%$
 - FoM = $\frac{GBW \cdot C_L}{I_{total}}$ [MHz.pF/mA] $\sim ?$
- Noise: $\alpha \sim 2$
- Single pole



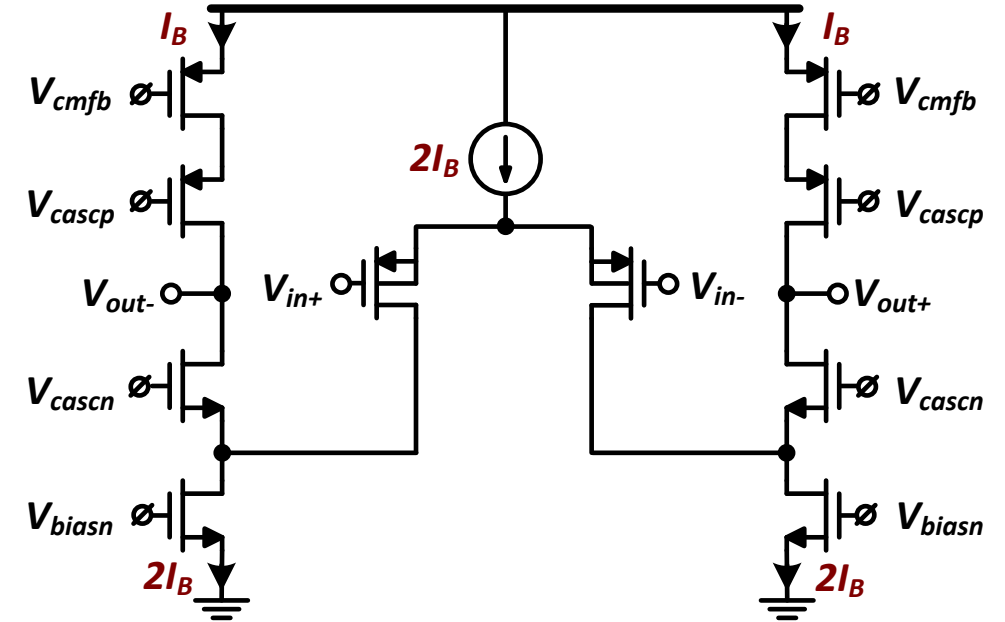
FD Telescopic Cascode OTA

- Gain $\sim \frac{(g_m r_o)^2}{2}$
- Max output swing $\sim 2(V_{DD} - 5V^*)$
 - Practically less (why?)
- $V_{in,max}$ and $V_{out,min}$ oppositely coupled
 - Fixed CM input @ max output swing
- Efficiency $\left(\frac{GBW \cdot C_L}{I_{total}}\right) \sim 100\%$
- Noise: $\alpha \sim 2$
- $\omega_{p2} \sim \frac{\omega_T}{2}$

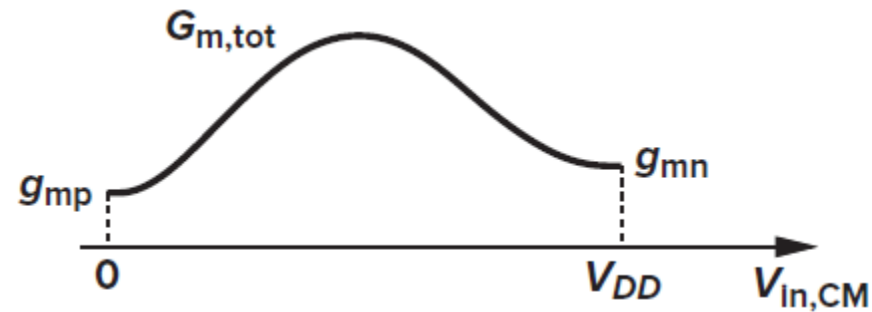
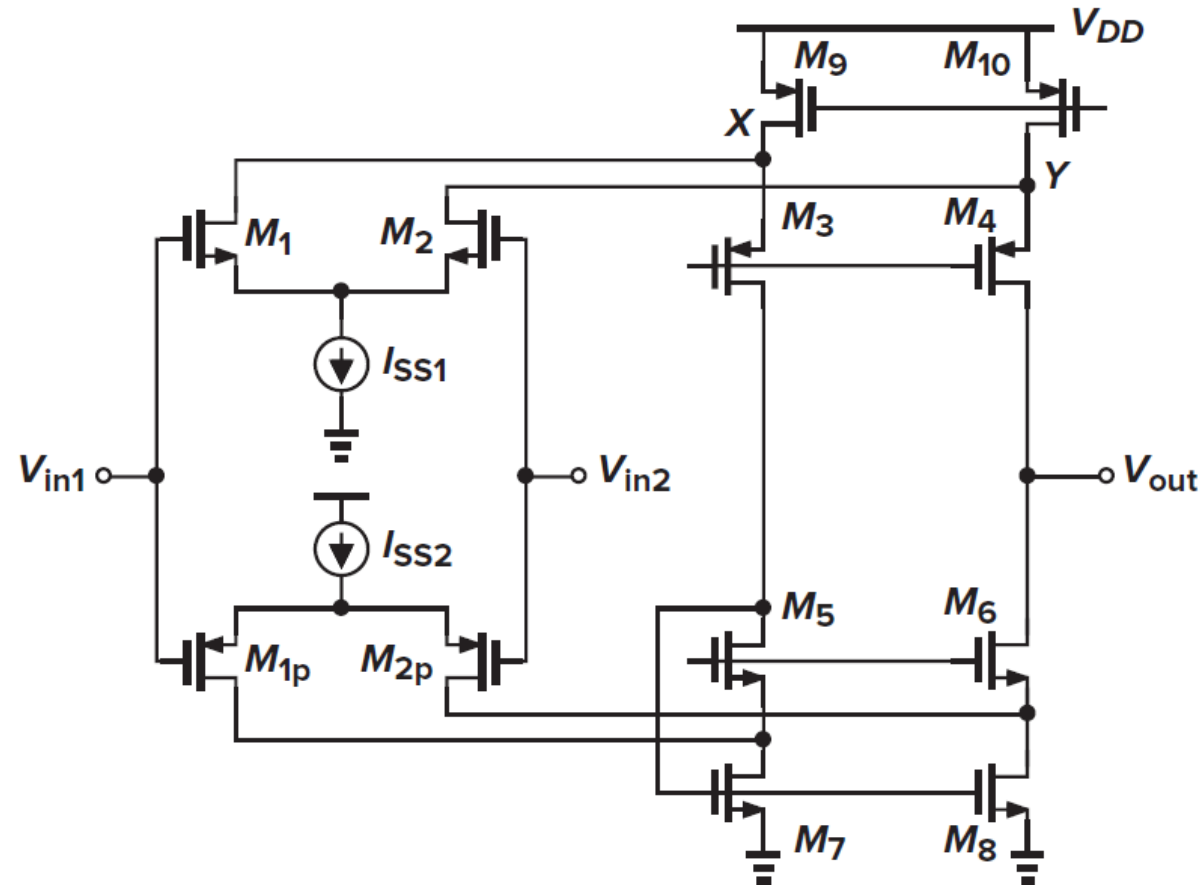


