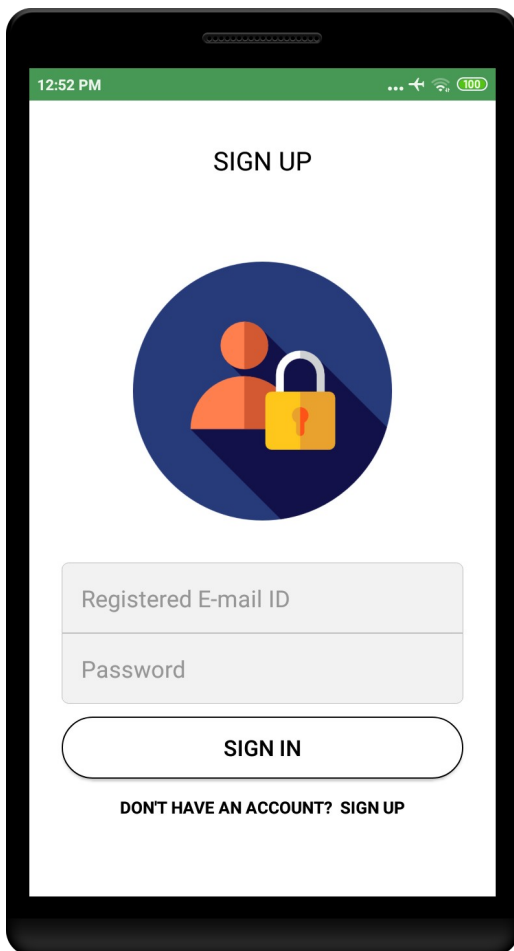


Coach Module

Sign In:


Enter the registered user name and password to sign in.



A smartphone mockup displaying a 'SIGN UP' screen. The status bar at the top shows the time as 12:52 PM, along with signal, Wi-Fi, and battery (100%) icons. The screen content includes the title 'SIGN UP', a circular icon with an orange person silhouette and a yellow padlock, two input fields labeled 'Registered E-mail ID' and 'Password', a 'SIGN IN' button, and a link 'DONT HAVE AN ACCOUNT? SIGN UP'.

12:52 PM

SIGN UP



Registered E-mail ID

Password

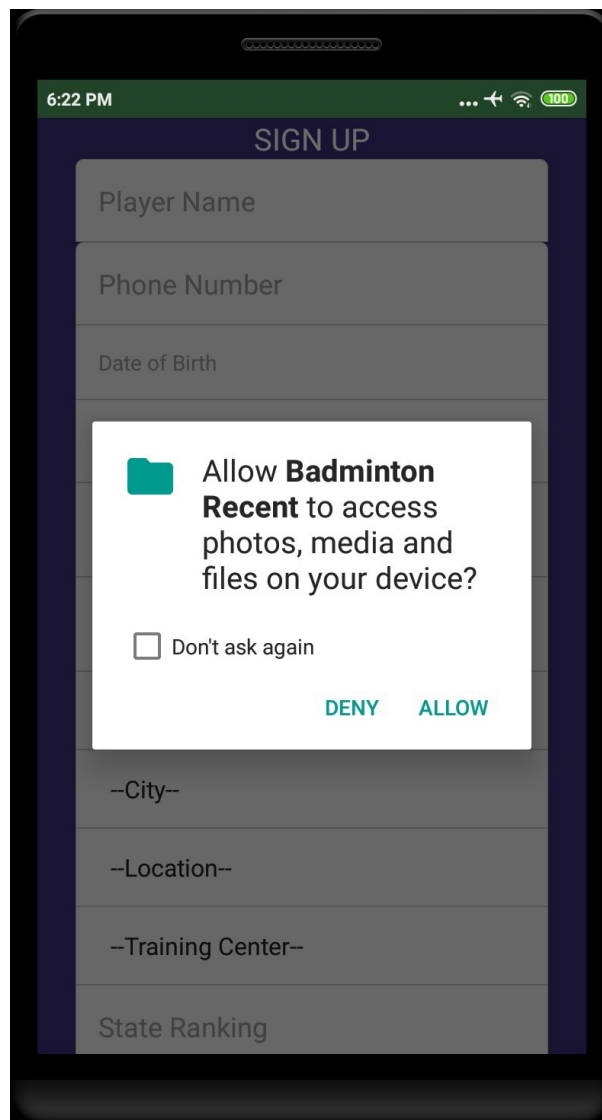
SIGN IN

DONT HAVE AN ACCOUNT? SIGN UP

Sign Up:

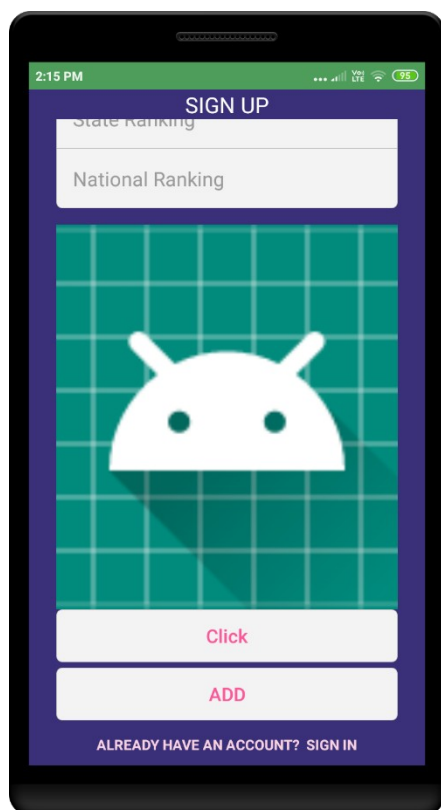
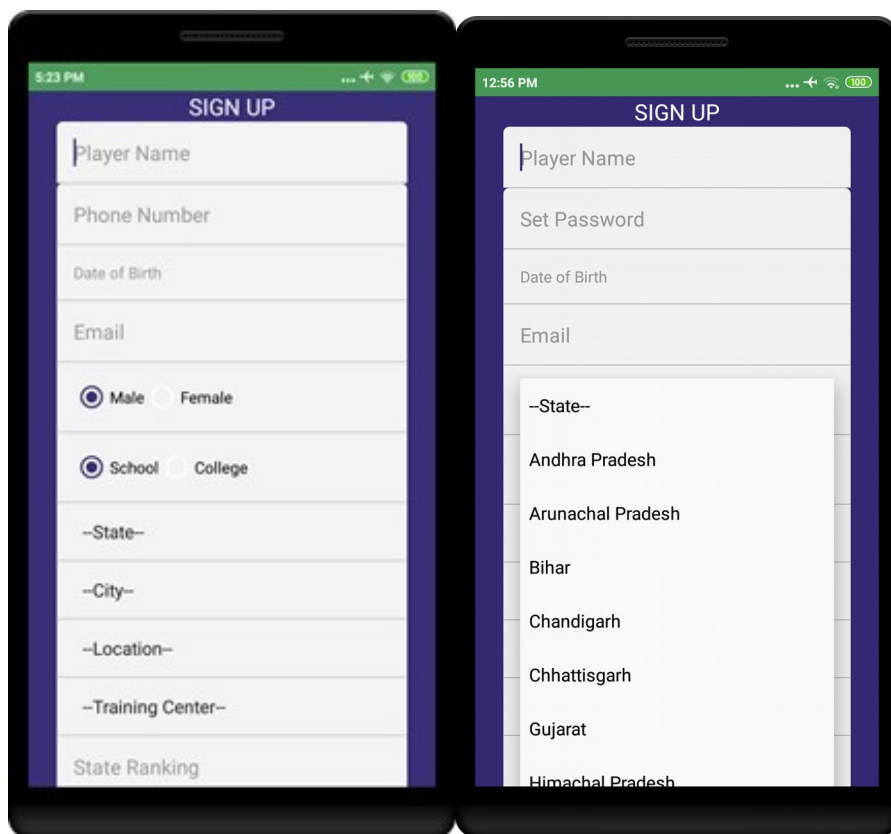
Enter Details for Registration .

Ask Permission to access users device.