FD Folded Cascode OTA

- ❑ Gain $\sim \frac{(g_m r_o)^2}{4}$
- ❑ Max output swing $\sim 2(V_{DD} - 4V^*)$
 - Practically less (why?)
- ❑ Flexible CMIR
- ❑ Efficiency $\left(\frac{GBW \cdot C_L}{I_{total}} \right) \sim 50\%$
- ❑ Noise: $\alpha \sim 3$
- ❑ $\omega_{p2} \sim \frac{\omega_T}{3}$
- ❑ The most popular OTA due to flexible CMIR benefit

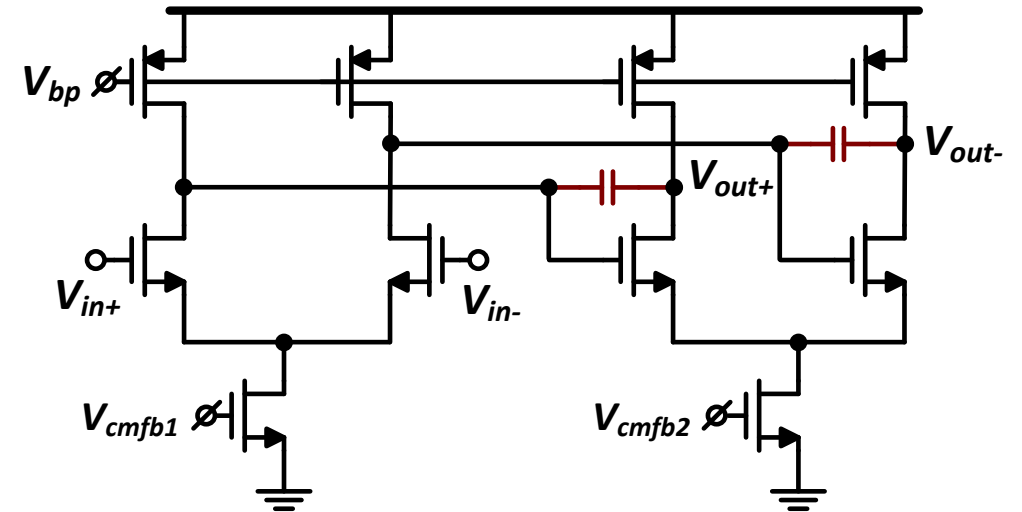


Folded Cascode with Rail-to-Rail CMIR



FD Two-Stage Miller OTA

- Gain $\sim \frac{(g_m r_o)^2}{4}$
- Higher gain if first stage is telescopic/folded cascode
- Max output swing $\sim 2(V_{DD} - 3V^*)$
- CMIR better than 5T OTA (why?)
- Efficiency $\left(\frac{GBW \cdot C_L}{I_{total}} \right) < 50\%$
- Noise: $\alpha \sim 2 + 2\beta$
- $\omega_{p2} \sim \frac{G_{m2}}{C_{Ltot}}$



OTAs Comparison

Spec	Best			Worst
DC gain				
Swing				
CMIR				
Efficiency $\left(\frac{GBW \cdot C_L}{I_{total}}\right)$				
Noise				
Stability				

OTAs Comparison

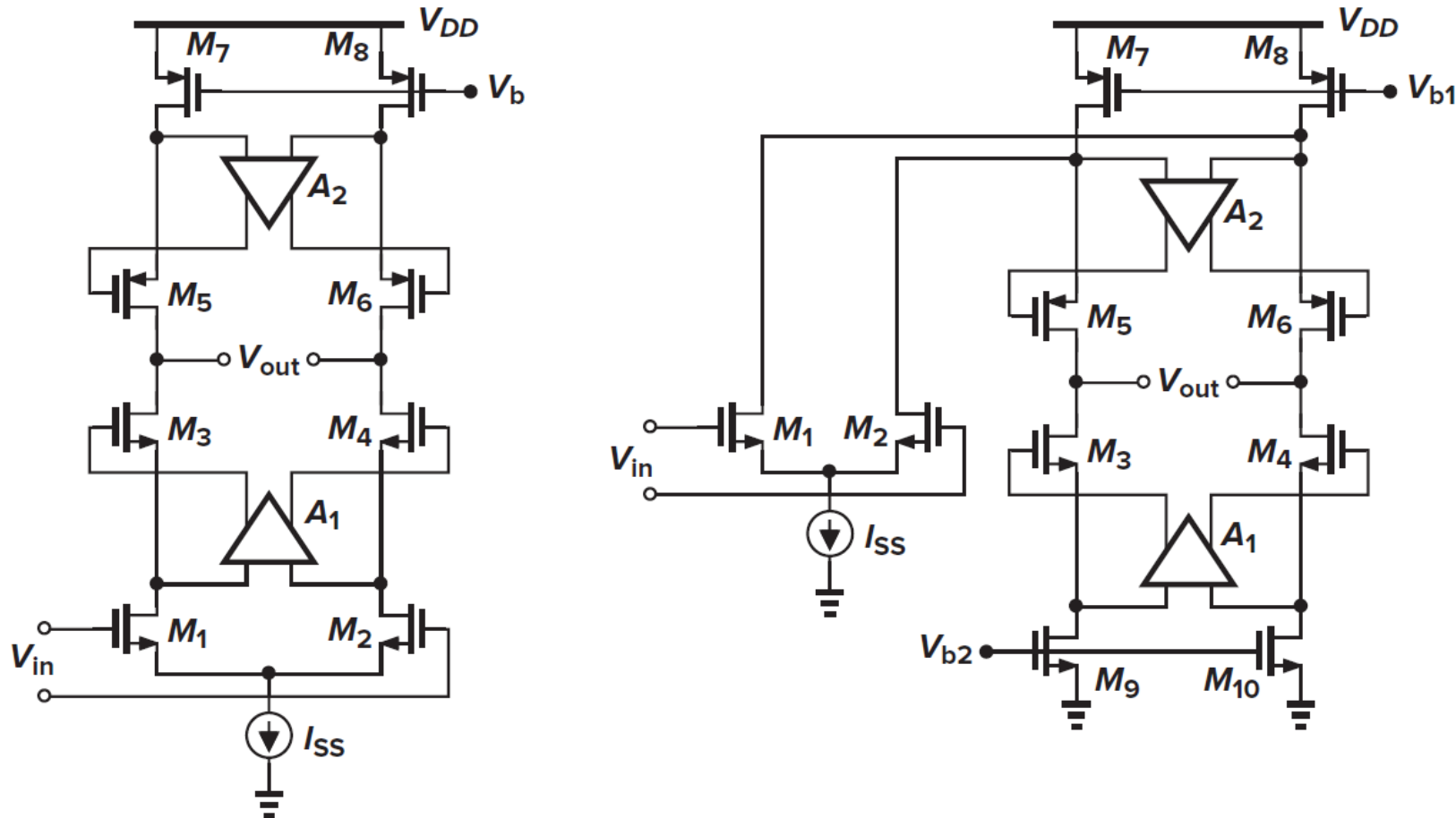
Spec	Best			Worst
DC gain	Miller	Telescopic	Folded	5T
Swing	Miller	5T	Folded	Telescopic
CMIR	Folded	Miller	5T	Telescopic
Efficiency $\left(\frac{GBW \cdot C_L}{I_{total}}\right)$	5T	Telescopic	Folded	Miller
Noise	5T	Telescopic	Folded	Miller
Stability	5T	Telescopic	Folded	Miller

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- ❑ OTA input range in buffer configuration
- ❑ OTA output swing in feedback amplifier configuration

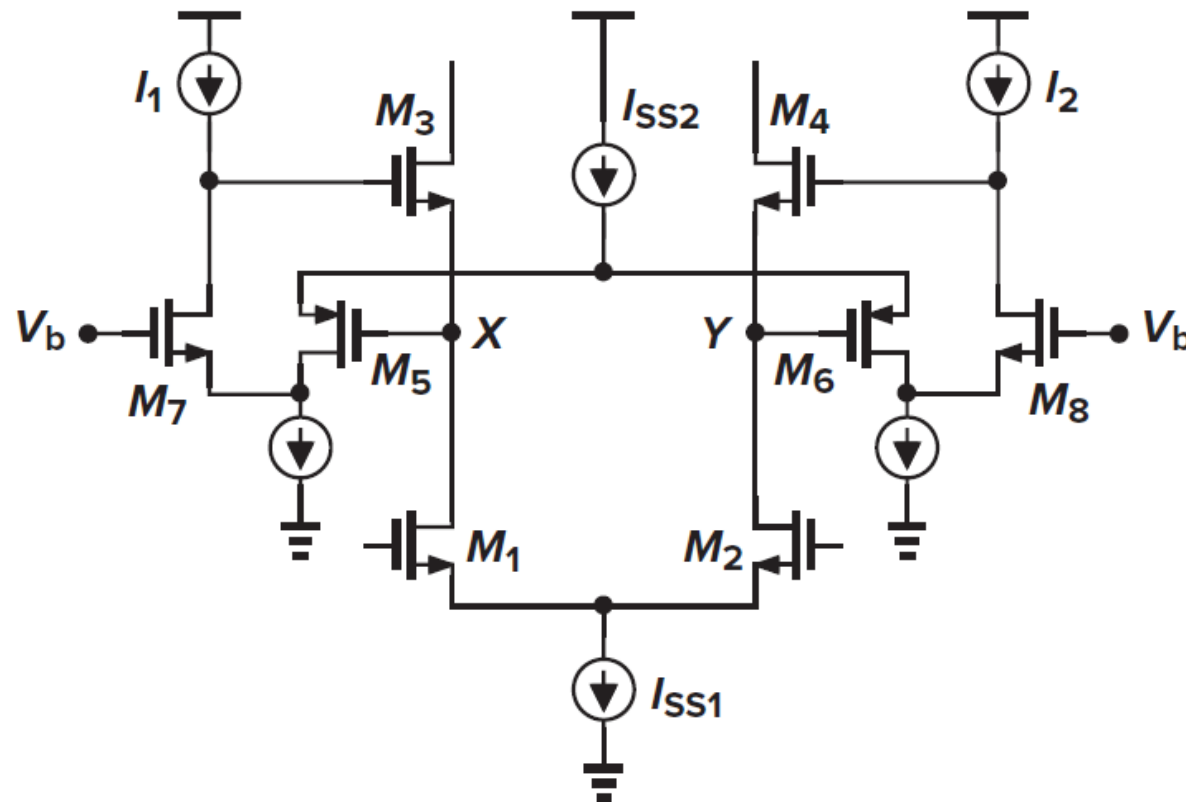
Gain-Boosted OTA

- ❑ Very high gain and good output swing
- ❑ But higher noise, higher power (less efficient), complicated stability (many poles), and slow settling (pole-zero doublets)