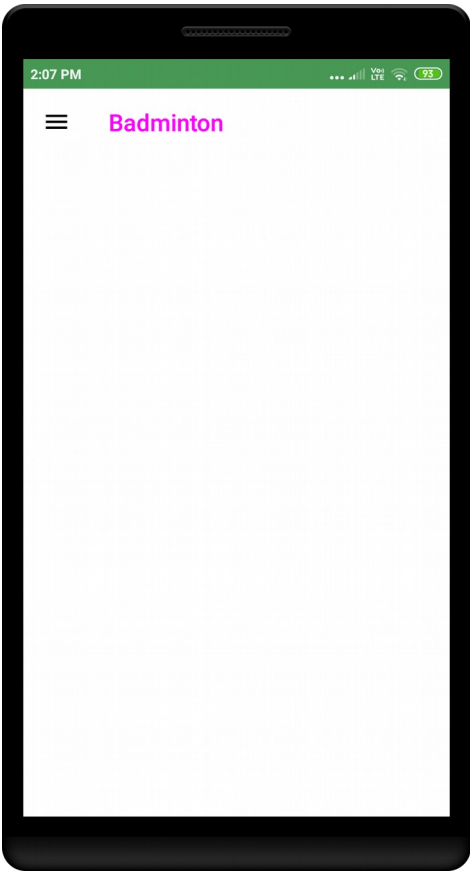


The image shows a mobile application interface for signing up. The screen has a dark green header with the text "SIGN UP". Below the header, there are several input fields: "Player Name", "Phone Number", "Date of Birth", "--City--", "--Location--", "--Training Center--", and "State Ranking". A white permission dialog is overlaid on the form, asking to allow "Badminton Recent" to access photos, media, and files on the device. The dialog includes a checkbox for "Don't ask again" and two buttons: "DENY" and "ALLOW".

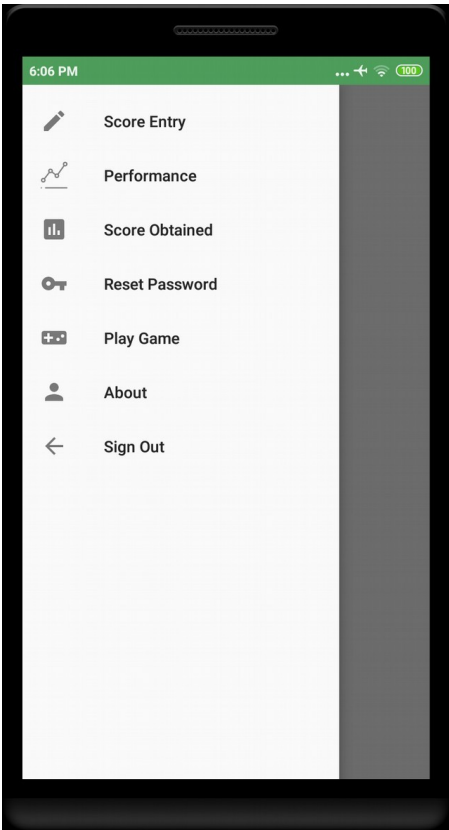
Enter basic informations such as name,date of birth etc., as shown below.



After Sign In

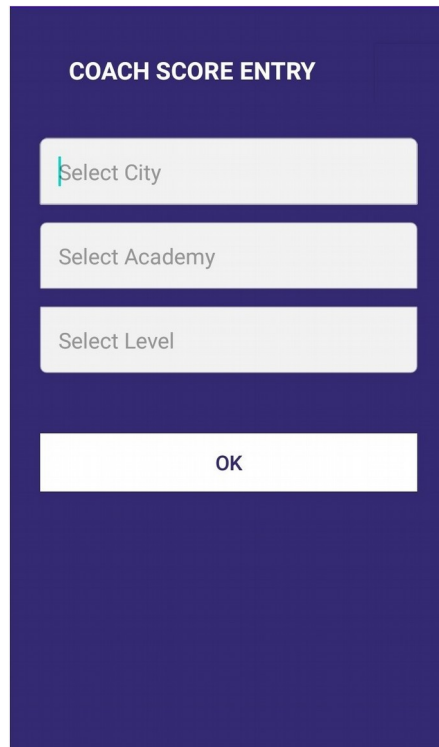


Options in the navigation.