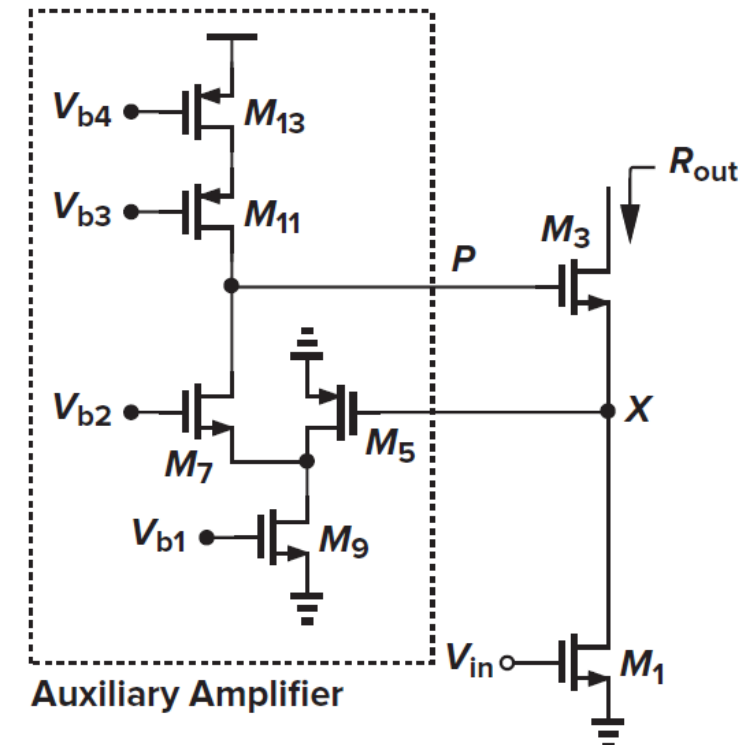
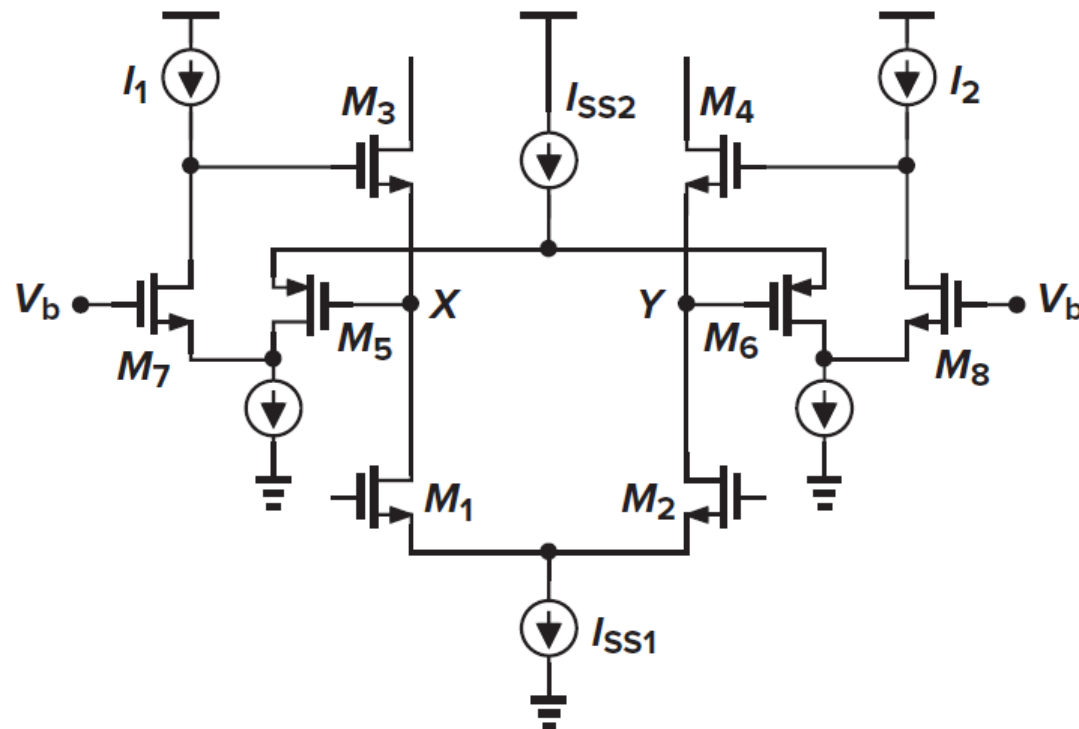
Gain-Boosted OTA: Auxiliary Amplifier

- ❑ Folded-cascode used as auxiliary amplifier
- ❑ No headroom limitation
 - $V_{X,Y} \geq V_{ov1} + V_{ISS1}$



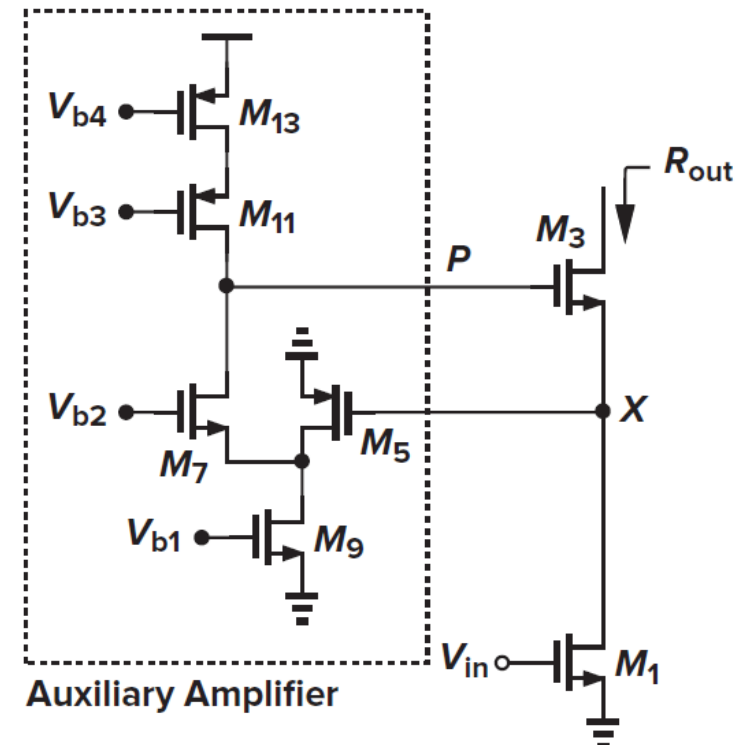
Quiz: Gain-Boosted OTA

- Calculate the voltage gain. Assume all transistors have the same g_m and r_o . Assume the load is identical to R_{out} (not drawn).



19: OTA Topologies

- [Razavi, 2017] 34

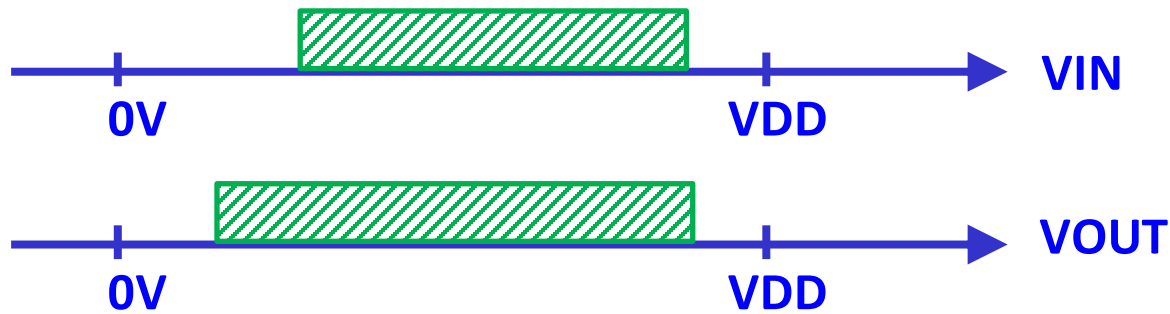


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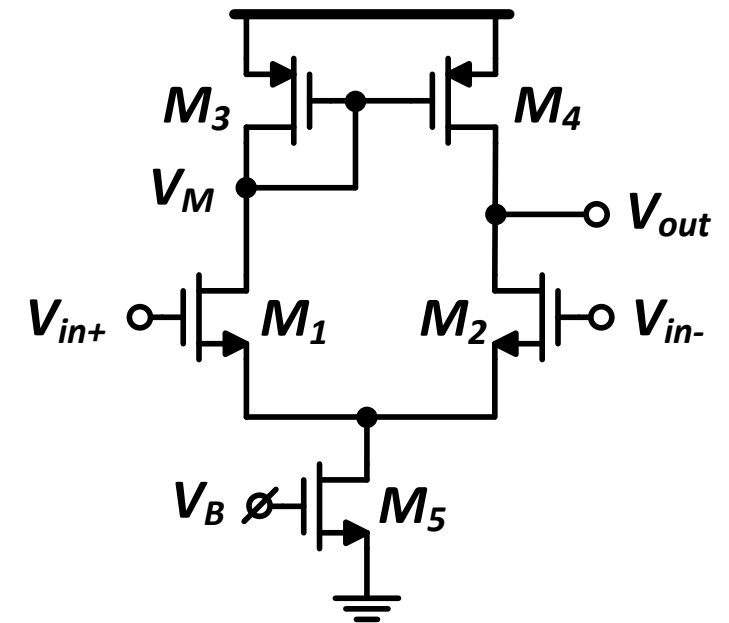
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5T OTA as a Buffer

- ❑ V_{in} OL: $V_T + V_{ov1,2} + V_{ov5} < V_{in} < V_{DD} - V_{ov3,4}$
- ❑ V_{out} OL: $V_{ov1,2} + V_{ov5} < V_{out} < V_{DD} - V_{ov3,4}$

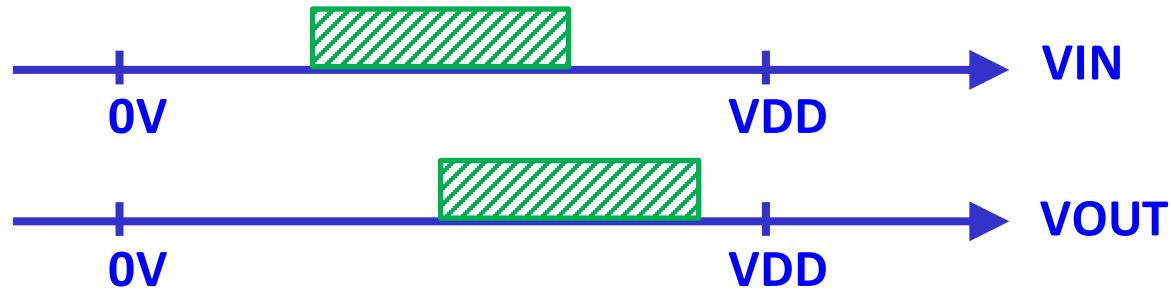


- ❑ Max swing $\sim (V_{DD} - V_T - 3V^*)$
- ❑ Example: $V_{DD} = 1.2\text{ V}$, $V_T = 0.3\text{ V}$, and $V_{ov} = 0.1\text{ V}$
 - $V_{in} (V_{out}) = 0.5 \rightarrow 1.1\text{ V}$
 - Max swing = 0.6 V