On Clicking score entry

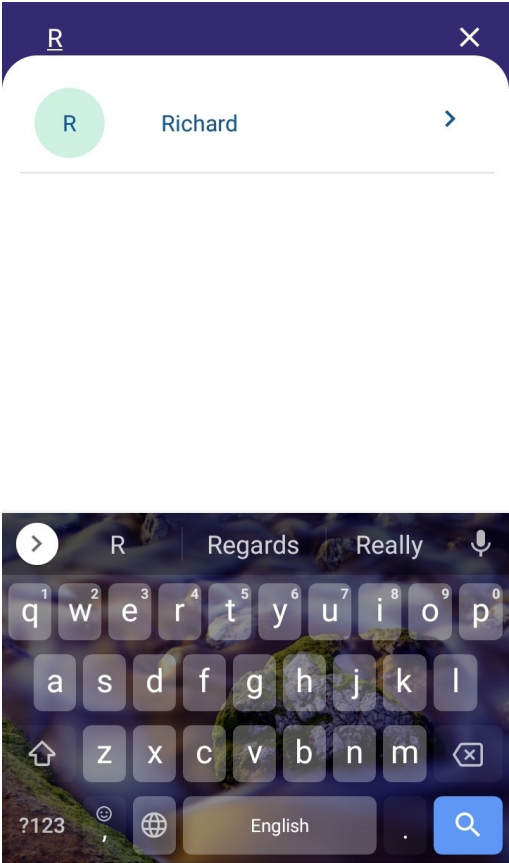
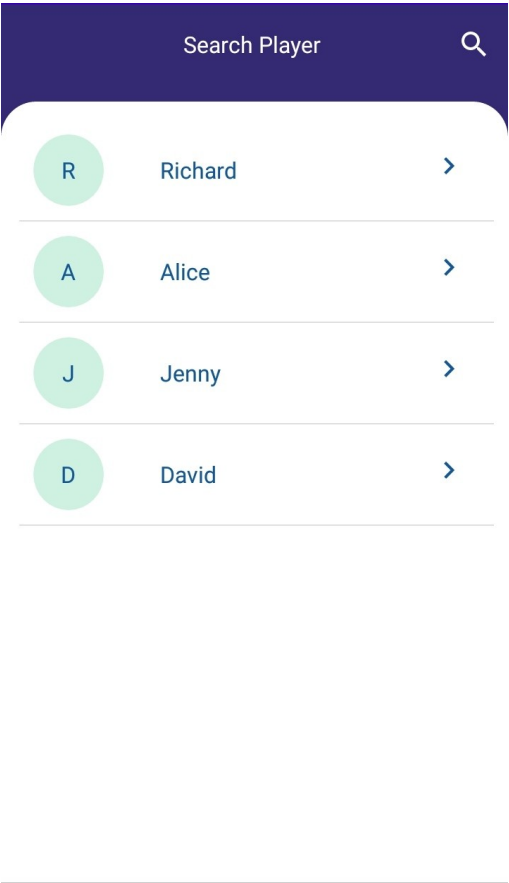
So here coach will be entering city,academy which he belongs and he will select the level where only that level players will apper to provide score be coach.



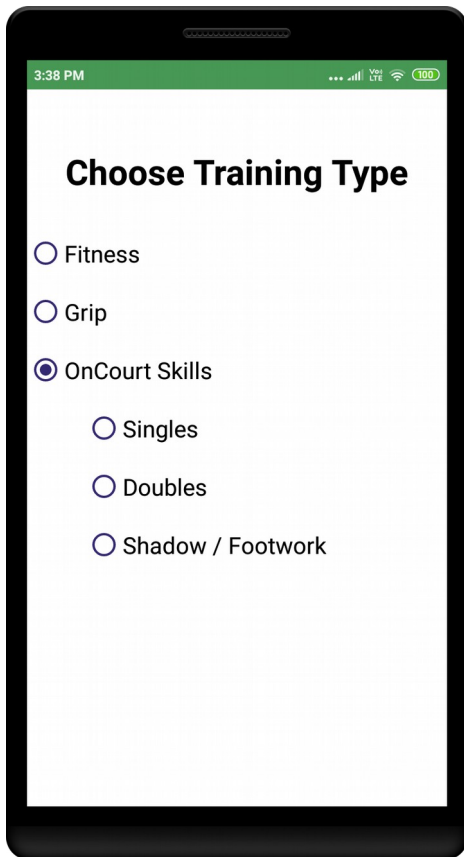
The image shows a mobile application interface for 'COACH SCORE ENTRY'. The background is a solid dark blue. At the top, the title 'COACH SCORE ENTRY' is written in white, uppercase letters. Below the title, there are three white rectangular input fields stacked vertically. The first field contains the placeholder text 'Select City' with a small blue cursor icon at the start. The second field contains the placeholder text 'Select Academy'. The third field contains the placeholder text 'Select Level'. Below these three fields is a white rectangular button with the text 'OK' in dark blue, uppercase letters.