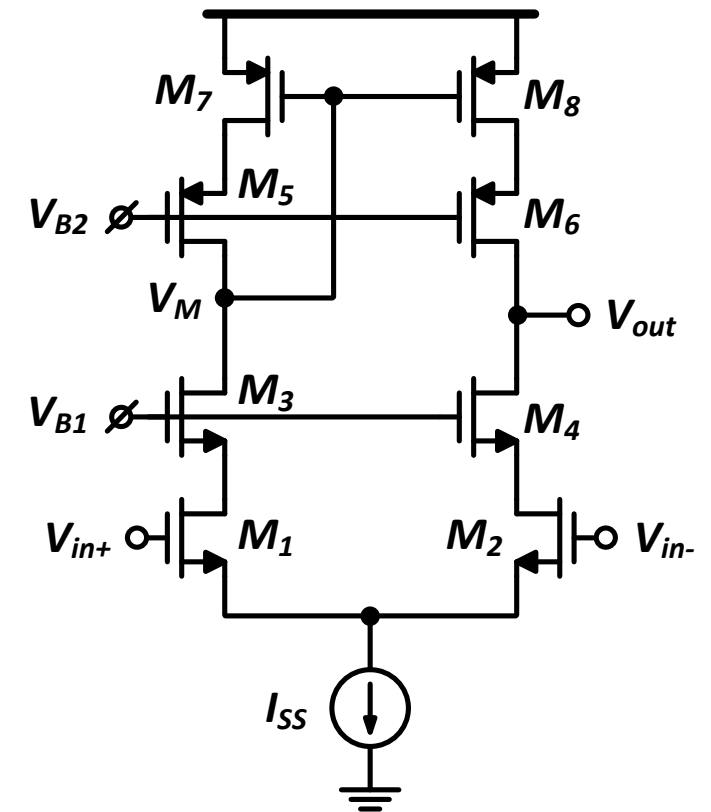


Telescopic Cascode as a Buffer

- V_{in} OL: $V_T + V_{ov1,2} + V_{ISS} < V_{in} < V_{B1} - V_{ov3}$
- V_{out} OL: $V_{B1} - V_T < V_{out} < V_{B2} + V_T$



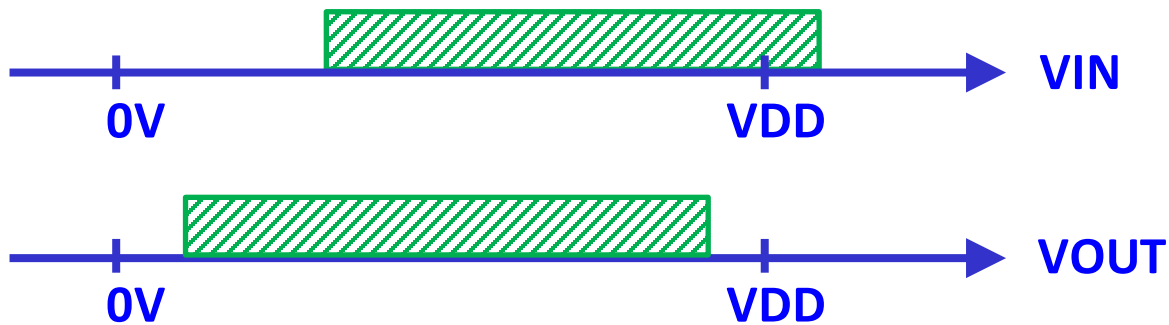
- Max swing $\sim (V_T - V_3^*)$
 - Independent of V_{DD} !
- Example: $V_{DD} = 1.2 V$, $V_T = 0.3 V$, and $V_{ov} = 0.1 V$
 - $V_{in}(V_{out}) = (V_{B1} - 0.3) \rightarrow (V_{B1} - 0.1)$
 - Max swing = $0.2 V$



Folded Cascode as a Buffer

□ V_{in} OL: $V_T + V_{ov1,2} + V_{ISS1} < V_{in} < V_{DD} + V_T - V_{ov5,6}$

□ V_{out} OL: $V_{cascn} - V_T < V_{out} < V_{cascp} + V_T$



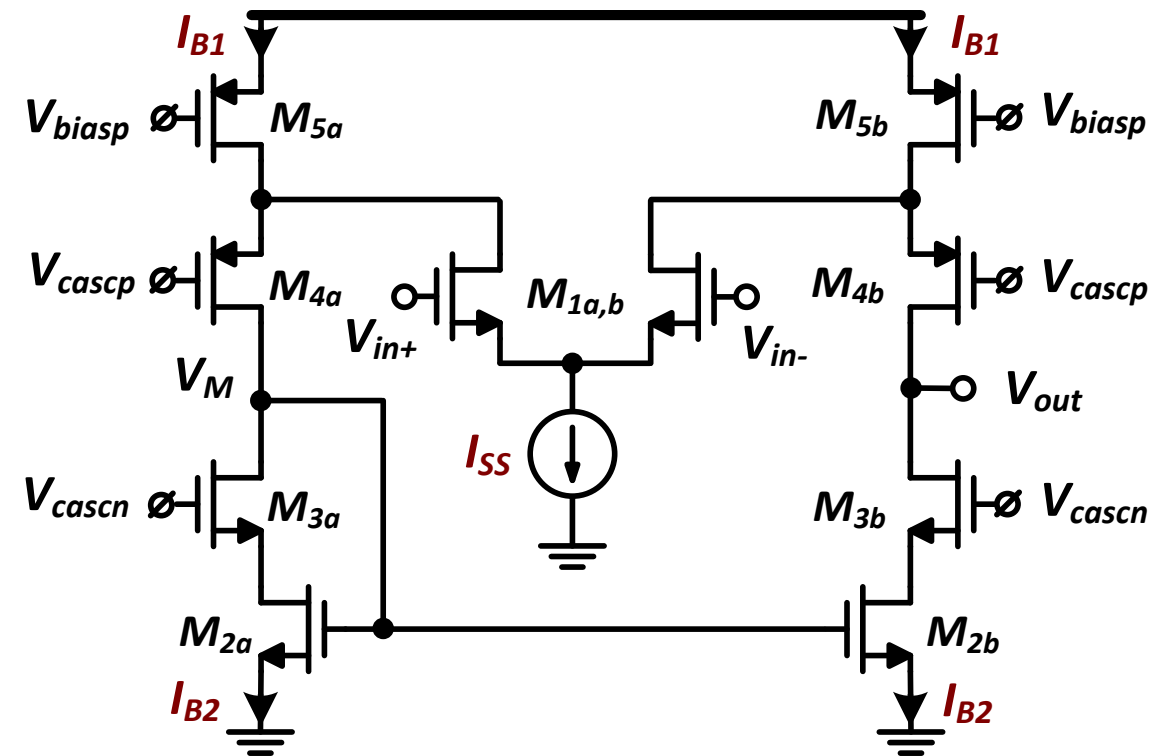
□ Max swing $\sim (V_{DD} - 4V^* - V_T)$

- Depends on V_{DD}

□ Example: $V_{DD} = 1.2\text{ V}$,

$V_T = 0.3\text{ V}$, and $V_{ov} = 0.1\text{ V}$

- Max swing = 0.5 V

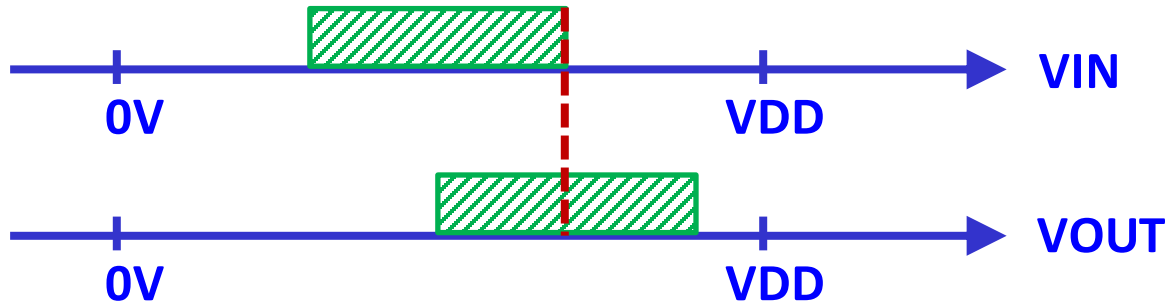


Outline

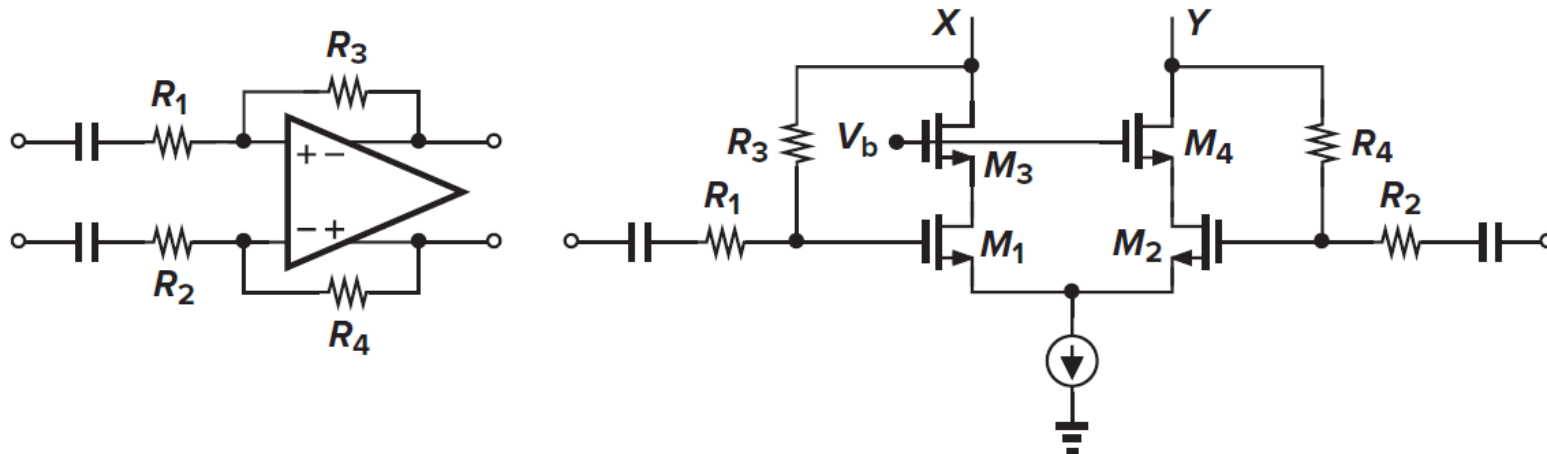
- ❑ Recapping previous key results
- ❑ OTA/op-amp overview
- ❑ Comparison of OTA topologies
- ❑ Gain-boosted OTA
- ❑ OTA output range in CL configuration
 - Unity-gain buffer configuration
 - Fully-differential amplifier configuration

Telescopic Cascode Output Swing (CL)

- ❑ Input and output CM levels are equal (why?) → Same as buffer
- ❑ Input swing is negligible (why?)

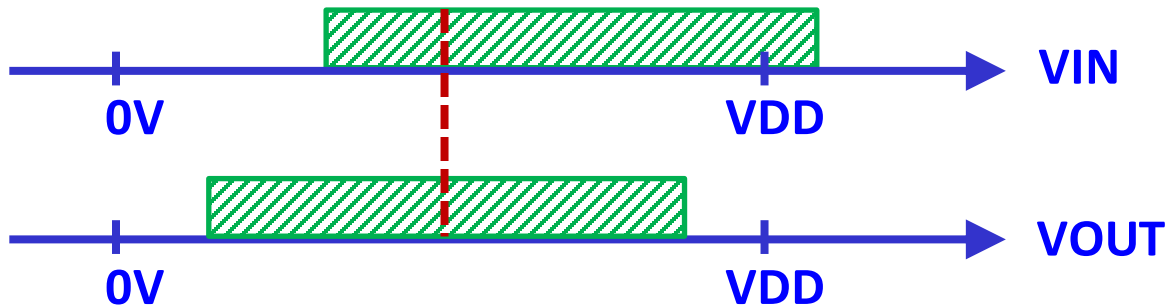


- ❑ Set CM level at its max value w.r.t. V_{in} : $V_{CM} = V_b - V_3^*$
- ❑ Max Diff Swing = $2 \times 2 \times (V_T - V_3^*) = 0.8V$