Navigation to Search Player

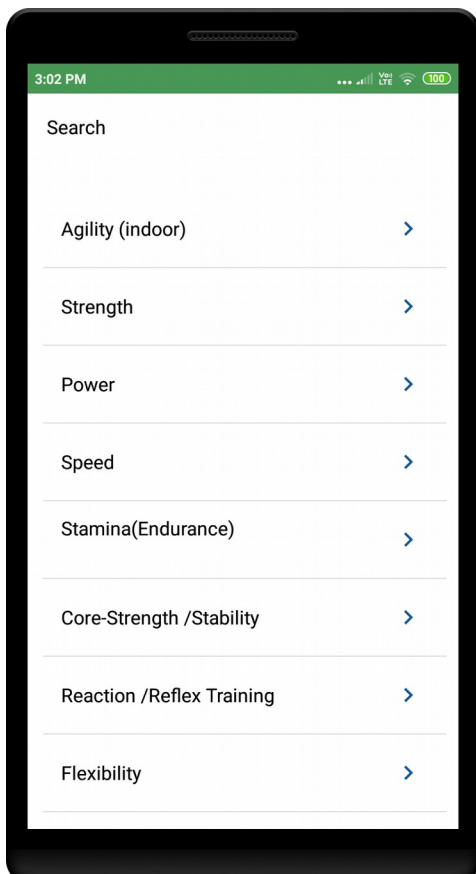
After clicking ok this will navigate to search player ,where list of players who belongs to the academy selected previously will be displayed respective to the levels.Coach can also be able to search player.




After selecting player this navigate to Selection of Training Category



On clicking fitness:



Player Training Details Are

**Date :**2020-05-04

User ID :1

SELECT DATE

User Name :Richard

Main Category :Fitness

Sub Category :Agility(Indoor)

7.2

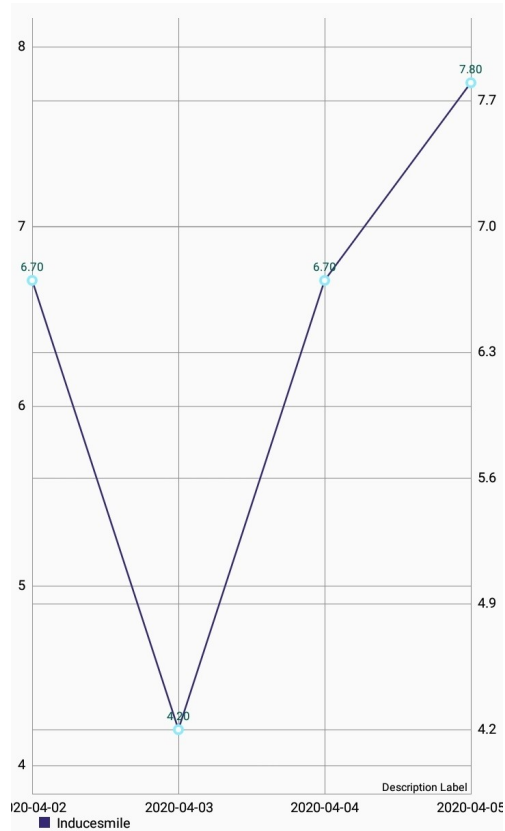
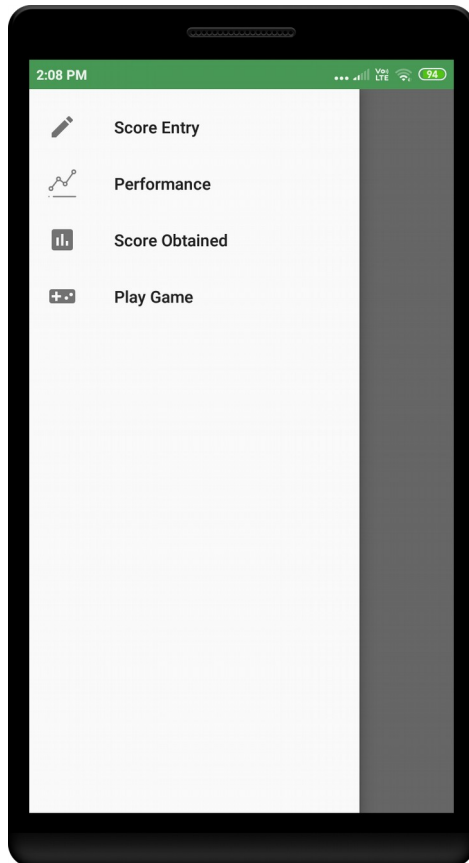
OK

Here all details of player will be displayed and there is option to select date ,by default the date will last score entered by coach,if the coach wanted to give score on particular date then he/she can select date.

Once click ok ,get Successful Score Entry and will be navigated to Home Screen.

Click on Performance

when clicked on performance the line graph will be displayed respective to date and score obtained. This graph represents score given by coach.



Clicked on Score Obtained

when clicked on Score obtained then below graph will be displayed respective to date and score obtained. This graph represents score obtained by player.