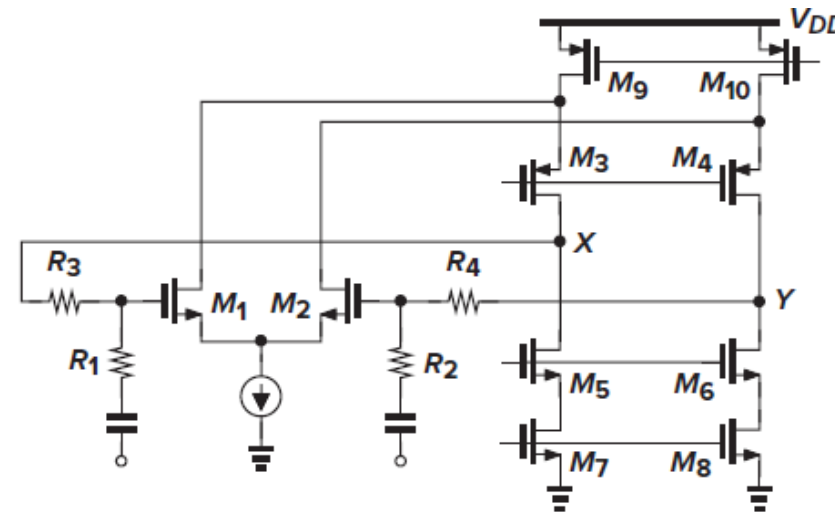
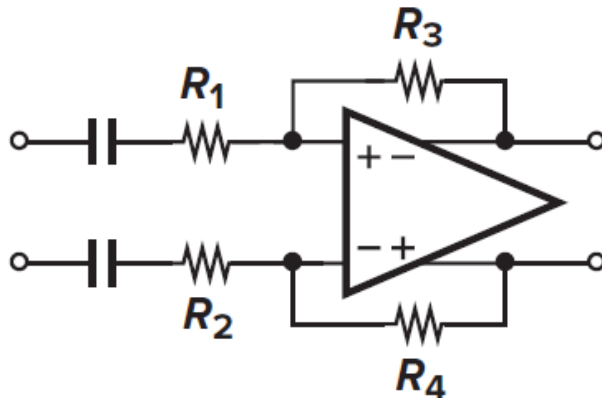


Folded Cascode Output Swing (CL)

- ❑ Input and output CM levels are equal (why?) → Same as buffer
- ❑ Input swing is negligible (why?)



- ❑ V_{in} and V_{out} ranges NOT oppositely coupled → Set CM to $V_{DD}/2$
- ❑ Max Diff Swing = $2(V_{DD} - 4V^*) = 1.6V$



Thank you!

References

- ❑ B. Razavi, “Design of Analog CMOS Integrated Circuits,” McGraw-Hill, 2nd ed., 2017.
- ❑ T. C. Carusone, D. Johns, and K. W. Martin, “Analog Integrated Circuit Design,” 2nd ed., Wiley, 2012.
- ❑ B. Murmann, EE214 Course Reader, Stanford University.

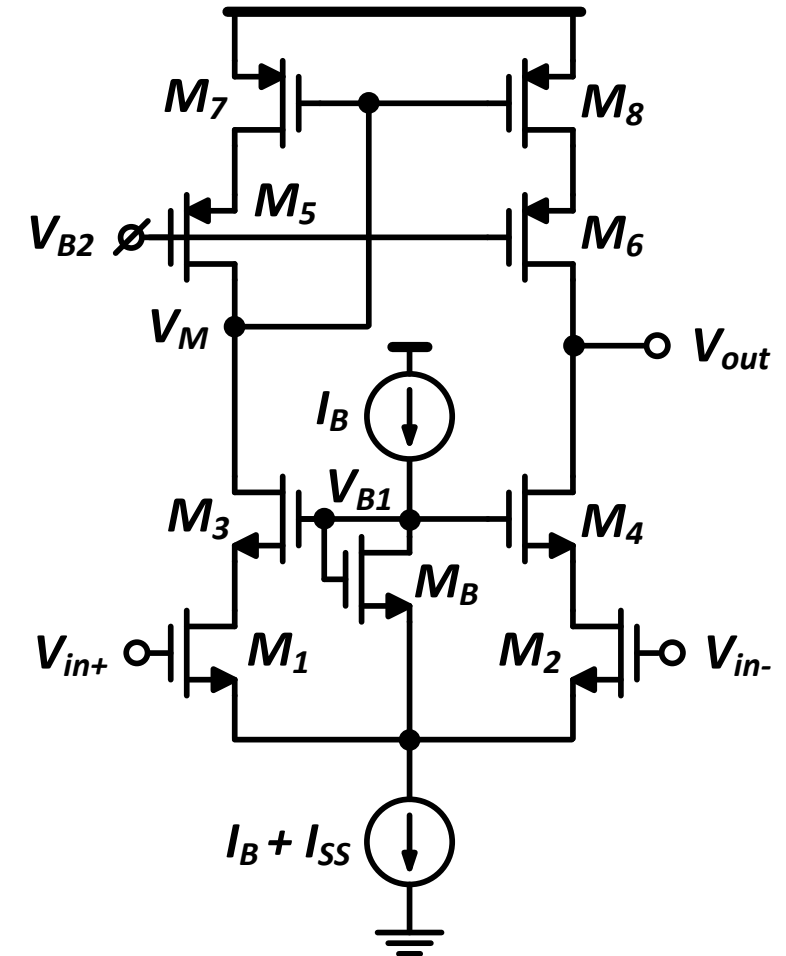
SE 5T OTA Trade-offs Matrix

- ❑ **Note:** In simulations and interviews, you will usually encounter the case of constant W rather than constant g_m/I_D

Spec	I_{SS}	L_{12}	$\left(\frac{g_m}{I_D}\right)_{12}$	L_{34}	$\left(\frac{g_m}{I_D}\right)_{34}$	L_5	$\left(\frac{g_m}{I_D}\right)_5$
DC gain ↑							
GBW ↑							
Thermal Noise ↓							
Flicker Noise ↓							
PM ↑							
C_{in} ↓ (Fanout ↑)							
Output swing							
CMRR @DC ↑							

Clever Telescopic Cascode Biasing

- V_{B1} tracks V_{inCM}
- V_{in} OL: $V_T + V_{ov1,2} + V_{ISS} < V_{in} < \mathbf{V_{B1}} - V_{ov3,4}$
- V_{out} OL: $\mathbf{V_{B1}} - V_T < V_{out} < V_{B2} + V_T$
- Set $V_{B1} \geq V_{in,CM} + V_{ov3} \rightarrow V_{ovB} \geq V_{ov1,2} + V_{ov3,4}$
- Input/output ranges extended



Gain-Boosted OTA Frequency Response

□ See [Razavi, 2017] Section 9.4.3

